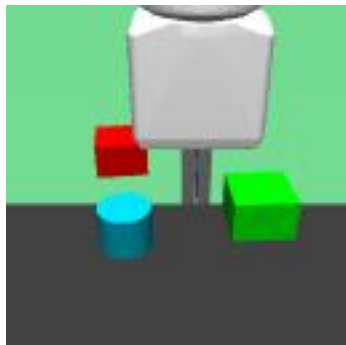
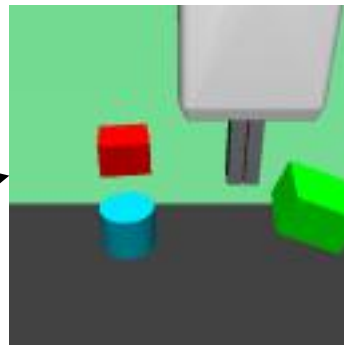


Frame t



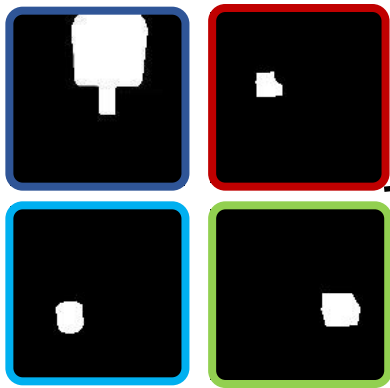
Frame t+1



Optical Flow



Object Representations



Object Representations

