### machine learning\_week1

Notebook: artificial intelligence Created: 18/09/24 09:42

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#### 1.introduction:

- glance:
  - learn algorithms and theroy,
  - make it applied!
    - 1. Data mining
    - 2. auto programming
    - 3. personal customization
  - future:understand human brain
- ML def:

# Machine Learning definition

**Updated:** 

18/11/04 06:42

- Arthur Samuel (1959). Machine Learning: Field of study that gives computers the ability to learn without being explicitly programmed.
- Tom Mitchell (1998) Well-posed Learning Problem: A computer program is said to *learn* from experience E with respect to some task T and some performance measure P, if its performance on T, as measured by P, improves with experience E.
- focus on:experience\_E/task\_T/performance\_P
  - to understand the second defination: take question as example

"A computer program is said to *learn* from experience E with respect to some task T and some performance measure P, if its performance on T, as measured by P, improves with experience E."

Suppose your email program watches which emails you do or do not mark as spam, and based on that learns how to better filter spam. What is the task T in this setting?

Classifying emails as spam or not spam.	
○ Watching you label emails as spam or not spam.	
<ul> <li>The number (or fraction) of emails correctly classified as spam</li> </ul>	/not spam.
O None of the above—this is not a machine learning problem.	P

#### 1.3 supervised learning

- how to fit data set? choose the right model,
- \supervised learning: data set+labels
  - regression: predict results within a continuous output pmake continuous function (map) to fit the data set
  - classification: predict results in a discrete output property map input variables into discrete categories
- more features to make model accurate.

### 1.4unsupervised learning

- dataset without labels— derive structure: clustering algorithm/Non-clustering
  - example: google news
  - more applications: genomics / social network analysis / market segmentation / astronomical data analysis
- e.g. Cocktail party problem algorithm
  - learn more: cocktail party. (simplify:brain's ability to focus attention while in chaos.)

# week.1\_Linear regression with one variable

## **Model and Cost Function**

project: house price prediction.

• before practice: model representation

$$(x^{(i)}, y^{(i)})$$

- training example. The superscript is begin with 1 not 0
- X: the space of input values.
- hypothesis: the function we used in supervised learning (called this for historical reasons)
- Cost Function
  - used to: measure the accuracy of hypothesis function.
  - here use "Squared error function"

$$J(\theta_0, \theta_1) = \frac{1}{2m} \sum_{i=1}^{m} (\hat{y}_i - y_i)^2 = \frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x_i) - y_i)^2$$

- qoal: minimize J(θzero,θone)
  - θzero、θone equal to the parameters in y=b+kx
  - \*why "1/2m"? That is a parameter we choose to amplify our result
- Intuition I: let  $\theta$ zero=0, make cost function simpler.
- Intuition II: visualize the hypothesis with contour plot or 3-d surface. ☐ remember: visualization just help us to better understand how cost function work. But our aim is automatically algorithm to find the value of thetas.

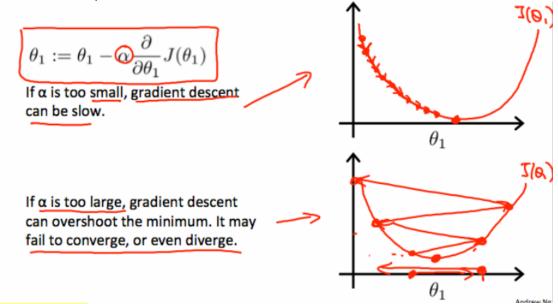
## **Parameter Learning**

- Gradient Descent
  - first intuition: find the fast way to down a hill. We need to find the **sloping** road.
    - if we have different initialization, we may reach different destination. —— just reach local optimum.
    - (reflection: sounds a bit like Greedy algorithm)
  - algorithm:

repeat until convergence { 
$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1) \qquad \text{(simultaneously update } j = 0 \text{ and } j = 1) }$$

$$\frac{\partial}{\partial \theta_i} J(\theta_0, \theta_1)$$

- converge to a <code>local minimum</code> (  $\frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1)$  ":=" means assignment  $\frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1)$   $\alpha$  is a parameter  $\frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1)$ =0,so theta j would not change)
- ":=" means assignment. Just equally means "=" in programming
- $\alpha$  is a parameter to control the rate of convergence
  - a suitable alpha is important for convergence.
  - see unsuitable alphas:



- Simultaneous update is important. We update all the thetas in one loop (caused that if we make a serial update for theta, the theta(j+1) will use the new theta(j) instead of the original one)
- back to our "squared error function":
  - by calculate the partial derivative of theta j,we got

repeat until convergence: 
$$\{$$
  $heta_0:= heta_0-lpha\,rac{1}{m}\sum_{i=1}^m(h_ heta(x_i)-y_i) \ heta_1:= heta_1-lpha\,rac{1}{m}\sum_{i=1}^m((h_ heta(x_i)-y_i)x_i) \ \}$ 

- details:
  - this is a convex quadratic function, means that it only have a global optimum, so we don't need to worry different optimums.
  - learn term: batch gradient descent
    - method looks at every example in the entire training set on every step

## What's more:

• the gradient represents the **slope** of the tangent of the graph of the function.

• gradient vector: points in the **direction** of the **greatest rate** of increase of the function, help us to find the fast and accurate direction to convergence.

## sum up:

- 1 observe the data set, find out that we can use linear function to fit it.
- 2 to fit better guse Cost function. This case we choose **Squad Error Function**.
- 3. to get suitable theta 1&2 ralgorithm: **gradient descent**, repeat to update theta 1&2 until convergence. (why this: gradient points the fastest direction to increase the function.

# linear algebra review

- matrix and vector
- addition and scalar multiplication.
- matrix multiplication
  - in ML, use matrix to compute is much more efficient than iteration.
  - example.

House sizes:
$$\Rightarrow 2104$$

$$\Rightarrow 1416$$

$$\Rightarrow 1534$$

$$\Rightarrow 852$$

$$\uparrow \text{Matrix}$$

$$\begin{vmatrix} 1 & 2 & 0 \\ 1 & 1416 \\ 1 & 1534 \\ 1 & 852 \end{vmatrix} \times \begin{bmatrix} -40 \\ 0.25 \end{bmatrix}$$