

JIAQI ZHANG



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EDUCATION

Beijing University of Posts and Telecommunications

Sep 2020 - present

Bachelor of Engineering in Digital Media Technology

Beijing

GPA: 3.12/4.0

Related Courses: Web Development(85), AR/VR Application Development(85), Game Development(92), Basic 3D Animation Technology(86), Design of User Interface(87), etc.

INTERNSHIP EXPERIENCE

Future Laboratory, Tsinghua University

Apr 2022 - Oct 2022

Aging User Experience and Service System Design Research Center

Beijing

Intern

- Wrote approximately 1,500 lines of Processing code to create a visual interface for controlling Arduino components.
- Authored a communication protocol document and usage instructions document, totaling 3,500 words in Chinese, and engaged in multiple discussions with the team.

RELATED EXPERIENCE

GuoSheng Hangke (Suzhou) Intelligent Technology Co., Ltd.

Oct 2023 - present

Programmer(outsourcing)

Online

- Transferred data from a MySQL database to Unity and built the visual interface for an unattended system of circular coal stacker reclaimers as a member of an outsourcing team led by a school professor.

Sketch World: Deep Learning-based Intelligent Creative Platform

Nov 2022 - Jul 2023

College Student Entrepreneurship team

Beijing

- Researched existing generative AI models, primarily fine-tuned and utilized a GAN model and a diffusion-based model.
- Achieved the third prize for innovation and entrepreneurship practice in the 2023 BUPT College Student Innovation and Entrepreneurship Practice Achievement Exhibition.
- Received the designation as a national-level innovation and entrepreneurship project.

Tecent Game Planning Open Course

Jul 2022 - Oct 2022

Student

Online

- Served as the lead artist for the game development team in the concluding project.
- Designed and modeled all the characters and scenes, and also handled character rigging and animation production.

ADDITIONAL EXPERIENCE

2022 Beijing Winter Olympics and Paralympics

Feb 2022 - Mar 2022

Event Service Volunteer

Beijing

- Participated in volunteer activities during the opening ceremony and various Winter Olympics and Paralympics events, including welcoming, guiding, security checks, and assisting persons with disabilities.

My Way Esports Club, BUPT

Oct 2021 - Jul 2022

Head of My Way Studio(Promotional Department)

Beijing

- Operated the social media accounts for the club, achieved a year-on-year user growth of 248.6% on our WeChat Official Account and a staggering 9358.3% on our Weibo account.
- Crafted the brand for the LOL Champions BUPT (LCB) tournament, designed its visual identity, live-streamed on video platforms, and daily updated highlights on social media.

AWARDS

Beijing City Second Prize, Category D (Visual Effects) Beijing City Animation Design Competition <i>Mountain Riding Illustration</i> Jiaqi Zhang, Zhiman Niu	Nov 2022
National Third Prize, Category of Innovative Technology National College Students' IoT Technology and Application Competition <i>Wearable Interactive Cat Ears Headband based on Arduino</i> Jiaqi Zhang, Zhiman Niu, Ziyi Wang, Xinyue Yin	Aug 2022
The Gold Award Beijing City College Student Music Festival <i>Concert Band of Beijing University of Posts and Telecommunications</i> Flutist	Dec 2021
Beijing City Third Prize, Category of Visual Communication Design National College Digital Art&Design Awards <i>Tomorrow</i> Jiaqi Zhang, Xinyue Yin, Liting Wen	Aug 2021