

The first part of the document will set up the context for your web app: what's the overall purpose, who the intended audience is, and what the main actions are that a user can do.

The purpose of the web app is so that users can create accounts and log in to create slogans for six cocktails iteratively. The intended audience is participants who know English. The users can create slogans for each cocktail that they see iteratively. The groups who have access to ChatGPT can leverage the feature to help them create the slogans.

- **login.html** page is the first page of the website and for the users to login. Users who don't have account can sign up via clicking the sign-up link.

- **signup.html** page is the page where users can sign up if they don't have accounts. Users who have accounts can login via clicking the login link.

- The users will arrive on **dashboard.html** page after login. The users will need to check all boxes before proceeding to the tasks.

- **task1.html, task2.html, task3.html, task4.html, task5.html, task6.html** are the pages where the users can enter the slogans for each cocktail displayed. The users who are in the group with ChatGPT can leverage the help of ChatGPT.

- **final.html** page is the page that users will see after completing all the 6 slogans.

The second part of the document will briefly describe and justify your changes from Project 1: how you responded to the feedback and iterated, what you changed (or didn't), and why.

The changes from Project 1 include the removal of the accordion, as it makes the web pages more complex. Instead, I include the number of cocktails the participants are left with to work on as a title at the top of the page. I also decided to remove the one-line slogan requirement as it is too restrictive.