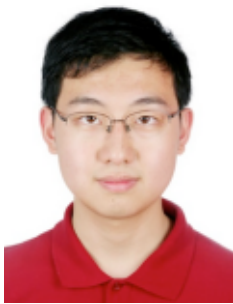


# CS2103 PROJECT MANUAL

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## Command line task manager

---



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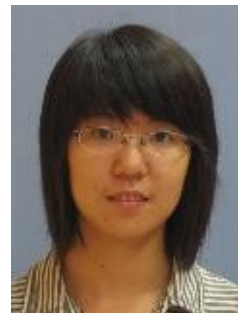
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# 1 Introduction

This is the manual for a command-line utility (referred to as taskManager) that manages one's to-do's.

## 2 User Guide

### 2.1 Quick Start

This section introduces you the minimum amount of commands to get started.

1. Start taskManager shell:

On Mac OS and GNU Linux (referred to as “\*nix” later), taskManager can be started from shell by commands:

```
$ cd the/folder/containing/taskManager
$ ./taskManager1
```

On Microsoft Windows, taskManager can be launched in command prompt as well, or simply by double clicking “taskManager.exe”.

Once taskManager is launched, you will see a prompt like ">\_", and you will start typing commands!

2. Add some tasks:

```
$ ./taskManager
> add "Sample task 1"
> add "Sample task 2"
TaskManager: This task is highly similiar to some existing
task, do you really want to add it? y
```

To add a task, simply use `add` command followed by the description of the task in a pair of quotation marks.

*If no error messages are shown, the task is successfully added.* TaskManager may prompt for confirmation if the task to be added is highly similar to some existing task(s) to help prevent people forget adding tasks, which is the case in the example above.

3. List the existing tasks:

```
> ls
1      Sample task 1
2      Sample task 2
```

---

<sup>1</sup> \*nix version can be run at any directory after installing taskManager – “`make install`”. See details in section “Compilation and Installation”.

To see the existing tasks, use `ls` command. By default, the taskManager shows the serial numbers and the descriptions of the tasks.

4. Mark a task as finished:

```
> finish 2
> ls
1      Sample task 1
2 f    Sample task 2
```

To finish an existing task, use `finish` command followed by the serial number of the task to finish. Notice that for finished task, an ‘f’ is shown between serial number and task description.

5. Remove task(s):

```
> ls
1      Sample task 1
2 f    Sample task 2
> rm 1
TaskManager: Do you really want to remove this task permanently? y
> ls
2 f    Sample task 2
```

To remove an existing task, use `rm` command followed by the serial number of the task to remove. TaskManager will prompt for confirmation when removing tasks.

6. Exit from taskManager:

```
> exit
```

To quit from taskManager, use `exit` command. All changes to the existing tasks will be automatically saved.

## 2.2 More commands

### 2.2.1 read, import and export

TaskManager stores the tasks in an XML file which is by default `~/record.xml` on \*nix, and `%USERPROFILE%\record.xml` on Windows.

TaskManager also supports importing/exporting the existing tasks from/to XML and HTML files. This is done by `read`, `import` and `export` commands.

**read** reads an XML file, list all the tasks it contains without affecting the current task list.

This is helpful when you only want to peek the content of an xml file without really importing it.

```
> ls
1      Sample task 2
> read midterms.xml2
1 f    CS2103 midTerm Sep 29 06:30 - 07:30 pm MPSH 1B
2 f    CS3230 midTerm Oct 15 06:00 pm
3 f    CS3241 midTerm Oct 07 lecture
4 f    CS3244 midTerm Oct 04 lecture
5 f    ST2132 midTerm Oct 08 LT33 12:15 - 1:30 pm
> ls
1      Sample task 2
```

**import** is similar to **read** command. It reads the content of the XML file and appends all the tasks in it to current task list.

```
> ls
1      Sample task 2
> import mytasks.xml
1      Sample task 23
2 f    CS2103 midTerm Sep 29 06:30 - 07:30 pm MPSH 1B
3 f    CS3230 midTerm Oct 15 06:00 pm
4 f    CS3241 midTerm Oct 07 lecture
5 f    CS3244 midTerm Oct 04 lecture
6 f    ST2132 midTerm Oct 08 LT33 12:15 - 1:30 pm
```

**export** exports the current task list to an XML or HTML file.

```
> export sampletasks.xml4
> exit
$ cat sampletasks.xml
<taskList>
  <task>
    <serialNumber> 1 </serialNumber>
    <deadline> 1288473083 </deadline>
```

---

<sup>2</sup> The file name is not quoted. If the file name contains space, please quote it with a pair of quotation marks.

<sup>3</sup> Task 1 is still in task list. Importing tasks will not erase existing tasks.

```

<priority> 0 </priority>
<description> Sample task 2 </description>
<group> default </group>
<isFinished> 0 </isFinished>
</task>
</taskList>

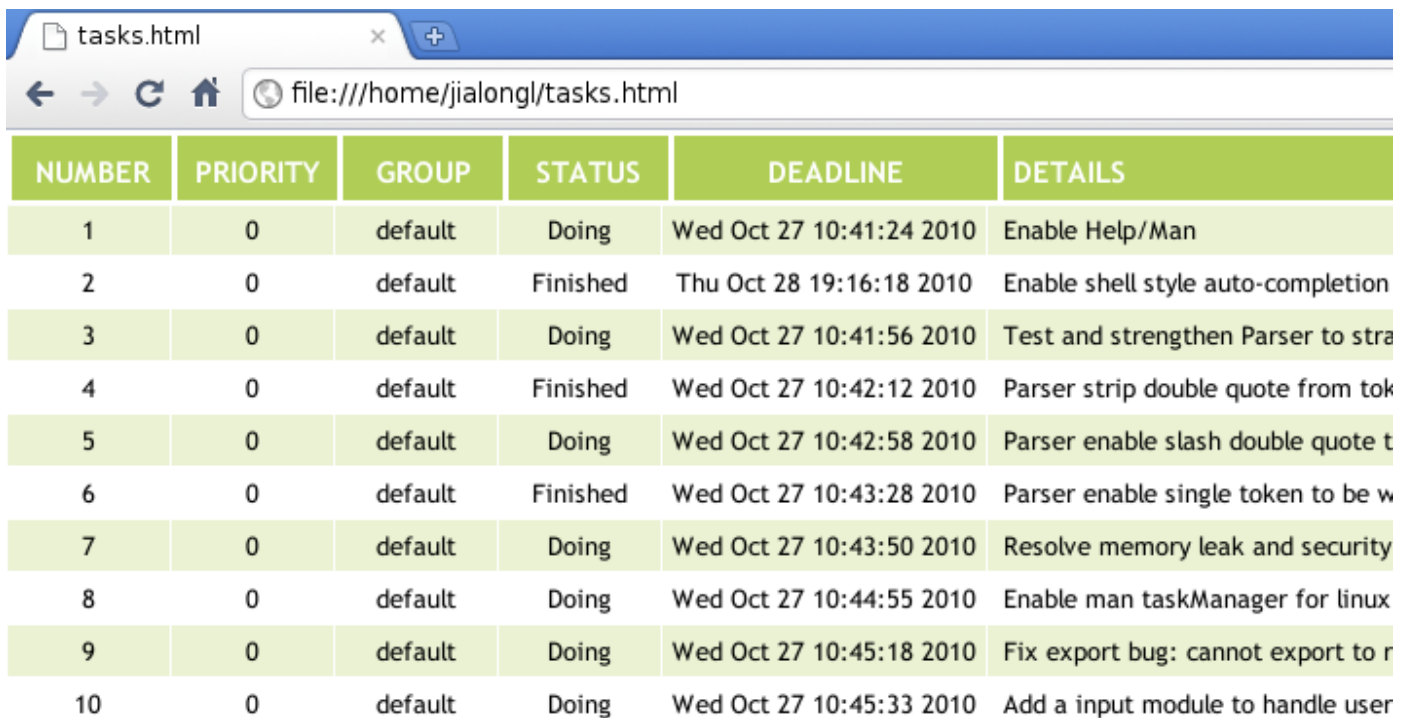
```

`export` can also be used to generate an HTML file which is more visually pleasant in your favourite browser.

```

> export -html sampletasks.html5
> exit

```



NUMBER	PRIORITY	GROUP	STATUS	DEADLINE	DETAILS
1	0	default	Doing	Wed Oct 27 10:41:24 2010	Enable Help/Man
2	0	default	Finished	Thu Oct 28 19:16:18 2010	Enable shell style auto-completion
3	0	default	Doing	Wed Oct 27 10:41:56 2010	Test and strengthen Parser to str
4	0	default	Finished	Wed Oct 27 10:42:12 2010	Parser strip double quote from tok
5	0	default	Doing	Wed Oct 27 10:42:58 2010	Parser enable slash double quote t
6	0	default	Finished	Wed Oct 27 10:43:28 2010	Parser enable single token to be w
7	0	default	Doing	Wed Oct 27 10:43:50 2010	Resolve memory leak and security
8	0	default	Doing	Wed Oct 27 10:44:55 2010	Enable man taskManager for linux
9	0	default	Doing	Wed Oct 27 10:45:18 2010	Fix export bug: cannot export to r
10	0	default	Doing	Wed Oct 27 10:45:33 2010	Add a input module to handle user

Figure 1: tasks exported as webpage<sup>6</sup>

<sup>4</sup> Currently `export` does not support environmental variables in path. i.e. `export ~/abc.xml` will not export the file to user's home directory `/home/username/`.

<sup>5</sup> If the name of the HTML file to export is not specified, the default file name "record.html" is used.

<sup>6</sup> Page may not render correctly in IE 6 or its earlier versions.

### 2.2.2 task

```
> task 1
Number: 1 Deadline: Sun Oct 31 05:11:23 2010
Priority: 0 Status: Doing
Group: default
Details:
Sample task 2 7
```

To show detail information of a task, use `task` command followed by serial number of the task.

### 2.2.3 pri

```
> pri 1 10
> task 1
Number: 1 Deadline: Sun Oct 31 05:11:23 2010
Priority: 10 Status: Doing
Group: default
Details:
Sample task 2
```

To change the priority of a task, use `pri` command followed by the serial number of a task and its new priority. Priority is typically a number between -20 and 20. By default, the priority of a newly added task is 0.

### 2.2.4 edit

```
> edit 1 -d "Sample task 3" -p 12 -t 1d8 -g SampleGroup -f yes
> task 1
Number: 1 Deadline: Mon Nov 1 05:47:59 2010
Priority: 12 Status: Finished
Group: SampleGroup
Details:
Sample task 3
```

To edit a task, `edit` command which has the form: `edit taskSerialNumber -d newDescription -p newPriority -t newDeadline -g newGroup -f finished_or_not.`

---

<sup>7</sup> Adding tasks with detailed information is covered in section 2.3.1. In this example, default values are shown.



Only `taskSerialNumber` is compulsory. Besides, to finish a task, `finish 1` is equivalent to `edit 1 -f yes`.

### 2.2.5 undo and redo

```
> undo
```

would undo the last command. Note that it has no effect on commands like `ls`, `export`, `tui` and `undo`.

```
> redo
```

re-does the last undo. It can be executed until all the undo's are re-done.

## 2.3 Using Options

Like `edit`, some of the commands come with options to support more functionality. In this section they are introduced in great detail.

### 2.3.1 add

`add` has three flags: `-t` to specify deadline, `-p` to set priority and `-g` to put the group name for a task.

`-t` adds a task with a deadline:

```
> add "74 hours from now" -t 3d2h
> add "Tomorrow 2359" -t b2d
> add "due at Jan 2, 1970 00:00 UTC" -t 86400
```

TaskManager support 3 types of time format:

**"plus" format** "Plus" format specifies the how much time left for the task, and it has form `?w?d?h?m9`, where each question mark stands for a number (not a digit). For example, `3d2h` means the task will due after 3 days 2 hours the moment the command is executed – you have 3 days and 2 hours to finish it.

---

<sup>8</sup> `-t 1d` means setting the deadline to be 1 day later. Time formats that taskManager accept are discussed in section 2.3.1.

<sup>9</sup> At least one of letters w/d/h/m should be specified.

"by" format "By" format has a similar form of "plus" format. It is in the form of `b?w?d?h?m`<sup>10</sup>, where each question mark stands for a number (not a digit). For example:

<code>b0d22h</code>		by 10:00pm today.
<code>b2d</code>		by 23:59 tomorrow.
<code>b1w</code>		by the end of this week. i.e. 23:59 of the Saturday <sup>11</sup> of this week.
<code>b0w5d</code>		by 23:59 on Friday of this week.
<code>b2w3d8h</code>		by 8:00am on the Wednesday of the next next week.

Unix timestamp "Unix timestamp" means the number of seconds elapsed since Jan 1, 1970 00:00:00. It is not recommended for users, but rather used as a lower-order procedure for developers.

`-p` add a task with a priority:

```
> add "some important task" -p 20
```

`-g` specify a group for a task:

```
> add "the task with group"12 -g SampleGroup
```

*Options are not compulsory. Different options can be used together.* For example:

```
> add "CS2103 final exam" -p 10 -g "finals" -t b3w2d
```

would add a task "CS2103 final exam" which has a priority of 10, belongs to group "finals" and is held on the Tuesday 3 weeks from now.

### 2.3.2 ls

`ls` has four flags: `-s` to sort tasks, `-k` to search tasks, `-f` to view only (un)finished tasks and `-g` to filter tasks by group name.

`-s` sorts the existing tasks:

```
> ls -s "deadline priority"
```

A more general format is: `ls -s "keyword1 keyword2" ...`

The listed tasks will be sorted by keyword1 and then keyword2 ...

---

<sup>10</sup> At least one of letters w/d/h/m should be specified.

<sup>11</sup> Sunday is the first day of a week.

<sup>12</sup> If group name contains spaces, use a pair of quotation marks to quote it.

Available columns are: deadline, priority and serialnumber. Prefix of a keyword is also acceptable. e.g. `ls -s "p"` will sort the tasks by their priorities.

Examples:

```
> ls -s "p d"
1      task 1 highest priority.    3 Sun Oct 31 06:49:09 2010
2      task 2 high priority.       2 Mon Nov 1 06:54:42 2010
3      task 3 default priority.    0 Tue Nov 2 06:54:37 2010
```

`-k` filters tasks with a keyword<sup>13</sup> where `?` means any single character, `*` means a string of any length (including 0 length).

Take command `ls -k *Sam?le*task` as an example, "This is a sample with an important task" will match `*Sam?le*task` as the first `*` matches "This is a ", `?` matches 'p' and the second `*` matches "with an important ".

"samqleTask" will also match `*sam?le*task` as both `*` maps empty string and `?` to be 'q'.

`-f` shows finished/unfinished tasks:

```
ls -f yes shows only finished tasks.
ls -f no shows only unfinished tasks.
```

`-g` shows tasks of a specific group: `ls -g SampleTask` makes tasks only from SampleTask group shown.

### Important:

As said, different options can be used together when issuing commands. When more then one restrictive options are there, *conjunction* of these restrictions are used. e.g.

```
ls -g SampleTask -f y
```

will show tasks that are finished AND from "SampleTask" group.

---

<sup>13</sup> keyword is case insensitive.

### 2.3.3 rm

`rm` has basically two usages: remove tasks by a group name or serial number.

Use `-g` option to remove a group of tasks: `rm -g SampleTask` removes the entire `SampleTask` group.

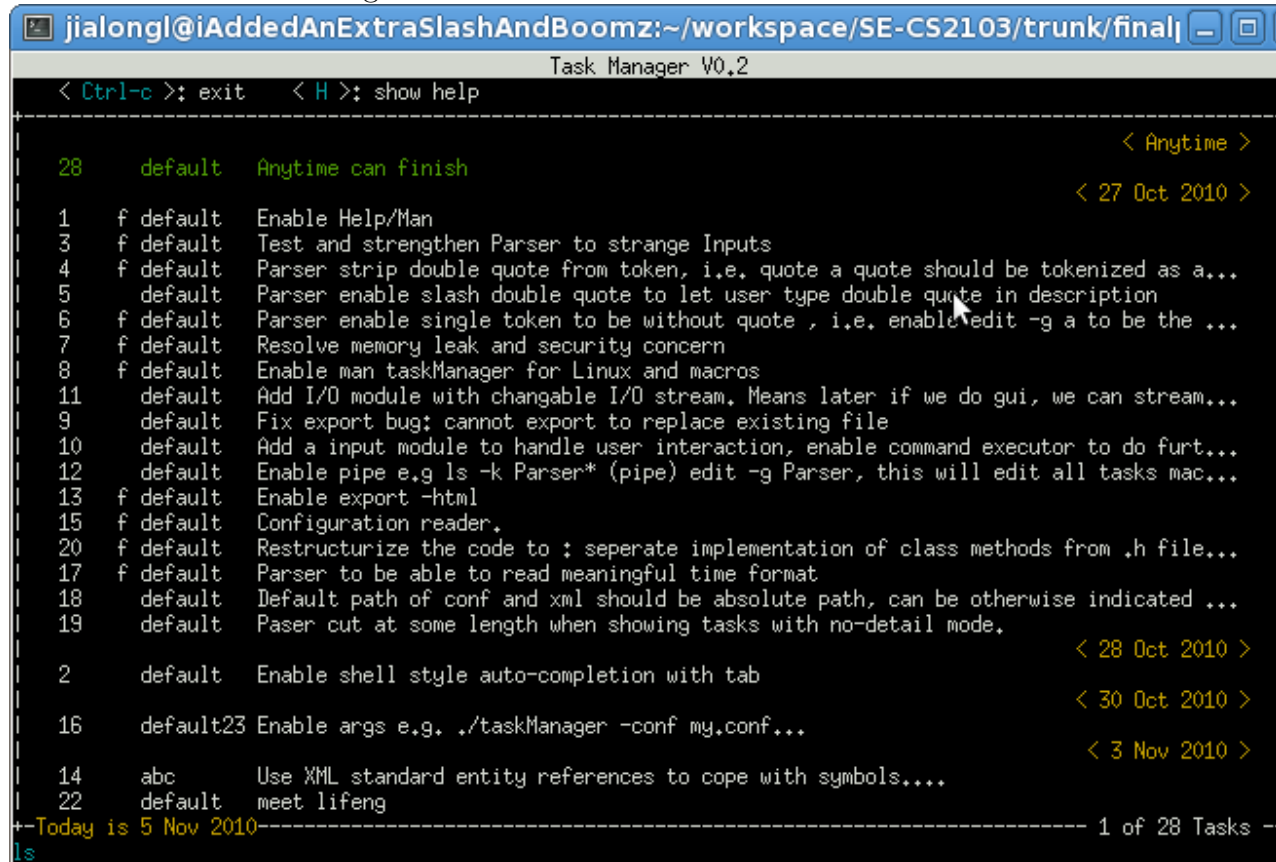
`rm` can be used remove several tasks once as well. e.g. `rm 1 2 3` removes tasks 1, 2 and 3.

Notice: Commands like `finish`, `rm`, `export` etc. do not support all task-selective options like `-g -k -f`. Executing these commands on a selected task set can be done with command piping, which is discussed in section 2.5.1.

## 2.4 The Text-Based Interactive User Interface

The text-based user interface (referred to as TUI later) provides a more intuitive way to interact with `taskManager`. It provides visualization of the deadlines and ease of manipulation as well.

TUI can be launched using command `tui` in command-line mode:



```
jialongl@iAddedAnExtraSlashAndBoomz:~/workspace/SE-CS2103/trunk/final| Task Manager V0.2
< Ctrl-c >: exit < H >: show help
-----
28  default  Anytime can finish < Anytime >
                                     < 27 Oct 2010 >
1   f default  Enable Help/Man
3   f default  Test and strengthen Parser to strange Inputs
4   f default  Parser strip double quote from token, i.e. quote a quote should be tokenized as a...
5   default  Parser enable slash double quote to let user type double quote in description
6   f default  Parser enable single token to be without quote , i.e. enable edit -g a to be the ...
7   f default  Resolve memory leak and security concern
8   f default  Enable man taskManager for Linux and macros
11  default  Add I/O module with changable I/O stream. Means later if we do gui, we can stream...
9   default  Fix export bug: cannot export to replace existing file
10  default  Add a input module to handle user interaction, enable command executor to do furt...
12  default  Enable pipe e.g ls -k Parser* (pipe) edit -g Parser, this will edit all tasks mac...
13  f default  Enable export -html
15  f default  Configuration reader.
20  f default  Restructurize the code to : seperate implementation of class methods from .h file...
17  f default  Parser to be able to read meaningful time format
18  default  Default path of conf and xml should be absolute path, can be otherwise indicated ...
19  default  Paser cut at some length when showing tasks with no-detail mode. < 28 Oct 2010 >
2   default  Enable shell style auto-completion with tab < 30 Oct 2010 >
16  default23 Enable args e.g. ./taskManager -conf my.conf... < 3 Nov 2010 >
14  abc      Use XML standard entity references to cope with symbols....
22  default  meet lifeng
--Today is 5 Nov 2010----- 1 of 28 Tasks --
ls
```

The tasks are shown in groups of deadlines. “Anytime” basically means the task has no specific deadline – can finish at ease.

This is a summary of the key bindings:

“SPACE” or “Enter”	show details of the selected task
“Down Arrow” or <b>j</b>	select the task one below
“Up Arrow” or <b>k</b>	select the task one above
number <b>n</b> + selection key	select <b>n</b> tasks above/below
<b>p</b>	previous page / page up
<b>n</b>	next page / page down
<b>u</b>	undo
<b>R</b>	redo
<b>c</b>	calendar
<b>C</b>	command
<b>a</b>	add task
<b>e</b>	edit task
<b>d</b>	remove task
<b>f</b>	finish task
<b>s</b>	search keywords

You can always press “H” to read the key bindings.

## 2.5 Advanced Usages

### 2.5.1 command piping

```
> ls | rm
```

TaskManager supports command piping for most commands though it is a bit different from traditional Unix pipe. Piping means if one command selects some tasks, then the selected tasks will be passed to the next command as input. The tasks after the last command will be shown as output. Piping in taskManager is done with symbol `|`. When a pipe signs appear in a command, the smaller commands (separated by pipes) are executed one by one from left to right. For example:

1. finish all tasks:

```
> ls | finish
```

2. remove all finished tasks:

```
> ls -f yes | rm
```

3. import from a file and replace current task list:

```
> ls | rm | import newTasks.xml
```

4. import all CS2103 group tasks from a file:

```
> read newTasks.xml | ls -g CS2103 | add
```

5. export all CS2103 related tasks to a html file:

```
> ls -k *CS2103* | export -html cs2103tasks.html
```

6. show details of CS2103 tasks, sort by priority:

```
> ls -g CS2103 | sort "pri" | task
```

### 2.5.2 command mapping

```
> map "ls" "ls -f no"
```

TaskManager supports custom command mapping/aliasing. General format of map is: `map "new command" "original command"`

A simple mapping is like the previous example, which maps “ls” to “ls -f no”, which effectively hides finished tasks when doing `ls`. To retain the original `ls` command, map `ls` to something else. For example:

```
> map "lsa" "ls"
> map "ls" "ls -f no"14
```

More complex mapping makes use of symbol `$`. There are two kinds of `$` symbols:

`$0` matches all characters from the current position.

`$1`, `$2`, `$3` ... correspond to one token separated by spaces.

Examples:

1.

```
> map "tomorrow $1" "add $1 -t 1d"
> tomorrow "Finish user guide"
```

---

<sup>14</sup> The order of mapping matters as commands are executed one by one. Reversing the order of these two mapping will NOT work.

The latter command will be parsed as `add "Finish user guide" -t 1d`, and a new task “Finish user guide” will be added with the deadline to be 1 days later.

2.

```
> map "do $1 at $2" "add $1 -t $2"
> do "Laundry" at 4h
```

The latter command will be parsed as `add "Laundry" -t 4h`, and a new task called “Laundry” will be added with the deadline to be 4hours later.

3.

```
> map "ls $0" "ls -f no $0" > ls > ls -g cs2103
```

The second command will be parsed as `ls -f no`, and will list out all unfinished tasks. The third command will be parsed as `ls -f no -g cs2103`, and will list out all unfinished cs2103 tasks.

### Important:

TUI uses `ls` to retrieve tasks. Mapping `ls` to something else will affect behaviour of TUI.

#### 2.5.3 taskManager script

Task manager commands can be saved in a single script file and be executed using `run` command.

```
$ cat tmscript
ls
map "ls" "ls -f no"
ls
$ ./taskManager
Task Manager V 0.2
type " exit" to quit, "help" for more instructions
=====
> run tmscript
1 f   Sample task 1.  This also has high priority
2     Sample task 2.  This has high priority
3     Sample task 3.  This is the latest
```

```
2      Sample task 2.  This has high priority
3      Sample task 3.  This is the latest
```

The first 3 tasks are the result of the first `ls` in the script. The last 2 tasks are the result of the second `ls` in the script. Because "`ls`" is mapped to "`ls -f no`", finished tasks are not shown by the second `ls`.

TaskManager scripts are plain text files.

#### 2.5.4 startup script

By default, taskManager executes a special script everytime when it is started. This script is `~/.tmrc` on \*nix and `%USERPROFILE%\tmrc.txt` on Windows. This file can be edited to include customized settings.

Examples:

1. To switch to the interactive user interface by default, add this line into `tmrc`:

```
tui
```

2. To save a backup file when taskManager is started:

```
export /tmp/backupTasklist.xml
```

3. To show tasks when taskManager is started:

```
ls
```

4. To remove finished tasks when taskManager is started:

```
ls -f yes | rm
```

5. To run a script with all self-defined mappings when taskManager is started:

```
run /home/myusername/mymappings
```

#### 2.5.5 talk to taskManager

For all inputs that cannot be recognized by taskManager as a command, it will be treated as natural language sentence. TaskManager will try its best to recognize it and give correct response.

Example:



> what do I do today?

will list all the tasks due today.

## 2.6 Compilation and Installation

This section discusses compilation and installation of taskManager. One thing to note is that the TUI is build by default, which requires PDCurses library. It is free and can be downloaded here: <http://sourceforge.net/projects/pdcurses/files/>.

Unix-like Operating Systems are likely to have curses library, of which PDCurses is the cross-platform version, installed already. For Windows' users convenience, the necessary library files for compilation are included in the zip.

### 2.6.1 Microsoft Windows

On Windows, taskManager can be built with Visual Studio 2008<sup>15</sup> in the following steps:

1. Start Visual Studio with "C++ Development Settings".
2. Create a win32 console project.
3. Drag all the .h and .cpp files (including those in the subdirectories) into the solution folder. Files should be automatically categorized into header files and source files.
4. Press Alt + F7 to edit the project properties. Under "Configuration Properties"->"General", set "Character Set" to be "Use Multi-Byte Character Set"; Under "Linker"->"Input", add pdcurses.lib to "Additional Dependencies".
5. Copy pdcurses.dll to %WINDIR%\system32\ or the directory your executable will be generated.
6. Build the solution.

---

<sup>15</sup> Menu names mentioned below may vary among different versions of Visual Studio.

### 2.6.2 Unix-like Operating Systems

On Unix-like operating systems such as GNU Linux and Mac OS X: start a shell; unzip the zip archive; change directory properly and type:

```
$ make
$ sudo make install
```

“make install” is optional. It just makes taskManager available system wide by copying the executable and man page to cooresponding directories.

The text UI is built by default, which requires curses library. It ships with most Linux distributions and Mac OS. If not, it can be installed with the package manager (`apt-get`, `yum`, `pacman` on various Linux distributions and `port` on Mac).

## 3 Developer Guide

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## 4 Milestones and Individual Work