```
nlohmann::basic_json
< ObjectType, ArrayType, StringType, BooleanType,
NumberIntegerType, NumberUnsigned
Type, NumberFloatType, AllocatorType,
       JSONSerializer >::json_value
+ object
+ array
+ string
+ boolean
+ number_integer+ number_unsigned
+ number_float
+ json_value()
+ destroy()
                          -m_value
nlohmann::basic_json
< ObjectType, ArrayType
 StringType, BooleanType,
NumberIntegerType, NumberUnsigned
Type, NumberFloatType, AllocatorType,
              JSONSerializer >
- m_type
+ type_name()
+ get_allocator()
+ meta()
- assert_invariant()
get_impl()
- get_impl_ptr()
get_impl_ptr()
- get_impl_ptr()
- get_impl_ptr()
- get_impl_ptr()
- get_impl_ptr()
- get_impl_ptr()
get_impl_ptr()
and 6 more...
- create()
- get_ref_impl()
* exception
 exception
* parse_error
* invalid_iterator
* type_error
* out_of_range
* other_error
* value_type
* reference
* const_reference
* difference_type
* size_type
* allocator_type
* pointer
* const_pointer
* iterator
* const_iterator
* reverse_iterator
* const_reverse_iterat
* object_comparator_t
                    _iterator
* object_t
* array t
* string_t
* boolean_t

* number_integer_t

* number_unsigned_t
* number_float_t
* operator==
* operator==
* operator==
* operator!=
* operator!=
* operator!=
* operator<
* operator<
* operator<
* operator<=
and 8 more...
 operator<<
* operator>>
* operator<<
* operator>>
* parse()
* accept()
* sax_parse()
* parse()
* accept()
* sax_parse()
* array()
* object()
* basic_json()
* operator=()

* ~basic_json()

* iterator_wrapper()
* iterator_wrapper()
* begin()
* begin()
* cbegin()
* end()
* end()
* cend()
* rbegin()
* rbegin()
and 6 more...
 to_cbor()
* to_cbor()
* to_cbor()
* to_msgpack()
* to_msgpack()
* to_msgpack()
* to_ubjson()
* to_ubjson()
* to_ubjson()
* to_bson()
     10 more...
and
* diff()
* patch()
* dump()
* type()
* is_primitive()
 is_structured()
* is_null()
* is_boolean()
* is_number()
* is_number_integer()
* is_number_unsigned()
* is_number_float()
* is_object()
* is_array()
* is_string()
* is_discarded()
* operator value_t()
* get()
* get()
* get()
* get_to()
* get_to()
* get_ptr()
* get_ptr()
* get()
* get()
* get_ref()
* get_ref()
* operator ValueType()
* at()
* at()
* at()
* at()
* operator[]()
* operator[]()
* operator[]()
* operator[]()
* operator[]()
* operator[]()
and 12 more...
 find()
* find()
* count()
* contains()
* contains()
* empty()
* size()
* max_size()
* clear()
* push_back()
* operator+=()
* push_back()
* operator+=()
* push_back()
* operator+=()
* push_back()
* operator+=()
* emplace_back()
and 14 more...
 operator[]()
* operator[]()
* at()
* at()
* flatten()
* unflatten()
```

merge_patch()