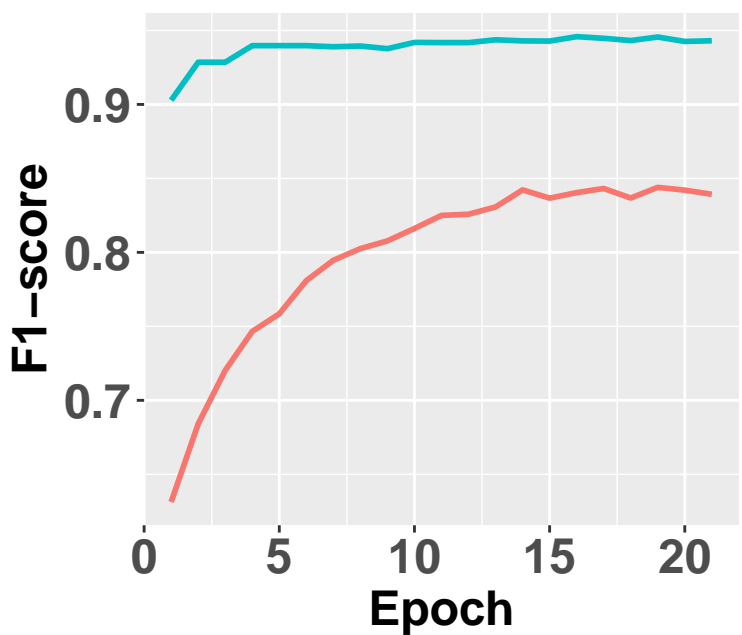


variable — random_init — pre_train



variable — random_init — pre_train