# Lab04 - Baguenaudier

#### Task

Baguenaudier is a traditional Chinese folk intellectual toy made of metal wire and consisting of 9 circular rings. The rings are fitted onto a horizontal board or various frames and threaded through a handle.

Now, we want to know how to minimize the number of operations required to unlock Baguenaudier.

Actually, we want to solve n-rings problem.

### Additional Information

Specifically, we have n rings numbered from 1 to n.

One operation involves choosing a ring, then putting on or removing from the board.

A ring which could be put on or removed from the board, needs to meet one of the following conditions:

- 1. It is the 1st ring.
- 2. It is the i-th ring, and the (i-1)-th is on the board, but the first (i-2) rings (which means the rings numbered 1 to i-2, if they exist) is not on the board.

Let R(i) is the process of removing the first i rings from the board, P(i) is the process of putting the first i rings on the board.

It's not difficult to find that the process of solving problems is **recursive**, besides R(i) and P(i) are **inverse processes** of each other.

For example,

$$R(0) = nothing to do, R(1) = remove the 1st ring,$$

$$R(i) = R(i-2) + remove \ the \ i^{th} \ ring + P(i-2) + R(i-1), i \geq 2.$$

## **Coding Your Operation**

We use n-bit binary to represent the states of n rings, the lowest(rightmost) bit representing the 1-st ring.

The bits which are 0, means that these rings are putting on the board. Otherwise, these rings have been removed from the board.

Set the portion exceeding n bits to 0.

- 1. The value of n will be set manually in x3100, and n is a positive integer not exceeding 12.
- 2. You should store all rings' state after the 1-st operation at x3101, store the state after the 2-nd operation at x3102, and so on, till you finish your operations.

For ease of understanding, we have provided a C language program without some implementation details as a reference.

You can complete it yourself to provide an answer, but there is no need to submit it.

### Example

r means remove, p means put.

Address	Memory	Explanation
x3100	0000_0000_0000_0011	n=3
x3101	0000_0000_0000_0001	r the 1st ring
x3102	0000_0000_0000_0101	r the 3rd ring
x3103	0000_0000_0000_0100	p the 1st ring
x3104	0000_0000_0000_0110	r the 2nd ring
x3105	0000_0000_0000_0111	r the 1st ring

Solving 3-rings problem needs 5 operations at least.

### Attention

For this lab, you are required to use assembly code. Please adhere to the following guidelines:

- 1. Your program should start with .ORIG x3000.
- 2. Ensure your program ends with .END.
- 3. Your last instruction must be TRAP x25 (HALT).

Your submission should be structured as shown below:

Your report should be structured into the following sections:

- 1. Purpose
- 2. Principles
- 3. Procedure (e.g. bugs or challenges you encountered and how to solve them)
- 4. Result