中山大学软件学院 2010 级软件工程专业(2013 春季学期)

《软件系统分析与设计》期末考试试题(样卷)

(考试形式: 开卷 考试时间: 2 小时)



《中山大学授予学士学位工作细则》第六条

考试作弊不授予学士学位

方向:	姓名:	学号:	
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出卷:		审核:	

注意:答案一定要写在答卷中,写在本试题卷中不给分。本试卷要和答卷一起交回。

- 一、单选题(60 marks, 3 marks each)
- 1. How many statements are true?
- (1) The UML is the de facto $standard\ diagramming\ notation$ for drawing or presenting software model. 不确定 P8
- (2) In Design Class Diagram(DCD), a association line between classes may has an association name. F P182 关联线表示的属性,不需要关联名称
- (3) UML property-string denote characteristic of UML Attributes of UML Class. 不确定 P188 特性是表示元素特征的已命名的值

A 0, B 1, C 2, D 3

- 2. How many statements are true?
- (1) The precondition of buy drink for a vending machine(售货机) is "OK" displayed. F找不到证据
- (2) **Software engineering** is the application of a systematic, disciplined, quantifiable approach to develop software. $T \not \equiv X$
- (3) In DCD, use a navigability arrow(导航箭头) to indicate that a Register object has an attribute of one Sale object. T p182 导航箭头由源对象指向目标对象,表示register的一个属性是sale对象

A 0, B 1, C 2, D 3

- 3. How many statements are true?
- (1) Finding conceptual classes with noun phrase identification is a useful technique. T 通过识别名词短语寻找概念类
- (2) XP "story card" practice is acceptable for catching requirements in UP. T test 0里面有解释
- (3) In GoF Composite pattern, the whole object and its part objects have the same interface. T P328 定义组合和原子对象的类,使它们实现相同的接口

A 0, B 1, C 2, D 3

- 4. How many statements are true?
- (1) Arrow line indicates the relation of a user use use cases in UML Use Case Diagram. F用例图里面不需要箭头
- (2) Informally, a use case is a specific sequence of actions and interactions between actors and the system. F 场景是参与者和系统之间的一系列特定的活动和交互用例是一组相关的成功和失败场景集合

5. How many statements are true? (1) The requirements and object-oriented analysis focused on learning to do the thing right. F do the right thing P143 (2) In software design, Aggregation over Composition F 组合优于聚合 P191 (3) Spend significant time doing class diagrams than UML interactive diagrams. F应该把时间花费在交互图上,而不仅是类图上 P159 A 0, B 1, C 2, D 3 6. How many statements are true? (1) It is more than "a few" weeks long for most projects in Inception. F P39 (2) A "/" symbol before the attribute name is wrong in domain model. F见test0 (3) In Agile modeling, a suitable iteration length is two to six weeks time box. A 0, B 1, C 2, D 3 7. How many statements are true? (1) To implement a singleton class, we prefer eager initialization. F 实现单实例,一般用I azy (2) During *OOA*, there is an emphasis on finding and describing the objects or conception in the problem domain. T在OOA中,强调的是在问题领域内发现和描述对象(或概念) P5 (3) "Find Product Help" with underline in a use case text means emphasis. F 见test0 A 0, B 1, C 2, D 3 8. How many statements are true? (1) Use Case name must start with a verb. T用例名称以动词开始 P50 (2) In Agile Principles, our *highest priority* is early and continuously delivers valuable software to customer. T It est 0 (3) A domain model can show UI elements and database in a business project. F 软件制品如窗口罩 A 0, B 1, C 2, D 3 9. How many statements are true? (1) In elaboration, we do not need deliver a runnable product to user for testing. F 大多数需求分析是在细化阶段进行的,并且伴以具有产品品质的早期编程和测试 P37 (2) "+doSomething (b:B)" of class A means that the class A dependent on the class B. T 但我找不到出处 (3) In the UP, requirements are categorized according to the FURPS+ model. T 在统 A 0, B 1, C 2, D 3 10. How many statements are true? (1) In Design Class Diagram (DCD), attributes are usually assumed private if no visibility is given. T 如果没有给出可见性,则通常假设属性为私有。P182 (2) SSD should involving other external systems. In general, the external

system place at the **left** of the ":system".F 应该是放在右边 P129和P297对比来看 (3) The sequence of software development in UP should be: 1) define the

requirements; 2) design the architecture; 3) implement. F P39

A 0, B 1, C 2, D 3

(3) "condition: actions ..." structure can be used to describe a Use case

Main Success Scenario, F 主成功场景是无条件的成功场景 P50

A 0, B 1, C 2, D 3

二、分析设计题(40 marks, 10 marks each)

Read the following material carefully, and then do the tasks.(请用中文作答)

材料大致如 lab2

Task1: Describe the steps to find use cases.

Task2: Drawing a Use Case Diagram according to the material.