回顾

- 3. 原理回顾

Route

拓展

- react-router原理, <u>源码</u>
 - 。 BrowserRouter: history初始化及向下传递, location变更监听

```
import React, { Component } from "react";
import { createBrowserHistory as createHistory } from "history";
export const RouterContext = React.createContext();
export default class BrowserRouter extends Component {
  static computeRootMatch(pathname) {
    return { path: "/", url: "/", params: {}, isExact: pathname === "/" };
  }
  constructor(props) {
    super(props);
    this.history = createHistory(this.props);
    this.state = {
      location: this.history.location
    };
    this._isMounted = false;
    this._pendingLocation = null;
    this.unlisten = this.history.listen(location => {
      if (this._isMounted) {
        this.setState({ location });
      } else {
        this._pendingLocation = location;
    });
  }
```

```
componentDidMount() {
    this._isMounted = true;
   if (this._pendingLocation) {
      this.setState({ location: this._pendingLocation });
   }
 }
  componentWillUnmount() {
   if (this.unlisten) this.unlisten();
  }
  render() {
    return (
      <RouterContext.Provider</pre>
        children={this.props.children || null}
        value={{
          history: this.props.history,
          location: this.state.location,
          match: BrowserRouter.computeRootMatch(this.state.location.pathname)
        }}
      />
   );
 }
}
```

o Route:路由配置,匹配检测,内容渲染

```
import React, { Component } from "react";
import { RouterContext } from "./BrowserRouter";
import matchPath from "./matchPath";
export default class Route extends Component {
 render() {
   return (
      <RouterContext.Consumer>
        {context => {
         const location = this.props.location || context.location;
          const match = this.props.computedMatch
           ? this.props.computedMatch // <Switch> already computed the match
for us
            : this.props.path
           ? matchPath(location.pathname, this.props)
            : context.match;
         const props = { ...context, location, match };
         let { children, component, render } = this.props;
         // 若未传递children属性,则默认为null
         if (Array.isArray(children) && children.length === 0) {
```

```
children = null;
          }
          if (typeof children === "function") {
            children = children(props);
          return (
            <RouterContext.Provider value={props}>
              {children && React.Children.count(children) > 0
                ? children
                : props.match
                ? component
                  ? React.createElement(component, props)
                  : render
                  ? render(props)
                  : null
                : null}
            </RouterContext.Provider>
          );
        }}
      </RouterContext.Consumer>
   );
 }
}
```

依赖: matchPath.js

```
import pathToRegexp from "path-to-regexp";
const cache = {};
const cacheLimit = 10000;
let cacheCount = 0;
function compilePath(path, options) {
 const cacheKey = `\${options.end}\${options.strict}\${options.sensitive}\`;
 const pathCache = cache[cacheKey] || (cache[cacheKey] = {});
 if (pathCache[path]) return pathCache[path];
 const keys = [];
 const regexp = pathToRegexp(path, keys, options);
 const result = { regexp, keys };
 if (cacheCount < cacheLimit) {</pre>
   pathCache[path] = result;
   cacheCount++;
 }
 return result;
/**
```

```
* Public API for matching a URL pathname to a path.
 */
function matchPath(pathname, options = {}) {
 if (typeof options === "string") options = { path: options };
  const { path, exact = false, strict = false, sensitive = false } =
options;
 const paths = [].concat(path);
 return paths.reduce((matched, path) => {
   if (!path) return null;
   if (matched) return matched;
   const { regexp, keys } = compilePath(path, {
      end: exact,
      strict.
      sensitive
   });
    const match = regexp.exec(pathname);
   if (!match) return null;
   const [url, ...values] = match;
   const isExact = pathname === url;
   if (exact && !isExact) return null;
    return {
      path, // the path used to match
      url: path === "/" && url === "" ? "/" : url, // the matched portion
of the URL
      isExact, // whether or not we matched exactly
      params: keys.reduce((memo, key, index) => {
        memo[key.name] = values[index];
       return memo;
     }, {})
   };
 }, null);
export default matchPath;
```

o Link.js: 跳转链接,处理点击事件

```
import React from "react";
import { RouterContext } from "./BrowserRouter";
import { createLocation } from "history";

class Link extends React.Component {
   handleClick(event, history) {
     event.preventDefault();
   history.push(this.props.to);
}
```

```
render() {
   const { to, ...rest } = this.props; // eslint-disable-line no-unused-vars
    return (
      <RouterContext.Consumer>
        {context => {
          const location =
            typeof to === "string"
              ? createLocation(to, null, null, context.location)
          const href = location ? context.history.createHref(location) : "";
          return (
            <a
              {...rest}
              onClick={event => this.handleClick(event, context.history)}
              href={href}
              {this.props.children}
            </a>
          );
        }}
      </RouterContext.Consumer>
   );
 }
}
export default Link;
```

知识点

1. redux-saga

- o redux-thunk可选方案
- 。 优点:利用generator,强大,action依然是对象,易管理,执行、测试、失败处理
- 。 使用:
 - 安装 npm install --save redux-saga
 - 创建清单sagas.js

```
import { call, put, takeEvery } from "redux-saga/effects";

// worker Saga
function* login(action) {}

function* mySaga() {
   yield takeEvery("login", login);
}

export default mySaga;
```

■ 注册

```
import createSagaMiddleware from "redux-saga";
import mySaga from "./sagas";

// 1.创建saga中间件并注册
const sagaMiddleware = createSagaMiddleware();

const store = createStore(
   combineReducers({ user }),
   applyMiddleware(logger, sagaMiddleware)
);
// 2.中间件运行saga
sagaMiddleware.run(mySaga);
export default store;
```

2. generator

。 基本概念: 流程控制语句

```
function* g(){
    yield 'a';
    return 'b';
}
const gen = g();
gen.next(); // {value:'a',done:false}
gen.next(); // {value:'b',done:true}
```

。 传参

```
function* g(x){
    let y = yield x;
    yield y;
}
const gen = g(1);
gen.next(2); // {value:1,done:false}
gen.next(); // {value:2,done:true}
```

。 异步

```
function* g(a){
    let b = yield asyncFetch(a);
    yield asyncFetch(b);
}
function asyncFetch(x){
    return new Promise((resolve) => {
        resolve(x*x)
    })
}
const gen = g(2);
gen.next().value
    .then(r=>gen.next(r).value)
    .then(r=>console.log(r))
```

3. umi + dva

。 安装: npm install umi -D

○ 自动生成路由: umi g page index

o 起服务: umi dev

。 动态路由: 以\$开头的文件或目录

。 嵌套路由: 目录下创建_layout

。 页面跳转

```
import Link from "umi/link";
import router from "umi/router";

<Link to={`/users/${u.id}`}>{u.name}</Link>
router.push(`/users/${u.id}`)}>{u.name}
```

• 配置路由: 业务复杂后仍需配置路由

```
// 创建~/config/config.js
export default {
  routes: [
     { path: "/", component: "./index" },
     {
      path: "/users",
      component: "./users/_layout",
      routes: [
      { path: "/users/", component: "./users/index" },
      { path: "/users/:id", component: "./users/$id" }
      ]
      }
      ]
    }
}
```

- 404页面:添加不带path的路由配置项: {component: './NotFound'}
- 。 权限路由

```
{
    path: "/about",
    component: "./about",
    Routes: ["./routes/PrivateRoute.js"] // 这里相对根目录,文件名后缀不能少
}
```

○ 引入antd

- 添加antd: npm install antd -S
- 添加 umi-plugin-react: npm install umi-plugin-react -D
- 修改~/config/config.js

```
plugins: [
   ['umi-plugin-react', {
     antd: true
   }],
],
```

。 数据流管理dva

■配置

```
export default {
  plugins: [
    ['umi-plugin-react', {
      antd: true,
      dva: true,
    }],
  ],
  // ...
}
```

■ 创建model

```
export default {
   namespace: 'goods', // model的命名空间,区分多个model
   state: [{ title: "web全栈" },{ title: "java架构师" }], // 初始状态
   effects:{}, // 异步操作
   reducers: { // 更新状态 }
}
```

■ 使用状态

```
import { connect } from "dva";

@connect(
   state => ({
      goodsList: state.goods // 获取指定命名空间的模型状态
   })
)
class Goods extends Component {}
```

