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第五章作业讲评



(/user/47491)

By 朱江超 (/user/47491) • 12-09 • 212次浏览



Lecture 5

MINIMUM SNAP TRAJECTORY GENERATION 作业讲解

主讲人 朱江超



Implement minimum snap in Matlab and C++/ROS

Homework 1.1: In matlab, use the quadprog QP solver, write down a minimum snap trajectory generator

Homework 1.2: In matlab, generate minimum snap trajectory based on the closed form solution

Homework 2.1: In C++/ROS, use the OOQP solver, write down a minimum snap trajectory generator

Homework 2.2: In C++/ROS, use Eigen, generate minimum snap trajectory based on the closed form solution



符号约定

d_order: 优化目标的阶数

n_order: 多项式的阶数

n_seg: 轨迹的段数

K: 导数的阶数计数器

j: 轨迹计数器

i: 多项式系数计数器

How to determine the trajectory order?

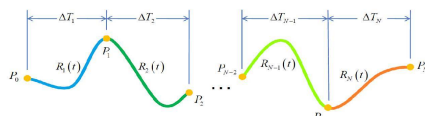
- Ensure smoothness at an order.
- Ensure continuity at an order.
- Minimize control input at an order.

This three items are **not** coupled!

- Minimum degree polynomial to ensure smoothness for one-segment trajectory:

- Minimum jerk: $N = 2 * 3(\text{jerk}) - 1 = 5$
- Minimum snap: $N = 2 * 4(\text{snap}) - 1 = 7$

- Minimum degree polynomial to ensure smoothness for k-segment trajectory:



Minimum jerk:

Constraints num: $3 + 3 + (k-1) = k + 5$

Unknowns num: $(N+1) * k$

$$(N+1) * k = k + 5 \quad N = \frac{5}{k}$$



HW 1.1

代码流程

```
function poly_coef = MinimumSnapQPSolver(waypoints, ts, n_seg, d_order)
    start_cond = [waypoints(1), 0, 0, 0];
    end_cond   = [waypoints(end), 0, 0, 0];

    #####
    % STEP 1: compute Q of p' Qp
    Q = getQ(n_seg, d_order, ts);

    #####
    % STEP 2: compute Aeq and beq
    [Aeq, beq] = getAbeq(n_seg, d_order, waypoints, ts, start_cond, end_cond);

    f = zeros(size(Q,1),1);
    poly_coef = quadprog(Q, f, [], [], Aeq, beq);
end
```



HW 1.1

getQ()

$$\begin{aligned}
 f(t) &= \sum_i p_i t^i \\
 \Rightarrow f^{(4)}(t) &= \sum_{i \geq 4} i(i-1)(i-2)(i-3) t^{i-4} p_i \\
 \Rightarrow (f^{(4)}(t))^2 &= \sum_{i \geq 4, l \geq 4} i(i-1)(i-2)(i-3) l(l-1)(l-2)(l-3) t^{i+l-8} p_i p_l \\
 \Rightarrow J(T) &= \int_0^T (f^{(4)}(t))^2 dt = \sum_{i \geq 4, l \geq 4} \frac{i(i-1)(i-2)(i-3) l(l-1)(l-2)(l-3)}{i+l-7} T^{i+l-7} p_i p_l \\
 \Rightarrow J(T) &= \int_0^T (f^{(4)}(t))^2 dt \\
 &= \begin{bmatrix} \vdots \\ p_i \\ \vdots \end{bmatrix}^T \begin{bmatrix} \vdots \\ \frac{i(i-1)(i-2)(i-3) l(l-1)(l-2)(l-3)}{i+l-7} T^{i+l-7} \\ \vdots \end{bmatrix} \begin{bmatrix} \vdots \\ p_l \\ \vdots \end{bmatrix} \\
 \Rightarrow J_j(T) &= \mathbf{p}_j^T \mathbf{Q}_j \mathbf{p}_j
 \end{aligned}$$

```

% d_order = 4;
% n_order = 7;
Q = [];
for j = 0:n_seg-1
    Qj = zeros(8,8);
    for i = 4:7
        for l = i:7
            Qj(i+1, l+1) = factorial(i)/factorial(i-4)* ...
                factorial(l)/factorial(l-4)* ...
                ts(j+1)^(i+l-7)/(i+l-7);

            if i ~= 1
                Qj(l+1, i+1) = Qj(i+1, l+1);
            end
        end
    end
    Q = blkdiag(Q, Qj);
end

```



HW 1.1

getAbeq()

- Derivative constraint for one polynomial segment
 - Also models waypoint constraint (0th order derivative)

$$\begin{aligned}
 f_j^{(k)}(T_j) &= x_j^{(k)} \\
 \Rightarrow \sum_{i \geq k} \frac{i!}{(i-k)!} T_j^{i-k} p_{j,i} &= x_{T,j}^{(k)} \\
 \Rightarrow \begin{bmatrix} \dots & \frac{i!}{(i-k)!} T_j^{i-k} & \dots \end{bmatrix} \begin{bmatrix} \vdots \\ p_{j,i} \\ \vdots \end{bmatrix} &= x_{T,j}^{(k)} \\
 \Rightarrow \begin{bmatrix} \dots & \frac{i!}{(i-k)!} T_j^{i-k} & \dots \end{bmatrix} \begin{bmatrix} \vdots \\ p_{j,i} \\ \vdots \end{bmatrix} &= \begin{bmatrix} x_{0,j}^{(k)} \\ p_{j,i} \\ x_{T,j}^{(k)} \end{bmatrix} \\
 \Rightarrow \mathbf{A}_j \mathbf{p}_j &= \mathbf{d}_j
 \end{aligned}$$

```

#####
% derivative constraints of start point
Aeq_start = zeros(4, n_all_poly);
for k = 0:3
    Aeq_start(k+1, k+1) = factorial(k);
end
beq_start = start_cond';

#####
% derivative constraints of end point
Aeq_end = zeros(4, n_all_poly);
start_idx_2 = (n_order+1)*(n_seg-1);
for k = 0:3
    for i = k:7
        Aeq_end(k+1, start_idx_2+i+1) = factorial(i)/factorial(i-k)...
            *ts(n_seg)^(i-k);
    end
end
beq_end = end_cond';

#####
% position constraints of middle waypoints
Aeq_wp = zeros(n_seg-1, n_all_poly);
beq_wp = zeros(n_seg-1, 1);
for j = 0:n_seg-2
    start_idx_2 = (n_order+1)*(j+1);
    Aeq_wp(j+1, start_idx_2+1) = 1.0;
    beq_wp(j+1, 1) = waypoints(j+2);
end

```



HW 1.1

getAbeq()

- Continuity constraint between two segments:
 - Ensures continuity between trajectory segments when no specific derivatives are given

$$f_j^{(k)}(T_j) = f_{j+1}^{(k)}(T_j)$$

$$\Rightarrow \sum_{i \geq k} \frac{i!}{(i-k)!} T_j^{i-k} p_{j,i} - \sum_{l \geq k} \frac{l!}{(l-k)!} T_j^{l-k} p_{j+1,l} = 0$$

$$\Rightarrow \left[\dots \frac{i!}{(i-k)!} T_j^{i-k} \quad \dots \quad -\frac{l!}{(l-k)!} T_j^{l-k} \quad \dots \right] \begin{bmatrix} p_{j,i} \\ \vdots \\ p_{j+1,l} \\ \vdots \end{bmatrix} = 0$$

$$\Rightarrow [A_j \quad -A_{j+1}] \begin{bmatrix} P_j \\ P_{j+1} \end{bmatrix} = 0$$

```
#####
% continuity constraints of middle waypoints
Aeq_con = zeros((n_seg-1)*d_order, n_all_poly);
beq_con = zeros((n_seg-1)*d_order, 1);
for k = 0:3
    for j = 0:n_seg-2
        for i = k:7
            start_idx_1 = (n_seg-1)*k;
            start_idx_2 = (n_order+1)*j;
            Aeq_con(start_idx_1+j+1, start_idx_2+i+1) = ...
                factorial(i)/factorial(i-k)*ts(j+1)^(i-k);
            if i == k
                Aeq_con(start_idx_1+j+1, start_idx_2+(n_order+1)+i+1) = ...
                    -factorial(i);
            end
            % the same as the following expression
            % Aeq_con(start_idx_1+j+1, start_idx_2+(n_order+1)+i+1) = ...
            %             -factorial(i)/factorial(i-k)*0^(i-k);
        end
    end
end
```



HW 1.1

visualize

```
% display the trajectory
X_n = [];
Y_n = [];
k = 1;
tstep = 0.01;
for i=0:n_seg-1
    #####
    % STEP 3: get the coefficients of i-th segment of both x-axis
    % and y-axis
    start_idx = n_poly_perseg * i;
    Pxi = poly_coef_x(start_idx+1 : start_idx+n_poly_perseg, 1);
    Pxi = flipud(Pxi);
    Pyi = poly_coef_y(start_idx+1 : start_idx+n_poly_perseg, 1);
    Pyi = flipud(Pyi);
    for t=0:tstep:ts(i+1)
        X_n(k) = polyval(Pxi, t);
        Y_n(k) = polyval(Pyi, t);
        k = k+1;
    end
end
end
```

HW 1.2

代码流程

- We have $\mathbf{M}\mathbf{p}=\mathbf{d}$, where \mathbf{M} is a mapping matrix that maps polynomial coefficients to derivatives
- Use a selection matrix \mathbf{C} to separate free (\mathbf{d}_p) and constrained (\mathbf{d}_F) variables
 - Free variables : derivatives unspecified, only enforced by continuity constraints

$$\begin{bmatrix} \mathbf{d}_1 \\ \vdots \\ \mathbf{d}_M \end{bmatrix} = \mathbf{C}^T \begin{bmatrix} \mathbf{d}_F \\ \mathbf{d}_p \end{bmatrix} \quad J = \begin{bmatrix} \mathbf{d}_F \\ \mathbf{d}_p \end{bmatrix}^T \underbrace{\mathbf{C}\mathbf{M}^{-T}\mathbf{Q}\mathbf{M}^{-1}\mathbf{C}^T}_{\mathbf{R}} \begin{bmatrix} \mathbf{d}_F \\ \mathbf{d}_p \end{bmatrix} = \begin{bmatrix} \mathbf{d}_F \\ \mathbf{d}_p \end{bmatrix}^T \begin{bmatrix} \mathbf{R}_{FF} & \mathbf{R}_{FP} \\ \mathbf{R}_{PF} & \mathbf{R}_{PP} \end{bmatrix} \begin{bmatrix} \mathbf{d}_F \\ \mathbf{d}_p \end{bmatrix}$$

- Turned into an unconstrained quadratic programming that can be solved in closed form:

$$J = \mathbf{d}_F^T \mathbf{R}_{FF} \mathbf{d}_F + \mathbf{d}_F^T \mathbf{R}_{FP} \mathbf{d}_p + \mathbf{d}_p^T \mathbf{R}_{PF} \mathbf{d}_F + \mathbf{d}_p^T \mathbf{R}_{PP} \mathbf{d}_p$$

$$\mathbf{d}_p^* = -\mathbf{R}_{PP}^{-1} \mathbf{R}_{FP}^T \mathbf{d}_F$$

HW 1.2

getM()

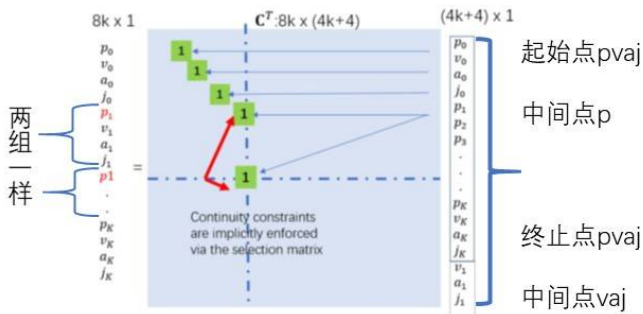
$$\mathbf{M}_i \mathbf{p}_j = \mathbf{d}_j$$

$$f_j^{(k)}(T_j) = x_j^{(k)} \Rightarrow \sum_{i \geq k} \frac{i!}{(i-k)!} T_j^{i-k} p_{j,i} = x_{T,j}^{(k)}$$

```
M = [];
d_order = 4;
n_order = 7;
for j = 0:n_seg-1
    Mj = zeros(8, 8);
    for k = 0:3
        Mj(k+1, k+1) = factorial(k);
        for i = k:7
            Mj(4+k+1, i+1) = factorial(i)/factorial(i-k)*ts(j+1)^(i-k);
        end
    end
    M = blkdiag(M, Mj);
end
```

HW 1.2

getCt()



```

%=====
% Ct for start point
d_order = 4;
Ct_start = zeros(d_order, d_order*(n_seg+1));
Ct_start(:, 1:d_order) = eye(d_order);

%=====
% Ct for middle points
Ct_mid = zeros(2*d_order*(n_seg-1), d_order*(n_seg+1));
for j = 0:n_seg-2
    Cj = zeros(d_order, d_order*(n_seg+1)); % (j+1)th traj's pos
    Cj(1, d_order+j+1) = 1;
    start_idx_2 = 2*d_order+n_seg-1+3*j; % (j+1)th traj's vel, acc, jerk
    Cj(2:d_order, start_idx_2+1:start_idx_2+3) = eye(d_order-1);
    start_idx_1 = 2*d_order*j;
    Ct_mid(start_idx_1+1:start_idx_1+2*d_order, :) = [Cj;Cj];
end

%=====
% Ct for end point
Ct_end = zeros(d_order, d_order*(n_seg+1));
Ct_end(:, d_order+n_seg:2*d_order+n_seg-1) = eye(d_order);

```

HW 2.1

OOQP库的安装

参考: <https://github.com/HKUST-Aerial-Robotics/Teach-Repeat-Replan>

需要的文件: 切换到experiment分支 installation/OOQP.zip ma27-1.0.0.tar.gz

安装步骤: 见master分支下的README.md

调用方法: 参考OOQP/examples/QpGen/cplusplus/example.c

或Teach-Repeat-Replan 工程中的代码

ROS package: ooqp_eigen_interface

代码: https://github.com/zhujiangchao/ooqp_eigen_interface

安装步骤: build OOQP and ma27 with the -fPIC option

修改CmakeList.txt

调用方法: bool result = ooqpei::OoqpEigenInterface::solve(Q, c, A, b, l, u, x);

贡献学员: caomuqing



HW 2.1

Thanks for listening!

➔ 4 回复



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回复



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