

CG2271 Real-Time Operating Systems**Tutorial 5**

In this tutorial, we are going to cover many of the important aspects of Scheduling and Concurrency.

Q1. Assume three periodic tasks $T1 = (3, 9, 9)$, $T2 = (5, 18, 18)$, and $T3 = (4, 12, 12)$ where the information represents (WCET, Deadline, Period). Demonstrate that a feasible schedule based on fixed priorities exists or prove that one cannot exist.

Q2. Given a set of tasks with the following specifications:

Task	C_i	P_i
T1	2	6
T2	3	8
T3	4	15

- a) What is the CPU utilization of this set of tasks?
- b) Is this set of tasks RMS schedulable under the utilization bound criteria?
- c) Schedule the tasks using RMS

Q3. In the Lab, you explored the use of Mutexes to control access to the shared resource, the RGB LED.

This is the snippet of the thread with the use of the mutex.

```
103 /*-----  
104  * Application led_red thread  
105  *-----  
106 void led_red_thread (void *argument) {  
107  
108     // ...  
109     for (;;) {  
110         osMutexAcquire(myMutex, osWaitForever);  
111  
112         ledControl(RED_LED, led_on);  
113         osDelay(1000);  
114         ledControl(RED_LED, led_off);  
115         osDelay(1000);  
116  
117         osMutexRelease(myMutex);  
118     }  
119 }  
120 /*-----
```

The second parameter for `osMutexAcquire()` is a timeout value which is currently set to `osWaitForever`. What if that value is now changed to 0?

- What is the significance of this change?
- Show how the code in the thread must be modified with the timeout value changed to 0?

THE END