



Nihil: Technical Documentation  
Text-to-Speech, Speech-to-Text, and  
Many-to-Many MT5 Toucan Fine-Tuning

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## Abstract

This document details the end-to-end design and implementation of Nihil’s core services: **Text-to-Speech (TTS)**, **Speech-to-Text (STT)**, and **Many-to-Many Machine Translation** via fine-tuning the MT5-based Toucan model. We cover data collection, preprocessing, model architectures, training protocols, evaluation, and deployment considerations, with rigorous citations to foundational and recent works.

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# 1 Data Collection and Preparation

## 1.1 TTS Dataset

We assembled a Basaa speech corpus of  $\approx 15$  hours of high-quality recordings from native speakers, sampled at 24 kHz. Text transcripts were normalized (lowercasing, punctuation removal) and phonemized via a custom Basaa grapheme-to-phoneme converter.

## 1.2 STT Dataset

The STT dataset reuses the TTS audio with manual transcripts, plus few additional spontaneous speech from WhatsApp voice notes. We applied SpecAugment (time warping, frequency masking) to increase robustness [3].

## 1.3 MT Parallel Corpora

Our machine translation corpora comprise:

- Basaa–French:  $\cong 80k$  aligned sentences harvested from scraped community content and volunteers.
- Basaa–English:  $\cong 40k$  sentences via back–translation and bilingual volunteers.
- French–English: public Europarl subset for transfer learning.

We split each into 90% train, 5% validation, and 5% test.

# 2 Preprocessing Pipelines

## 2.1 Acoustic Features

Audio is resampled to 16 kHz and normalized; mel-spectrograms are computed with 80 bins, 50 ms window, 12.5 ms hop. For TTS, mel targets are aligned with text via a monotonic attention layer (Glow-TTS) [7].

## 2.2 Tokenization and Prefixing

We use the MT5 tokenizer [8]. Every translation input is prepended with a prefix token: “bas: ”, “fra: ”, or “eng: ” to guide decoding direction [9].

### 3 Model Architectures

#### 3.1 Text-to-Speech

We employ a two-stage TTS model:

1. **FastSpeech2** for mel-spectrogram prediction (encoder, duration predictor, decoder) [6].
2. **HiFi-GAN** vocoder to convert mel-spectrograms into waveform audio [5].

We also explore VITS (yourTTS) for end-to-end Speech Synthesis.

Training minimizes L1 and adversarial losses:

$$\mathcal{L}_{\text{TTS}} = \|M - \hat{M}\|_1 + \lambda_{\text{GAN}} \sum_k \mathcal{L}_{\text{GAN}}^k. \quad (1)$$

#### 3.2 Speech-to-Text

We fine-tune **wav2vec 2.0 Large** pre-trained on LibriSpeech, with CTC head for Basaa transcription. The CTC objective:

$$\mathcal{L}_{\text{CTC}} = -\log p(\mathbf{l} | \mathbf{x}), \quad (2)$$

where  $\mathbf{x}$  is the latent audio representation and  $\mathbf{l}$  the token sequence [3].

#### 3.3 Many-to-Many Translation: MT5 Toucan

The **Toucan-1.2B** model is a T5-based encoder-decoder with 1.23B parameters, pre-trained on multilingual text. We apply **LoRA** adapters to the query and value projection matrices in each Transformer block, injecting low-rank updates (rank  $r = 8$ , `lora_alpha=16`) to reduce trainable parameters to  $<1\%$  of total [10].

## 4 Training Setup

All experiments ran on NVIDIA T4 GPUs.

#### 4.1 TTS and STT

**Hyperparameters:**

- Optimizer: AdamW, LR 1e-4 (TTS), 2e-5 (STT)
- Batch size: 16 for FastSpeech2, 8 for HiFi-GAN; 32 sequences for wav2vec2.0
- Epochs: 1000 (TTS), 30 (STT)
- Gradient clipping at 1.0

## 4.2 MT5 Fine-Tuning

### Hyperparameters:

- LoRA rank  $r = 8$ , dropout 0.05
- Optimizer: paged AdamW 8-bit, LR  $5e-5$
- Batch size: 32, gradient accumulation 4 (effective 128)
- Epochs: 5, max length 512, warm-up steps 10% total

We use ‘accelerate’ for distributed offloading and mixed precision.

## 5 Evaluation Metrics and Results

### 5.1 TTS

Du to time constraint, we report Mean Opinion Scores (MOS) on 1 listener ratings:

- VITS:  $mel_{spec} = 26.43$   $loss_{duration} = 2.69$   $loss_{disc} = 2.64$

### 5.2 STT

Word Error Rate (WER) on the Basaa test set:

- whisper-tiny: WER = 5.5%

## 6 Discussion

Adapter-based fine-tuning achieves nearly identical translation quality with  $<1\%$  of parameters updated, slashing GPU memory usage from 15GiB to 4GiB. TTS pipeline latency is 120ms per utterance; STT throughput is 10x real-time.

## 7 Future Work

We plan to:

- Extend to additional Cameroonian languages (e.g. Duala, Fulfulde)
- Integrate end-to-end speech translation (speech-to-speech) using cascade and direct models [11]
- Deploy on edge devices via model pruning and quantization

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