# Jian Wei Chuah

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### Education

### Toronto, ON, Canada

### **University of Toronto**

**Fall 2010 – Summer 2015** 

- B.A.Sc in Computer Engineering with High Honours, minor in Engineering Business
- Cumulative GPA: 3.83 out of 4.0 (Dean's Honors List). Graduation date: June 2015
- Coursework: Distributed Systems, Operating Systems, Algorithms & Data Structure, Databases (SQL), Computer Networks, C++, Object Oriented Programming (OOP), Computer Architecture.
- Personal Development: Udacity: Web Dev., Python. Coursera: Web App., Startup Engineering.

## **Work Experience**

## **Software Development Engineer**

## Amazon.com, Toronto

June, 2015 - Present

• Responsible for building, maintaining and scaling the platform services that serve up product information required for all fulfillments center operations. Java, Ruby, AngularJS.

## **Software Engineer Intern**

## Marin Software, San Francisco

May, 2013 - 2014 (1 year)

- Developed backend code in Java for Marin Software's Online Advertising Management Platform as part of the URL Builder pod including writing unit tests using JUnit and Mockito.
- Enhanced URL building features in the Marin App to support self-onboarding of customers.
- Reduced significant time and increased reliability in resolving data discrepancies by building an automated asynchronous tracking URL validation system that processes millions of ads daily.

# **Software Engineer Intern**

## Next Mobile (Startup), Toronto

Summer 201

- Designed, developed a Blackberry app for Electric Courage the company's social networking app.
- Integrated Facebook and Twitter login, employed location services and API calls to company's server.
- Successfully built the app and published to the Blackberry App World.

## Computer Vision Research Intern University of Augsburg, Germany

**Summer 2012** 

- Researched on object detection methods focusing on PASCAL VOC2007 Object Detection Challenge.
- Implemented visualizations for the object detection system using OpenCv, Matlab and Microsoft Visual C++ that enabled the evaluations of different detection methods.
- Optimized the overall object detection system by 30%.

#### **Engineering Intern**

Pentamaster Technology, Malaysia

**Summer 2011** 

### **Technical Projects**

- **Mini YouTube**. A Chrome extension that allows users to watch video while they scroll to read/write comments on YouTube. 5 stars on Chrome Web Store. 7000+ active users. JavaScript, CSS3, HTML5.
- **NoteNodes**, **UofTHacks Hackathon** (2015). A collaborative note-taking app that allows users to take notes while watching videos. Team of 2. Heroku, Django, Python, JavaScript, VideoJS, HTML5, CSS.
- Tag-It Store, AngelHack Kuala Lumpur Hackathon (2014). Created in 24 hours in a group of 5 an iOS e-commerce app for online shopping. Top 5 finalists among 50 teams. C#, Xamarin, iOS SDK.
- **Distributed Multiplayer Mazewar Game** (2013). Decentralized multiplayer game with synchronization, no single point of failure and load balancing. Java, Apache ZooKeeper.
- Operating Systems (2012). Developed OS kernel on Harvard's OS161. C.

## **Co-curricular Activities**

- Attendee, Startup School 2013, Y Combinator
- Organizer, Windows Phone 8 Hackathon 2013, University of Toronto
- Member, The Hacker Academy, University of Toronto (2011 present)

#### Languages and Technologies

- Java (self-taught), C, C++, Python, Assembly, Matlab, PHP, AngularJS, JavaScript, HTML5, CSS3
- Spring, Hibernate, JUnit, Mockito, Eclipse, SVN, Git, Django, Heroku, Linux, UNIX, Mac OS

## **Scholarships and Awards**

- Top 5 finalists, UofTHacks Hackathon (2015): Top 5 out of 112 teams to demo in closing ceremony.
- **Programming Competitions:** 16/218, Evernote Coding Challenge. 37/436 Booking.com Hackathon.
- German Academic Exchange Service Scholarship (2012): Summer research position in Germany.