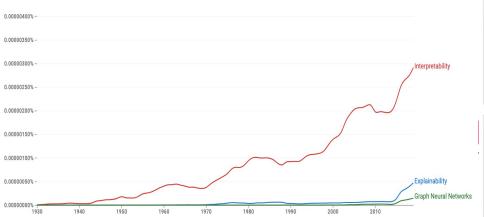


# New research interests...



Google Ngram Viewer

#### Springer Link

## **Explainability**

| Discipline               | see all |
|--------------------------|---------|
| Computer Science         | 3,573   |
| Engineering              | 956     |
| Medicine & Public Health | 364     |
| Business and Management  | 262     |
| Philosophy               | 215     |

| Subdiscipline  | see all |
|--|---------|
| Artificial Intelligence                              | 2,963   |
| Information Systems<br>Applications (incl. Internet) | 728     |
| Computational Intelligence                           | 705     |
| Computer Applications                                | 646     |
| Data Mining and Knowledge Discovery                  | 623     |

| Language |       |
|----------|-------|
| English  | 6,037 |
| German   | 67    |
| Dutch    | 2     |

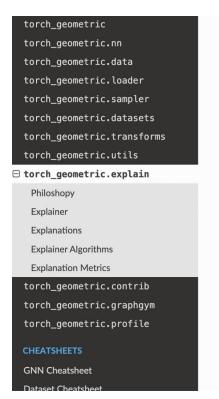
## Graph Neural Networks

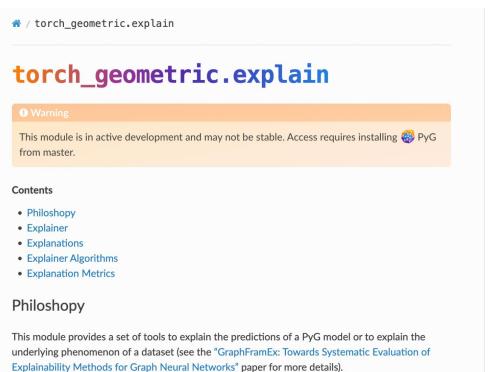
| Discipline               | see all |
|--------------------------|---------|
| Computer Science         | 52,633  |
| Engineering              | 31,726  |
| Biomedicine              | 7,218   |
| Life Sciences            | 4,803   |
| Medicine & Public Health | 4,770   |

| Subdiscipline                        | see all |
|--------------------------------------|---------|
| Artificial Intelligence              | 47,783  |
| Computational Intelligence           | 16,208  |
| Image Processing and Computer Vision | 14,949  |
| Computer Communication<br>Networks   | 12,417  |
| Data Mining and Knowledge Discovery  | 11,858  |

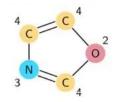
| Language |         |
|----------|---------|
| English  | 124,393 |
| German   | 656     |
| French   | 10      |
| Italian  | 2       |

# Explain module in PyTorch Geometric



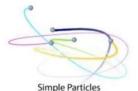


## **Graph Structure Data**



### Chemistry [1]

- Learn on molecules and predict chemical properties
- Use in drug repurposing



## Physics [2]

- Learn from interactions of particles in systems
- Accelerate physics research

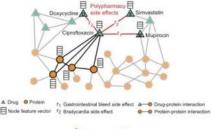


### Neuroscience [5]

- Learn functions of brain regions through connectivity
- Accelerate brain-understanding and neuro-disease research

Numerous such examples of graph data.







### Social networks [3]

- Learn from multi-faceted interactions among users
- Use for commercial and social applications

### Medicine [4]

- Learn the effects of multiple drugs on body proteins
- Use for efficient multi-drug medical therapies

### Combinatorial Optimization [6]

- Exploit the fact that most CO problems are rep. as graphs
- Develop better approximated solutions for NP-hard problems

## Applications of xAI for GNN → EXPLAINABILITY

- Health sciences: explain the activity of a molecule with chemical groups, atoms and bonds.
- Climate sciences: explain the radiation level in the atmosphere with spatial and temporal atmospheric graph.
- Social networks: explain the voting behavior of an individual based on the community he belongs to.
- Finance: detect and explain fraudulent behaviour of users based on personal details (email address, bank account status,...) encoded as **an heterogeneous graph**.
- E-commerce: explain the purchases of users on an e-commerce platform.

## GNN xAI in Computer Science → INTERPRETABILITY

- Understand the inner workings of a model
- Debug a model
- Explain out-of-distribution shifts

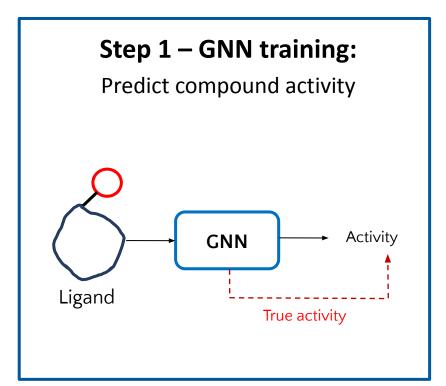
## **PLAN**

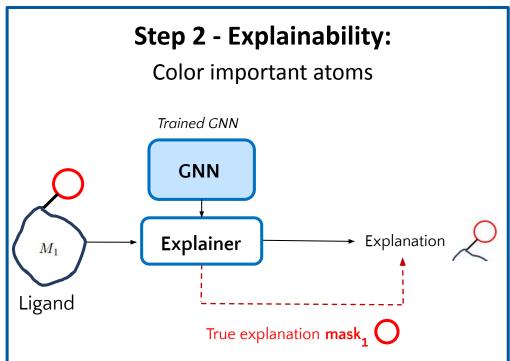
## Problematic: What is Explainability of Graph Neural Network?

- 1. Definitions of xAI for Graphs
- 2. Taxonomy of Methods
- 3. Evaluation of Explanations
- 4. Challenges

# **PART 1**: DEFINITIONS OF GNN EXPLAINABILITY

## Example: Explain the toxicity of a molecule

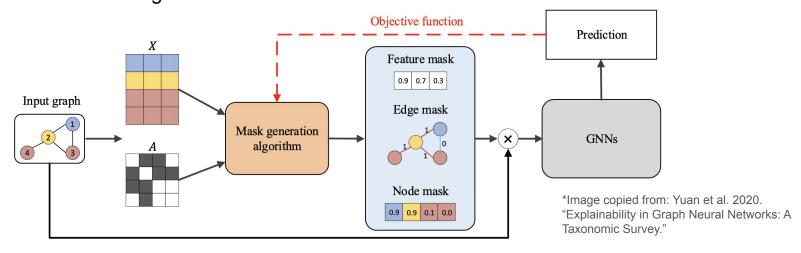




## Explainable AI for Graph Neural Networks (GNNs)

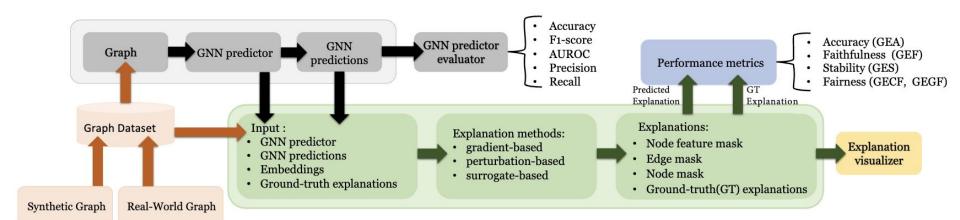
**Graph neural networks** = neural networks that take as input nodes, edges and node features. **Explainability of GNNs** consists in finding the entities in the graph that contribute the most to

**Explanation of a GNN** = subgraph from the computation graph, with subset of node features OR mask on nodes/edges/node features



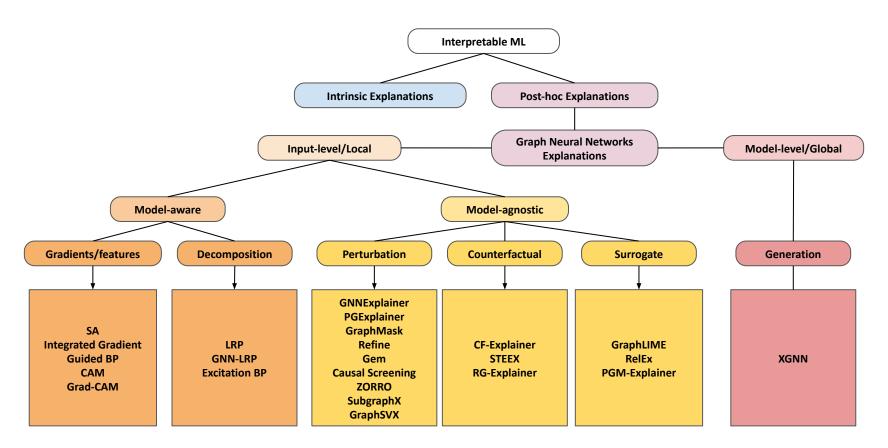
the GNN predictions.

# Overall xAI pipeline



# **PART 2**: **EXPLAINABILITY METHODS** FOR GNN

## Non-generative explainability methods



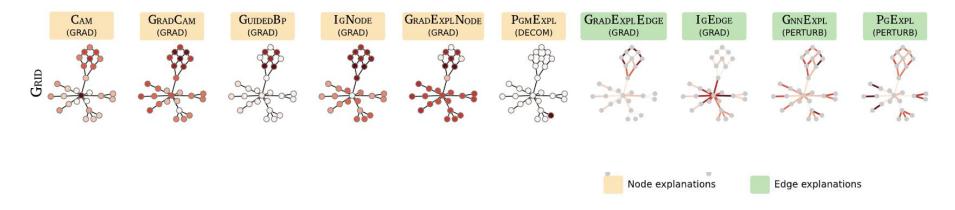


## Example: Explanation of diverse explainability methods

### BA-Grid dataset:

- Binary classification based on the presence of a grid motif attached to the Barabasi base graph.
- Human-intelligible explanation = the grid motif

Do explainers highlight the expected explanation?



## Focus on GNNExplainer

... one of the most popular method in GNN xAi.

**Main principle**: reducing redundant information in a graph which does not directly impact the decisions.

## Properties:

- Post-hoc explainability method
- Input-level explainer
- Perturbation-based method
- Discover the subgraph that preserves the best the model prediction

Ying, Zhitao, et al. "Gnnexplainer: Generating explanations for graph neural networks." *Advances in neural information processing systems* 32 (2019).

## **Mutual Information**

Goal: Maximize the mutual information = the change in the probability of the initial prediction and the prediction when the graph is limited to the subgraph G\_s and the node features limited to X s.

$$\max_{G_S} MI(Y, (G_S, X_S)) = H(Y) - H(Y|G = G_S, X = X_S)$$

Minimize the conditional entropy of returning the initial predictions.

$$\min_{\mathcal{G}} \mathbb{E}_{G_S \sim \mathcal{G}} H(Y|G = G_S, X = X_S)$$

## **GNNExplainer Loss**

### The loss has 3 terms:

- **Mutual information**: The GNN prediction taking as input the masked graph should be as close as possible to the GNN prediction on the whole graph
  - → constraint on the mutual information
- **Mask size**: The subgraph must be smaller than the initial graph
  - → constraint on the mask size
- **Entropy**: The explanation should be discriminative
  - → constraint on the entropy of the mask

$$\mathcal{L} = -MI(Y, (G_S, X_S)) + \mu_e \cdot |\mathcal{V}_S| + \lambda_e \cdot \mathcal{H}_m$$

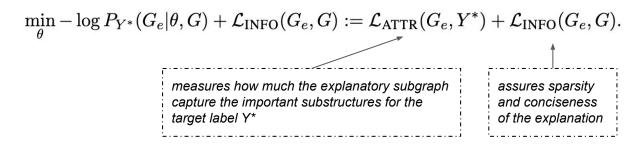
## Generative VS Non-generative explainers

**Non-generative methods**: optimize an explanation for individual instances.

**Generative methods**: learn a strategy to generate the most explanatory subgraph across the whole dataset. *It learns the distribution of the underlying explanatory graphs using a parametrized subgraph generator trained on all the data* → holistic approach!

$$heta^* = rgmax \log P_{Y^*}(G_e| heta,G),$$
 probability that the generated graph is a valid explanation for the target label Y\*

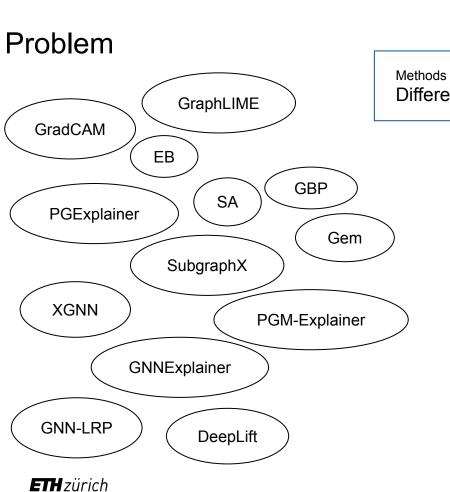
### Optimization objective:



# Generative Explainability Methods

| Method              | Generator       | <b>Information Constraint</b> | Level            | Scenario       | Output   |
|---------------------|-----------------|-------------------------------|------------------|----------------|----------|
| PGExplainer [28]    | Mask Generation | size                          | instance         | factual        | Е        |
| GIB [50]            | Mask Generation | mutual information            | instance         | factual        | N        |
| GSAT [30]           | Mask Generation | variational                   | instance         | factual        | E        |
| GNNInterpreter [44] | Mask Generation | size                          | model            | factual        | N/E/NF   |
| GEM [26]            | VGAE            | size                          | instance         | factual        | E        |
| CLEAR [29]          | VGAE            | size                          | instance         | counterfactual | E/NF     |
| OrphicX [27]        | <b>VGAE</b>     | variational & size            | instance         | factual        | E        |
| D4Explainer         | Diffusion       | size                          | instance & model | counterfactual | E        |
| GANExplainer [25]   | GAN             | -                             | instance         | factual        | E        |
| RCExplainer [43]    | <b>RL-MDP</b>   | size                          | instance         | factual        | SUBGRAPH |
| XGNN [51]           | RL-MDP          | size                          | model            | factual        | SUBGRAPH |
| GFlowExplainer [23] | RL-DAG          | size                          | instance         | factual        | SUBGRAPH |

# **PART 3**: EVALUATION OF EXPLAINABILITY



Methods have...

Different settings

Methods are...

Not comparable



Kenza Amara

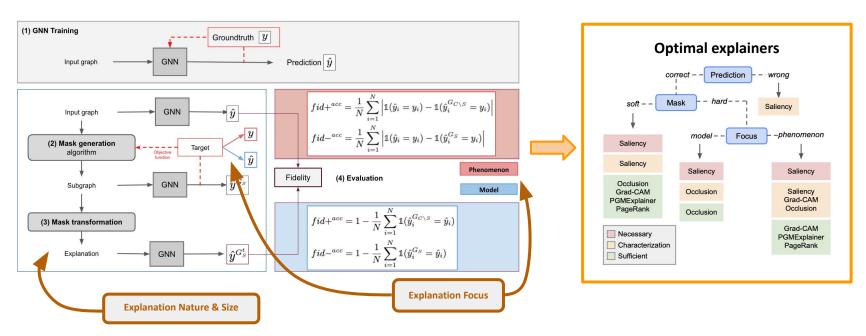
How do these GNN explanation methods compare with each other? How should we evaluate these GNN explanation methods? What is the optimal method to my problem?





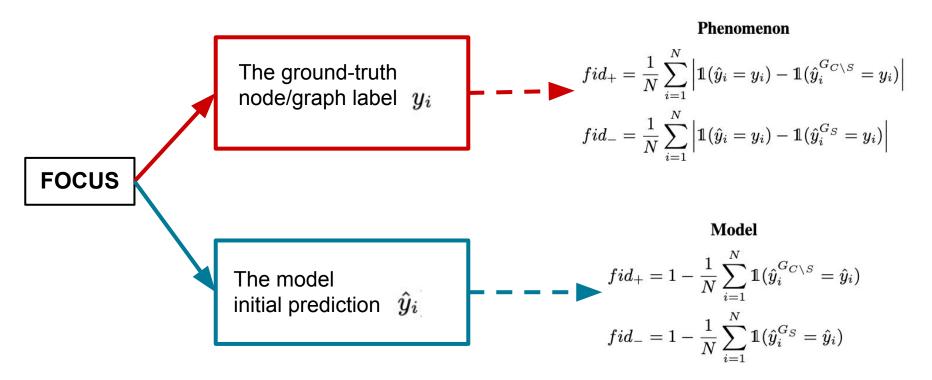
A systematic evaluation framework for explainability methods of graph neural networks.

- Consider *users need* in the evaluation protocol on *3 aspects*: explanation focus, mask nature, and mask transformation
- Distinguish 2 types of explanations: necessary or sufficient
- Investigate the influence of GNN accuracy on explainability

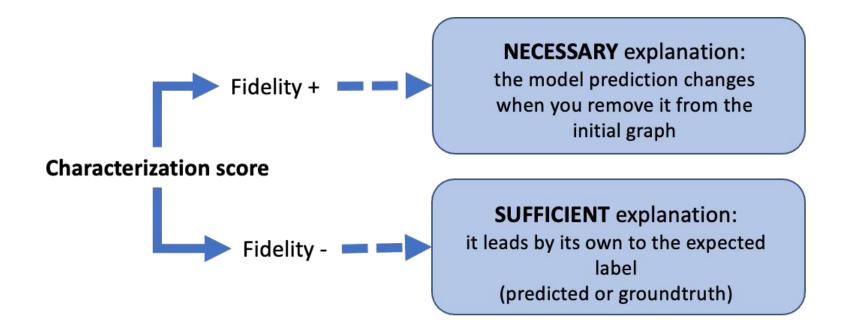


## Phenomenon VS Model Focus

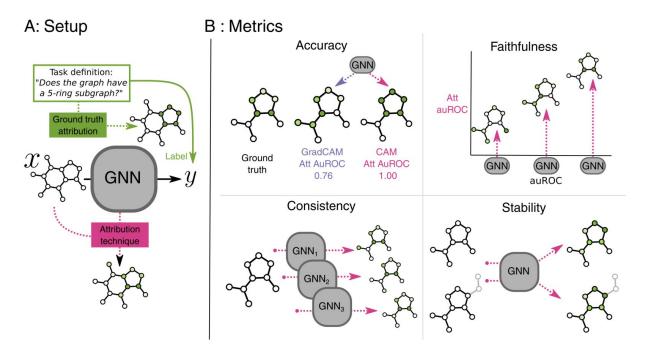
Given an explanation, the GNN model has to reproduce ...



## **Necessary VS Sufficient Explanations**



# Popular Evaluation Metrics in GNN Explainability



**Accuracy** measures how well an attribution matches ground-truth.

**Faithfulness** measures how well the performance of an attribution method matches model performance.

**Consistency** measures how accuracy varies across different hyperparameters of a model.

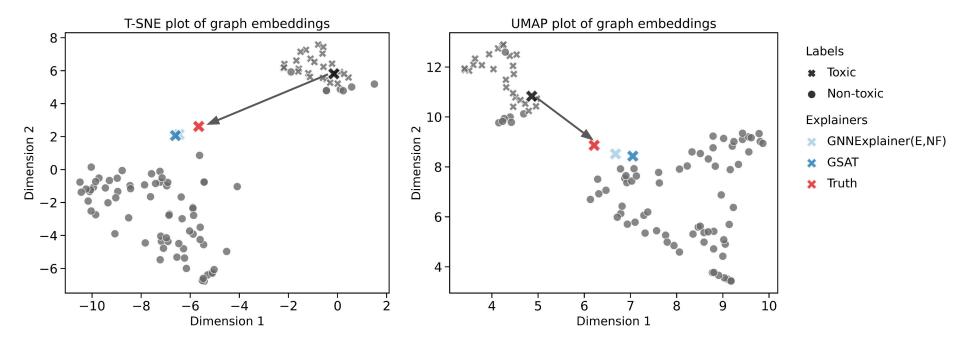
**Stability** measures how attributions change when the input is perturbed

## Faithfulness Limitations

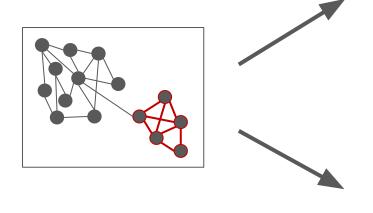
## Fidelity metrics ...

- 1. ... evaluate **out-of-distribution** explanations
- 2. ... are inconsistent with the **accuracy** metric
- 3. ... lead to divergent conclusions across datasets
- 4. ... depend on the **edge removal** strategy

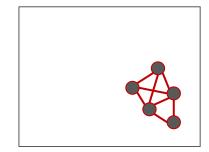
## The Out-Of-Distribution Problem



## **Edge Removal Strategy**

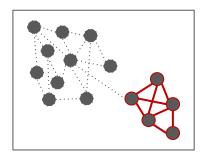


## Hard Explanation → Explanatory subgraph



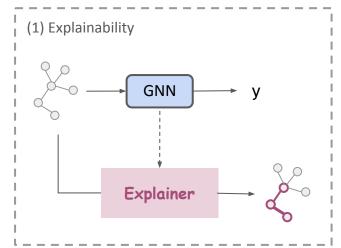
Explanatory subgraph containing only the important edges. Only the nodes connected are kept.

## **Soft Explanation**



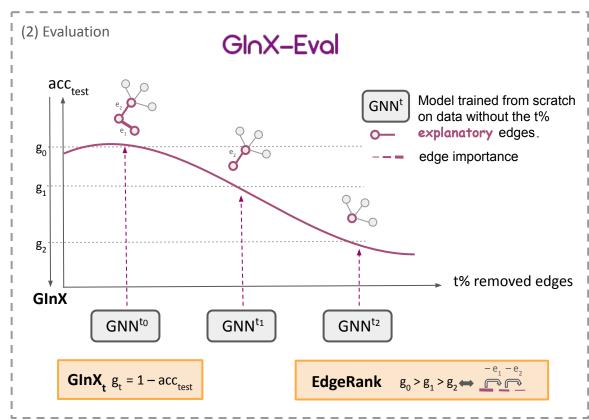
Weighted graph where important edges have a weight of 1; the others a weight of 0. It preserves the whole graph structure with all nodes and edge indices

# GInX-Eval Evaluation Procedure for GNN explainability method

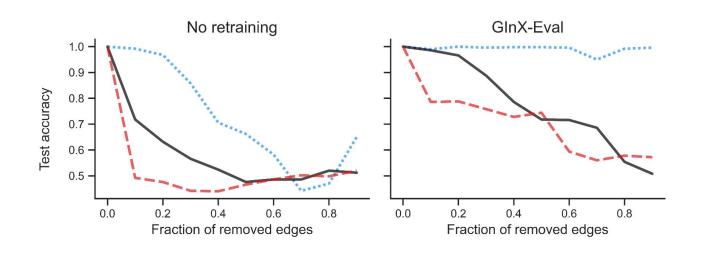


GInX score measures the drop of performance when removing edges → edge informativeness to the model

EdgeRank score measures if edges are removed according to their edge importance → correct edge ordering.



# GInX-Eval Overcomes the Out-Of-Distribution Problem



### Baselines

Inverse = worst case scenario where edges are assigned the inverted ground-truth weights.

Random = random edge importance ~ uniform distribution

**— —** Truth = pre-defined ground-truth edge importance

# GIOX-Evo What it is and what it is not...

### GInX-Eval is:

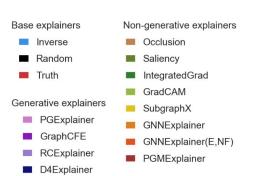
- a validation tool of ground-truth explanations → model-based xAl aligns with human-based xAl
- a meta-evaluation of new metrics → check agreement with GlnX-Eval
- an insightful evaluation of edge ranking power of xAl methods.

### **GInX-Eval is NOT:**

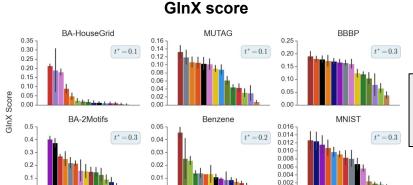
- a **systematic** evaluation metric
- a computationally scalable metric

# GInX-Eval

# Results with GInX<sub>+\*</sub> score and EdgeRank score

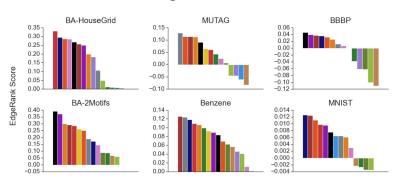


**GSAT** 



**Observation 1**: gradient-based methods and Occlusion are the worse methods at capturing informative edges

### **EdgeRank score**

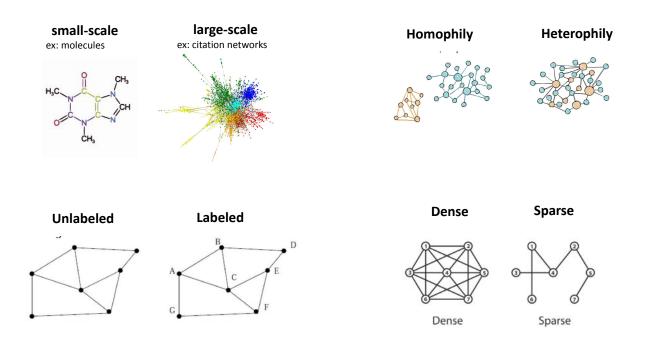


**Observation 2**: gradient-based methods and Occlusion, RCExplainer, PGExplainer are the worse methods at correctly ordering edges by their importance.

# **PART 4**: CHALLENGES

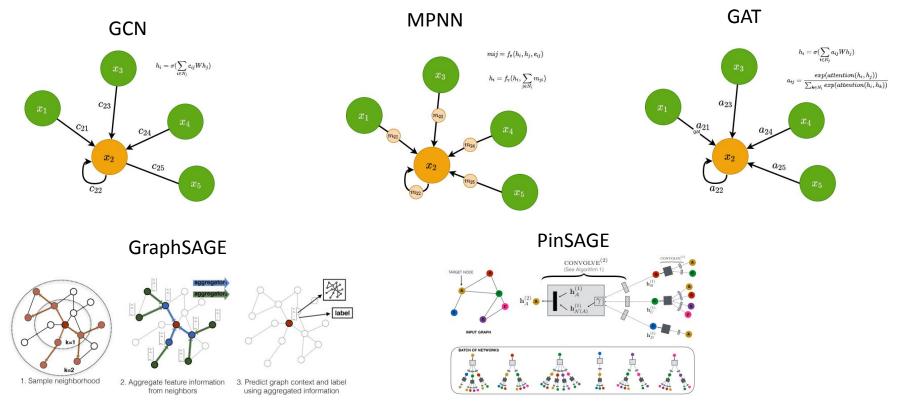
# Challenge 1: Explainability & Dataset

How do different types of data affect the explanations?



# Challenge 2: Explainability & GNN model

What is the easiest architecture to explain?



## Challenge 3: Explainability VS Interpretability

**Explainability** = explain a problem related to the model output, the data  $\rightarrow$  *phenomenon-focus* 

**Challenge**: Explanation without Ground Truths

Ground truth explanations for GNN are usually inaccessible => 1 main challenge:

- → select a suitable explanation among various methods in the absence of ground truth guidance.
- ... Potential solutions include involving human evaluations and creating synthetic datasets



**Interpretability** = explain the model inner workings, parameters and key steps → *model-focus* 

Challenge: Dependent on the model architecture, not generalizable.

## Challenge 4: Align model and human rationales



## Questions to design explanations:

- Should the explanation be human-intelligible?
- Should the explanation contain informative entities to the model?
- Is there an explanation for everything? that score high on both human-based and model-based evaluation?

Human-Model evaluation: Faithfulness? Accuracy? GlnX-Eval!

## Thank you for your attention

Questions?







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github.com/k-amara