

Cache

- Local cache / Data Persistence
 - Hard drive
 - SharedPreferences
 - Database / SQLite
 - ContentProvider
 - Implemented by SQLite, expose Uri
 - Shared/Open data to other applications
- Memory cache
- Network source

Process:

- Load data from local cache into memory cache
 - If local data not exists
 - Download from network source, then cache it into local cache and memory cache
 - If local data "expired"
 - Download from network source, then cache it into local cache and memory cache
- Get data from memory
 - If memory data not exists
 - Get data from local, then cache is into memory
 - If memory data and local data not exists
 - Download from network source, then cache it into local cache and memory cache

Decryption:

- ViewModel: Lifecycle.Transformations.switchMap() / map() Encryption
- Repository: eg: NetworkBoundResource