

[T]EE2026 DIGITAL DESIGN

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# TUTORIAL 1: NUMBER SYSTEMS

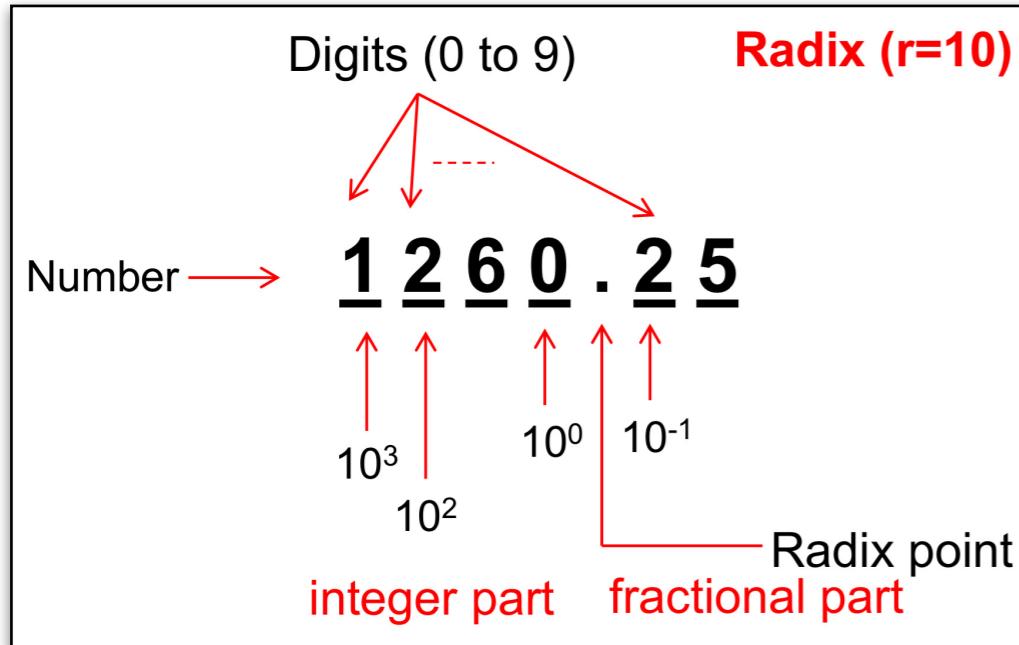
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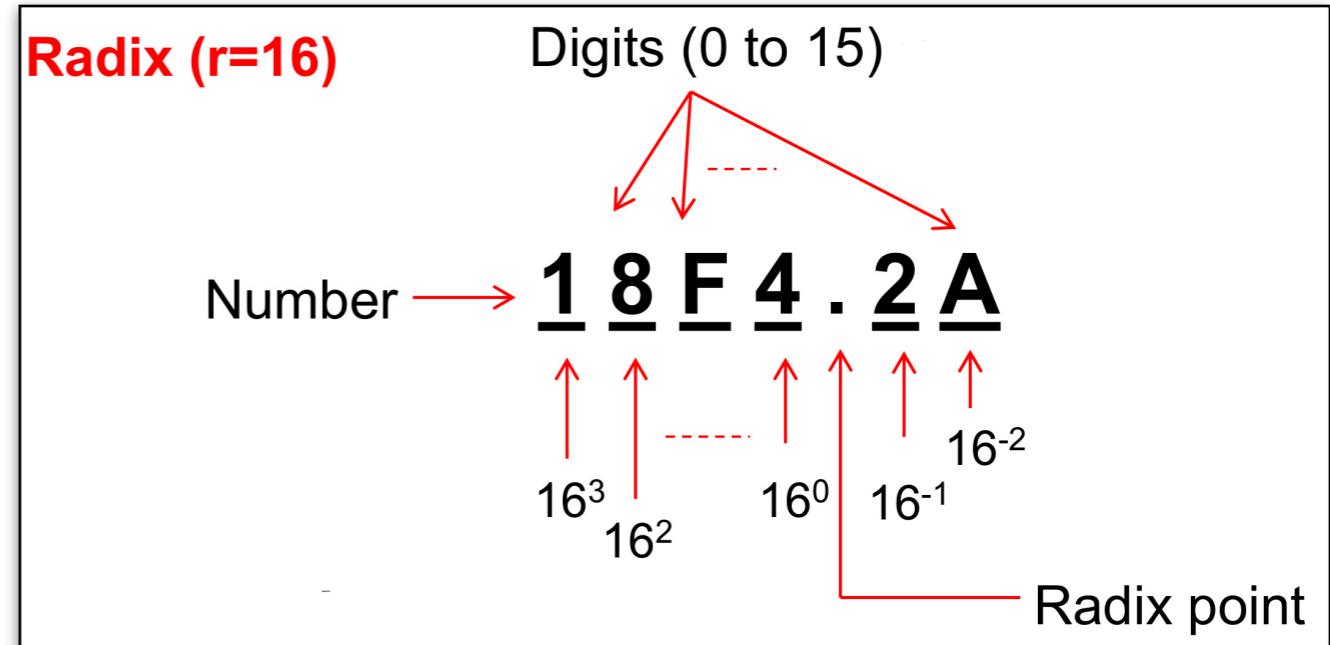
# NUMBER SYSTEMS

1. Positional number system (radix 10, 2, 8 and 16)
2. Conversion among decimal, binary, octal and hex.
3. Binary arithmetic
4. Signed binary number representation and Arithmetic  
(S-M, 1's complement and 2's complement)
5. Binary-coded decimals (BCD) and its Decimal addition

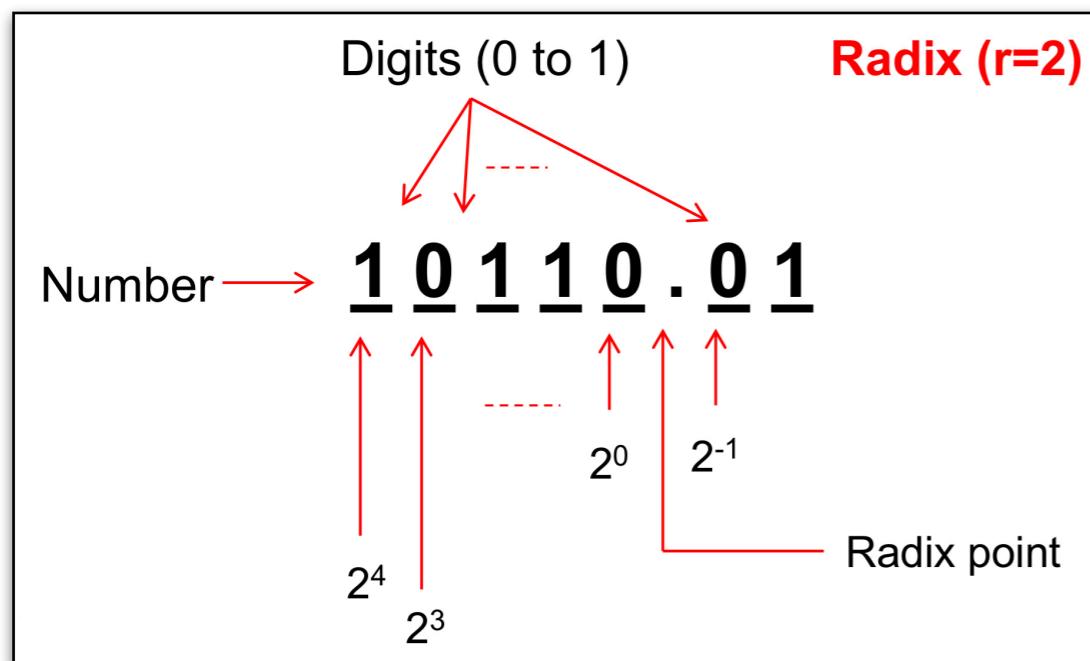
# 1. POSITIONAL NUMBER SYSTEM



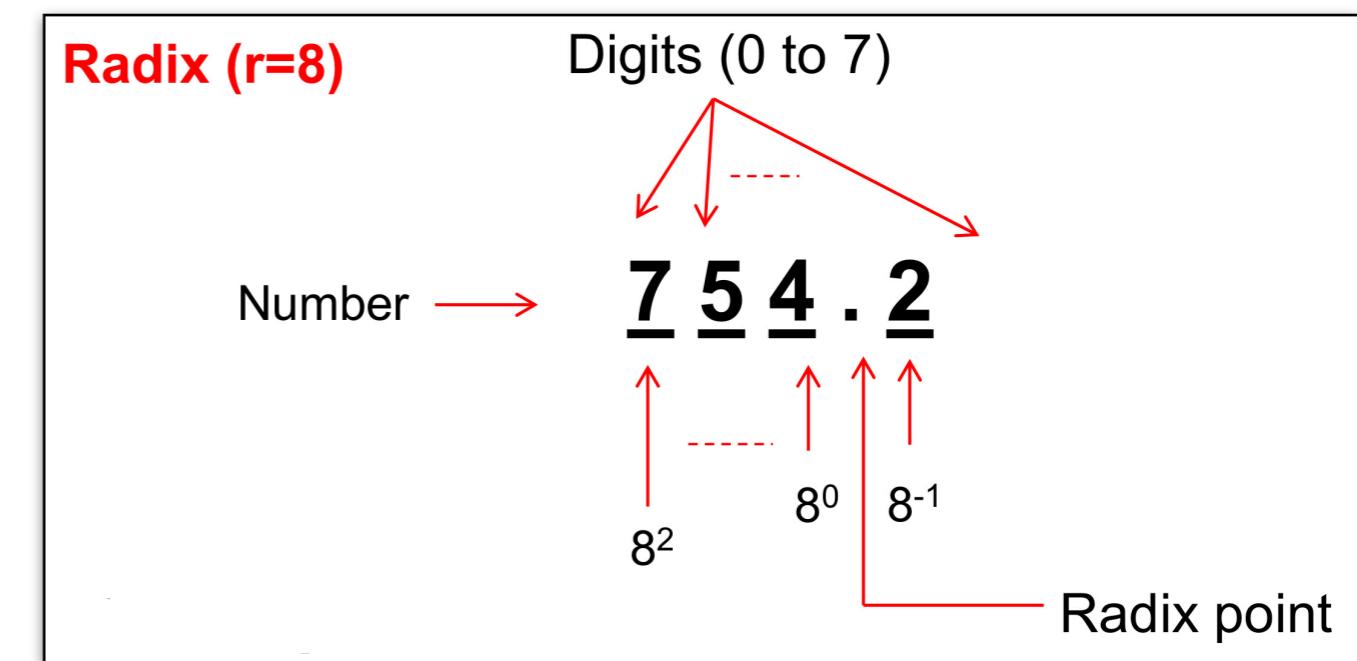
$$(1260.25)_{10}$$



$$(18F4.2A)_{16}$$

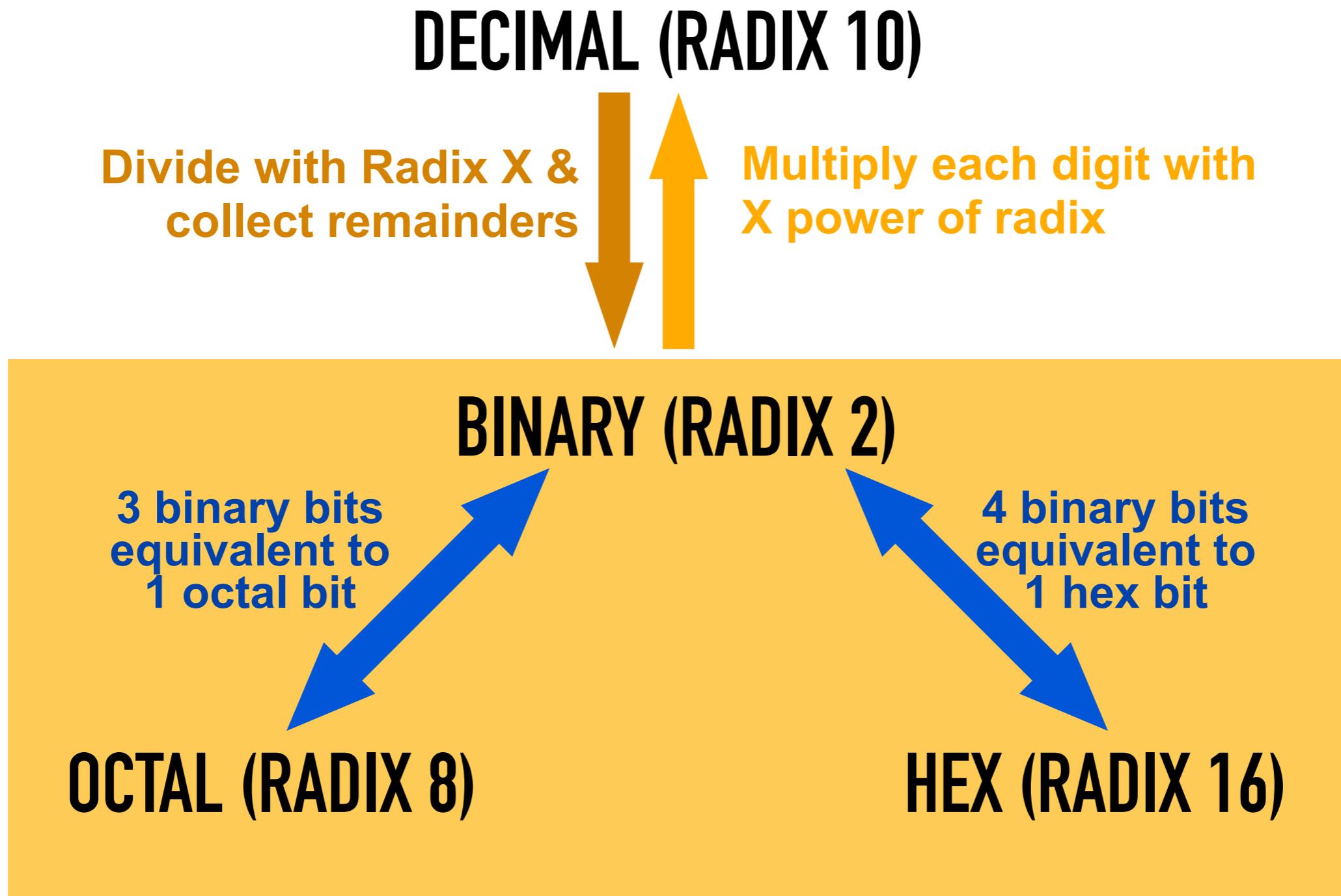


$$(10110.01)_2$$



$$(754.2)_8$$

## 2. NUMBER CONVERSION



## 2. NUMBER CONVERSION

Q1(a). Convert the decimal number 166.34 into binary.

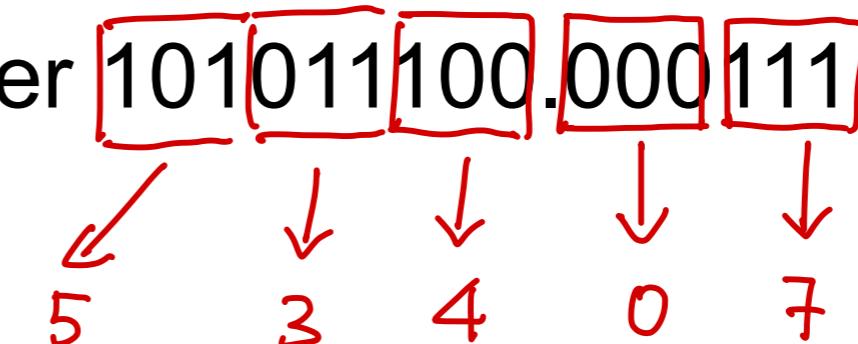
$$\begin{array}{r}
 2 | 166 - 0 \\
 2 | 83 - 1 \\
 2 | 41 - 1 \\
 2 | 20 - 0 \\
 2 | 10 - 0 \\
 2 | 5 - 1 \\
 2 | 2 - 0 \\
 \end{array}
 \quad
 \begin{array}{l}
 0.34 \times 2 = 0.68 \\
 0.68 \times 2 = 1.36 \\
 0.36 \times 2 = 0.72 \\
 0.72 \times 2 = 1.44 \\
 \vdots
 \end{array}
 \quad
 \begin{aligned}
 & \therefore (166.34)_{10} \\
 & = (10100110.0101\cdots)_2
 \end{aligned}$$

Q1(b). Convert the decimal number 1400.16 to hexadecimal.

$$\begin{array}{r}
 16 | 1400 - 8 \\
 16 | 87 - 7 \\
 5
 \end{array}
 \quad
 \begin{array}{l}
 0.16 \times 16 = 2.56 \quad (2) \\
 0.56 \times 16 = 8.96 \quad (8) \\
 0.96 \times 16 = 15.36 \quad (F) \\
 0.36 \times 16 = 5.76 \quad (5) \\
 \vdots
 \end{array}
 \quad
 \begin{aligned}
 & \therefore (1400.16)_{10} \\
 & = (578.28F5\cdots)_{16}
 \end{aligned}$$

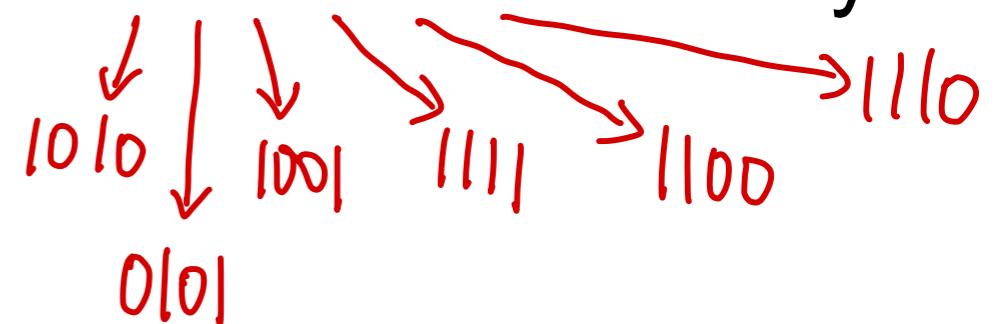
## 2. NUMBER CONVERSION

Q1(c). Convert the binary number  $101011100.000111$  into octal.



$$\therefore (534.07)_8$$

Q1(d). Convert the hexadecimal number A59.FCE to binary.



$$\therefore (1010\ 0101\ 1001\ .\ 1111\ 1100\ 1100)_2$$

## 2. NUMBER CONVERSION

Q1(e).  $(62)_x - (26)_x = (34)_x$ . Identify  $x$ .

$$\begin{array}{r} 6 \\ 2 \end{array} \quad \begin{array}{r} 2 \\ 6 \end{array}$$

$x^1$        $x^0$

$$(6 \cdot x^1 + 2 \cdot x^0) - (2 \cdot x^1 + 6 \cdot x^0) = (3 \cdot x^1 + 4 \cdot x^0)$$

$$6x + 2 - 2x - 6 = 3x + 4$$

$$x = 8$$

$\therefore$  Octal number system.

### 3. BINARY ARITHMETIC

#### Addition table:

$$0 + 0 = 0$$

$$0 + 1 = 1$$

$$1 + 1 = 10$$

↑

“1” is the carry to the next higher bit

#### Example:

$$10111 + 110 = 11101$$

$$\begin{array}{r}
 & 1 & 1 & \leftarrow \text{Carry} \\
 1 & 0 & 1 & 1 & 1 \\
 + & & 1 & 1 & 0 \\
 \hline
 & 1 & 1 & 1 & 0 & 1
 \end{array}$$

#### Multiplication table:

$$0 \times 0 = 0$$

$$0 \times 1 = 0$$

$$1 \times 1 = 1$$

#### Example:

$$10111 \times 110 = 10001010$$

$$\begin{array}{r}
 1 & 0 & 1 & 1 & 1 \\
 \times & 1 & 1 & 0 \\
 \hline
 0 & 0 & 0 & 0 & 0 \\
 1 & 0 & 1 & 1 & 1 \\
 + & 1 & 0 & 1 & 1 & 1 \\
 \hline
 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0
 \end{array}$$

Multiplicand  
 Multiplier  
 Partial products  
 Product

#### Multiplication:

→ Shift then Add

→ Only need “add” operation

#### Subtraction table:

$$0 - 0 = 0$$

$$1 - 0 = 1$$

$$1 - 1 = 0$$

$$0 - 1 = 1 \leftarrow \text{with a borrow from the next (higher) bit}$$

#### Example:

$$11011 - 110 = 10101$$

$$\begin{array}{r}
 1 & 1 & 0 & 1 & 1 \\
 - & 1 & 1 & 0 \\
 \hline
 1 & 0 & 1 & 0 & 1
 \end{array}$$

#### Division

$$100101 / 101 = ?$$

$$\begin{array}{r}
 \overline{1} \overline{0} \overline{1} \quad \leftarrow \text{quotient} \\
 101 \overline{)1} 00101 \\
 \underline{-101} \\
 \underline{\underline{100}} \\
 \underline{-101} \\
 \underline{\underline{11}} \\
 \underline{-101} \\
 \underline{\underline{10}}
 \end{array}$$

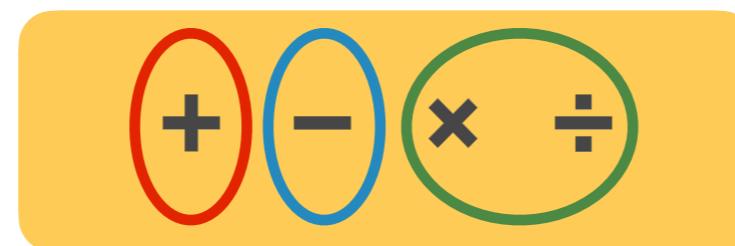
quotient  
 remainder

Division (shift and subtract)

→ Shift then subtraction

→ Only need “subtract” operation

### 3. BINARY ARITHMETIC: USING COMPUTER



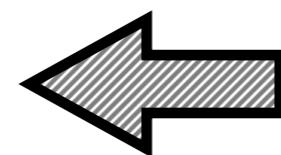
**Subtraction:** Adding a negative number,  $A - B = A + (-B)$

**Multiply:** Addition and Shift  
**Division:** Subtraction and Shift

- Thus, a computer may only use **adders** to perform all binary arithmetic operations
- This requires an appropriate representation of the **negative binary numbers**

## 4. SIGNED BINARY NUMBER REPRESENTATION

### A. Signed + Magnitude



- B. 1's Complement
- C. 2's Complement

\* Max magnitude:  $(2^{n-1}-1)_{10}$

\* Range:  $-(2^{n-1}-1)_{10} \sim +(2^{n-1}-1)_{10}$

\* **CANNOT** be used for addition of two numbers with opposite signs or subtraction when using a simple adder,

$$\text{e.g. } 011 \text{ (3)} - 101 \text{ (1)} = 100 \text{ (0)}$$

Decimal	S-M
3	011
2	010
1	001
+0	000
-0	100
-1	101
-2	110
-3	111

Note:  
Two zeros

Negative  
numbers



“1” in MSB position for all negative numbers

## 4. SIGNED BINARY NUMBER REPRESENTATION

Q2. Convert the following decimal numbers into **8-bit signed magnitude representations**:

(a) +127

$$\begin{aligned} & \text{MSB=0} \\ & (127)_{10} \quad \text{7-bit} \\ & = (\underline{111} \underline{1111})_2 \end{aligned}$$

$$\therefore (127)_{10} = (\underline{0111} \underline{1111})_2$$

(b) -0

$$\begin{aligned} & \text{MSB=1} \\ & (0)_0 \\ & = (\underline{0000000})_2 \end{aligned}$$

$$\therefore (-0)_0$$

$$= (\underline{1000} \underline{0000})_2$$

(c) -55

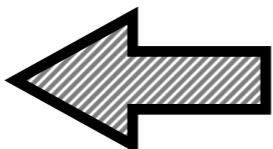
$$\begin{aligned} & \text{MSB=1} \\ & (55)_{10} = (\underline{011} \underline{0111})_2 \end{aligned}$$

$$\therefore (-55)_{10}$$

$$= (\underline{101} \underline{0111})_2$$

## 4. SIGNED BINARY NUMBER REPRESENTATION

- A. Signed + Magnitude
- B. 1's Complement
- C. 2's Complement



\* Diminished Radix Complement:  $A^* = (2^n - 1) - A$

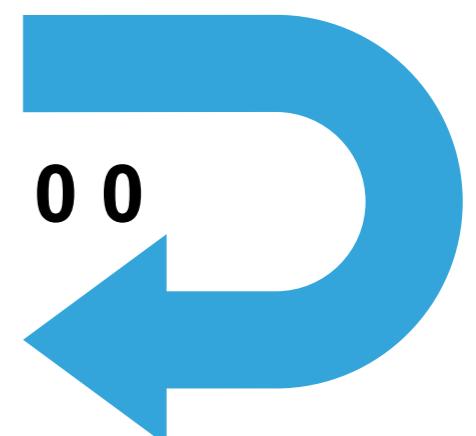
\* Known A, find A\* : reversing the bits

E.g. Binary number (n=8): **0 1 0 1 1 1 0 0**

1's Complement:

1 1 1 1 1 1 1 1 - 0 1 0 1 1 1 0 0

= **1 0 1 0 0 0 1 1**



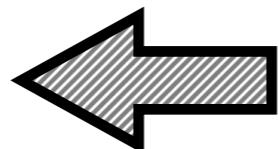
Bits Reverse

## 4. SIGNED BINARY NUMBER REPRESENTATION

A. Signed + Magnitude

B. 1's Complement

C. 2's Complement



Decimal	1's Complement
3	011
2	010
1	001
+0	000
-0	111
-1	110
-2	101
-3	100

Still two zeros

\* Range:  $-(2^{n-1}-1)_{10} \sim +(2^{n-1}-1)_{10}$

\* It has no problem to perform subtraction, but needs to shift and add the carry.

$$3 - 2 = 3 + (-2) = 1$$

$$\begin{array}{r}
 011 \\
 + 101 \\
 \hline
 \end{array}$$

$$\begin{array}{r}
 (1)000 \\
 + \quad 1 \\
 \hline
 \end{array}$$

$$\begin{array}{r}
 001 \\
 \checkmark
 \end{array}$$

$$3 - 1 = 3 + (-1) = 2$$

$$\begin{array}{r}
 011 \\
 + 110 \\
 \hline
 \end{array}$$

$$\begin{array}{r}
 (1)001 \\
 + \quad 1 \\
 \hline
 \end{array}$$

$$\begin{array}{r}
 010 \\
 \checkmark
 \end{array}$$

## 4. SIGNED BINARY NUMBER REPRESENTATION

Q3. Convert the following signed decimal numbers into **10-bit 1's complement** representations:

(a) +43

$$\begin{array}{r} 2|43-1 \\ 2|21-1 \\ 2|10-0 \\ 2|5-1 \\ 2|2-0 \\ \hline \end{array}$$

(b) -1

1: 0000000001

↓ flip

∴ -1: (1111111110)<sub>2</sub>

(c) -128

128: 0010000000

↓ flip

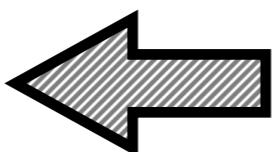
∴ -128: (1101111111)<sub>2</sub>

∴ (43)<sub>10</sub> =

(0000101011)<sub>2</sub>

## 4. SIGNED BINARY NUMBER REPRESENTATION

- A. Signed + Magnitude
- B. 1's Complement
- C. 2's Complement



\* Radix Complement:  $A^* = 2^n - A$  = 1's Complement + 1

\* Known A, find A\*: reversing the bits, then plus 1

E.g. Binary number (n=8): 0 1 0 1 1 1 0 0

$$= \boxed{1 1 1 0 0 0 1 1} + 1$$

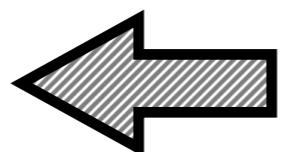
Bits Reverse

2's Complement: = 1 0 1 0 0 1 0 0

\* Know A\*, find A: since  $A = 2^n - A^*$ , just apply 2's complement to A\*, you can find A. (See tutorial Q4b)

## 4. SIGNED BINARY NUMBER REPRESENTATION

- A. Signed + Magnitude
- B. 1's Complement
- C. 2's Complement



\* Range:  $-(2^{n-1})_{10} \sim +(2^{n-1}-1)_{10}$

Decimal	2's Complement
3	011
2	010
1	001
0	000
-1	111
-2	110
-3	101
-4	100

Only one zero

\* It has no problem to perform subtraction, and no need to shift and add the carry (hardware efficient)

$$3 - 2 = 3 + (-2) = 1$$

$$\begin{array}{r}
 011 \\
 + 110 \\
 \hline
 \end{array}$$

(1)001  
↑  
Carry ignored

$$3 - 1 = 3 + (-1) = 2$$

$$\begin{array}{r}
 011 \\
 + 111 \\
 \hline
 \end{array}$$

(1)010  
↑  
Carry ignored

# 4. SIGNED BINARY NUMBER REPRESENTATION

- A. Signed + Magnitude**
- B. 1's Complement**
- C. 2's Complement**

Decimal	Signed-2's Complement	Signed-1's Complement	Signed Magnitude
+7	0111	0111	0111
+6	0110	0110	0110
+5	0101	0101	0101
+4	0100	0100	0100
+3	0011	0011	0011
+2	0010	0010	0010
+1	0001	0001	0001
+0	0000	0000	0000
-0	—	1111	1000
-1	1111	1110	1001
-2	1110	1101	1010
-3	1101	1100	1011
-4	1100	1011	1100
-5	1011	1010	1101
-6	1010	1001	1110
-7	1001	1000	1111
-8	1000	—	—

\* Positive numbers are same in all 3 signed binary number representations

## 4. SIGNED BINARY NUMBER REPRESENTATION

Q4. Convert the following **2's complement** numbers to their signed decimal equivalents:

(a) 10000

assume 5-bit system  
is used:

$\because \text{MSB} = 1$ , it's a -ve no.

$$\begin{array}{r} 10000 \\ \downarrow \text{flip} \end{array}$$

$$\begin{array}{r} 01111 \\ \downarrow +1 \end{array}$$

$$\begin{array}{r} 10000 \\ \therefore \text{mag} = 16 \end{array}$$

$$\therefore (10000)_{2's} = (-16)_{10}$$

(b) 10000001

assume 8-bit system is used:  
 $\because \text{MSB} = 1$ , it's a -ve no.

$$\begin{array}{r} 10000001 \\ \downarrow \text{flip} \end{array}$$

$$\begin{array}{r} 01111110 \\ \downarrow +1 \end{array}$$

$$0111111, \therefore \text{magnitude} = 127$$

$$\therefore (10000001)_{2's} = (-127)_{10}$$

**THE END**

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