6.面向对象与案例

1.Address案例分析

编写并测试一个代表地址的Address类,地址信息由国家、省份、城市、街道、邮编组成,并且可以返回完整的信息

```
class Address {
  private String country;
  private String province;
  private String city;
  private String street;
  private String zipcode;
  public Address() {}
  public Address(String country ,String province,String city,String street,String zipcode) {
    this.country = country;
    this.province = province;
    this.city = city;
    this.street = street;
    this.zipcode = zipcode;
  public String getInfo() {
    return "国家: " + this.country + "、省份: " + this.province + "、城市: " + this.city + "街道: "
+ this.street + "邮编: " + this.zipcode;
  public void setCountry(String country) {
    this.country = country;
  public void setProvince(String province) {
    this.province = province;
  public void setCity(String city) {
    this.city = city;
  public void setStreet(String street) {
    this.street = street;
  public void setZipcode(String zipcode) {
    this.zipcode = zipcode;
  public String getCountry() {
    return this.country;
  public String getProvince() {
    return this.province;
  public String getCity() {
    return this.city;
  public String getStreet() {
```

```
return this.street;
  }
  public String getZipcode() {
    return this.zipcode;
  }
public class JavaStudy {
  public static void main(String args[]) {
    System.out.println(new Address("中国","北京","北京","天安门街道","0001").getInfo());
  }
}
2.Employee案例分析
定义并测试一个代表员工的employee类。员工属性包括编号,姓名,基本薪水,薪水基本增长率,及
计算增长后的工资总额操作方法。
这个程序的功能超过了java类的定义范畴,因为简单java类里面不需要涉及到复杂的计算逻辑,但是应
该是从简单java类开始。
class Employee {
  private long empno;
  private String ename;
  private double sakary;
  private double rate;
  public Employee() {}
  public Employee(long empno, String ename, double sakary, double rate) {
    this.empno = empno;
    this.ename = ename;
    this.sakary = sakary;
    this.rate = rate;
  public double salaryIncValue() { //所得到的薪水增长额度
    return this.sakary * this.rate;
  public double salaryIncResult() { //计算工资总额
    this.sakary = this.sakary * (1 + this.rate);
    return this.sakary;
  }
  public String getInfo() {
    return "编号: " + this.empno + "姓名:" + this.ename + "工资: " + this.sakary + "增长率: " +
this.rate;
  }
public class JavaStudy {
  public static void main(String args[]) {
    Employee emp = new Employee(2019L,"MLDN",10,0.1);
    System.out.println(emp.getInfo());
    System.out.println("工资调整额度: " + emp.salaryIncValue());
    System.out.println("上调后计算工资: " + emp.salaryIncResult());
  }
}
```

虽然他不是一个由简单java类构成的,但是使用这种方法可能会比较方便

3.Dog案例分析

设计一个Dog类,有名字,颜色,年龄等属性,定义构造方法来初始化类这些属性,定义构造方法来初始化类的这些属性,定义方法输出Dog信息,编写应用程序

```
class Dog {
  private String name;
  private String color;
  private int age;
  public Dog() {}
  public Dog(String name,String color,int age) {
    this.name = name;
    this.color = color;
    this.age = age;
  }
  public String getInfo() {
    return "DOG名字: " + this.name + "DOG颜色" + this.color + "年龄: " + this.age;
  }
}
public class JavaStudy {
  public static void main(String args[]) {
    Dog dog = new Dog("Ying","白",2);
    System.out.println(dog.getInfo());
  }
}
4.Account案例分析
构造一个银行账户类,类的构成包裹一下内容:
数据成员用户的账户名称,用户账户余额(private 数据类型)
方法包括开户(设置账户名称及余额),利用构造方法完成
查询余额
class Account {
  private String name;
  private double balance;
  private Account() {}
  private Account(String name) {
    this(name,0.0);//调用双参数构造
  }
  public Account(String name,double balance) {
    this.name = name;
    this.balance = balance;
  }
  public double getBalance() {
    return this.balance;
  }
  public String getInfo() {
    return "账户: " + this.name + "余额: " + this.balance;
  }
public class JavaStudy {
  public static void main(String []args) {
    Account account = new Account("JSCSD",19);
    System.out.println(account.getBalance());
```

```
System.out.println(account.getInfo());
   }
}
5.User案例分析
设计一个表示用户的User类,其中变量有用户名、口令和记录用户个数的变量,定义了是哪个构造,方
法(无参,为用户名赋值,为用户和口令赋值)、获取和设置口令的方法和返回类的相关信息的方法。
在简单java类的定义里面和最佳有static统计操作即可;
class User {
  private String uid;
  private String password;
  private static int count = 0;
  public User() {
   this("NO","mldn");
 }
  public User(String uid) {
   this(uid,"mldnjava");
  public User(String uid,String password) {
   this.uid = uid;
   this.password = password;
   count ++; //个数追加
 }
  public static int getCount() { //获取用户个数
    return count;
 }
  public String getInfo() {
    return "用户名: " + this.uid + "密码: " + this.password;
 }
}
public class JavaStudy {
  public static void main(String args[]) {
    User userA = new User();
    User userB = new User("小强");
    User userC = new User("处处","我太菜");
    System.out.println(userA.getInfo());
    System.out.println(userB.getInfo());
   System.out.println(userC.getInfo());
    System.out.println("用户个数" + User.getCount());
 }
}
6.Book 案例分析
声明一个图书类,其数据成员为书名、编号(利用静态变量实现自动编号)书架,并拥有静态数据成员
册数,记录图书的总量。
在构造方法中利用静态变量为对象的编号赋值,在主方法中定义多个对象,并求出总册数
class Book {
  private int bid; //编号
  private String title; //书名
  private double price; //价格
  private static int count = 0;
  public Book(String title,double price) {
```

```
this.bid = count + 1; // 先赋值在进行count的自增
    this.title = title;
    this.price = price;
    count ++;
  }
  public String getInfo() {
    return "图书编号: " + this.bid + "图书名称: " + this.title + "图书价格" + this.price;
  }
  public static int getCount() {
    return count;
  }
}
public class JavaStudy {
  public static void main(String args[]) {
    Book b1 = new Book("Java",3000);
    Book b2 = new Book("C++",800000);
    System.out.println(b1.getInfo());
    System.out.println(b2.getInfo());
    System.out.println("图书总册数" + Book.getCount());
  }
}
```