

DUNE PDELab Tutorial 04

Finite Elements for the Wave Equation

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August 31, 2021

Example Problem

In this tutorial we solve the wave equation formulated as a first order in time system. This way the example serves as a model for the treatment of systems of partial differential equations in PDELab.

$$\partial_{tt}u - c^2\Delta u = 0 \qquad \text{in } \Omega \times \Sigma, \qquad (1a)$$

$$u = 0 \qquad \text{on } \partial\Omega, \qquad (1b)$$

$$u = q \qquad \text{at } t = 0, \qquad (1c)$$

$$\partial_t u = w \qquad \text{at } t = 0, \qquad (1d)$$

where c is the speed of sound.

Renaming $u_0 = u$ and introducing $u_1 = \partial_t u_0 = \partial_t u$ we can write the wave equation as a system of two equations:

$$\partial_t u_1 - c^2 \Delta u_0 = 0 \quad \text{in } \Omega \times \Sigma, \quad (2a)$$

$$\partial_t u_0 - u_1 = 0 \quad \text{in } \Omega \times \Sigma, \quad (2b)$$

$$u_0 = 0 \quad \text{on } \partial\Omega, \quad (2c)$$

$$u_1 = 0 \quad \text{on } \partial\Omega, \quad (2d)$$

$$u_0 = q \quad \text{at } t = 0, \quad (2e)$$

$$u_1 = w \quad \text{at } t = 0. \quad (2f)$$

Since $u_0 = u = 0$ on the boundary we also have $\partial_t u = u_1 = 0$ on the boundary. Alternatively, omit the boundary condition on u_1 .

Alternative Formulations (I)

Eriksson et al. in [1] apply the Laplacian to equation (2b)

$$\Delta \partial_t u_0 - \Delta u_1 = 0 \tag{3}$$

which has advantages for energy conservation but requires additional smoothness properties.

Alternative Formulations (II)

Introduce the abbreviations $q = \partial_t u$ and $w = -\nabla u$, so $\partial_{tt}u - c^2\Delta u = \partial_{tt}u - c^2\nabla \cdot \nabla u = \partial_t q + c^2\nabla \cdot w = 0$. Taking partial derivatives of the introduced variables we obtain $\partial_{x_i}q = \partial_{x_i}\partial_t u = \partial_t\partial_{x_i}u = -\partial_t w_i$. This results in a first-order hyperbolic system of PDEs for q and w

$$\partial_t q + c^2\nabla \cdot w = 0$$

$$\partial_t w + \nabla q = 0$$

which are called equations of linear acoustics [2]. This formulation is physically more relevant. It can be modified to handle discontinuous material properties and supports upwind finite volume methods.

Weak Formulation

Multiplying (2a) with the test function v_0 and (2b) with the test function v_1 and using integration by parts we arrive at the weak formulation: Find $(u_0(t), u_1(t)) \in U_0 \times U_1$ s.t.

$$\begin{aligned}d_t(u_1, v_0)_{0,\Omega} + c^2(\nabla u_0, \nabla v_0)_{0,\Omega} &= 0 \quad \forall v_0 \in U_0 \\d_t(u_0, v_1)_{0,\Omega} - (u_1, v_1)_{0,\Omega} &= 0 \quad \forall v_1 \in U_1\end{aligned}\tag{4}$$

where we used the notation of the L^2 inner product $(u, v)_{0,\Omega} = \int_{\Omega} uv \, dx$.

An equivalent formulation to (4) that hides the system structure reads as follows:

$$d_t [(u_0, v_1)_{0,\Omega} + (u_1, v_0)_{0,\Omega}] + \left[c^2 (\nabla u_0, \nabla v_0)_{0,\Omega} - (u_1, v_1)_{0,\Omega} \right] = 0 \quad \forall (v_0, v_1) \in U_0 \times U_1 \quad (5)$$

With the latter we readily identify the temporal and spatial residual forms:

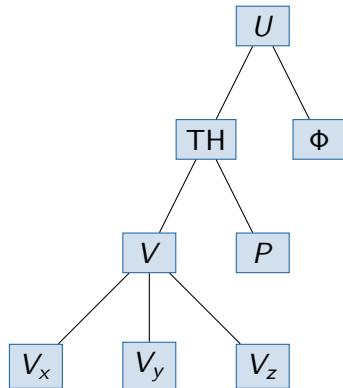
$$m^{\text{WAVE}}((u_0, u_1), (v_0, v_1)) = (u_0, v_1)_{0,\Omega} + (u_1, v_0)_{0,\Omega}, \quad (6)$$

$$r^{\text{WAVE}}((u_0, u_1), (v_0, v_1)) = c^2 (\nabla u_0, \nabla v_0)_{0,\Omega} - (u_1, v_1)_{0,\Omega} . \quad (7)$$

Trees of Function spaces

$$U = (V(\Omega_S))^d \times P(\Omega_S) \times \Phi(\Omega_D)$$

- ▶ Computer science way of representing mathematical expressions: **Trees**
- ▶ Expose internal nodes to users
 - ▶ Enable recursive bottom-up construction
 - ▶ Extract subtrees to pass to legacy subproblem code
- ▶ Tree structure mostly static after construction
 - ▶ Nodes are C++ templates with children as template arguments
 - ▶ Allows extensive compiler optimizations, including inlining of tree traversals



Linear Algebra

Given an assembled residual $r = \mathcal{R}(\vec{u}_0)$ and its Jacobian $A = \nabla \mathcal{R}_h$, we have to solve the linear problem

$$Az = r$$

to obtain a correction and calculate $u = u_0 - z$.

Several options

Monolithic solve of $Az = r$

- ▶ No stability problems
- ▶ Often very difficult with standard iterative solvers

Subdomain Iteration Exploit problem structure

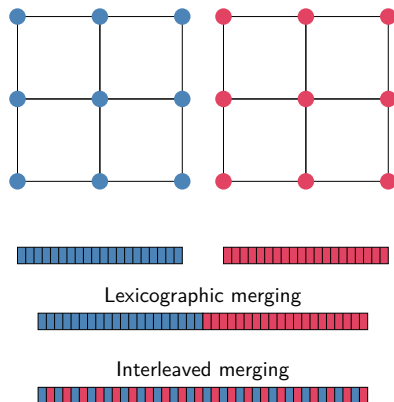
$$\begin{pmatrix} A_L & 0 \\ 0 & A_R \end{pmatrix} \begin{pmatrix} z_L \\ z_R \end{pmatrix} = \begin{pmatrix} r_L \\ r_R \end{pmatrix}$$

- ▶ Stability can be problematic
- ▶ Does not require monolithic code base
- ▶ Matrix / vector data structures must contain structure for good performance

Index Merging – Example

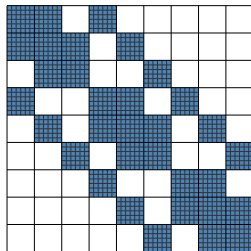
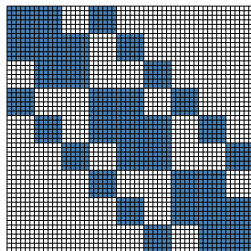
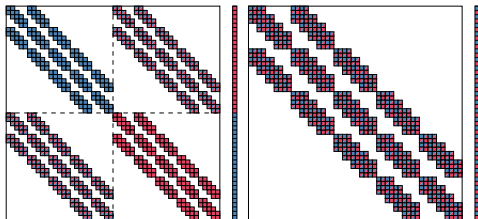
- ▶ Two Q_1 spaces on common mesh
- ▶ Each space has canonical order defined by vertex iteration
- ▶ Two merging strategies
Lexicographic: Preserve structure of individual problems, separate matrix blocks for coupling
Interleaved: Regard problem as vector-valued version of scalar problem

$$U = U_1 \times U_2$$



Merging + Blocking

- ▶ Merging can be repeated at every tree node
⇒ recursive construction of index structure from function space structure
- ▶ Also support **blocking** during merging
 - ▶ Large blocks for extracting subproblem matrices
 - ▶ Small blocks for block-aware preconditioners and reduced memory usage



Realization in PDELab

- 1) The ini-file `tutorial04.ini` holds parameters controlling the execution.
- 2) Main file `tutorial04.cc` includes the necessary C++, DUNE and PDELab header files; contains `main` function; instantiates DUNE grid objects and calls the driver function
- 3) Function `driver` in file `driver.hh` instantiates the necessary PDELab classes and finally solves the problem.
- 4) File `wavefem.hh` contains the local operator classes `WaveFEM` and `WaveL2` realizing the spatial and temporal residual forms.



K. Eriksson, D. Estep, P. Hansbo, and C. Johnson.

Computational Differential Equations.

Cambridge University Press, 1996.

<http://www.csc.kth.se/~jjan/private/cde.pdf>.



R. J. Leveque.

Finite Volume Methods for Hyperbolic Problems.

Cambridge University Press, 2002.