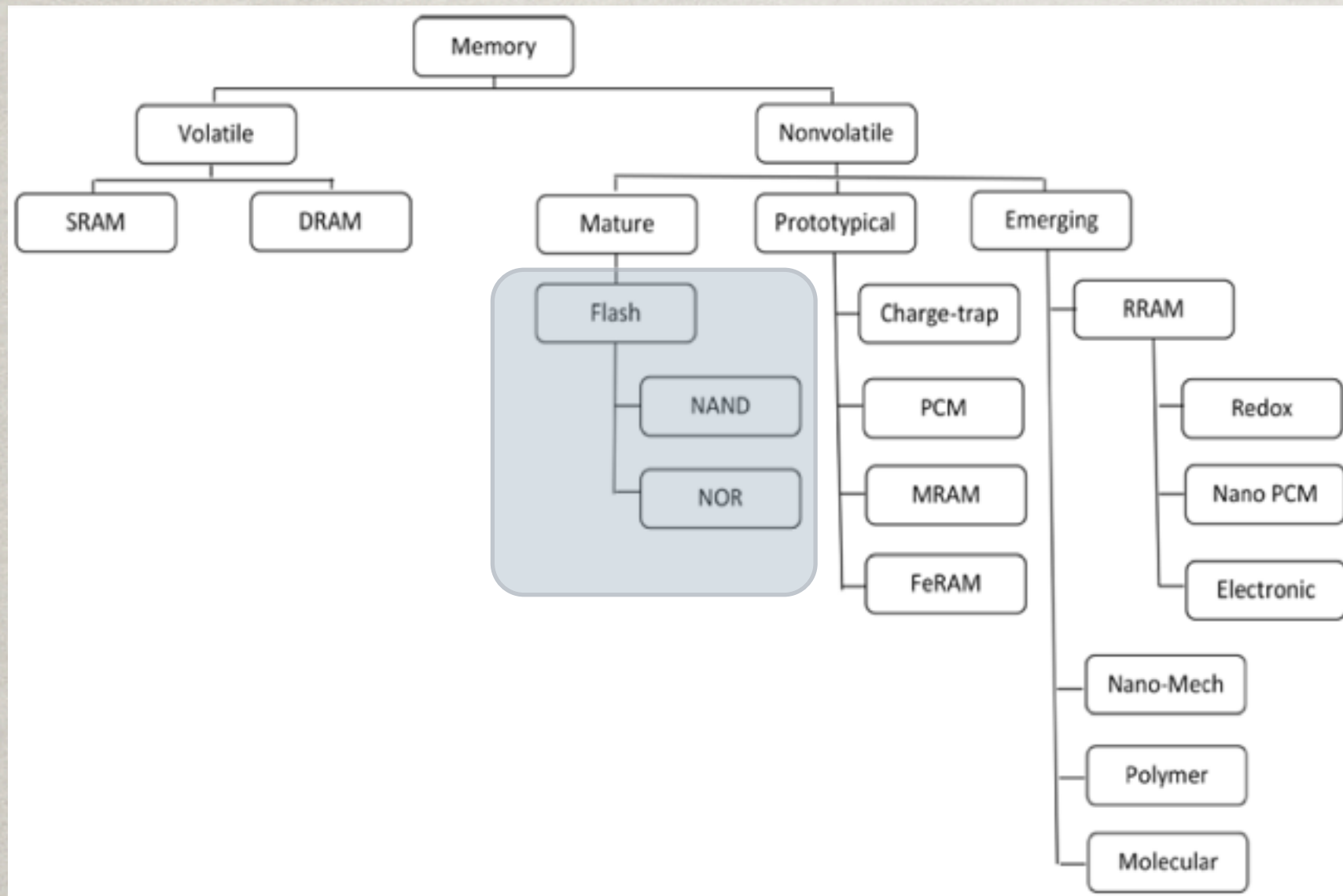


FLASH MEMORY RELIABILITY

EC579 PROJECT

JEFFREY KITTRIDGE
PEIWEN HU

INTRODUCTION

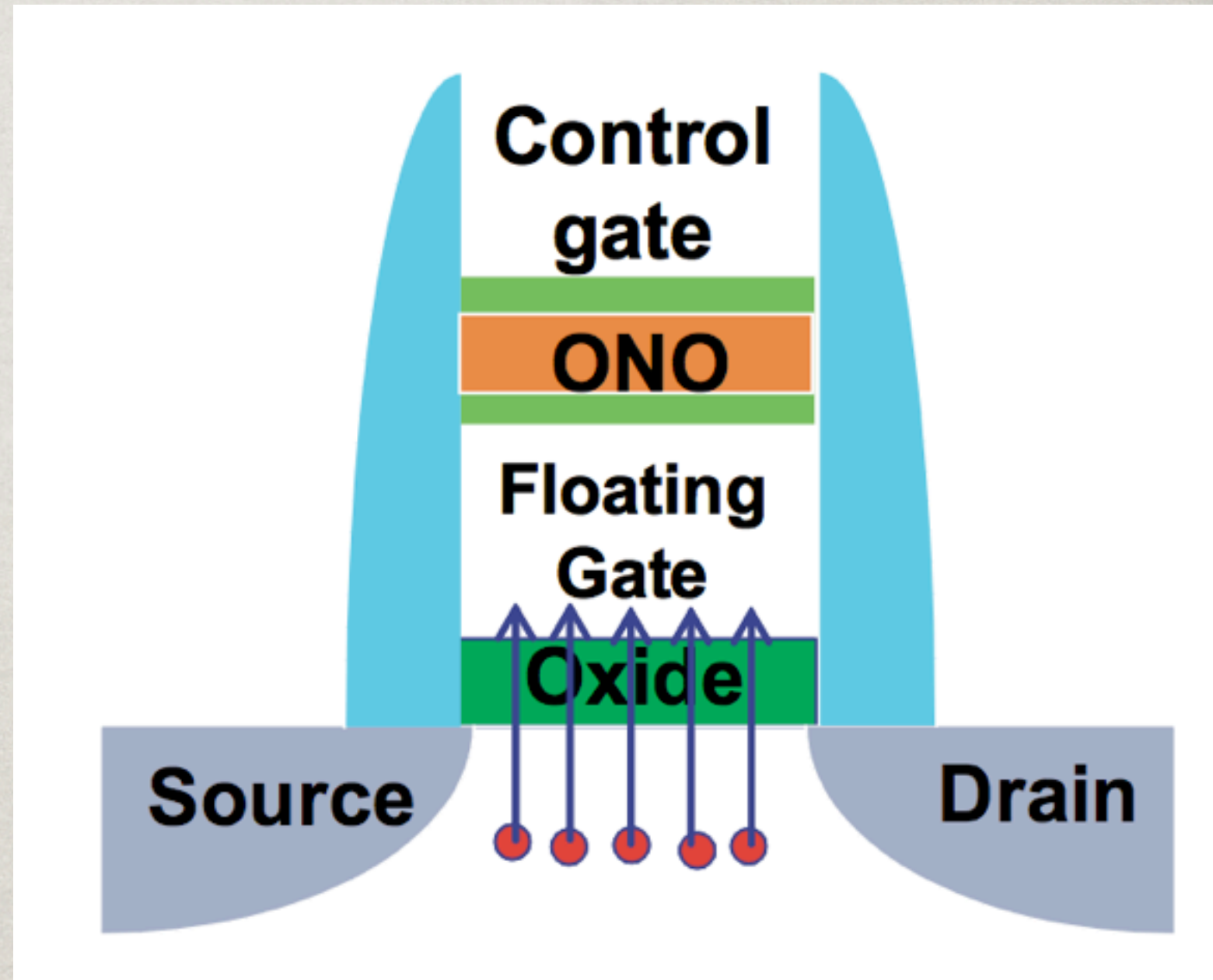


✿ Flash memory:
non-volatile

✿ Major storage
device widely
used

STRUCTURE

- ✱ MOS transistor + Floating Gate
- ✱ Floating Gate: a charge well
- ✱ Electrons go through “Tunnel Oxide”

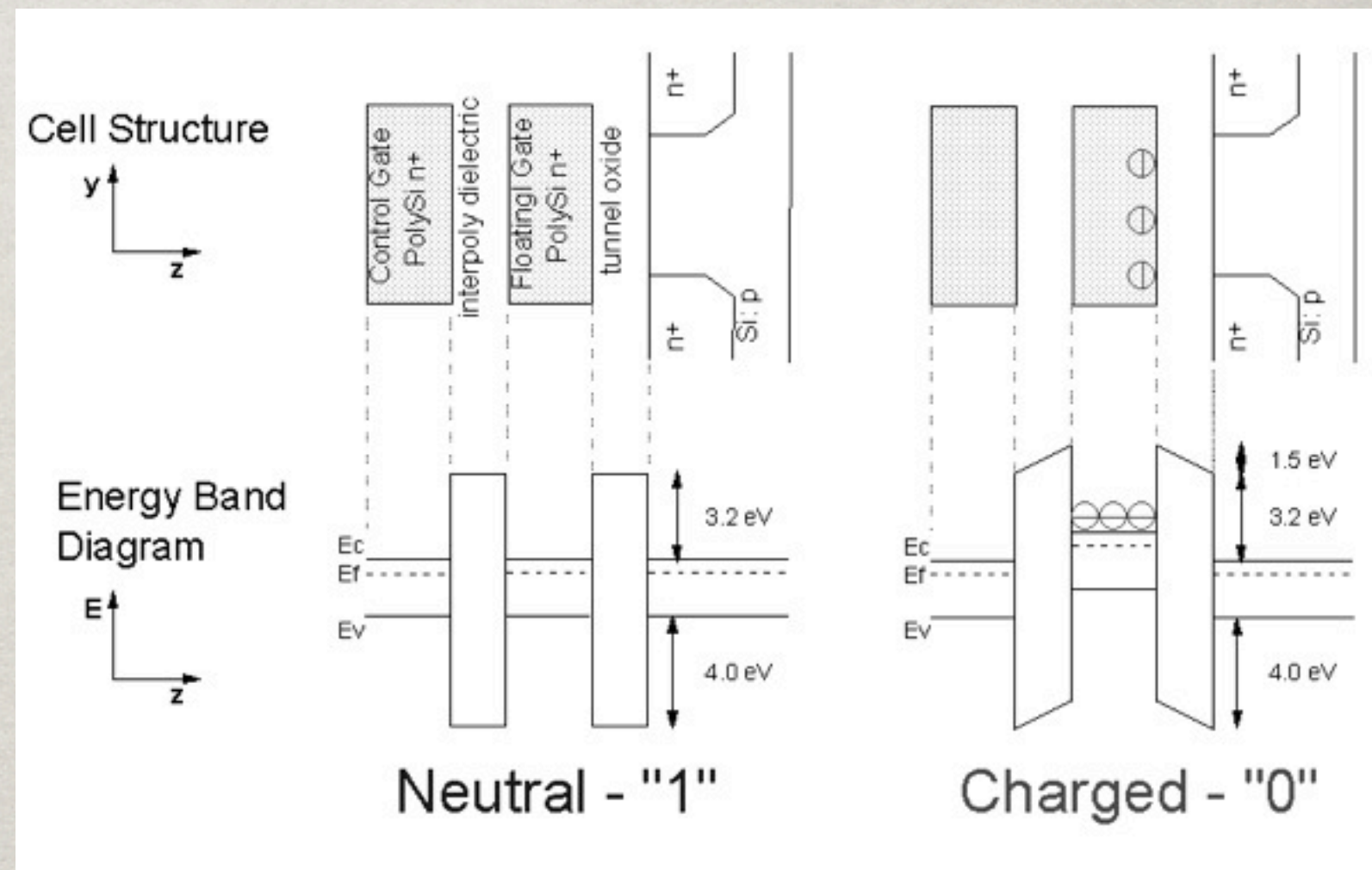


STATES: "1" AND "0"

Floating-gate charge

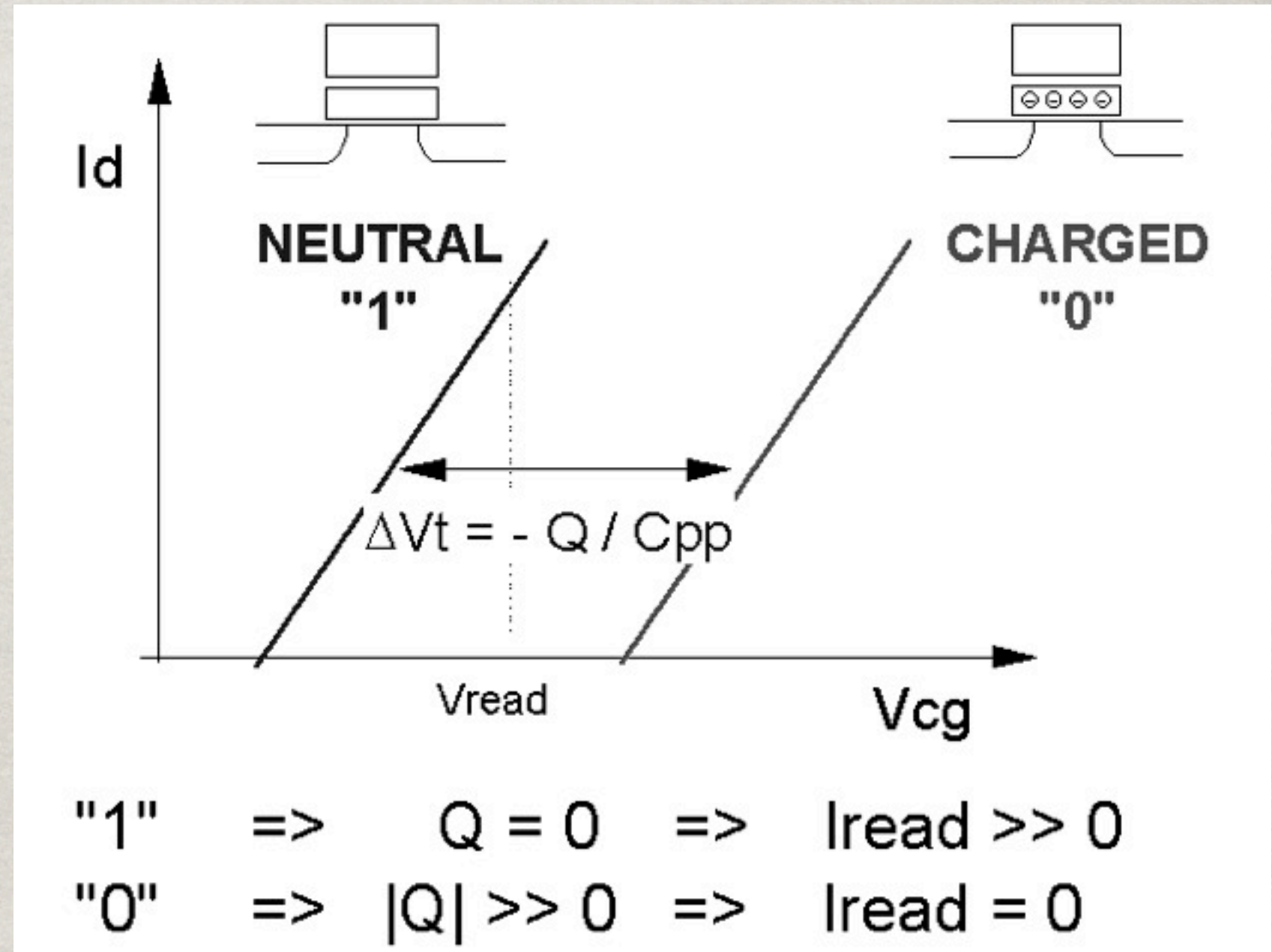
☀ Neutral: "1"

☀ Negative: "0"

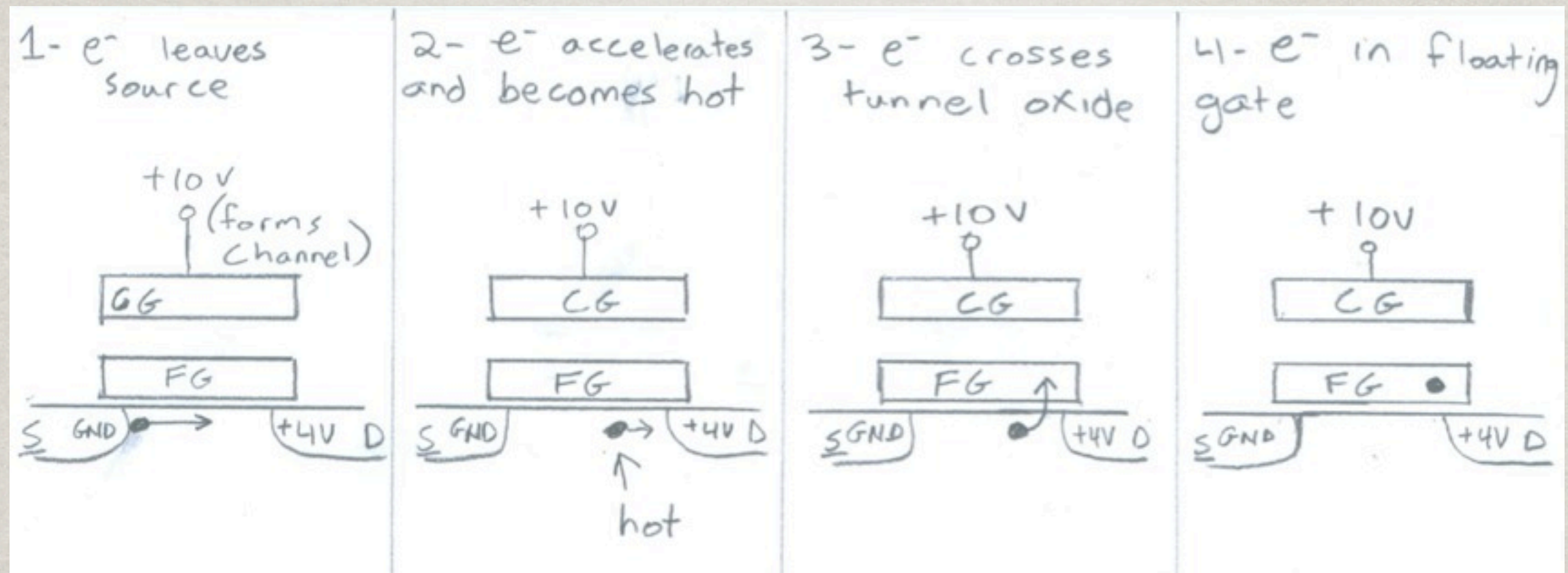


OPERATIONS: READING

- ⊗ Logic states:
 - ⊗ "1": Neutral
 - ⊗ "0": Negative
- ⊗ Threshold Voltage in between



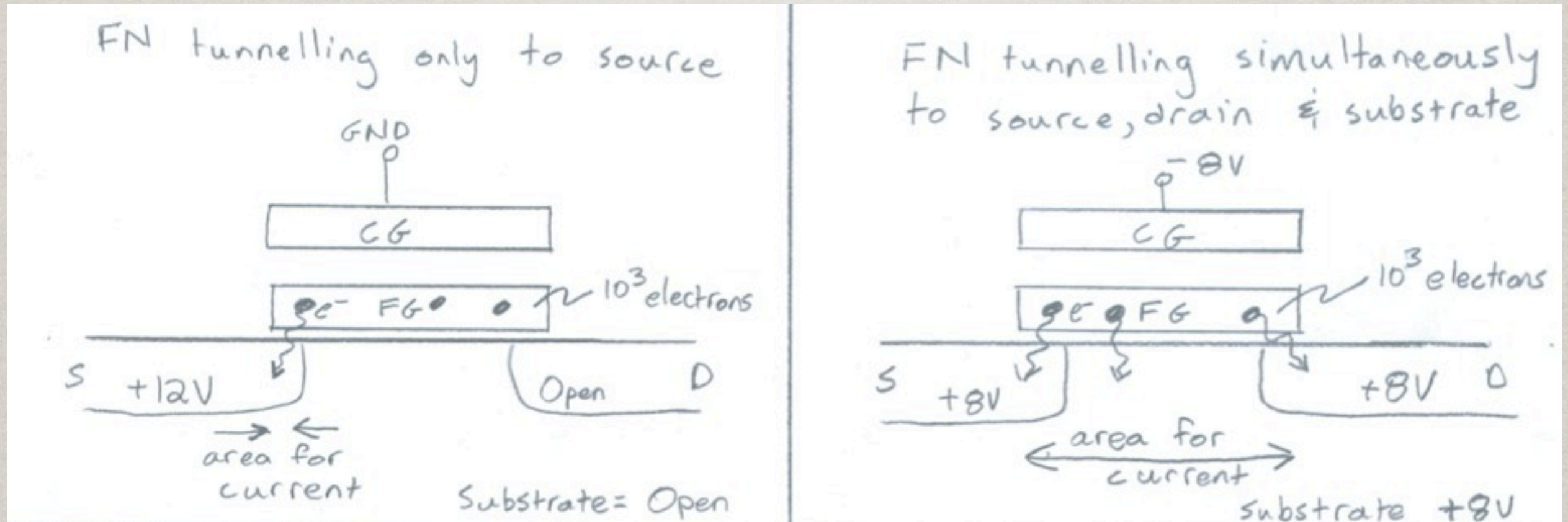
WRITING: CHANNEL HOT ELECTRON



✱ ~4V from drain to source for **accelerating**

✱ Attract electrons overcoming barrier

WRITING: FOWLER-NORDHEIM

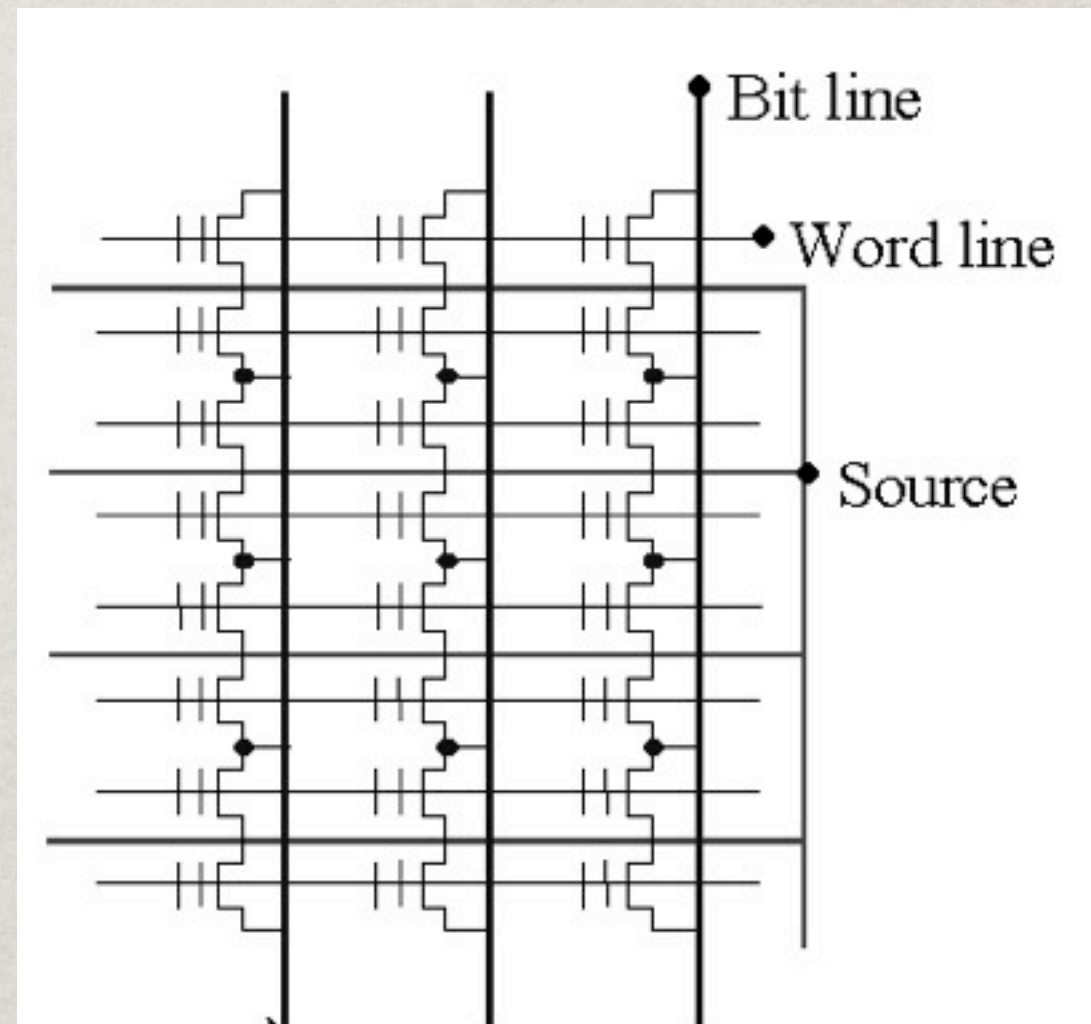


✱ Remove electrons with **strong electric field**

✱ Drain, source, substrate all low: lowest current

RELIABILITY: PROGRAM DISTURB

- ☼ Shared bit lines
- ☼ Shared word lines
- ☼ Disturb during programming

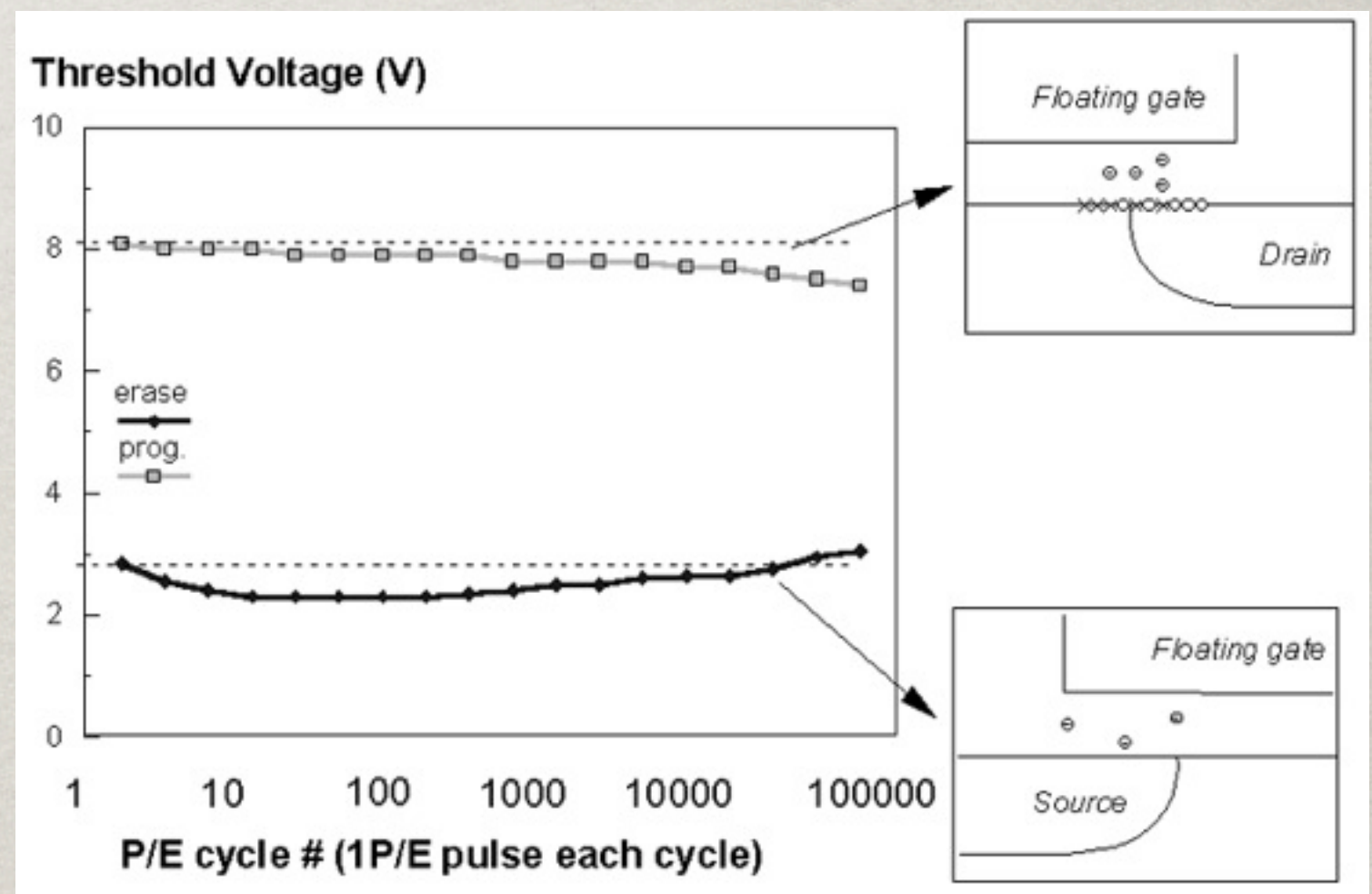


RELIABILITY: DATA RETENTION

- ✱ Defects in tunnel oxide
- ✱ Defects in the ONO layer
- ✱ Mobile ion contamination
- ✱ Release of fixed charge from insulating oxides

RELIABILITY: WRITING ENDURANCE

- ✻ Typically 5000+ writing cycles
- ✻ Main cause: tunnel oxide degradation



IMPROVEMENT: ERROR CHECKING CODE & WEAR LEVELING

- ✱ **ECC:** Error detection + Error correction

- ✱ Append extra information

- ✱ Detect error

- ✱ Correct error

- ✱ **Wear leveling:** Distribute writing evenly

IMPROVEMENT: FN TUNNELING VS. CHANNEL HOT ELECTRONS

- ✱ FN tunneling avoids using **hot electrons**
- ✱ FN tunneling has no **high current** around drain
- ✱ FN is **not for multilevel** programming due to constant control gate voltage
- ✱ FN tunneling accepts **thinner tunneling oxide**, which is prone to trap assisted tunneling

CONCLUSION&FUTURE

- ✱ Different types, depending on criticality
- ✱ Early integration of software and hardware
- ✱ Reliability will increase as technology matures
- ✱ Other advances in semiconductor will benefit
- ✱ Density: 3D approaches are being investigated