

Analysis and Design of Algorithms



Algorithms
CS3230
G23330

Tutorial

Week 10

Dynamic Programming algorithm paradigm (Recap)



- Expressing the solution recursively
- Overall there are only small (maybe polynomial) number of subproblems
- But there is a huge overlap among the subproblems. So the recursive algorithm takes exponential time (solving same subproblem multiple times)
- So we compute the recursive solution iteratively in a bottom-up fashion. This avoids wastage of computation and leads to an efficient implementation

A Convex Polygon

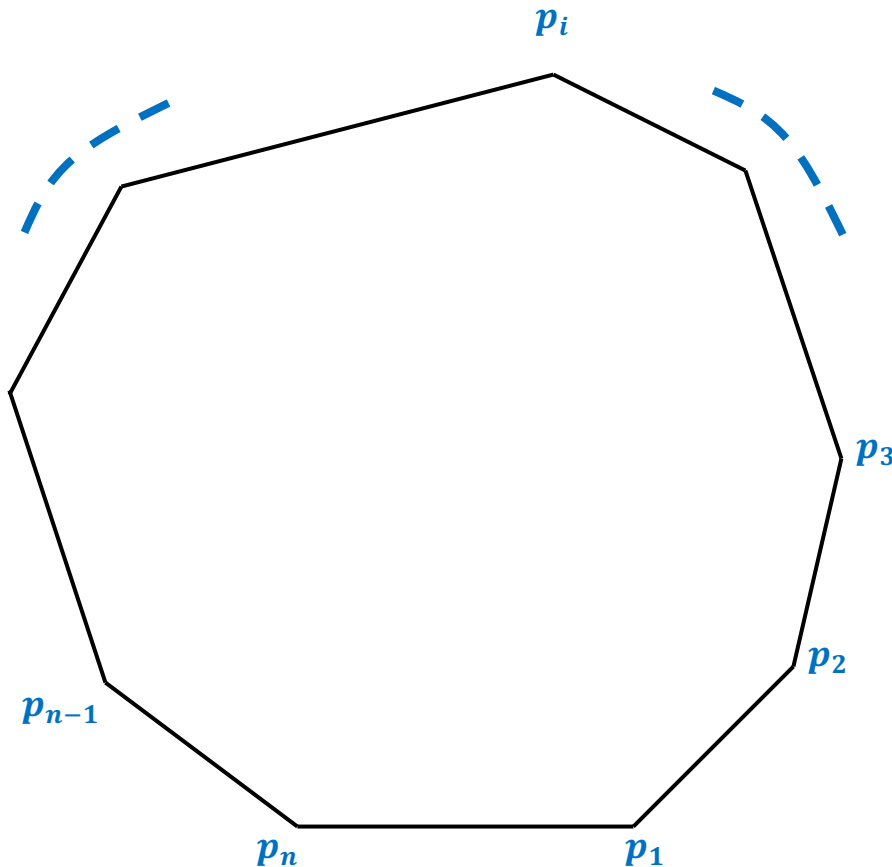


Representation:

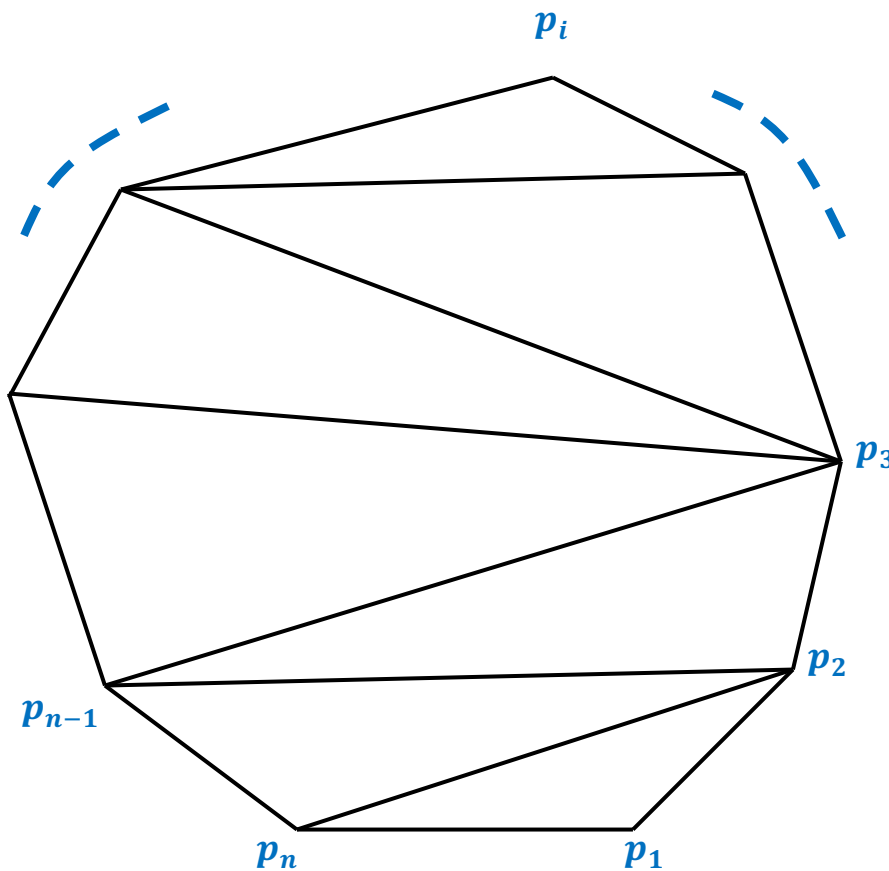
$\langle p_1, \dots, p_n \rangle$ Stored in an array.

$\langle p_i, \dots, p_j \rangle :$

Polygon consisting of points p_i, \dots, p_j



Triangulation of A Convex Polygon

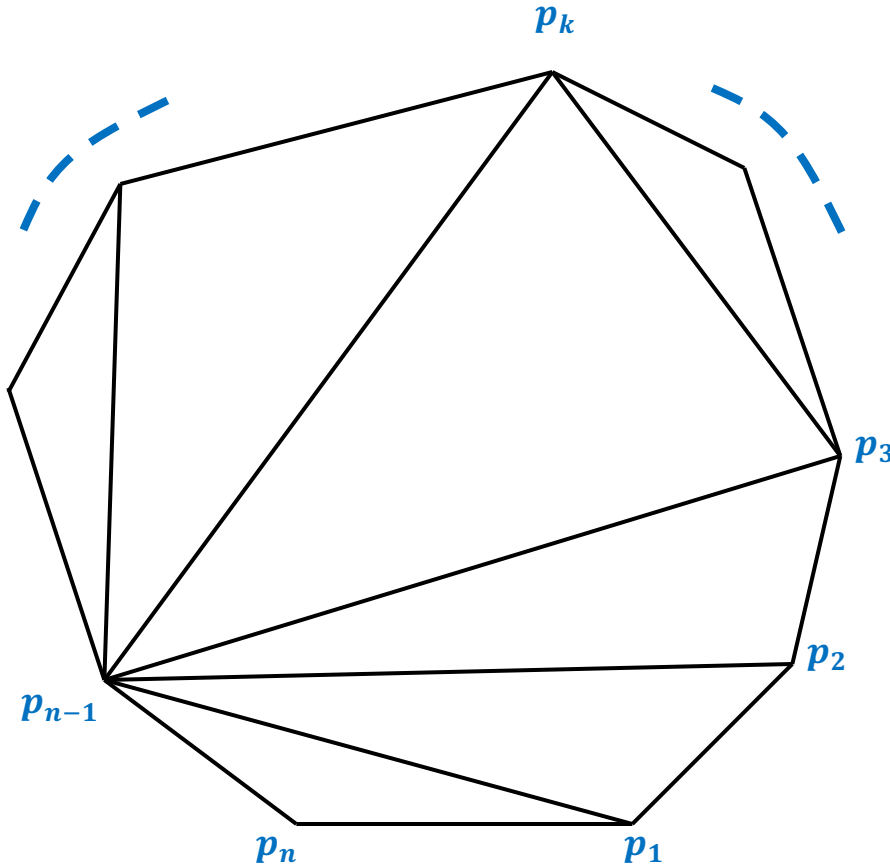


$\omega(i,j,k)$: Weight of triangle formed by p_i, p_j, p_k .

Assumption: It takes $O(1)$ time to compute $\omega(i,j,k)$

Cost of a triangulation :
Sum of the weight of $n - 2$ triangles formed.

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Question 1



Problem: Given a convex polygon represented by $\langle p_1, \dots, p_n \rangle$, the objective is to find a triangulation with minimum cost.

Let $\tau(i, j)$: cost of an optimal triangulation of polygon (p_i, \dots, p_j)

Write down a recursive formula for the above problem, i.e., express $\tau(i, j)$ in terms of $\tau(i', j')$'s where $j' - i' < j - i$ and $j' \leq j, i' \geq i$.

Question 2



Consider the following algorithm to find the value of $\tau(i,j)$

Find- $\tau(i,j)$

{If ($j = i + 1$)

 return 0;

Else

{ $t \leftarrow \infty$;

For ($i < k < j$)

 {

$temp \leftarrow \text{Find-}\tau(i,k) + \text{Find-}\tau(k,j) + \omega(i,k,j)$;

If ($t > temp$)

$t \leftarrow temp$;

 }

}

return t ;

}

What is the running time?

1. $2^{O(j-i)}$

2. $O((j-i)^2)$

3. $O((j-i)^3)$

Question 3



Consider the previous **Find- $\tau(1, n)$** algorithm.
Which one of the following is/are true.

1. **Find- $\tau(1, n)$** computes 2^n different sub-problems
2. **Find- $\tau(1, n)$** computes only at most n^2 different sub-problems, but to compute each sub-problem (non-recursively) it takes $\Omega(\frac{2^n}{n^2})$ time
3. **Find- $\tau(1, n)$** computes only at most n^2 different sub-problems, but each sub-problem multiple times.

Question 4

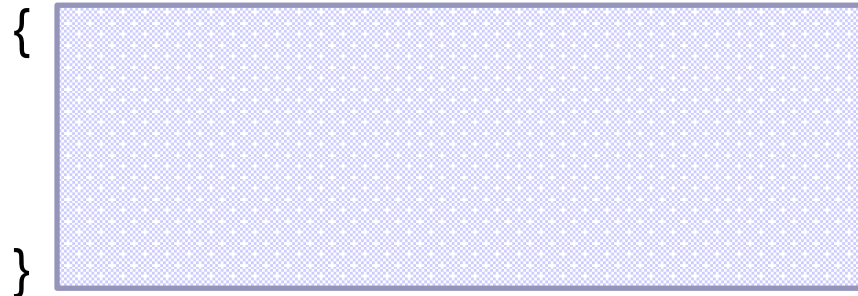
Consider the following algorithm

Iterative-opt-traingulation ($1, n$)

{**for** ($i = 1$ to $n - 1$) $T[i, i + 1] \leftarrow 0$;



for ($k = i + 1$ to $j - 1$)



}

} **return** $T[1, n]$;



Fill the blocks so that the following are true:

1. This algorithm finds the value of $\tau(i, j)$
2. This algorithm runs in time $O(n^3)$ time
3. This algorithm computes only at most n^2 different sub-problems, each exactly once