

T-SNE

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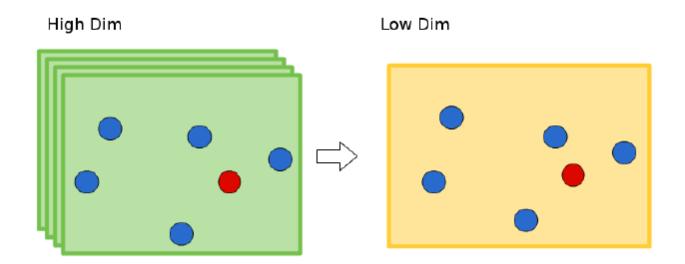
Outline

- I. Stochastic Neighbor Embedding
- II. t-Distributed Stochastic Neighbor Embedding
- III. Accelerating t-SNE using Tree-Based Algorithms



• I. Stochastic Neighbor Embedding

Preserve the neighborhood





• I. Stochastic Neighbor Embedding

•First convert the high-dimensional Euclidean distances between datapoints into probabilities that represent similarities.

*Similarity of datapoints in High Dimension

$$p_{j|i} = \frac{\exp(-\|x_i - x_j\|^2 / 2\sigma_i^2)}{\sum_{k \neq i} \exp(-\|x_i - x_k\|^2 / 2\sigma_i^2)}$$

*Similarity of datapoints in Low Dimension

$$q_{j|i} = \frac{\exp(-\|y_i - y_j\|^2)}{\sum_{k \neq i} \exp(-\|y_i - y_k\|^2)}.$$

To evaluate a map:

-- Compute the Kullback-Leibler divergence between the probabilities in the high-dimensional and low-dimensional spaces

• I. Stochastic Neighbor Embedding

Cost function:

$$C = \sum_{i} KL(P_i||Q_i) = \sum_{i} \sum_{j} p_{j|i} \log \frac{p_{j|i}}{q_{j|i}}$$

Perplexity:

$$Perp(P_i) = 2^{H(P_i)}$$

$$H(P_i) = -\sum_j p_{j|i} \log_2 p_{j|i}$$

Gradient:

$$\frac{\delta C}{\delta y_i} = 2\sum_{j} (p_{j|i} - q_{j|i} + p_{i|j} - q_{i|j})(y_i - y_j)$$

$$\mathcal{Y}^{(t)} = \mathcal{Y}^{(t-1)} + \eta \frac{\delta C}{\delta \mathcal{Y}} + \alpha(t) \left(\mathcal{Y}^{(t-1)} - \mathcal{Y}^{(t-2)} \right)$$

High-dimensional map:

$$p_{ij} = \frac{\exp(-\|x_i - x_j\|^2 / 2\sigma^2)}{\sum_{k \neq l} \exp(-\|x_k - x_l\|^2 / 2\sigma^2)}$$

Low-dimensional map:

$$q_{ij} = \frac{\left(1 + \|y_i - y_j\|^2\right)^{-1}}{\sum_{k \neq l} \left(1 + \|y_k - y_l\|^2\right)^{-1}}.$$

Why a Student-t distribution:

--dissimilar points have to be modeled as too far apart in the map

Cost function:

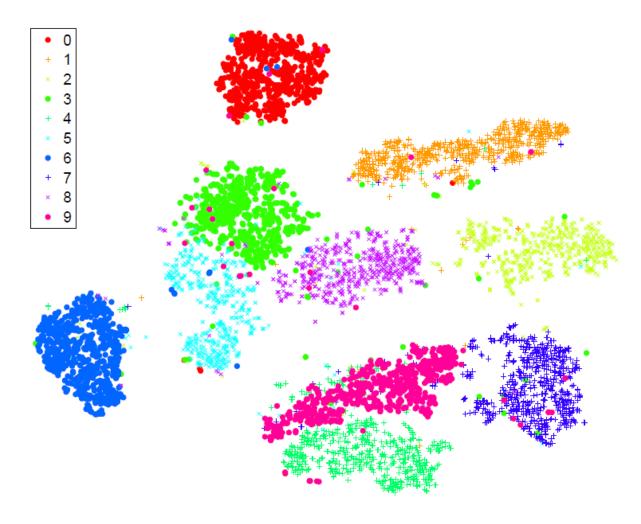
$$C = KL(P||Q) = \sum_{i} \sum_{j} p_{ij} \log \frac{p_{ij}}{q_{ij}}$$

- Large p_{ij} modeled by small q_{ij} : Large penalty
- Small p_{ij} modeled by large q_{ij} : Small penalty
- t-SNE mainly preserves local similarity structure of the data

Gradient:

$$\frac{\delta C}{\delta y_i} = 4 \sum_{j} (p_{ij} - q_{ij}) (y_i - y_j) (1 + ||y_i - y_j||^2)^{-1}$$





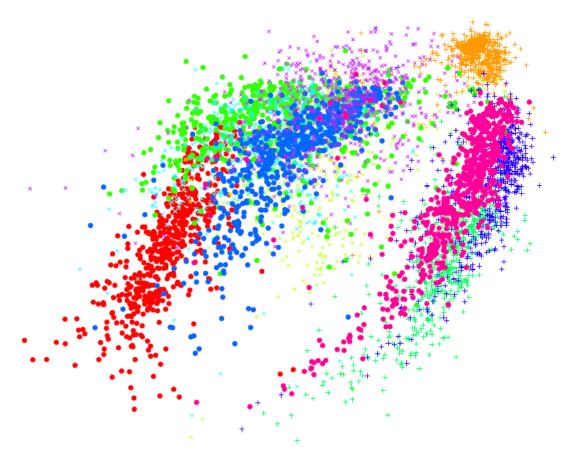
(a) Visualization by t-SNE.





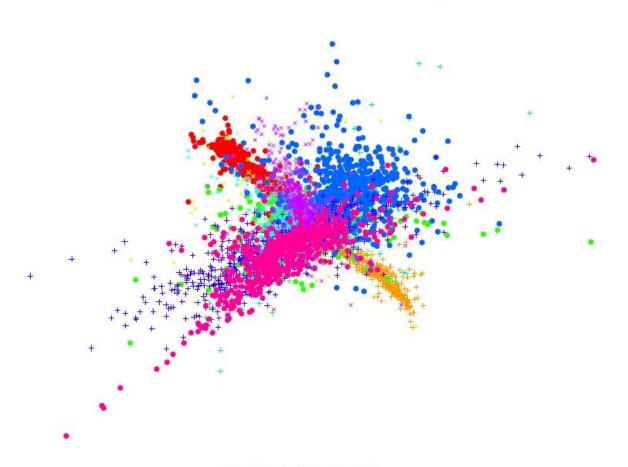
(b) Visualization by Sammon mapping.





(a) Visualization by Isomap.





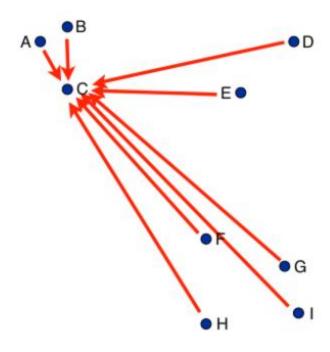
(b) Visualization by LLE.



• III. Accelerating t-SNE using Tree-Based Algorithms

Gradient interpretation:

$$\frac{\delta C}{\delta v_i} = 4 \sum_{i} (p_{ij} - q_{ij}) (y_i - y_j) \left(1 + ||y_i - y_j||^2 \right)^{-1}$$



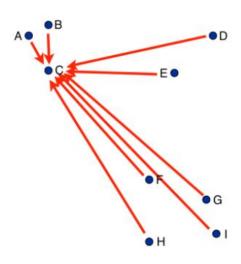


• III. Accelerating t-SNE using Tree-Based Algorithms

Barnes-Hut Approximation

--Many of the pairwise interactions between points are very similar

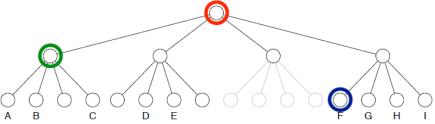
Consider three points \mathbf{y}_i , \mathbf{y}_j , and \mathbf{y}_k with $\|\mathbf{y}_i - \mathbf{y}_j\| \approx \|\mathbf{y}_i - \mathbf{y}_k\| \gg \|\mathbf{y}_j - \mathbf{y}_k\|$





• III. Accelerating t-SNE using Tree-Based Algorithms

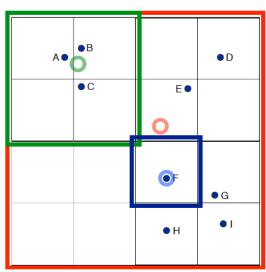
Barnes-Hut Approximation



--Summary

$$\frac{r_{cell}}{\|\mathbf{y}_i - \mathbf{y}_{cell}\|^2} < \theta$$

is a threshold that trades o speed and accuracy

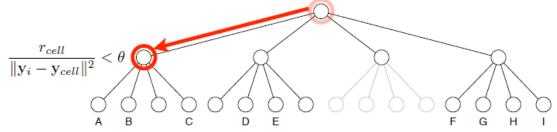




• III. Accelerating t-SNE using Tree-Based

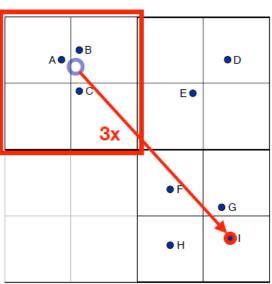
Algorithms

Dual-tree Approximation



--Summary

$$\frac{\max(r_{cell-A}, r_{cell-B})}{\|\mathbf{y}_{cell-A} - \mathbf{y}_{cell-B}\|^2} < \theta$$



Bibliography

- [1] Visualizing Data using t-SNE
- [2] Accelerating t-SNE using Tree-Based Algorithms



Thanks!

