I am very interested in the Game Play Programming Internship with Hi-Rez Studios and believe my education and employment background are appropriate.

I have extensive experience with .Net, Java, and Web applications and I have regularly worked well with people from diverse backgrounds over the years. My professional life has added to my fluency with C# and MVC/MV\* Web applications. In addition, SQL database design, integration and migration has accompanied those. My version control expertise includes Team Foundation Server and Git. My experience in Unity, Blender, and Maya has been gathered during my time at Southern Oregon University and on my own. I am also well versed in Agile and traditional development methodologies. My professional life has also added tremendously to my communication skills. I’ve been an active member of Toast Masters and have regularly spoken in front of small to large groups of people.

I believe Hi-Rez would find me to be a valuable asset. This position will provide me with the ideal opportunity to contribute to a studio I respect and to begin my professional involvement with the game industry. I share Hi-Rez’s mentality of when you love your games, players can feel it. I love games and I love engineering. I will find my place in game development. My employer, whether Hi-Rez or another studio, will find an impassioned, driven, and loyal addition to their team. My honest passion is to one day share, from conception to circulation, games which inspire and fulfill people. The ability to contribute a beautiful story through an interactive environment is truly one of the wonders of our modern world. My application to you becomes a request that I may join you in the creation of those wonders.

Thank you very much for considering my application. I look forward to speaking with you.