# CS 889 Assignment 05

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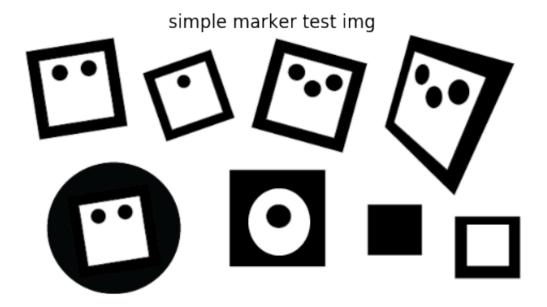
#### Objective 1 & 2

#### description:

- · problem:
  - 1. The suggested function *isContourConvex* does not work well on distorted squares.
  - 2. The value of approximation accuracy is important. If it's too large, round dots can be recognized as square too. If it's too small, distorted squares might be ignored.
- · resources:
  - 1. Use this <u>link</u> to understand how hierarchy defined.
  - 2. This <u>webpage</u> helps detect contour structure and shape.

```
%matplotlib inline
import cv2
import time
import numpy as np
import matplotlib.pyplot as plt
from helpers import imshow
```

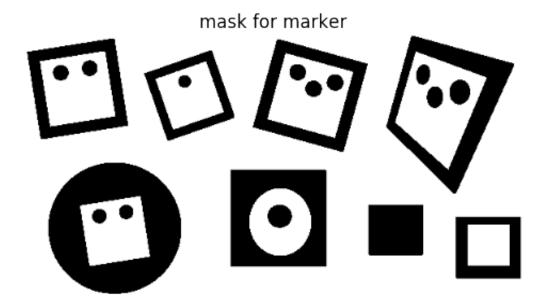
```
# the original image
img = cv2.imread('simple_marker_test.png')
imshow(img, 'simple marker test img')
```

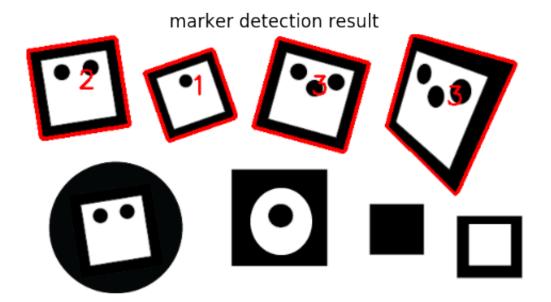


```
# test if the contour is a (distorted) square
# r: approximation accuracy
def testPoly(cnt, r):
    epsilon = r * cv2.arcLength(cnt, True)
    approx = cv2.approxPolyDP(cnt, epsilon, True)
    return len(approx) == 4
```

```
# recognize marker in image
# thre: background substraction threshold; r: approximation accuracy; lineSize, fontS
ize: display parameters
def trackMarker(img, thre, r, lineSize, fontSize):
    # create a mask
    mask = cv2.cvtColor(img, cv2.COLOR BGR2GRAY)
    ret, mask = cv2.threshold(mask, thre, 255, cv2.THRESH BINARY)
    mask = cv2.morphologyEx(mask, cv2.MORPH CLOSE, None, iterations = 1)
    # find all contours
    mask, contours, hierarchy = cv2.findContours(mask, cv2.RETR_TREE, cv2.CHAIN_APPRO
X SIMPLE)
    # for each contours test if it is a possible square
    polyArray = [testPoly(cnt, r) for cnt in contours]
    for first in range(0, len(contours)):
        cnt = contours[first]
        # the top level of marker should be large enough and quadrilateral
        if cv2.contourArea(cnt) > 100 and polyArray[first]:
            second = hierarchy[0][first][2]
            # the second level should be quadrilateral without next contour in the sa
me level
            # and has at least one child contour
            if polyArray[second] and hierarchy[0][second][0] == -1 and hierarchy[0][s
econd[2] > 0:
                cv2.drawContours(img, [cnt], -1, (0, 0, 255), lineSize)
                # count the sum of child blobs in the marker
                third = hierarchy[0][second][2]
                blobs = 0
                while third > 0:
                    blobs += 1
                    third = hierarchy[0][third][0]
                # get the position of the marker on the image
                M = cv2.moments(cnt)
                position = (int(M['m10'] / M['m00']), int(M['m01'] / M['m00']))
                cv2.putText(img, str(blobs), position, cv2.FONT HERSHEY SIMPLEX, font
Size, (0, 0, 255), 2)
    # return mask and image
    return [mask, img]
```

```
img = cv2.imread('simple_marker_test.png')
mask, img = trackMarker(img, 100, 0.02, 3, 1)
imshow(mask, 'mask for marker')
imshow(img, 'marker detection result')
```

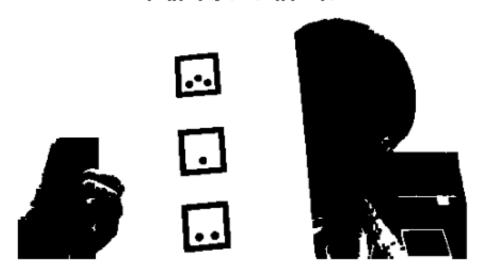




```
img = cv2.imread('test.png')
mask, img = trackMarker(img, 50, 0.02, 2, 1)
imshow(mask, 'mask for marker')
imshow(img, 'marker detection result')
```

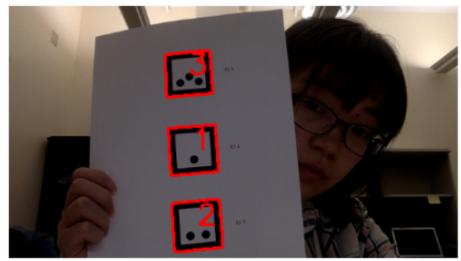
## mask for marker

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## marker detection result

# marker detection result



```
def realtimeTracker(r):
   camera = cv2.VideoCapture(0)
   w = 640
   camera.set(cv2.CAP_PROP_FRAME_WIDTH, w)
   camera.set(cv2.CAP_PROP_FRAME_HEIGHT, w * 3 / 4)
   while True:
       ret, frame = camera.read()
       frame = cv2.flip(frame, 1)
       mask, img = trackMarker(frame, 50, r, 2, 1)
       cv2.imshow('markerTracker', img)
       key = cv2.waitKey(5)
       if key == 27:
           break
       elif key == 13:
            imshow(mask, 'mask for marker')
            imshow(img, 'marker tracker result')
   cv2.destroyAllWindows()
   camera.release()
```

realtimeTracker(0.02)

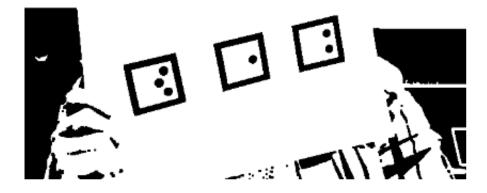


marker tracker result

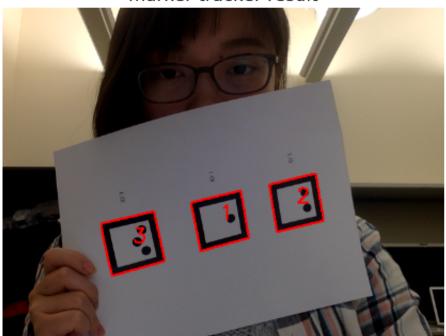


mask for marker

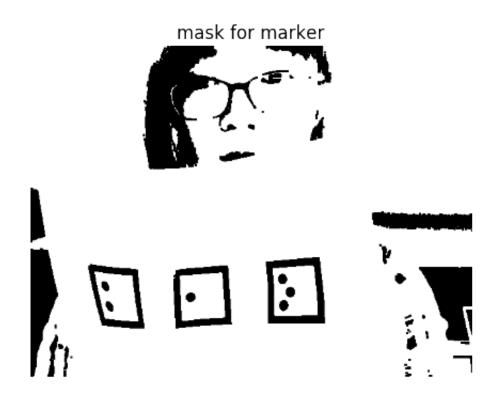




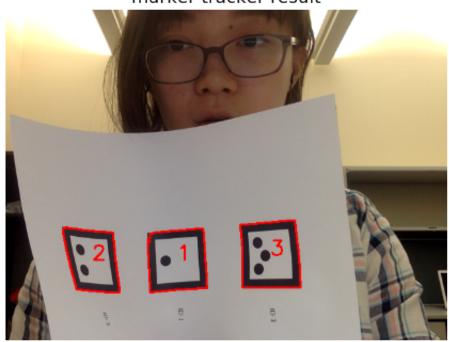
marker tracker result



realtimeTracker(0.1)

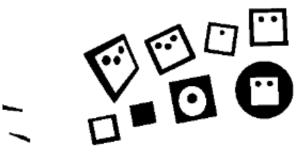


marker tracker result



mask for marker







marker tracker result

