Polytechnic Institute of NYU

Computer Science and Engineering

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Jiankai Dang, Poly #:

Zhuoran Yu, Poly #: 0489525

Assignment #3 Web Search Engine Report

1. **How to Implement a Search Engine: Crawl Web Pages**

*Building Web Crawler is assignment #1. It is somehow relative to this assignment. So in Part 1, we will briefly talk about crawler, and then talk about how it connects to this assignment.*

* 1. **Crawler**

Crawler, also named spider, is a program to collect data on the web. It tries to download all files it could research on the web site and store.

* 1. **Data**

Crawler downloads pages. Save a number of pages in one file. Compress these files and store them. The data given to us for assignment 3 is not the data set we crawl in Assignment #1. Due to this reason there are some features we want to do but cannot in this assignment.

* 1. **More about Data: Duplicate Contents**

In assignment #3, we add a feature that program check duplicate contents in result set. If the load is huge, it is not an efficient way to do duplicate detecting in query processing part. Instead we should detect duplicate contents when store files. If so, the duplicate detecting in query processing part would be more efficient.

* 1. **More about Data: Update**

In practice, a search engine should not be “static”. The crawler is always downloading web pages, adding them into storage. At the same time, we should always be updating our index and show latest result to customers. In this assignment, we could not do this since the data set is static.

1. **How to Implement a Search Engine: Build Index**
2. **How to Implement a Search Engine: Query Processing**
3. **About Programs: High-level Structure**
4. **About Programs: Modules**
5. **About Programs: Files in details**
6. **Search In Action: How to Run it**
7. **Search In Action: Experiment**
8. **Search In Action: Limitation:**