

# BT2101 Tutorial 2

## Logistic Regression

# Agenda

- Understand Logistic Regression
- Discussion about Programming Assignment 2
  - Logistic Regression
  - Gradient Ascent
- Python Implementation

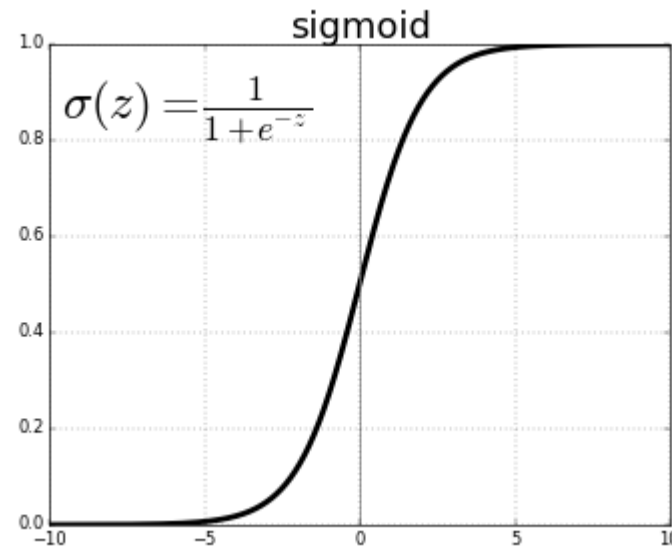
# Logistic Regression

- Think about

- General specification:  $\text{Logodds}(\Pr(y_i = 1)) = \log\left(\frac{\Pr(y_i = 1)}{1 - \Pr(y_i = 1)}\right) = \beta_0 + \sum_{j=1}^p x_j \beta_j$

$$\Pr(y_i = 1) = \frac{\exp(\beta_0 + \sum_{j=1}^p x_j \beta_j)}{1 + \exp(\beta_0 + \sum_{j=1}^p x_j \beta_j)}$$

- Sigmoid function:  
(Very Important Function)



# Estimation

- Gradient Ascent
  - Maximizing (Log-)Likelihood:

$$l(\beta) = \prod_{i=1}^N \left[ \frac{e^{\beta_0 + \sum_{j=1}^p x_j \beta_j}}{1 + e^{\beta_0 + \sum_{j=1}^p x_j \beta_j}} \right]^{y_i} \left[ \frac{1}{1 + e^{\beta_0 + \sum_{j=1}^p x_j \beta_j}} \right]^{(1-y_i)}$$

$$ll(\beta) = \sum_{i=1}^N [-\log(1 + e^{\beta_0 + \sum_{j=1}^p x_j \beta_j}) + y_i (\beta_0 + \sum_{j=1}^p x_j \beta_j)]$$

- Question: How to maximize this complex objective function?
  - Let first-order derivatives = 0 ?
  - Maybe you can take steps by steps (iteratively) to approach the (local) optimal value

# Remember BT1101

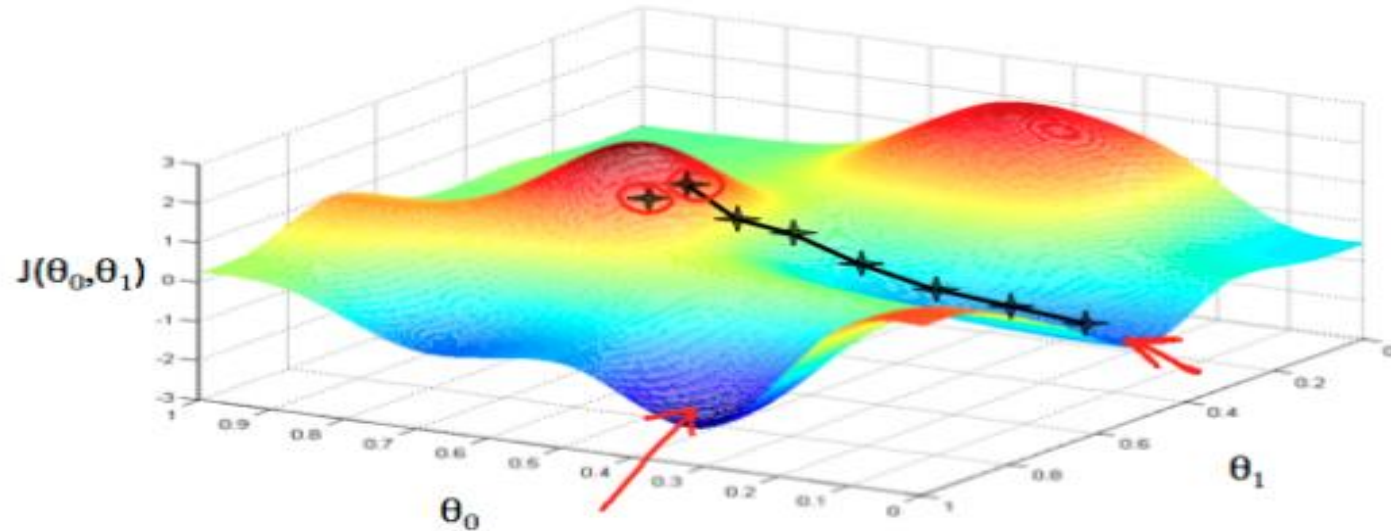
Gradient Descent

(For Minimizing)



Gradient Ascent

(For Maximizing)



Correct: Simultaneous update

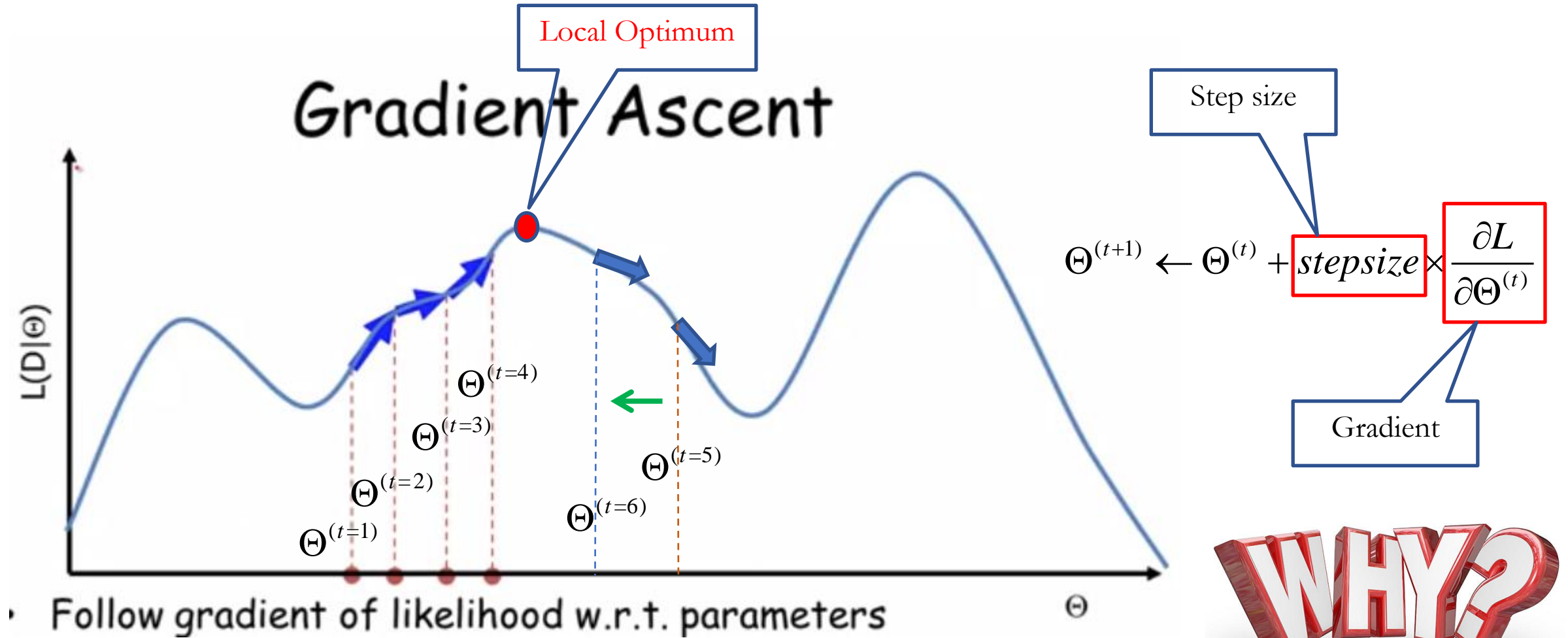
```
→ temp0 :=  $\theta_0 - \alpha \frac{\partial}{\partial \theta_0} J(\theta_0, \theta_1)$   
→ temp1 :=  $\theta_1 - \alpha \frac{\partial}{\partial \theta_1} J(\theta_0, \theta_1)$   
→  $\theta_0 := \text{temp0}$   
→  $\theta_1 := \text{temp1}$ 
```

Incorrect:

```
→ temp0 :=  $\theta_0 - \alpha \frac{\partial}{\partial \theta_0} J(\theta_0, \theta_1)$   
→  $\theta_0 := \text{temp0}$   
→ temp1 :=  $\theta_1 - \alpha \frac{\partial}{\partial \theta_1} J(\theta_0, \theta_1)$   
→  $\theta_1 := \text{temp1}$ 
```

- gradient *descent* aims at *minimizing* some objective function:  $\theta_j \leftarrow \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$
- gradient *ascent* aims at *maximizing* some objective function:  $\theta_j \leftarrow \theta_j + \alpha \frac{\partial}{\partial \theta_j} J(\theta)$

# Overview of Gradient Ascent



# Estimation

- Gradient Ascent
  - Maximizing (Log-)Likelihood:

$$ll(\beta) = \sum_{i=1}^N [-\log(1 + e^{\beta_0 + \sum_{j=1}^p x_j \beta_j}) + y_i(\beta_0 + \sum_{j=1}^p x_j \beta_j)]$$

(8.1)

$$LL(\beta_{t+1}) = LL(\beta_t) + (\beta_{t+1} - \beta_t)' g_t + \frac{1}{2}(\beta_{t+1} - \beta_t)' H_t(\beta_{t+1} - \beta_t).$$

Now find the value of  $\beta_{t+1}$  that maximizes this approximation to  $LL(\beta_{t+1})$ :

- Gradient Ascent:

- Remember **Taylor Expansion**
- Newton-Raphson Method
  - Hard to get  $-H_t^{-1}$
- Steepest Ascent Method:
  - Let:  $-H_t^{-1} = \lambda I$
  - I: Identity Matrix

$$\frac{\partial LL(\beta_{t+1})}{\partial \beta_{t+1}} = g_t + H_t(\beta_{t+1} - \beta_t) = 0,$$

$$H_t(\beta_{t+1} - \beta_t) = -g_t,$$

$$\beta_{t+1} - \beta_t = -H_t^{-1} g_t,$$

$$\beta_{t+1} = \beta_t + (-H_t^{-1}) g_t.$$

Gradient Ascent

$$\beta_{t+1} \leftarrow \beta_t + \lambda \times g_t$$

# Gradient Ascent

- Gradient Ascent

- Objective Function:  $ll(\beta) = \sum_{i=1}^N [-\log(1 + e^{\beta_0 + \sum_{j=1}^p x_j \beta_j}) + y_i(\beta_0 + \sum_{j=1}^p x_j \beta_j)]$

- Gradient Ascent:

- (1) Initialize  $\beta^{(0)} = (\beta_0^{(0)}, \beta_1^{(0)}, \dots, \beta_j^{(0)}) = (0, 0, \dots, 0), t = 1$

- (2) In step t, update coefficients:

$$\frac{\partial ll}{\partial \beta_j} \leftarrow \sum_{i=1}^N (y_i - \frac{e^{\beta_0^{(t-1)} + \sum_{j=1}^p x_j \beta_j^{(t-1)}}}{1 + e^{\beta_0^{(t-1)} + \sum_{j=1}^p x_j \beta_j^{(t-1)}}}) x_{ij}$$

Calculate gradients or first-order derivatives of coefficients

$$\beta_j^{(t)} \leftarrow \beta_j^{(t-1)} + \text{stepsize} \times \frac{\partial ll}{\partial \beta_j}$$

Update coefficients with Steepest Ascent Method

$$t \leftarrow t + 1$$

- (3) Check convergence condition  $\|\nabla ll(\beta^{(t)})\| < \text{tolerance}$  . If not, go back to (2) until (3) is satisfied



# Binary Classifier Performance

# Performance of Binary Classifier

- Confusion Matrix

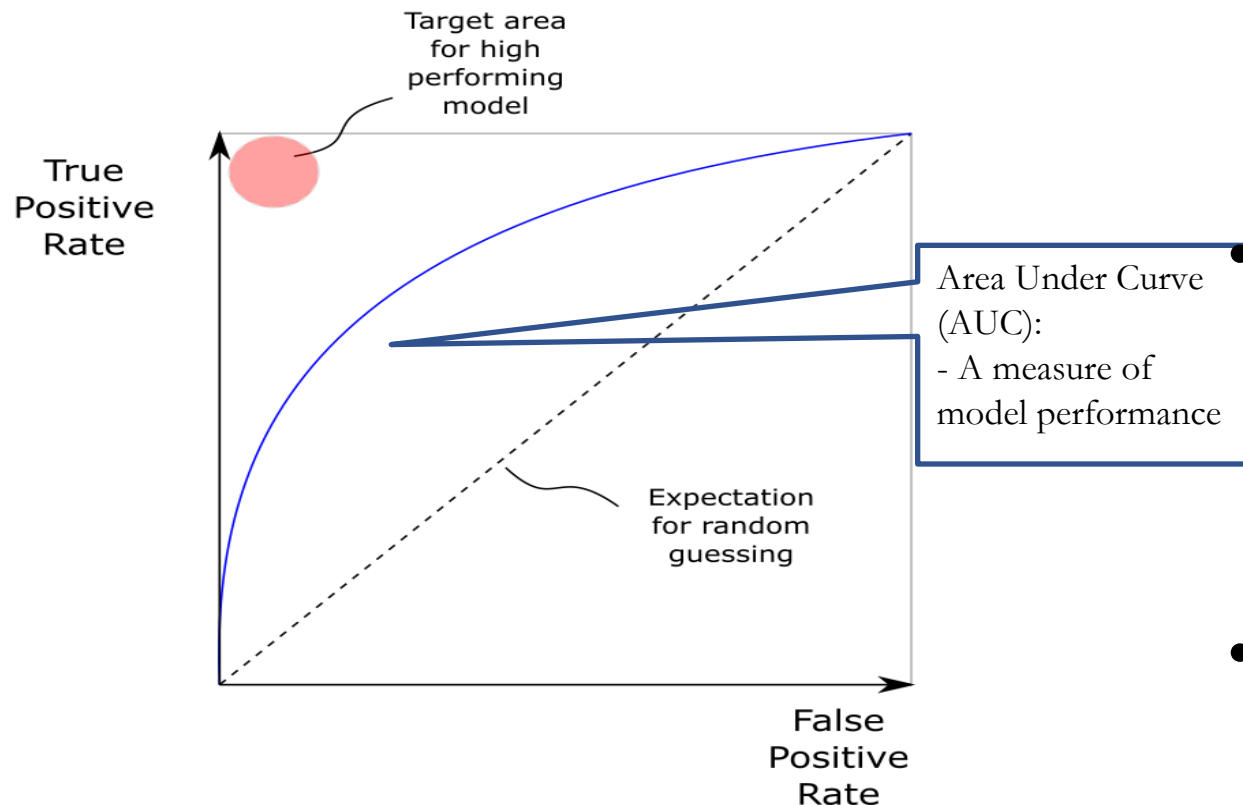
Correct classification	Classified as	
	+	−
+	true positives	false negatives
−	false positives	true negatives

<b>True Positive Rate</b> or Hit Rate or Recall or Sensitivity or TP Rate	TP/P	The proportion of positive instances that are correctly classified as positive
<b>False Positive Rate</b> or False Alarm Rate or FP Rate	FP/N	The proportion of negative instances that are erroneously classified as positive
<b>False Negative Rate</b> or FN Rate	FN/P	The proportion of positive instances that are erroneously classified as negative = $1 - \text{True Positive Rate}$

<b>True Negative Rate</b> or Specificity or TN Rate	TN/N	The proportion of negative instances that are correctly classified as negative
<b>Precision</b> or Positive Predictive Value	$TP / (TP + FP)$	Proportion of instances classified as positive that are really positive
<b>F1 Score</b>	$(2 \times \text{Precision} \times \text{Recall}) / (\text{Precision} + \text{Recall})$	A measure that combines Precision and Recall
<b>Accuracy</b> or Predictive Accuracy	$(TP + TN) / (P + N)$	The proportion of instances that are correctly classified
<b>Error Rate</b>	$(FP + FN) / (P + N)$	The proportion of instances that are incorrectly classified

# Performance of Binary Classifier

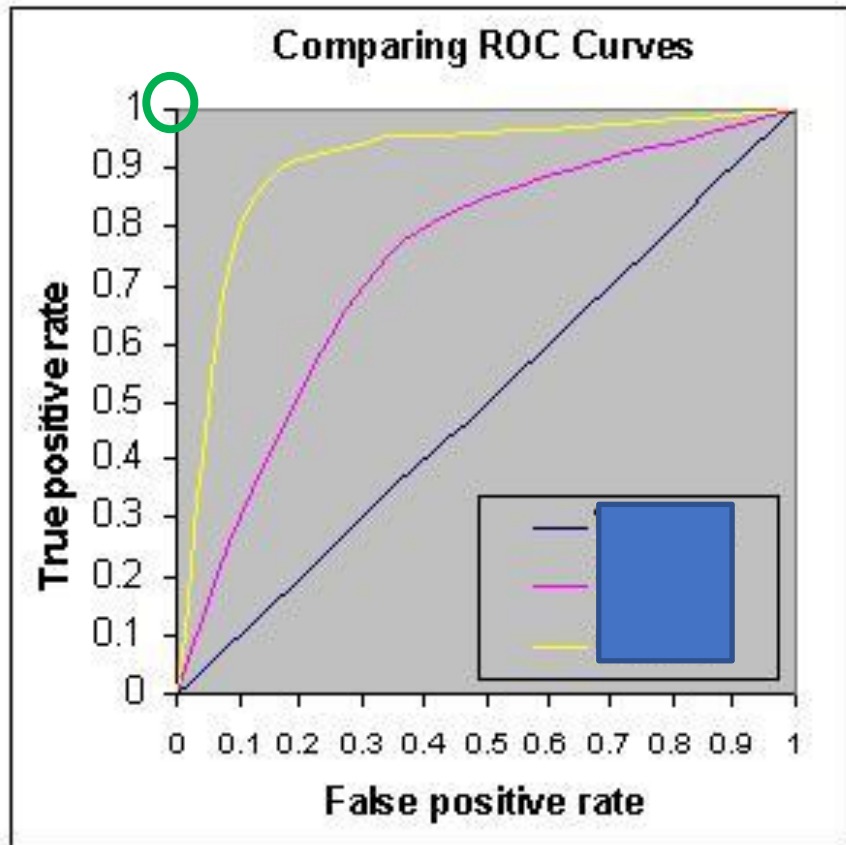
- ROC and AUC



- The **upper left-hand triangle** corresponds to classifiers that are better than random guessing. The **lower right-hand triangle** corresponds to classifiers that are worse than random guessing
- The closer the curve follows the left-hand border and the top border of the ROC space (i.e., closer to the upper left-hand circle), the more accurate the test.
- The closer the curve comes to the 45-degree diagonal of the ROC space, the less accurate the test.

# Performance of Binary Classifier

- ROC and AUC



Quiz. Which model is better?

A. Yellow Curve

B. Pink Curve

C. Reference Line

# Multi-Class Classifier Performance

# Confusion Matrix

		Predicted				
Ground Truth		Class1	Class2	Class3	Class4	Class5
	Class1	92	3	2	2	1
	Class2	2	92	2	2	2
	Class3	1	1	92	6	0
	Class4	0	1	1	92	6
	Class5	1	4	2	1	92

- Accuracy
- Misclassification Rate =  $1 - \text{Accuracy}$

# Cross Validation

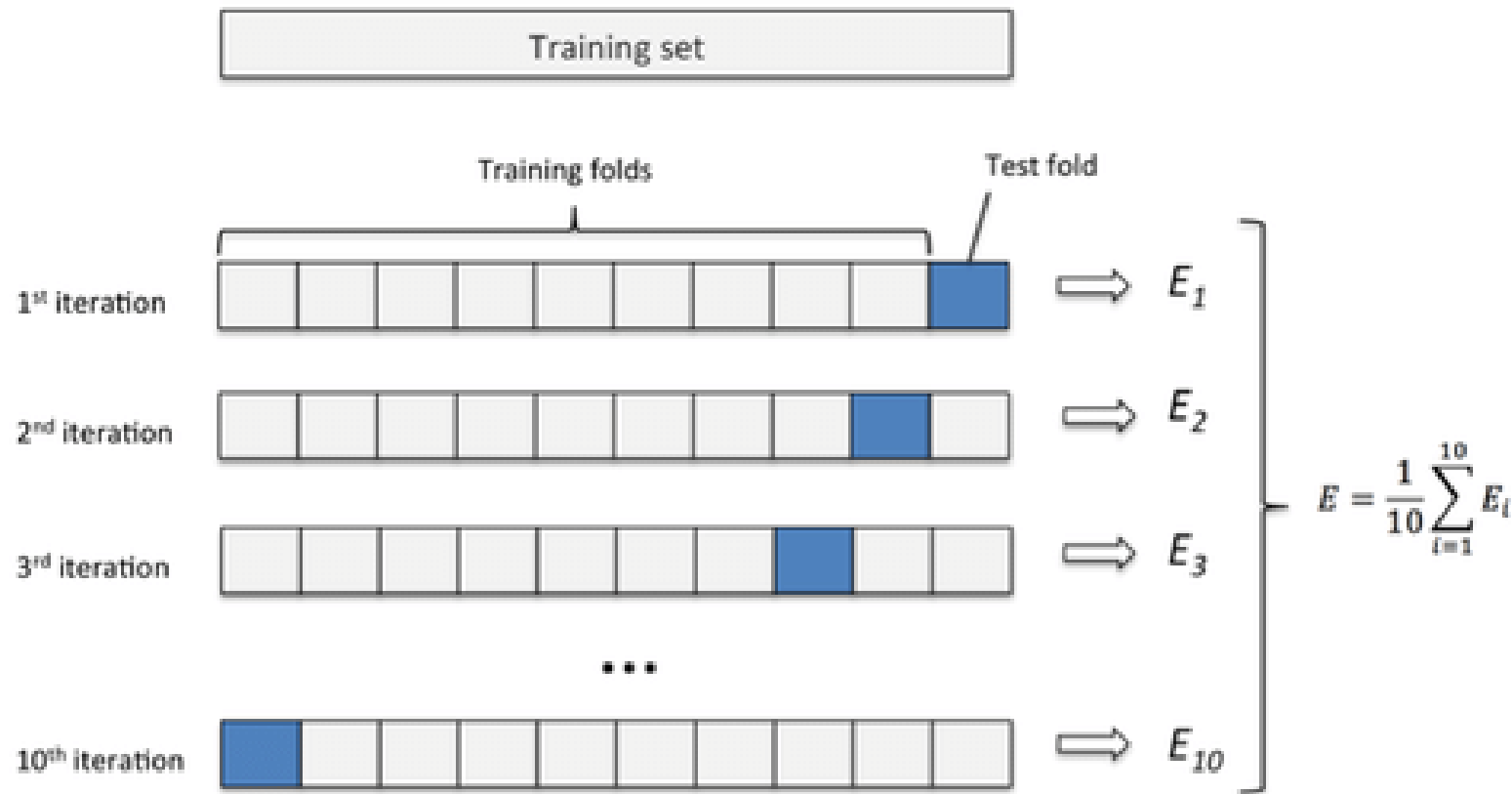
- Cross Validation (e.g., K-Fold Cross Validation)

In practice...

- The cross-validation procedure is repeated  $K$  times
- $K$  random partitions of the original sample
- The  $K$  results are again averaged (or otherwise combined) to produce a single estimation.
- You can use cross validation for both binary classification and multi-class classification problems

# Cross Validation

- K-Fold Cross Validation (e.g., K=10)



- Model Evaluation
- Model Comparison
- Model Tuning

All observations are used for both training and validation, and each observation is used for validation exactly once.



# Cross Validation

- Scikit-learn: KFold

## Examples

```
>>> from sklearn.model_selection import KFold
>>> X = np.array([[1, 2], [3, 4], [1, 2], [3, 4]])
>>> y = np.array([1, 2, 3, 4])
>>> kf = KFold(n_splits=2)
>>> kf.get_n_splits(X)
2
>>> print(kf)
KFold(n_splits=2, random_state=None, shuffle=False)
>>> for train_index, test_index in kf.split(X):
...     print("TRAIN:", train_index, "TEST:", test_index)
...     X_train, X_test = X[train_index], X[test_index]
...     y_train, y_test = y[train_index], y[test_index]
TRAIN: [2 3] TEST: [0 1]
TRAIN: [0 1] TEST: [2 3]
```

[http://scikit-learn.org/stable/modules/generated/sklearn.model\\_selection.KFold.html](http://scikit-learn.org/stable/modules/generated/sklearn.model_selection.KFold.html)

# Implementation in Python

## BT2101 Introduction to Logistic Regression

Version: Python 3

### 1 Goal:

In this notebook, we will explore logistic regression using:

- Gradient ascent method (because you cannot get closed-form solutions)
- Open-source package: `scikit-learn`

For the gradient descent method, you will:

- Use `numpy` to write functions
- Write a likelihood function
- Write a derivative function
- Write an output function
- Write a gradient ascent function
- Add a constant column of 1's as intercept term
- Use the gradient ascent function to get regression estimators

```
In [ ]: # -*- coding:utf-8 -*-
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
from math import sqrt
from __future__ import division
%matplotlib inline
```

### 1.1 Summary of Logistic Regression

# Programming Assignment 2

Using the BT2101 Tutorial 2 Programming code ([Logistic Regression.ipynb](#)), please answer the questions in the jupyter notebook

Answer all in the jupyter notebook.

# Instructions

Submit Python Notebook to IVLE folder, and Naming the file:  
AXXXX\_T2\_program.ipynb

Include your answers in the jupyter notebook

- You need to show outputs, instead of just showing functions.

Submit a **FINAL** program by **Sep-11 Tuesday** (by lunchtime)

- Based on Logistic Regression.ipynb

Thank you!

# Appendix

Threshold  $p$ :  
If  $\text{Score} \geq p$ , Predict 1; If  $\text{Score} < p$ , Predict 0

ID	True Output	Score: $P(y=1 \text{Data}, \beta)$	Predicted Output (Threshold 90%)	Predicted Output (Threshold 80%)	...	Predicted Output (Threshold 3%)
1	1	0.9	1	1	...	1
2	1	0.8	0	1	...	1
3	0	0.7	0	0	...	1
4	1	0.6	0	0	...	1
5	1	0.55	0	0	...	1
6	1	0.47	0	0	...	1
7	0	0.39	0	0	...	1
8	0	0.21	0	0	...	1
9	1	0.19	0	0	...	1
10	0	0.03	0	0	...	1

# Appendix

## L1 Regularization: Lasso Regression

$$RSS(\beta) = \varepsilon^T \varepsilon = \sum_{i=1}^N (y_i - f(X_i))^2 = \sum_{i=1}^N (y_i - \beta_0 - \sum_{j=1}^p x_{ij} \beta_j)^2$$

*subject to*  $\sum_{j=1}^p |\beta_j| \leq \text{threshold}$

Shrink the size of coefficients;  
Do variable selection (Guess why?)

## L2 Regularization: Ridge Regression

$$RSS(\beta) = \varepsilon^T \varepsilon = \sum_{i=1}^N (y_i - f(X_i))^2 = \sum_{i=1}^N (y_i - \beta_0 - \sum_{j=1}^p x_{ij} \beta_j)^2$$

*subject to*  $\sum_{j=1}^p \beta_j^2 \leq \text{threshold}$

Shrink the size of coefficients;  
No variable selection (Guess why?)

Note the difference between Lasso and Ridge Regression