

## 拓展和作业

### 1. 基于useReducer的方式实现异步action

```
// reducer增加了loading状态
function fruitReducer(state, action) {
  switch (action.type) {
    case "init":
      return { ...state, list: action.payload };
    case "add":
      return { ...state, list: [...state.list, action.payload] };
    case "loading_start":
      return { ...state, loading: true };
    case "loading_end":
      return { ...state, loading: false };
    default:
      return state;
  }
}

// 判断对象是否是Promise
function isPromise(obj) {
  return (
    !!obj &&
    (typeof obj === "object" || typeof obj === "function") &&
    typeof obj.then === "function"
  );
}

// mock一个异步方法
async function asyncFetch(p) {
  return new Promise(resolve => {
    setTimeout(() => {
      resolve(p);
    }, 1000);
  });
}

// 对dispatch函数进行封装, 使其支持处理异步action
function wrapDispatch(dispatch) {
  return function(action) {
    if (isPromise(action.payload)) {
      dispatch({ type: "loading_start" });
      action.payload.then(v => {
        dispatch({ type: action.type, payload: v });
        dispatch({ type: "loading_end" });
      });
    } else {
      dispatch(action);
    }
  }
}
```

```

    };
  }

  export default function HookTest() {
    // 修改reducer初始化方式
    const [{ list: fruits, loading }, originDispatch] = useReducer(fruitReducer, {
      list: [],
      loading: false
    });
    // 包装dispatch
    const dispatch = wrapDispatch(originDispatch);

    useEffect(() => {
      console.log("get fruits");

      // setTimeout(() => {
      //   // setFruits(["草莓", "香蕉"]);
      //   dispatch({ type: "init", payload: ["草莓", "香蕉"] });
      // }, 1000);

      // 派发动作, payload是Promise
      dispatch({ type: "init", payload: asyncFetch(["草莓", "香蕉"]) });
    }, []);

    return (
      <Context.Provider value={{ fruits, dispatch }}>
        <div>
          { /* 加载状态处理 */ }
          { loading ? (
            <div>数据加载中...</div>
          ) : (
            <FruitList fruits={fruits} setFruit={setFruit} />
          ) }
        </div>
      </Context.Provider>
    );
  }
}

```

## 2. 尝试实现Form（布局、提交）、FormItem（错误信息）、Input（前缀图标）

### FormItem

```

class FormItem extends Component {
  render() {
    return (
      <div>
        {this.props.children}
        {this.props.help && (
          <p
            style={{
              color: this.props.validateStatus === "error" ? "red" : "green"
            }}

```

```

    }}
    >
    {this.props.help}
  </p>
  )}
</div>
);
}
}

```

使用

```

class KFormTest extends React.Component {

  render() {
    // 获取表单项错误
    const { getFieldDec, isFieldTouched, getFieldError } = this.props;
    const unameError = isFieldTouched("username") && getFieldError("username");
    return (
      <div>
        <FormItem
          validateStatus="error"
          help={unameError || ""}>
          {getFieldDec("username", {
            rules: [{ required: true, message: "Please input your username!" }]
          })(<input type="text" />)}
        </FormItem>
      </div>
    );
  }
}

```

定义isFieldTouched、getFieldError, kFormCreate

```

function kFormCreate(Comp) {
  return class extends React.Component {
    // 焦点处理, 错误获取等
    handleFocus = e => {
      const field = e.target.name;
      this.setState({
        [field + "Focus"]: true
      });
    };

    isFieldTouched = field => {
      return !!this.state[field + "Focus"];
    };

    getFieldError = field => {
      return this.state[field + "Message"];
    };
  };
}

```

```

    getFieldDec = (field, option) => {
      this.options[field] = option;
      return InputComp => (
        <div>
          {React.cloneElement(InputComp, {
            onFocus: this.handleFocus //焦点处理
          })}
        </div>
      );
    };

    render() {
      return (
        <Comp
          validateFields={this.validateFields}
          isFieldTouched={this.isFieldTouched}
          getFieldError={this.getFieldError}
        />
      );
    }
  };
}

```

## KInput

```

class KInput extends React.Component {
  render() {
    const {prefix, ...rest} = this.props;
    return (
      <div>
        {prefix}
        <input {...rest}/>
      </div>
    );
  }
}

```

## 使用

```

import {Icon} from 'antd';

{getFieldDec("username", {
  rules: [{ required: true, message: "Please input your username!" }]
})(<KInput type="text" prefix={<Icon type="user" />} />)}

{getFieldDec("password", {
  rules: [{ required: true, message: "Please input your Password!" }]
})(<KInput type="password" prefix={<Icon type="lock" />}/>)}

```

## 资源

1. [redux](#)
2. [react-redux](#)
3. [react-router](#)

## 知识点

### 使用redux

1. 安装: `npm i redux react-redux -S`
2. 创建store实例

```
import { createStore } from "redux";

function fruitReducer(state = initial, action) {}

const store = createStore(fruitReducer)

export default store;
```

3. 注册该实例 Provider

```
import { Provider } from "react-redux";
import store from "./store";
import ReduxTest from "./ReduxTest";

<Provider store={store}><ReduxTest /></Provider>
```

4. 组件中使用状态 connect

```
import {connect} from 'react-redux';

// connect返回一个高阶组件，可以把redux状态作为属性注入到包装组件
export default connect(state => ({
  loading: state.loading,
  fruits: state.list
}))(function ReduxTest({ loading, fruits }) {
  if(loading) ...
  fruits.map(...)
});

// dispatch方法通过connect方式注入
const FruitAdd = connect()(function({ dispatch }) {
  dispatch({type:'add',payload:input})
});
```

## 5. 代码优化

### 1. 提取action creator

```
export const init = (payload) => ({
  type: 'init',
  payload
})
export const add = (payload) => ({
  type: 'add',
  payload
})
export const loadingStart = () => ({
  type: 'loading_start',
})
export const loadingEnd = () => ({
  type: 'loading_end',
})
```

### 2. 映射为dispatch函数到属性

```
import { init, loadingStart, loadingEnd } from './store';

const mapStateToProps = state => ({ loading: state.loading, fruits: state.list
});
const mapDispatchToProps = { init, loadingStart, loadingEnd };
function ReduxTestContainer({ loading, fruits, loadingStart, loadingEnd, init
}) {...}
const ReduxTest = connect(mapStateToProps, mapDispatchToProps)
(ReduxTestContainer);
export default ReduxTest;
```

## 6. 异步

### 1. 安装redux-thunk: `npm i redux-thunk -S`

### 2. 应用中间件, store.js

```
import { createStore, applyMiddleware } from "redux";
import logger from "redux-logger";
import thunk from "redux-thunk";

const store = createStore(fruitReducer, applyMiddleware(logger, thunk));
```

### 3. 定义异步动作

```
export const asyncFetch = (payload) => {
  return dispatch => {
    dispatch({type: 'loading_start'});
    setTimeout(() => {
      dispatch({type: 'loading_end'});
      dispatch({type: 'init', payload: ["草莓", "香蕉"]});
    }, 1000);
  };
};
```

#### 4. 使用

```
import { asyncFetch } from "../store";

const mapDispatchToProps = {
  asyncFetch
//  init,
//  loadingStart,
//  loadingEnd
};

function ReduxTestContainer({
  asyncFetch
//  loadingStart,
//  loadingEnd,
//  init
}) {}
```

#### 7. 模块化

```
// 把action和reducer移至fruit.redux.js

// store/index.js
import { combineReducers } from "redux";
import fruitReducer from '../fruit.redux';

const store = createStore(
  combineReducers({ fruit: fruitReducer }),
  applyMiddleware(logger, thunk)
);

// ReduxTest.js
import { asyncFetch } from "../store/fruit.redux";

const mapStateToProps = state => ({
  loading: state.fruit.loading,
  fruits: state.fruit.list
});
```

## react-router

1. 安装: `npm install --save react-router-dom`

2. 设定路由器

```
<BrowserRouter>content...</BrowserRouter>
```

3. 导航

```
<Link to="/">水果列表</Link>|  
<Link to="/add">添加水果</Link>
```

4. 路由

```
{/* 根路由要添加exact, render可以实现条件渲染 */}  
  <Route  
    exact  
    path="/"  
    render={props =>  
      loading ? <div>数据加载中...</div> : <FruitList fruits={fruits} />  
    }  
  />  
  <Route path="/add" component={FruitAdd} />
```

5. 传参

```
<Link to={`/${detail}/${f}`}>{f}</Link>  
  
<Route path="/detail/:fruit" component={Detail} />
```

6. 嵌套

Route组件嵌套在其他页面组件中就产生了嵌套关系

7. 404

```
{/* 添加Switch表示仅匹配一个 */}  
<Switch>  
  <Route exact path="/" render={props => <Redirect to="/list" />} />  
  <Route component={() => <h3>页面不存在</h3>}></Route>  
</Switch>
```



## 8. 路由守卫

创建高阶组件包装Route使其具有权限判断功能

```
function PrivateRoute({ component: Component, isLogin, ...rest }) {
  // 结构props为component和rest
  // rest为传递给Route的属性
  return (
    <Route
      {...rest}
      render={
        // 执行登录判断逻辑从而动态生成组件
        props =>
          isLogin ? (
            <Component {...props} />
          ) : (
            <Redirect
              to={{
                pathname: "/login",
                state: { redirect: props.location.pathname } // 重定向地址
              }}
            />
          )
      }
    />
  );
}
```

使用

```
<PrivateRoute path="/add" component={FruitAdd} />
```

## redux原理

```
export function createStore(reducer, enhancer){
  if (enhancer) {
    return enhancer(createStore)(reducer)
  }
  let currentState = {}
  let currentListeners = []

  function getState(){
    return currentState
  }

  function subscribe(listener){
    currentListeners.push(listener)
  }
}
```

```

function dispatch(action){
  currentState = reducer(currentState, action)
  currentListeners.forEach(v=>v())
  return action
}
dispatch({type: '@IMOOC/KKB-REDUX'})
return { getState, subscribe, dispatch}
}

export function applyMiddleware(...middlewares){
  return createStore=>(...args)=>{
    const store = createStore(...args)
    let dispatch = store.dispatch

    const midApi = {
      getState:store.getState,
      dispatch:(...args)=>dispatch(...args)
    }
    const middlewareChain = middlewares.map(middleware=>middleware(midApi))
    dispatch = compose(...middlewareChain)(store.dispatch)
    return {
      ...store,
      dispatch
    }
  }
}

export function compose(...funcs){
  if (funcs.length==0) {
    return arg=>arg
  }
  if (funcs.length==1) {
    return funcs[0]
  }
  return funcs.reduce((left,right) => (...args)=>right(left(...args)))
}

function bindActionCreators(creator, dispatch){
  return (...args) => dispatch(creator(...args))
}

export function bindActionCreatorsCreators(creators,dispatch){
  return Object.keys(creators).reduce((ret,item)=>{
    ret[item] = bindActionCreators(creators[item],dispatch)
    return ret
  },{})
}

```

## react-redux原理

```

import React from 'react'
import PropTypes from 'prop-types'
import {bindActionCreators} from './kkb-redux'

```

```

export const connect = (mapStateToProps=state=>state,mapDispatchToProps={})=>
(WrapComponent)=>{
  return class ConnectComponent extends React.Component{
    static contextTypes = {
      store:PropTypes.object
    }
    constructor(props, context){
      super(props, context)
      this.state = {
        props:{}
      }
    }
    componentDidMount(){
      const {store} = this.context
      store.subscribe(()=>this.update())
      this.update()
    }
    update(){
      const {store} = this.context
      const stateProps = mapStateToProps(store.getState())
      const dispatchProps = bindActionCreators(mapDispatchToProps,
store.dispatch)
      this.setState({
        props:{
          ...this.state.props,
          ...stateProps,
          ...dispatchProps
        }
      })
    }
    render(){
      return <WrapComponent {...this.state.props}></WrapComponent>
    }
  }
}

export class Provider extends React.Component{
  static childContextTypes = {
    store: PropTypes.object
  }
  getChildContext(){
    return {store:this.store}
  }
  constructor(props, context){
    super(props, context)
    this.store = props.store
  }
  render(){
    return this.props.children
  }
}

```

## redux-thunk原理

```
const thunk = ({dispatch,getState})=>next=>action=>{
  if (typeof action==='function') {
    return action(dispatch,getState)
  }
  return next(action)
}
export default thunk
```

