

0 Instructions

Homework is due Tuesday, April 16, 2024 at 23:59pm Central Time. Please refer to <https://courses.grainger.illinois.edu/cs446/sp2024/homework/hw/index.html> for course policy on homeworks and submission instructions.

1 GAN: 5pts

A Generative Adversarial Network (GAN) consists of two parts:

- **Generator** \mathcal{D} generates a data sample from a random noise. It is trained to fit the real data distribution so that the synthesized data is close to real data.
- **Discriminator** \mathcal{G} predicts the probability of a sample coming from real data distribution.

The training objective is formulated as a minimax game:

$$\min_{\mathcal{G}} \max_{\mathcal{D}} \mathbb{E}_{x \sim p_r(x)} [\log \mathcal{D}(x)] + \mathbb{E}_{z \sim p_z(z)} [\log(1 - \mathcal{D}(\mathcal{G}(z)))] . \quad (1)$$

p_r is the real data distribution. p_z is the distribution that we sample from, which is usually the standard Gaussian distribution.

1. (2pts) Suppose that the generator \mathcal{G} is fixed, what is the optimal value for the discriminator, i.e. \mathcal{D}^* ? Write \mathcal{D}^* in terms of $p_r(x)$ and $p_g(x)$. p_g is the generated distribution, or the distribution of $\mathcal{G}(z)$ in Eq. 1.
2. (2pts) Show that when \mathcal{D} reaches optimal, optimizing Eq. 1 is the same as minimizing the Jensen-Shannon (JS) divergence.
3. (1pts) Explain why the original GAN has the problem of vanishing gradients.

Hint: What will happen when \mathcal{D} perfectly classifies generated samples from real data?

2 Diffusion Model: 11pts

In the forward diffusion process, we gradually convert a data sample $\mathbf{x}_0 \sim q_0(\mathbf{x})$ by adding a small Gaussian noise in each step. We define

$$q(\mathbf{x}_t|\mathbf{x}_{t-1}) = \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t}\mathbf{x}_{t-1}, \beta_t\mathbf{I}).$$

In the reverse diffusion process, we generate \mathbf{x}_0 by passing the noise through $p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t)$.

1. (1pts) A diffusion model shares similarities to VAE in that it also has an encoder stage (forward diffusion process) which encodes data sample \mathbf{x}_0 to noise \mathbf{x}_T and a decoder stage (backward diffusion process) which decodes the noise to a data sample. When training a diffusion model, we can also maximize ELBO to optimize the log-likelihood $\mathbb{E}_{\mathbf{x}_0 \sim q_0(\mathbf{x}_0)}[\log p_\theta(\mathbf{x}_0)]$. Write down the formula for ELBO for $\log p_\theta(\mathbf{x}_0)$ in diffusion model, and indicate which distribution the expectation is with respect to using the subscript to $\mathbb{E}[\cdot]$.
2. (1pts) One way to evaluate generative models is to report the likelihood (or density) $p_\theta(\mathbf{x}_0)$ where \mathbf{x}_0 is sampled from the test set. Can we directly estimate the density in diffusion models?
3. (3pts) Derive $q(\mathbf{x}_t|\mathbf{x}_0)$ as a function of $\beta_i, i = 0, 1, \dots, t$ and \mathbf{x}_0 .

Hint: Use the reparameterization trick.

4. (3pts) The training objective contains the KL-divergence term

$$KL(q(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{x}_0) \| p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t)).$$

Derive the mean $\mu_\theta(\mathbf{x}_t, \mathbf{x}_0)$ of $q(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{x}_0)$.

Hint: Using Bayes rule, $q(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{x}_0) = q(\mathbf{x}_t|\mathbf{x}_{t-1}, \mathbf{x}_0) \frac{q(\mathbf{x}_{t-1}|\mathbf{x}_0)}{q(\mathbf{x}_t|\mathbf{x}_0)}$.

Hint: $q(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{x}_0)$ is also a Gaussian distribution.

5. (3pts) We can understand diffusion models from the perspective of score-based generative models. In score-based generative models, we estimate the score function $s_\theta(\mathbf{x}, \delta) = \nabla_{\mathbf{x}} \log p_\theta(\mathbf{x}, \delta)$. The loss function is

$$\mathcal{L} = \sum_{t=1}^T \frac{\lambda_t}{2} \mathbb{E}_{\mathbf{x} \sim q_0(\mathbf{x}), \tilde{\mathbf{x}} \sim \mathcal{N}(\mathbf{x}, \delta_t^2 \mathbf{I})} \left[\left\| s_\theta(\tilde{\mathbf{x}}, \delta_t) + \frac{\tilde{\mathbf{x}} - \mathbf{x}}{\delta_t^2} \right\|_2^2 \right].$$

After obtaining $s_\theta(\mathbf{x}, \delta)$, we sample with Langevin dynamics.

Suppose we have trained $s_\theta(\mathbf{x}, \delta)$ to approximate unconditional $\nabla_{\mathbf{x}} \log p_\theta(\mathbf{x}, \delta)$, where

$\mathbf{x} \in \mathbb{R}^d$. Let's consider the posterior sampling $\mathbf{x} \sim p_\theta(\mathbf{x}|\mathbf{x}_{\text{known}})$: we want to sample \mathbf{x} given partial observation $\mathbf{x}_{\text{known}} \in \mathbb{R}^d$ and the observation mask $\mathbf{M} \in \{0,1\}^d$ so that the sample aligns with the partial observation. $\mathbf{M}_i = 1$ indicates that the i -th dimension in $\mathbf{x}_{\text{known}}$ is observed.

Show the conditional score function estimation $s_\theta(\mathbf{x}, \delta|\mathbf{x}_{\text{known}})$ as a function of $s_\theta(\mathbf{x}, \delta)$, \mathbf{x} , $\mathbf{x}_{\text{known}}$ and \mathbf{M} .

Hint: $s_\theta(\mathbf{x}, \delta|\mathbf{x}_{\text{known}})$ estimates $\nabla_{\mathbf{x}} \log p_\theta(\mathbf{x}, \delta|\mathbf{x}_{\text{known}})$. Using Bayes' rule, $p_\theta(\mathbf{x}, \delta|\mathbf{x}_{\text{known}}) = \frac{p(\mathbf{x}_{\text{known}}|\mathbf{x})p_\theta(\mathbf{x}, \delta)}{p(\mathbf{x}_{\text{known}})}$.

Hint: You can assume that $p(\mathbf{x}_{\text{known}}|\mathbf{x}) \propto \exp(-\|(\mathbf{x} - \mathbf{x}_{\text{known}}) \odot \mathbf{M}\|_2^2)$. Here, \odot is the element-wise product.

Remark: With the derived $s_\theta(\mathbf{x}, \delta|\mathbf{x}_{\text{known}})$, we can sample from the posterior distribution without re-training. This can be applied to tasks, e.g. image inpainting.

3 Unsupervised learning / contrastive learning: 4 pts

True or false questions. If it is false, explain the reason in a few sentences. Each question is worth 1 point.

1. In unsupervised learning, we can evaluate the effectiveness of unsupervised learning by selecting several important downstream tasks and reporting performance on them.
2. Choosing a good pretraining task is essential for unsupervised learning. MAE and BERT are both examples of self-prediction. MAE uses the same mask-out rate during training as BERT.
3. Minimizing the InfoNCE loss maximizes a lower bound on mutual information.
4. We cannot use CLIP to classify images without finetuning on labelled image classification dataset.

4 Coding: GAN, 10pts

In this problem, you need to implement a Generative Adversarial Network and train it on MNIST digits.

Table 1: **Discriminator Architecture**

<i>Layer No.</i>	<i>Layer Type</i>	<i>Kernel Size</i>	<i>Stride</i>	<i>Padding</i>	<i>Output Channels</i>
1	conv2d	3	1	1	2
2	ReLU	-	-	-	2
3	MaxPool	2	2	-	2
4	conv2d	3	1	1	4
5	ReLU	-	-	-	4
6	MaxPool	2	2	-	4
7	conv2d	3	1	0	8
8	ReLU	-	-	-	8
9	Linear	-	-	-	1

Table 2: **Generator Architecture**

<i>Layer No.</i>	<i>Layer Type</i>	<i>Kernel Size</i>	<i>Stride</i>	<i>Padding</i>	<i>Bias</i>	<i>Output Channels</i>
1	Linear	-	-	-	✓	1568
2	LeakyReLU(0.2)	-	-	-	-	1568
3	Upsample(scale=2)	-	-	-	✗	32
4	conv2d	3	1	1	✓	16
5	LeakyReLU(0.2)	-	-	-	-	16
6	Upsample(scale=2)	-	-	-	✗	16
7	conv2d	3	1	1	✓	8
8	LeakyReLU(0.2)	-	-	-	-	8
9	conv2d	3	1	1	✓	1
10	sigmoid	-	-	-	-	1

1. Implement a discriminator **DNet** in `hw5_gan.py` with architecture in Tab. 1. Layers contain bias if corresponding `torch` function has an option for adding one.

Remark 1: From layer 8 to layer 9, you need to flatten each data entry from a matrix to a vector.

2. Implement a generator **GNet** in `hw5_gan.py` with architecture in Tab. 2.

Remark 2: From layer 2 to layer 3, you need to reshape each data to size $(32, 7, 7)$ in the format of *CHW*. Note, $1568 = 32 \times 7 \times 7$.

Remark 3: For (a) and (b), please define layers in `__init__` with **exactly the same** order as they appear in Tab. 1 and Tab. 2.

Remark 4: We have listed **all** layers for discriminator and generator. No need to add any extra components.

3. Implement the weight initialization function `_weight_init` in `DNet` and `GNet`: use `kaiming_uniform` for weights and 0 for the bias if the layer contains bias.

Hint: to iterate over all layers an `nn.Module` has, you may find `self.children()` useful. See `children()` function explained in <https://pytorch.org/docs/stable/generated/torch.nn.Module.html>.

4. Implement the loss function for the discriminator: `_get_loss_d` of `GAN` class in `hw5_gan.py`.

Hint: you may find `torch.nn.BCEWithLogitsLoss` useful.

5. Implement the loss function for the generator: `_get_loss_g` of `GAN` class in `hw5_gan.py`.

Hint: you may find `torch.nn.BCEWithLogitsLoss` useful.

6. Attach generated images after training.

Remark 5: the provided code default saves images during training. You can choose three of the saved ones and indicate the corresponding epochs.

Remark 6: with default training settings, you should obtain reasonable generated images after around 30 epochs.

5 Coding: Diffusion Model, 10pts

In this problem, you need to implement a score-based generative model and use it to sample from a complicated distribution of points. As introduced in lecture, sampling from this model consists of two main steps: matching the score functions $s_\theta(\mathbf{x}, \delta)$ of each noise-perturbed distribution and then sampling from it by running Langevin dynamics.

Algorithm 1 Compute denoising loss.

Require: Score function s_θ , training sample \mathbf{x} , $\{\sigma_i\}_{i=1}^L$.

- 1: Sample σ from $\{\sigma_i\}_{i=1}^L$
 - 2: Sample $\mathbf{z} \sim \mathcal{N}(0, I)$
 - 3: $\tilde{\mathbf{x}} \leftarrow \mathbf{x} + \sigma \mathbf{z}$
 - 4: $\lambda \leftarrow \sigma^2$
 - 5: $\mathcal{L} \leftarrow \frac{\lambda}{2} \left\| s_\theta(\tilde{\mathbf{x}}, \sigma) + \frac{\tilde{\mathbf{x}} - \mathbf{x}}{\sigma^2} \right\|_2^2$
- return** \mathcal{L}
-

Algorithm 2 Annealed Langevin dynamics.

Require: $\{\sigma_i\}_{i=1}^L, \epsilon, T$.

- 1: Initialize $\tilde{\mathbf{x}}_0 \sim \mathcal{N}(0, I)$
 - 2: **for** $i \leftarrow 1$ to L **do**
 - 3: $\alpha_i \leftarrow \epsilon \cdot \sigma_i^2 / \sigma_L^2$ $\triangleright \alpha_i$ is the step size.
 - 4: **for** $t \leftarrow 1$ to T **do**
 - 5: Draw $\mathbf{z}_t \sim \mathcal{N}(0, I)$
 - 6: $\tilde{\mathbf{x}}_t \leftarrow \tilde{\mathbf{x}}_{t-1} + \alpha_i s_\theta(\tilde{\mathbf{x}}_{t-1}, \sigma_i) + \sqrt{2\alpha_i} \mathbf{z}_t$
 - 7: **end for**
 - 8: $\tilde{\mathbf{x}}_0 \leftarrow \tilde{\mathbf{x}}_T$
 - 9: **end for**
- return** $\tilde{\mathbf{x}}_T$
-

1. Implement the class `ScoreNet` in `hw5_diffusion.py`. `ScoreNet` is a neural network that predicts $s_\theta(\mathbf{x}, \delta)$. We use 8 linear layers and `Softplus` as the activation function. In the forward pass, it takes \mathbf{x} and δ as inputs. Read the comments in the codes for detailed instructions.
2. Implement the training step in `compute_denoising_loss`. The detailed steps are in Alg. 1. Note that Alg. 1 is for only one training sample. However, in `compute_denoising_loss`, you will be asked to apply it for all training samples and return the loss averaged over all training samples.

3. Implement the Langevin dynamics sampling in `langevin_dynamics_sample`. We use the Annealed Langevin Dynamics shown in Alg. 2.
4. You are now ready to train the model and sample by running the main function.
 - (a) (3pts) Visualize the score function using `hw5_utils.plot_score`. **Include the visualization in the report.**
 - (b) (4pts) Generate 1000 new samples with `langevin_dynamics_sample`. Plot the points at time step 0, 200, 400, 600, 800 and the final sampled points. Your final samples should roughly follow the pattern “CS446”. **Include the plots in the report.**
 - (c) (3pts) Visualize the trajectory of langevin dynamics. You could get the trajectory by setting `return_traj=True` in `langevin_dynamics_sample`. **Include the visualization of the trajectory in the report.**