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Statistical Computing

A Tutorial on the SWEEP Operator

JAMES H. GOODNIGHT*

The importance of the SWEEP operator in statistical computing is not so much that it is an inversion technique, but rather that it is a conceptual tool for understanding the least squares process. The SWEEP operator can be programmed to produce generalized inverses and create, as by-products, such items as the Forward Doolittle matrix, the Cholesky decomposition matrix, the Hermite canonical form matrix, the determinant of the original matrix, Type I sums of squares, the error sum of squares, a solution to the normal equations, and the general form of estimable functions. First, this tutorial describes the use of Gauss-Jordan elimination for least squares and continues with a description of a completely generalized sweep operator that computes and stores $(X'X)^-$, $(X'X)^-X'X$, $(X'X)^-X'Y$, and $Y'Y - Y'X(X'X)^-X'Y$, all in the space of a single upper triangular matrix.

KEY WORDS: Statistical computing; Sweep operator; Least squares; Regression analysis; Gaussian elimination.

1. INTRODUCTION

The SWEEP operator is perhaps the most versatile of all statistical operators. It can be adapted for use in

- Ordinary least squares (including multiple regression and the general linear model),
- Two-stage and three-stage least squares,
- Nonlinear least squares,
- Multivariate analysis of variance,
- All possible regressions,
- Regression by leaps and bounds,
- Stepwise regression, and
- Partial correlation.

As an instructional tool, the SWEEP operator's most important aspect is that each element of the matrix being operated on is readily identifiable and has statistical meaning. To understand the significance of each element of a matrix being swept and to understand the interrelationship between Gauss-Jordan elimination, the Forward Doolittle, Cholesky decomposition, Hermite canonical forms, and the SWEEP operator, this article starts at the basic level, Gauss-Jordan elimination.

Throughout the article the general linear model

$$Y = X\beta + e \tag{1.1}$$

will be used, where Y is an $n \times 1$ vector of individual observations, X is an $n \times k$ matrix of zeros and ones and/or continuous variables, β is a $k \times 1$ vector of constant but unknown parameters, and e is distributed NID $(0,\sigma^2)$.

2. GAUSS-JORDAN ELIMINATION

Gauss-Jordan elimination may be used to solve directly the normal equations:

$$X'Xb = X'Y \tag{2.1}$$

that arise from (1.1). Gauss-Jordan elimination involves only two operations, multiplying equations by a constant and adding a multiple of one equation to another. The following simple example illustrates these points.

Given the system:

$$4b_1 + 2b_2 = 6$$

$$2b_1 + 6b_2 = 10$$

Step 1: Multiply the first equation by 1/4:

$$b_1 + \frac{1}{2}b_2 = \frac{3}{2}$$

$$2b_1 + 6b_2 = 10$$

Step 2: Add -2 times the first equation to the second:

$$b_1 + \frac{1}{2}b_2 = \frac{3}{2}$$

$$0b_1 + 5b_2 = 7$$

Step 3: Multiply the second equation by 1/5:

$$b_1 + \frac{1}{2}b_2 = \frac{3}{2}$$

$$0b_1 + b_2 = \frac{7}{5}$$

Step 4: Add $-\frac{1}{2}$ times the second equation to the first:

$$b_1 + 0b_2 = \frac{4}{5}$$

$$0b_1 + b_2 = \frac{7}{5}$$

This same sequence of operations can be carried out in a simple matrix tableau by using equivalent row operations (multiplying a row by a constant and adding a multiple of one row to another). For example,

Given the tableau:

$$\begin{bmatrix} 4 & 2 & 6 \\ 2 & 6 & 10 \end{bmatrix}$$

Step 1: Multiply row 1 by 1/4

$$\begin{bmatrix} 1 & \frac{1}{2} & \frac{3}{2} \\ 2 & 6 & 10 \end{bmatrix}$$

Step 2: Add -2 times row 1 to row 2:

$$\begin{bmatrix} 1 & \frac{1}{2} & \frac{3}{2} \\ 0 & 5 & 7 \end{bmatrix}$$

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Step 3: Multiply row 2 by 1/s:

$$\begin{bmatrix} 1 & \frac{1}{2} & \frac{3}{2} \\ 0 & 1 & \frac{7}{5} \end{bmatrix}$$

Step 4: Add $-\frac{1}{2}$ times row 2 to row 1:

$$\begin{bmatrix} 1 & 0 & \frac{4}{5} \\ 0 & 1 & \frac{7}{5} \end{bmatrix}$$

Thus, to solve full-rank regression equations, form the augmented matrix

$$[X'X|X'Y] \tag{2.2}$$

and use row operations to convert the left matrix to an identity. Once done, the right matrix will be the solution. In symbols:

$$[X'X|X'Y] \xrightarrow{\text{row}} [I|b].$$
 (2.3)

Note that $(X'X)^{-1}$ need not be computed in order to solve the normal equations and that the entire process may be completed in-place on a computer.

An important aspect of performing row operations on a matrix is that it is equivalent to multiplying the matrix on the left by another matrix. Thus, the row operations performed in (2.3) are equivalent to multiplying (2.2) by $(X'X)^{-1}$.

In addition to computing the b values, the error sum of squares may also be simultaneously computed by augmenting (2.2) as follows:

$$\left[\frac{X'X \mid X'Y}{Y'X \mid Y'Y}\right]. \tag{2.4}$$

If (2.4) is multiplied on the left by

$$\left[\frac{(X'X)^{-1}}{-Y'X(X'X)^{-1}} \frac{0}{I} \right], \tag{2.5}$$

then the resulting product is

$$\left[\frac{I \mid (X'X)^{-1}X'Y}{0 \mid Y'Y - Y'X(X'X)^{-1}X'Y}\right]. \tag{2.6}$$

Because (2.6) was achieved by multiplying (2.4) on the left by matrix (2.5), (2.6) may also be achieved by performing row operations on (2.4). That is,

$$\left[\begin{array}{c|c} X'X & X'Y \\ \hline Y'X & Y'Y \end{array}\right] \xrightarrow{\text{row}}$$
 operations

$$\left[\frac{I \mid (X'X)^{-1}X'Y}{0 \mid Y'Y - Y'X(X'X)^{-1}X'Y} \right] . \quad (2.7)$$

Because X'X is positive definite, the row operations used in (2.3) and (2.7) (see Wilkinson 1961) need consist of only a sequence of pivots on the diagonal elements of X'X. In fact, by restricting the row operations to pivots on the diagonal elements of X'X, much valuable statistical information may be obtained and an easily programmed algorithm is achieved. Since pivoting on a diagonal element "adjusts" the remaining matrix elements for the variable associated with the

diagonal element, it is helpful to define this operation as an operator called the ADJUST operator.

Definition: ADJUST(K) operator

The ADJUST(K) operator performs a pivot on element a_{kk} of a matrix A as follows:

Step 1: Set $B = a_{kk}$.

Step 2: Divide row k by B.

Step 3: For each other row $i \neq k$, set $B = a_{ik}$ and subtract B times row k from row i.

Using the ADJUST operator on a simple example shows the amount of statistical information available through its use. For the regression model

$$Y = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + e,$$

the augmented normal equations (2.4) are

$$A = \begin{bmatrix} N & \sum X_1 & \sum X_2 & \sum Y \\ \sum X_1 & \sum X_1^2 & \sum X_1 X_2 & \sum X_1 Y \\ \sum X_2 & \sum X_1 X_2 & \sum X_2^2 & \sum X_2 Y \\ \sum Y & \sum X_1 Y & \sum X_2 Y & \sum Y^2 \end{bmatrix}.$$

If an ADJUST(1) operation is performed on A, then

$$A_{1} = \begin{bmatrix} 1 & \bar{X}_{1} & \bar{X}_{2} & \bar{Y} \\ \hline 0 & \sum x_{1}^{2} & \sum x_{1}x_{2} & \sum x_{1}y \\ 0 & \sum x_{1}x_{2} & \sum x_{2}^{2} & \sum x_{2}y \\ 0 & \sum x_{1}y & \sum x_{2}y & \sum y^{2} \end{bmatrix} .$$

The lower-right 3×3 in A_1 is the corrected sum of squares and cross-product (SS&CP) matrix. The upper-right 1×3 matrix consists of b values for the sub-models: $X_1 = \beta_0' + e'$, $X_2 = \beta_0'' + e''$ and $Y = \beta_0''' + e'''$. The diagonals in the lower-right 3×3 correspond to the error sum of squares for these submodels. If an ADJUST(2) operation is performed on A_1 , the following matrix results:

$$A_{2} = \begin{bmatrix} 1 & 0 & b'_{0} & b''_{0} \\ 0 & 1 & b'_{1} & b''_{1} \\ \hline 0 & 0 & \sum x_{2}^{2}.1 & \sum x_{2}y.1 \\ 0 & 0 & \sum x_{2}y.1 & \sum y^{2}.1 \end{bmatrix}.$$

In A_2 the upper-right 2×2 matrix contains the b values for the submodels: $X_2 = \beta_0' + \beta_1' X_1 + e'$ and $Y = \beta_0'' + \beta_1'' X_1 + e''$. The lower-right 2×2 matrix is the error SS&CP matrix for these two models. If an ADJUST(3) operation is performed on A_2 , the following matrix results:

$$A_3 = \begin{bmatrix} 1 & 0 & 0 & b_0 \\ 0 & 1 & 0 & b_1 \\ 0 & 0 & 1 & b_2 \\ \hline 0 & 0 & 0 & \sum y^2 \cdot 1, 2 \end{bmatrix}.$$

This last adjustment completes the solution of the normal equations and yields the error sum of squares in the bottom-right position.

The Type I SS for each variable (see Barr, Goodnight, Sall, and Helwig 1976) is an important by-product of the ADJUST operator. If the augmented matrix

A is $p \times p$, as in (2.4), then whenever ADJUST(K) is made, the Y'Y element a_{pp} is reduced by $(a_{kp})^2/a_{kk}$. Thus, $R(X_k \mid$ the other variables adjusted for) equals $(a_{kp})^2/a_{kk}$. An auxiliary vector can be used to store the Type I SS before each use of ADJUST.

As noted before, after each use of ADJUST, the diagonals not yet adjusted represent error sums of squares for submodels among the independent variables. Suppose that a matrix A, as in (2.4), has been adjusted for 1, 2, ..., K-1. Then a_{kk} is the error SS (ESS) for the model

$$X_k = \beta_0 + \beta_1 X_1 + \dots + \beta_{k-1} X_{k-1} + e$$
.

The R^2 value for this model is

$$R_k^2 = (CSS_k - a_{kk})/CSS_k$$

where CSS_k is the corrected SS for X_k .

The R_k^2 value, or the tolerance value defined to be $1-R_k^2$, provides an invaluable singularity check. For instance, if $R_k^2 > .9999$, then X_k is "statistically," at least, a linear combination of the preceding X's, and the elements in column k associated with previously adjusted variables define the linear combination. The interested reader is referred to Hemmerle (1967) for additional discussion and numerical examples of Gauss-Jordan elimination and to Frane (1977) and Berk (1977) for additional discussion on the use of the tolerance value for checking for singularities. Section 10 of this article also discusses the tolerance check in greater detail.

In the past few years, numerous articles have been written on the numerical accuracy and stability of regression solutions obtained by using Gaussian elimination. Beaton, Rubin, and Barone (1976, 1977) reference some of the more important articles and conclude that, in many cases, the attempt to estimate regression coefficients in highly collinear problems cannot be justified statistically. When data are highly collinear, then the lab technician recording the data may have more effect on the solution than does the technique used to achieve it. One of the most obvious, yet overlooked, facts about accuracy is that when Gauss-Jordan elimination is used, the mantissa length on the machine must at least be able to contain the largest element of X'X (see Golub and Klema 1978). Any program written in single precision is obviously headed for trouble when more than four significant digits appear in the input data. No least squares programs should be written in single precision when Gauss-Jordan elimination is used. For the very large class of least squares problems that involve only X's with zeros and ones and whose largest X'X element is equal to the number of observations, Gauss-Jordan elimination programmed in double precision is more than adequate with respect to accuracy.

3. OTHER ADJUST USES

For multivariate linear models in which several dependent variables have the same set of independent

variables, the b values and the error SS&CP matrix may be obtained simultaneously. That is,

$$\left[\frac{X'X \mid X'Y}{Y'X \mid Y'Y}\right] \xrightarrow{\text{ADJUST on columns of } X'X}$$

$$\left[\frac{I}{0} \frac{(X'X)^{-1}X'Y}{|Y'Y - Y'X(X'X)^{-1}X'Y}\right]. \quad (3.1)$$

This is equivalent to the univariate case, except that Y has dimensions $N \times p$ instead of $N \times 1$.

Partial correlation coefficients for two sets of variables, $X_1(N \times p)$ and $X_2(N \times q)$, may be obtained by using the ADJUST operator. If the correlations among the X_2 's are needed after their adjustment for X_1 , then proceed as follows (assume X_1 contains a column of ones):

$$\left[\frac{X'_{1}X_{1} | X'_{1}X_{2}}{X'_{2}X_{1} | X'_{2}X_{2}} \right] \xrightarrow{\text{ADJUST for columns of } X'_{1}X_{1}}
\left[\frac{I | (X'_{1}X_{1})^{-1}X'_{1}X_{2}}{0 | X'_{2}X_{2} - X'_{2}X_{1}(X'_{1}X_{1})^{-1}X'_{1}X_{2}} \right] . (3.2)$$

Next, divide each element of $X_2'X_2 - X_2'X_1(X_1'X_1)^{-1}X_1'X_2$ by the square root of the two associated diagonals. The partial correlation matrix is now complete.

4. THE FORWARD DOOLITTLE

The basic Doolittle method (see Steel and Torrie 1960) was introduced in 1878 while Doolittle was an engineer with the U.S. Coast and Geodetic Survey. Doolittle popularized and slightly restructured Gaussian elimination to fit the statistician's needs. The method is now referred to as the abbreviated Doolittle and consists of two parts. The first part, the Forward Doolittle, maps the sum of squares and cross-products matrix into an upper triangular matrix. The second part, the Backward solution, computes the regression coefficients and the inverse matrix.

Symbolically, the Forward Doolittle is used to map any symmetric positive definite matrix C into an upper triangular matrix A:

$$C = \begin{bmatrix} C_{11} & C_{12} & C_{13} \\ C_{21} & C_{22} & C_{23} \\ C_{31} & C_{32} & C_{33} \end{bmatrix} \xrightarrow{\text{row operations}} \begin{bmatrix} C_{11} & C_{12} & C_{13} \\ 0 & C_{22.1} & C_{23.1} \\ 0 & 0 & C_{33.12} \end{bmatrix} = A.$$

The Forward Doolittle matrix is constructed by adding multiples of the first row of the matrix to all following rows such that zeros are introduced below the diagonal in column 1. Multiples of row 2 are then added to all following rows to introduce zeros below the diagonal in column 2, and so on. The tolerance check discussed in Section 3 should be used to check for rank deficiency. Note that if the ADJUST operator had been applied to the C matrix and if the adjustments were made se-

quentially (k = 1, 2, 3, ...), then before the adjustment for row k, row k of C is equal to row k of A.

When only the adjusted SS&CP matrix is needed, as in (3.1) and (3.2), the Forward Doolittle affords a faster method of computing than the ADJUST operator. An example is the computation of

SS
$$(HO: L\beta = 0) = (Lb)'(L(X'X)^{-}L')^{-1}(Lb)$$

where $L\beta$ is estimable and b is any solution to (1.1). If the following matrix is formed

$$\left[\frac{L(X'X)^{-}L' \mid Lb}{(Lb)' \mid 0} \right]$$

and a Forward Doolittle is performed on the diagonals of the upper-left matrix, then the lower-right matrix is transformed into

$$0 - (Lb)'(L(X'X)^{-}L')^{-1}(Lb),$$

the negative of which is SS ($HO: L\beta = 0$).

5. FACTORING A SYMMETRIC POSITIVE DEFINITE MATRIX

If the symmetric positive definite matrix C has been mapped as follows:

$$C \xrightarrow{\text{Forward}} A$$

and if each row of A is divided by its diagonal to produce a matrix B, then

$$B'A = C$$
.

Furthermore, if each row of A is divided by the square root of its diagonal to produce a matrix U, then

$$U'U = C$$
.

The matrix U is called the Cholesky decomposition of C (see Isaacson and Keller 1966).

6. THE DETERMINANT OF A SYMMETRIC POSITIVE DEFINITE MATRIX

Having mapped C into A by the Forward Doolittle and created B by dividing each row of A by its diagonal, then

$$\begin{bmatrix} C_{11} & C_{12} & C_{13} \\ C_{21} & C_{22} & C_{23} \\ C_{31} & C_{32} & C_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ b_{12} & 1 & 0 \\ b_{13} & b_{23} & 1 \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a_{22} & a_{23} \\ 0 & 0 & a_{33} \end{bmatrix}$$

That is, C = B'A. Therefore,

$$|C| = |B'||A|$$
$$= 1 \cdot \pi \ a_{ii}.$$

By the basic permuted products-summation definition, the determinant of an upper or lower triangular matrix is always the product of its diagonal elements. Therefore, the determinant is easily a by-product of both the Forward Doolittle and the ADJUST operator.

7. FINDING THE INVERSE

The inverse of a symmetric positive definite matrix A may be found by augmenting an identity matrix to the right of A and then using the ADJUST operator on the diagonals of A. Symbolically,

$$[A|I] \xrightarrow{\text{ADJUST } A} [I|A^{-1}].$$
 (7.1)

Because repetitive use of the ADJUST operator is equivalent to multiplication on the left by some matrix, (7.1) is equivalent to (7.2)

$$A^{-1}[A | I] = [I | A^{-1}]. (7.2)$$

Because the original identity matrix keeps count of the row operations being performed, this technique has been referred to as the method of counters.

This process is also reversible because

$$A[I|A^{-1}] = [A|I].$$

Thus,

$$[I|A^{-1}] \xrightarrow{\text{ADJUST } A^{-1}} [A|I].$$

8. OBTAINING b VALUES, ERROR SS, AND INVERSE

By forming the following augmented matrix and adjusting the columns associated with X'X, the regression coefficients, ESS, and inverse may be computed simultaneously. For example,

$$\left[\frac{X'X \mid X'Y \mid I}{Y'X \mid Y'Y \mid 0}\right] \xrightarrow{ADJUST} \left[\frac{I \mid b \mid (X'X)^{-1}}{0 \mid ESS \mid -b'}\right].$$

This is equivalent to the matrix multiplication,

$$\left[\frac{(X'X)^{-1}}{-Y'X(X'X)^{-1}} \frac{0}{I}\right] \left[\frac{X'X}{Y'X} \frac{X'Y}{Y'Y} \frac{I}{0}\right]$$

$$= \left\lceil \frac{I \mid b \mid (X'X)^{-1}}{0 \mid ESS \mid -b'} \right\rceil.$$

Also note that

$$\left[\frac{I \mid b \mid (X'X)^{-1}}{0 \mid \mathrm{ESS} \mid -b'}\right] \xrightarrow{\text{readjust}} \left[\frac{X'X \mid X'Y \mid I}{Y'X \mid Y'Y \mid 0}\right].$$

The reversibility of adjustments allows you to adjust any of the original columns of X'X and thus "enter" that variable into the model and also to readjust any column in the $(X'X)^{-1}$ area and thus "remove" that variable from the model. For example, consider the following data:

$$\frac{X_0}{1} \quad \frac{X_1}{1} \quad \frac{X_2}{1} \quad \frac{Y}{1} \\ \frac{1}{1} \quad \frac{1}{1} \quad \frac{1}{1} \quad \frac{1}{1} \\ \frac{1}{2} \quad \frac{2}{1} \quad \frac{1}{3} \\ \frac{1}{3} \quad \frac{3}{1} \quad \frac{3}{3} \\ \frac{1}{1} \quad \frac{1}{1} \quad -1 \quad 2 \\ \frac{1}{2} \quad \frac{2}{1} \quad \frac{1}{3} \quad -1 \quad 1 \\ \hline \text{Form} \left[\frac{X'X \mid X'Y \mid I}{Y'X \mid Y'Y \mid 0} \right] \\ \frac{X_0}{Y'X \mid X'Y \mid I} \\ \frac{X_1}{Y'X \mid Y'Y \mid 0} \\ \frac{X_0}{Y'X \mid X'Y \mid I} \\ \frac{X_1}{Y'X \mid Y'Y \mid 0} \\ \frac{X_0}{Y'X \mid Y'Y \mid 0} \\ \frac{X_1}{Y'X \mid Y'Y \mid 0} \\ \frac{X_2}{Y'X \mid Y'Y \mid 0} \\ \frac{X_1}{Y'X \mid Y'Y \mid 0} \\ \frac{X_2}{Y'Y \mid Y'Y \mid 0} \\ \frac{X_1}{Y'X \mid Y'Y \mid 0} \\ \frac{X_2}{Y'Y \mid Y'Y \mid 0} \\ \frac{X_1}{Y'X \mid Y'Y \mid 0} \\ \frac{X_2}{Y'Y \mid X \mid Y'Y \mid 0} \\ \frac{X_2}{Y \mid X \mid X'Y \mid I} \\ \frac{X_1}{Y \mid X \mid X'Y \mid I} \\ \frac{X_2}{Y \mid X \mid X'Y \mid I} \\ \frac{X_1}{Y \mid X \mid X'Y \mid I} \\ \frac{X_2}{Y \mid X \mid X'Y \mid X'Y \mid I} \\ \frac{X_2}{Y \mid X \mid X'Y \mid X'Y \mid I} \\ \frac{X_2}{Y \mid X \mid X'Y \mid X'Y \mid X'Y \mid I} \\ \frac{X_2}{Y \mid X \mid X \mid X'} \\ \frac{X_2}{Y \mid X \mid X \mid X'} \\ \frac{X_2}{Y \mid$$

Step 6 Remove X_0 $\begin{bmatrix} 12 & 28 & 0 & 25 & 0 & 1 & 0 \\ 0 & 0 & 6 & 2 & 0 & 0 & 1 \\ 12 & 25 & 2 & 28 & 0 & 0 & 0 \end{bmatrix}$ (8.7)

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These tableaus represent the following models with respect to Y:

Step	Model	b Values	ESS
0	Y = 0		28
1	$Y = b_0$	2	4
2	$Y = b_0 + b_1 X_1$	$\frac{3}{2}$, $\frac{1}{4}$	15/4
3	$Y = b_0 + b_1 X_1 + b_2 X_2$	$\frac{3}{2}$, $\frac{1}{4}$, $\frac{1}{3}$	³⁷ / ₁₂
4	$Y = b_0 + b_2 X_2$	2, 1/3	10/3
5	$Y = b_0$	2	4
6	Y = 0		28

Observing the tableau at Step 3 (the full model), note that if X_1 is removed, the ESS will increase by $(\frac{1}{4} \times \frac{1}{4})$ / $\frac{1}{4} = \frac{1}{4} = \text{Type II SS due to } X_1$. If X_2 is removed from

the full model, the ESS will increase by $(\frac{1}{3} \times \frac{1}{3})^{\frac{1}{6}}$ = $\frac{2}{3}$ = Type II SS due to X_2 . The Type II SS due to X_i (given the full model) is always $(b_i)^2/C_{ii}$, where C_{ii} is *i*th diagonal element of $(X'X)^{-1}$. The Type II SS corresponds to the SS due to the hypothesis that $\beta_i = 0$. The reversibility of adjustments demonstrated forms the basis for stepwise regression.

9. THE SWEEP OPERATOR

The SWEEP operator is a modification of the AD-JUST operator that reduces the amount of core needed to compute the b values, ESS, and $(X'X)^{-1}$. Whereas the ADJUST operator performs the in-place mapping,

$$\left[\frac{X'X \mid X'Y \mid I}{Y'X \mid Y'Y \mid 0}\right] \xrightarrow{ADJUST} \left[\frac{I \mid b \mid (X'X)^{-1}}{0 \mid ESS \mid -b'}\right],$$

the SWEEP operator performs the in-place mapping,

$$\left[\frac{X'X \mid X'Y}{Y'X \mid Y'Y}\right] \xrightarrow{\text{SWEEP}} \left[\frac{(X'X)^{-1} \mid b}{-b' \mid \text{ESS}}\right].$$

One of the first references to sweep operations may be found in Ralston (1960), but the term *sweep operator* was coined by Beaton (1964).

By observing tableaus (8.1) through (8.7), note that whenever a variable is in the model, its associated X'X column is an identity column; whenever a variable is not in the model, its associated column in the original identity matrix remains unchanged. The SWEEP operator takes advantage of these features: After adjusting the tableau for a particular variable, the SWEEP operator replaces the identity column just created by the associated column in the original identity matrix, which has now been modified. By observing what happens to the *i*th identity column when variable X_i is entered, the ADJUST operator can be modified to a SWEEP operator. When variable X_k is entered, row k is multiplied by $1/a_{kk}$. Therefore, its identity column will have $1/a_{kk}$ in the kth row.

To zero out the remaining elements in column k, $-a_{ik}$ *row k is added to all other rows ($i \neq k$). Since the identity column has zeros in all positions other than row k, the ith row of the identity column becomes

 $-a_{ik}/a_{kk}$ ($i \neq k$). With this in mind, the SWEEP operator is defined as follows:

Definition: SWEEP (k) operator

Given an originally symmetric positive definite matrix A, SWEEP(k) modifies the current matrix A as follows:

Step 1: Let $D = a_{kk}$.

Step 2: Divide row k by D.

Step 3: For every other row $i \neq k$, let $B = a_{ik}$. Subtract $B \times \text{row } k$ from row i. Set $a_{ik} = -B/D$.

Step 4: Set $a_{kk} = 1/D$.

The reversibility of the SWEEP operator is apparent because it is only a modification of the ADJUST operator. A useful exercise is to use the SWEEP operator on the left-most 4×4 matrix in tableau (8.1) to compute the equivalent sweep tableaus associated with (8.2) through (8.7).

Although the amount of core needed to compute the b values, SS, and $(X'X)^{-1}$ has been reduced by using SWEEP, none of the by-product information has been lost; the Types I and II SS and the determinant of X'X may still be computed; the singularity check is still available; and all submodel information is present. For example, let

$$A = \begin{bmatrix} X'_1X_1 & X'_1X_2 & X'_1Y \\ \hline X'_2X_1 & X'_2X_2 & X'_2Y \\ \hline Y'X_1 & Y'X_2 & Y'Y \end{bmatrix}$$

Sweeping A on the columns associated with $X_1'X_1$ yields

where $M_1 = I - X_1(X_1'X_1)^{-1}X_1'$. The regression coefficients for the submodels Model $X_2 = X_1$ and Model $Y = X_1$ are clearly available. $X_2'M_1X_2$ is the error SSCP for the first model, and $Y'M_1Y$ is the error SSCP for the second model.

By observing their symmetry properties, the AD-JUST operator and the Forward Doolittle operator are easily programmed to operate only on the upper triangular matrix. The SWEEP operator is also easily modified to operate on just the upper triangular portion of the matrix.

The amount of time it takes to compute $(X'X)^{-1}$, b values, and ESS using the SWEEP operator is generally only a fraction of the time it takes to form the sum of squares and cross-product matrix. If only the upper triangular portion of the sum of squares and cross-product matrix is formed as the data are read, then one SWEEP operation (modified to operate on the upper triangle) takes about the same amount of CPU time as does the reading and accumulation of two observations. This can be verified by counting the

number of multiplications and additions that are performed. Thus, the approximate CPU time ratio of inversion to building the X'X is approximately 2k/N, where k is the total number of independent variables and N is the number of observations. Because N is usually much larger than k, inversion represents only a fraction of the cost of regression analysis. Additional references to the SWEEP operator may be found in Seber (1977).

10. COMPUTING GENERALIZED INVERSES

A large family of models, characterized by (1.1), is overparameterized. Linear dependencies are known to exist among the columns of the X matrix. For some models, the dependencies are easily predictable. For others, the interchanging of effects (putting interactions before main effects), the absence of a cell, or the inclusion of a covariable may bring about un-

expected dependencies. Through use of the tolerance check, the ADJUST operator, the Forward Doolittle, and the SWEEP operator can detect dependencies among the columns of the X matrix. In this section, the SWEEP operator is modified to produce a generalized inverse and the corresponding particular solution whenever a dependency is encountered. Additional references to generalized inverses may be found in Pringle and Rayner (1971) and Ben-Israel and Greville (1974).

Initially, assume that the X matrix can be partitioned—for example, $X = [X_1 | X_2]$ —such that the columns of X_1 are linearly independent, and each column of X_2 is a linear combination of the columns of X_1 . This implies that

$$X_2 = X_1 L$$
 (by definition)
 $L = (X_1' X_1)^{-1} X_1' X_2$ (regress X_2 on X_1)
 $X_2' X_2 - X_2' X_1 (X_1' X_1)^{-1} X_1' X_2 = 0$ (error SS&CP).

The X'X matrix

$$\begin{bmatrix} X_1'X_1 & X_1'X_2 \\ X_2'X_1 & X_2'X_2 \end{bmatrix}$$

has two particular generalized inverses that are easily constructed through use of the SWEEP operator. The first, a g_1 inverse $(AA^{g_1}A = A)$ for X'X, is

$$\left[\frac{(X_1'X_1)^{-1}}{-X_2'X_1(X_1'X_1)^{-1}}\frac{(X_1'X_1)^{-1}X_1'X_2}{0}\right].$$

This matrix results from SWEEPing X'X on the columns associated with $X_1'X_1$. If the full augmented tableau

$$\begin{bmatrix} X'_1X_1 & X'_1X_2 & X'_1Y \\ X'_2X_1 & X'_2X_2 & X'_2Y \\ \hline Y'X_1 & Y'X_2 & Y'Y \end{bmatrix}$$
(10.1)

is swept on the columns associated with X_1X_1 , the result is

$$\begin{bmatrix} (X_1'X_1)^{-1} & (X_1'X_1)^{-1}X_1'X_2 & (X_1'X_1)^{-1}X_1Y \\ -X_2'X_1(X_1'X_1)^{-1} & 0 & 0 \\ \hline -Y_1'X_1(X_1'X_1)^{-1} & 0 & Y_1'Y - Y_1'X_1(X_1'X_1)^{-1}X_1'Y \end{bmatrix} .$$
 (10.2)

Thus, sweeping on the columns of $X_1'X_1$ yields a g_1 inverse and the appropriate adjusted Y'Y. The b values, $b_1 = (X_1'X_1)^{-1}X_1'Y$ and $b_2 = 0$, however, do not correspond to the b values computed by using the g_1 inverse. For example,

$$\begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} (X_1'X_1)^{-1} & (X_1'X_1)^{-1}X_1'X_2 \\ -X_2'X_1(X_1'X_1)^{-1} & 0 \end{bmatrix} \begin{bmatrix} X_1'Y \\ X_2'Y \end{bmatrix}
b_1 = (X_1'X_1)^{-1}X_1'Y + (X_1'X_1)^{-1}X_1'X_2X_2'Y
= (X_1'X_1)^{-1}X_1'Y + LX_2'Y
b_2 = -X_2'X_1(X_1'X_1)^{-1}X_1'Y
= -L'X_1'Y
= -X_1'Y$$

Although $b_1 = (X_1'X_1)^{-1}X_1'Y$ and $b_2 = 0$ is a solution to the normal equations, this particular solution does not equal $(X'X)^{g_1}X'Y$. Another disadvantage of com-

puting a g_1 inverse is that additional work is necessary to compute the variance of the particular solution because

$$\operatorname{var}((X'X)^{g_1}X'Y) = (X'X)^{g_1}X'X(X'X)^{g_1}\sigma^2.$$

On the other hand, a g_2 inverse $(AA^{g_2}A = A, \text{ and } A^{g_2}AA^{g_2} = A^{g_2})$ of X'X has the property that

$$var ((X'X)^{g_2}X'Y) = (X'X)^{g_2}\sigma^2.$$

It is easily verified that

$$\begin{bmatrix} (X_1'X_1)^{-1} & 0 \\ 0 & 0 \end{bmatrix}$$

is a g_2 inverse of X'X. If the full augmented tableau (10.1) is swept on the columns associated with X'_1X_1 , then the resulting tableau is (10.2).

Introducing zeros in the two submatrices adjoining $(X_1'X_1)^{-1}$ in (10.2) yields

$$\begin{bmatrix} (X_1'X_1)^{-1} & 0 & (X_1'X_1)^{-1}X_1'Y \\ 0 & 0 & 0 \\ -Y'X_1(X_1'X_1)^{-1} & 0 & Y'Y - Y'X_1(X_1'X_1)^{-1}X_1'Y \end{bmatrix}$$
 (10.3)

This tableau contains $(X'X)^{g_2}$ and the adjusted Y'Y. The b values $b_1 = (X_1'X_1)^{-1}X_1'Y$ and $b_2 = 0$ are equivalent to $(X'X)^{g_2}X'Y$, and therefore var $(b) = (X'X)^{g_2}\sigma^2$. If the g_2 inverse of (10.3) is employed, then the expected values of b_1 and b_2 are

$$E(b_1) = E((X_1'X_1)^{-1}X_1'Y) = \beta_1 + (X_1'X_1)^{-1}X_1'X_2\beta_2$$

and

$$E(b_2)=0.$$

If the submatrix containing $(X_1'X_1)^{-1}X_1'X_2$ is saved after sweeping on the columns of $X_1'X_1$, this matrix may be used to compute all possible solutions to the normal equations because (for Z arbitrary)

$$b^* = (X'X)^{g_2}X'Y + (I - (X'X)^{g_2}X'X)Z$$

$$= \begin{bmatrix} (X'_1X_1)^{-1}X'_1Y \\ 0 \end{bmatrix}$$

$$+ \begin{bmatrix} 0 & -(X'_1X_1)^{-1}X'_1X_2 \\ 0 & I \end{bmatrix} \begin{bmatrix} Z_1 \\ Z_2 \end{bmatrix} . (10.4)$$

Therefore,

$$b_1^* = (X_1'X_1)^{-1}X_1'Y - (X_1'X_1)^{-1}X_1'X_2Z_2 = b_1 - LZ_2$$
 and

$$b_2^* = Z_2$$
.

The foregoing discussion was simplified by assuming that the X's were grouped, that X_1 is of full-column rank, and that $X_2 = X_1L$. Naturally, this seldom happens. As it turns out, however, the SWEEP operator can be modified to handle the situation in which the linearly independent columns of X are not all grouped.

For model (1.1), if you know which columns of X form a linearly independent basis, then an index matrix M (an identity matrix with columns permuted) can be formed to rearrange the X's, and M' can be used to rearrange the β 's. In other words, since MM' = I,

$$Y = X\beta + e$$

$$= XI\beta + e$$

$$= XMM'\beta + e.$$

Let
$$Z = XM$$
 and $\gamma = M'\beta$, then

$$Y = Z\gamma + e$$

where $Z = [Z_1 | Z_2]$, with the columns of Z_1 linearly independent and $Z_2 = Z_1 L$. Thus,

$$(Z'Z)^{g_2} = \begin{bmatrix} (Z_1'Z_1)^{-1} & 0 \\ 0 & 0 \end{bmatrix}$$

and $\hat{\gamma} = (Z'Z)^{g_2}Z'Y$.

Because

$$(Z'Z)^{g_2} = (M'X'XM)^{g_2} = M'(X'X)^{g_2}M,$$

then

$$(X'X)^{g_2} = M(Z'Z)^{g_2}M'$$
 and $\hat{\beta} = M\hat{\gamma}$. (10.5)

In essence, this rearranging process selects a maximum rank subset of elements from X'X, inverts the resulting matrix, puts the inverted subset of elements back into their original positions, and zeros out the remaining elements to form $(X'X)^{g_2}$. The SWEEP operator can achieve the same results without rearranging rows and columns. When a dependency is encountered, say for variable K, the SWEEP operator should set the Kth row and column to zero and proceed. A g_2 inverse and corresponding solution will result. Once a row and column have been zeroed, however, the generalized SWEEP is no longer reversible. The critical information that defines that variable's dependency has been set to zero. With these points in mind, the G2SWEEP operator is defined as follows:

Definition: G2SWEEP operator

Given an originally symmetric positive definite or symmetric positive semidefinite matrix A, as in (10.1),

which has not been SWEPT on column K, G2SWEEP (K) modifies the current matrix A as follows:

Step 1: Let $D = a_{kk}$. If D is less than D MIN_k, then set row and column k to zero and stop at this step. Otherwise proceed.

Step 2: Divide row k by D.

Step 3: For every other row $i \neq k$, let $B = a_{ik}$. Subtract $B \times \text{row } k$ from row i. Set $a_{ik} = -B/D$.

Step 4: Set $a_{kk} = 1/D$.

As stated before, the G2SWEEP operator should be applied only once to any given column of A (although the order is unimportant), since information needed may have been set to zero. In addition, a_{kk} once swept may be legitimately less than D MIN $_k$.

The D MIN $_k$ values used in the G2SWEEP operator are functions of the TOLERANCE value and either the corrected SS (CSS) or uncorrected SS (USS) for variable k. If no intercept is used in the model then,

$$D \text{ MIN}_k = \text{Tolerance if USS} = 0,$$

= Tolerance*USS otherwise.

If an intercept is used in the model then,

$$D \text{ MIN}_k = \text{Tolerance if } X_k \text{ does not vary or has}$$

a computed CSS $< = 0$.

= Tolerance*CSS otherwise.

While one is checking to see if X_k varies (has more than two distinct values), if the smallest and largest nonzero absolute values of X_k are saved, the ratio of the largest to smallest nonzero absolute values of X_k can be computed. If the ratio is greater than 1E7 (or 1E8), then the computed X'X matrix in double precision is probably incorrect.

Establishing the value to use for tolerance is not a simple task because it involves (as does the comparison of two means) compromising between a Type I and Type II error. The major difference between choosing a tolerance and an α level is the lack of distributional theory. Too large a tolerance may declare variables dependent on others when they in fact are not. Too small a tolerance may let dependencies go unchecked. For variables that take on only zero or one values, $(1 - R^2)$ values in the range 1E-12 to 1E-14 are quite common when dependencies occur. Fifth- and sixth-degree polynomials may exhibit $(1 - R^2)$ values as small as 1E-8 even when they are linearly independent. Thus, tolerance values in the range of 1E-8 to 1E-12 seem appropriate when one is looking for dependencies.

11. THE UPPER TRIANGULAR G2SWEEP

The time it takes to perform a sweep operation may be reduced by approximately one-half by taking into account the symmetry properties of the sweep tableau (Schatzoff, Tsao, and Fienberg 1968). The amount of core needed may also be reduced by almost one-half by saving and operating on only the upper triangular portion of the tableau. Because operating on the upper triangular tableau, stored in a one-dimensional array, is an extension of what is to be discussed here, the tableau is assumed to be stored in a rectangular array, but reference will be made only to elements on or above the diagonal.

Starting with the following tableau:

$$\begin{bmatrix} X'_1X_1 & X'_1X_2 & X'_1Y \\ X'_2X_1 & X'_2X_2 & X'_2Y \\ Y'X_1 & Y'X_2 & Y'Y \end{bmatrix}$$
(11.1)

perform a G2SWEEP on the X'_1X_1 columns. This results in

$$\begin{bmatrix} (X_1'X_1)^- & (X_1'X_1)^- X_1'X_2 & (X_1'X_1)^- X_1'Y \\ -X_2'X_1(X_1'X_1)^- & X_2'M_1X_2 & X_2'M_1Y \\ \hline -Y_1'X_1(X_1'X_1)^- & Y_1'M_1X_2 & Y_1'M_1Y \end{bmatrix} (11.2)$$

where $(X_1'X_1)^-$ is a symmetric g_2 inverse and $M_1 = I - X_1(X_1'X_1)^-X_1'$. Note that (11.2) is symmetric, except for the sign of the submatrices below $(X_1'X_1)^-$. Letting a_{ij} denote the elements of (11.2), the elements below the diagonal a_{ij} (with i > j) may be constructed from the elements above the diagonal as follows:

$$a_{ij} = a_{ji}$$
 if i and j have been swept,
 $= a_{ji}$ if neither i nor j has been swept,
 $= -a_{ji}$ if i or j (but not both) has been swept.

By keeping track of which columns have been swept, the lower triangular portion of the tableau can be constructed from the upper.

Using an auxiliary vector V is the easiest way to keep track of what has and has not been swept. The elements of V are initially set to one; then, after sweeping on column k, V_k is set to $-V_k$. If this vector V is used, then elements below the diagonal may be constructed from the upper triangular portion as follows:

$$a_{ij} = a_{ji} * V_i * V_j \quad \text{(for } i > j\text{)}.$$

Note that the upper triangular elements are always correct as they are. Only when an element is not in the upper triangular portion of the tableau is multiplying a_{ji} by $V_i^*V_j$ necessary.

The upper triangular G2SWEEP makes the same assumptions about the matrix A as does the G2SWEEP operator. Until a dependency is declared, reversibility is possible. The vector V is assumed to have been set to one before any sweeps. UTG2SWEEP(K) modifies the upper triangular portion of the matrix A as follows:

Definition: UTG2SWEEP(*K*)

Step 1: Let $D = a_{kk}$. If $V_k = 1$ and D < D MIN_k, zero elements above and to the right of a_{kk} , including a_{kk} . Then terminate. Otherwise proceed.

Step 2: For each value of i: i = 1, 2, ..., NROWS except for i = k, perform Step 3. Then go to Step 5.

Step 3: If i < k then $B = a_{ik}/D$. Otherwise, $B = V_i \times V_k \times a_{ki}/D$. Then for each value $j: j = i, i + 1, \ldots$, NCOLS except for j = k perform Step 4.

Step 4: If k < j, then $c = a_{kj}$. Otherwise, $c = V_j \times V_k \times a_{jk}$. Set $a_{ij} = a_{ij} - B \times C$.

Step 5: For each value of i: i = 1, ..., k set $a_{ij} = -a_{ij}/D$. For each value of j: j = k, ..., NCOLS set $a_{kj} = a_{kj}/D$. Then set $a_{kk} = 1/D$ and $V_k = -V_k$.

12. THE REVERSIBLE UPPER TRIANGULAR G2SWEEP

Reversibility may be achieved by modifying the UTG2SWEEP so that it does not zero the kth row and column when a dependency occurs. In addition, the resulting tableau will contain both $(X'X)^{g_2}$ and $(X'X)^{g_2}X'X$, which are easily separated, along with $(X'X)^{g_2}X'Y$ and $Y'Y - Y'X(X'X)^{g_2}X'Y$. To demonstrate these properties, reconsider the case in which X was partitioned into [X1|X2] with X_1 of full-column rank and $X_2 = X_1L$. Sweeping the initial tableau,

$$\begin{bmatrix} X_1'X_1 & X_1'X_2 & X_1'Y \\ X_2'X_1 & X_2'X_2 & X_2'Y \\ Y'X_1 & Y'X_2 & Y'Y \end{bmatrix}$$
 (12.1)

on the columns of X'_1X_1 yields

$$\begin{bmatrix} (X_1'X_1)^{-1} & (X_1'X_1)^{-1}X_1'X_2 & (X_1'X_1)^{-1}X_1'Y \\ -X_2'X_1(X_1'X_1)^{-1} & 0 & 0 \\ -Y'X_1(X_1'X_1)^{-1} & 0 & Y'M_1Y \end{bmatrix}$$
(12.2)

where $M_1 = I - X_1(X_1'X_1)^{-1}X_1'$. Sweeping (12.2) on the columns of $(X_1'X_1)^{-1}$ yields (12.1). Therefore, reversibility is achieved. Note in (12.1) and (12.2) that the same symmetry properties discussed for the UTG2SWEEP also hold.

The $(X'X)^{g_2}$ matrix can be obtained from the final tableau (in which no columns are left to sweep) by use of the V vector described earlier. Letting G represent the g_2 inverse and A the final tableau, then

$$g_{ij} = 0$$
 if $V_i + V_j > 0$; otherwise,
= a_{ij} if $i < j$ or a_{ji} if $i > j$.

Using the g_2 inverse described previously,

$$(X'X)^{y_2}X'X = \begin{bmatrix} I & (X'_1X_1)^{-1}X'_1X_2 \\ 0 & 0 \end{bmatrix}.$$

Letting H represent $(X'X)^{g_2}X'X$, and A the final tableau, then

$$h_{ii} = 0$$
 if $V_i = 1$,
 $= 1$ otherwise.
 $h_{ij} = 0$ if $V_i + V_j \neq 0$; otherwise,
 $= a_{ij}$ if $i < = j$ or $-a_{ji}$ if $i > j$.

As discussed with the G2SWEEP operator, it is unnecessary for the columns of X to be grouped, since the tolerance check can be used to determine which variables are linearly dependent on the ones previously swept. In defining the reversible UTG2SWEEP,

the same initial tableau and V vector used in the UTG2SWEEP is assumed.

The RUTG2SWEEP(K) modifies the upper triangular portion of the matrix A as follows:

Definition: RUTG2SWEEP(K)

Step 1: Let $D = a_{kk}$. If $V_k = 1$ and $D < D \text{ MIN}_k$ then terminate. Column K cannot be swept at this time. Otherwise proceed.

Steps 2 through 5 are the same as for UTG2SWEEP. If one is using the RUTG2SWEEP, the Type II SS for any effect may be computed by starting with the tableau at any stage and making the appropriate sweeps.

13. USING RUTG2SWEEP SEQUENTIALLY

If one uses the RUTG2SWEEP sequentially (K= 1, 2, ..., NX), all the statistics described previously are available. Before any sweep, row k's diagonal and elements to the right of the diagonal correspond to the kth row of the Forward Doolittle; thus, $(a_{ky})^2$ a_{kk} (provided $a_{kk} > D$ MIN_k) is the Type I SS for variable k. Also, the product of each diagonal (just before sweeping) equals the determinant of X'X. When sweeping is done sequentially, $(X'X)^{g_2}X'X$ is the Hermite canonical form H. The H is upper triangular, and the elements of H (except for some zeros and ones) are already in place in the final tableau. The H can also be computed by sequentially pivoting on each nonzero row of X'X. Because the expected value of the solution achieved by using RUTG2SWEEP equals $H\beta$, the nature of the bias in the solution is at hand. The H matrix is also one of many matrices whose rows can be used as a generating set to compute any estimable function. In other words, any linear combination of the rows of H produces a matrix L such that $L\beta$ is estimable (Goodnight 1976).

14. SUMMARY

The SWEEP operator and its extensions are versatile tools that not only afford solutions to the normal equations and a gamut of additional statistics but also allow complete insight into the nature of least squares. Once mastered, the general concepts of the SWEEP operator

allow the whole least squares process to be visualized. Without this conceptual tool, it is extremely difficult to explain concepts such as absorption and what the R notation is testing in terms of the parameters of the model. With the SWEEP tool in mind, these concepts can be readily grasped.

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