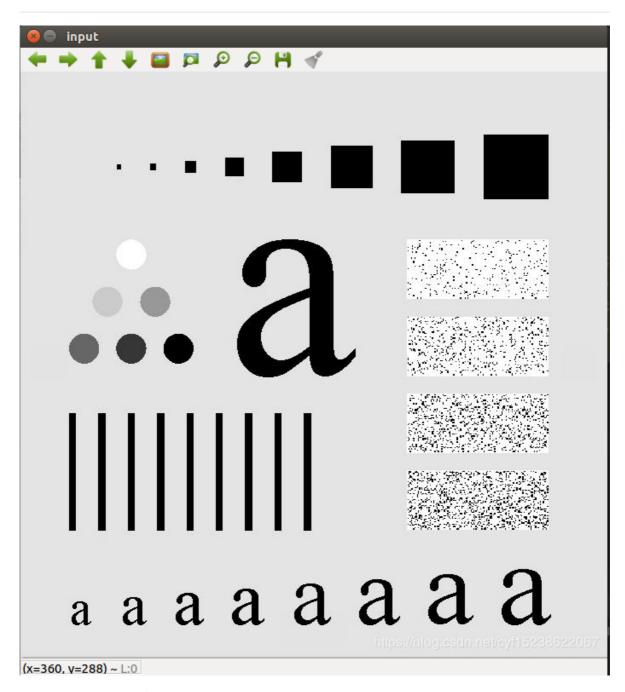
机器视觉作业6

SZ170320207

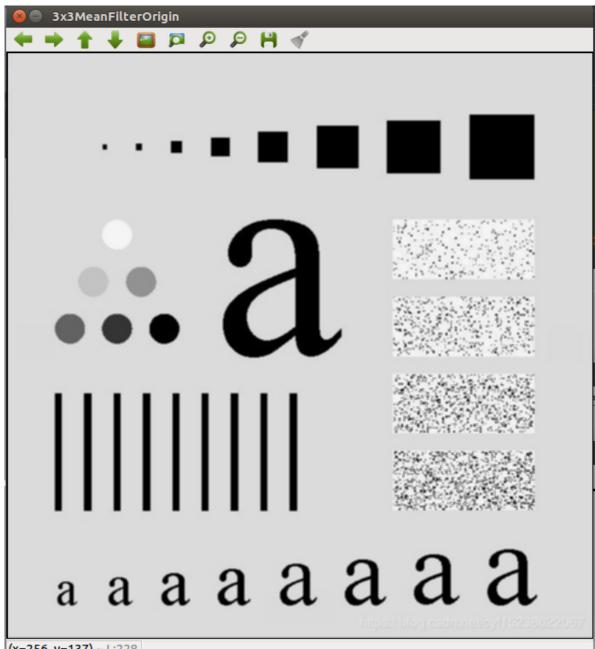
刘健恒

0.初始输入图片



1.定义法均值滤波

3x3



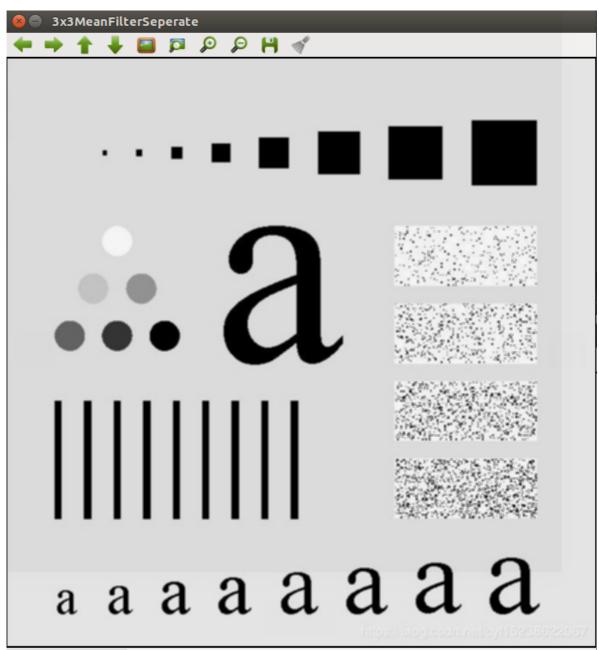
(x=256, y=137) ~ L:228



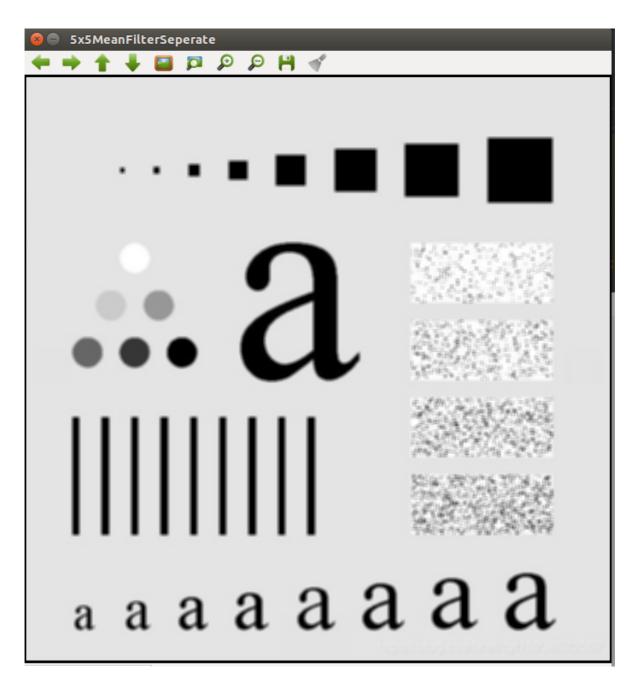
(x=657, y=0) ~ L:0

2.分离法均值滤波

3x3



(x=233, y=2) ~ L:227



3.滤波计算时间比较

3x3定义法均值滤波耗时: 0.0276813s 5x5定义法均值滤波耗时: 0.0721933s

3x3分离法均值滤波耗时: 0.0185196s 5x5分离法均值滤波耗时: 0.0245297s

可以看出通过使用分离法滤波能够大幅提高滤波的效率,并且随着模板的增大,提升性能更明显。

输出的滤波图片效果基本一致,没有发现明显的差别。

由此可见通过分配率进行分离计算滤波能够有效减少重复的运算,大幅的提高滤波的效率。

4.源码

```
// Created by chrisliu on 2020/4/9.
//
#include <iostream>
#include <opencv2/opencv.hpp>
#include <opencv2/core/core.hpp>
#include <opencv2/imgproc/imgproc.hpp>
#include <opencv2/highgui/highgui.hpp>
using namespace std;
using namespace cv;
void MeanFilterOrigin(Mat input, Mat &output, int size = 3)
    int rows = input.rows;
    int cols = input.cols;
    output = Mat::zeros(rows, cols, CV_8UC1);
    int temp = 0;
    int deriation = (size - 1) / 2;
    sizeNumber = size * size;
    //计时
    double time_consumed = cv::getTickCount();
    for (int i = 0; i < rows; i++)
        for (int j = 0; j < cols; j++)
        {
            //边缘检测
            if ((i - deriation) > 0 && (i + deriation) < rows && (j - deriation)
> 0 && (j + deriation) < cols)
            {
                for (int x = 0; x < size; x++)
                    for (int y = 0; y < size; y++)
                        temp += input.at<uchar>(i - deriation + y, j - deriation
+ x);
                    }
                output.at<uchar>(i, j) = temp / sizeNumber;
                temp = 0;
            }
        }
    time_consumed = (cv::getTickCount() - time_consumed) /
cv::getTickFrequency();
    cout << size << "x" << size << "定义法均值滤波耗时: " << time_consumed << "s"
<< end1;
}
void MeanFilterSeperate(Mat input, Mat &output, int size = 3)
    int rows = input.rows;
    int cols = input.cols;
    int mem1_output[rows][cols];
    //将数组归0
    memset(mem1_output, 0, sizeof(mem1_output));
```

```
int temp = 0;
    int deriation = (size - 1) / 2;
    sizeNumber = size * size;
    //计时
   double time_consumed = cv::getTickCount();
    //计算行
   for (int i = 0; i < rows; i++)
        for (int j = 0; j < cols; j++)
        {
            //边缘检测
           if ((j - deriation) > 0 && (j + deriation) < cols)
                for (int x = 0; x < size; x++)
                   temp += input.at<uchar>(i, j - deriation + x);
                mem1_output[i][j] = temp;
                temp = 0;
       }
   }
   int mem2_output[rows][cols];
    //将数组归0
   memset(mem2_output, 0, sizeof(mem2_output));
    //计算列
    for (int j = 0; j < cols; j++)
        for (int i = 0; i < rows; i++)
        {
            //边缘检测
           if ((i - deriation) > 0 && (i + deriation) < cols)
                for (int y = 0; y < size; y++)
                {
                    temp += mem1_output[i - deriation + y][j];
                mem2_output[i][j] = temp / sizeNumber;
                temp = 0;
           }
        }
    time_consumed = (cv::getTickCount() - time_consumed) /
cv::getTickFrequency();
    cout << size << "x" << size << "分离法均值滤波耗时: " << time_consumed << "s"
<< end1;
    for (int i = 0; i < rows; i++)
    {
        for (int j = 0; j < cols; j++)
           output.at<uchar>(i, j) = mem2_output[i][j];
        }
   }
}
```

```
int main(int argc, char **argv)
{
   VideoCapture capture;
   capture.open(0);
   if (!capture.isOpened())
        printf("摄像头没有正常打开,重新插拔工控机上当摄像头\n");
        return 0;
   }
   while (1)
    {
       Mat frIn =
imread("/home/chrisliu/ROS/learn_opencv/src/image_pkg/image/jiaozhun.jpg");
        cvtColor(frin, frin, CV_RGB2GRAY);
        imshow("input", frIn);
       Mat output(frIn.rows, frIn.cols, CV_8UC1);
        MeanFilterOrigin(frIn, output, 3);
        imshow("3x3MeanFilterOrigin", output);
        MeanFilterOrigin(frIn, output, 5);
        imshow("5x5MeanFilterOrigin", output);
        MeanFilterSeperate(frIn, output, 3);
        imshow("3x3MeanFilterSeperate", output);
        MeanFilterSeperate(frIn, output, 5);
        imshow("5x5MeanFilterSeperate", output);
        waitKey(0);
   return 0;
}
```