

Software specifications

Chapter number	Software required (With version)	Free/Proprietary	If proprietary, can code testing be performed using a trial version	If proprietary, then cost of the software	Download links to the software	Hardware specifications	OS required
1	Node	Free			http://nodejs.org/		Windows/ Linux/ OSX
1	Yeoman	Free			http://yeoman.io/		Windows/ Linux/ OSX
1	Bower	Free			http://bower.io/		Windows/ Linux/ OSX
1	Grunt	Free			http://gruntjs.com/using-the-cli		Windows/ Linux/ OSX
9	Webstorm	Proprietary	Yes	U\$99.00	http://www.jetbrains.com/webstorm/		Windows/ Linux/ OSX

Detailed installation steps (software-wise)

The steps should be listed in a way that it prepares the system environment to be able to test the codes of the book.

1. Node.js:
 - a. Go to: <http://nodejs.org/download/>
 - b. Choose your platform.

- c. Follow the installation steps.
- d. Additional information can be found here: <https://github.com/joyent/node/wiki/Installing-Node.js-via-package-manager> for installation through package manager.

2. Yeoman

- a. After Node.js installed
- b. Open your Terminal/Shell window and Type: `npm install -g yo`
- c. Additional informations can be found here: <http://yeoman.io/learning/index.html> for each platform.

3. Grunt

- a. Open your Terminal/Shell window and Type: `npm install -g grunt-cli`

Additional informations can be found here: <http://gruntjs.com/getting-started> for each platform.

4. Bower

- a. Open your Terminal/Shell window and Type: `npm install -g bower`

Additional informations can be found here: <http://bower.io/#install-bower> for each platform.

5. WebStorm

- a. Go to: <http://www.jetbrains.com/webstorm/>
- b. Choose your platform.
- c. Follow the installation steps.

Additional informations can be found here: <https://www.jetbrains.com/webstorm/features/> for each platform.

NOTE: Tools from 1 to 4 can be installed together with the following command:

```
npm install -g yo bower grunt-cli
```