

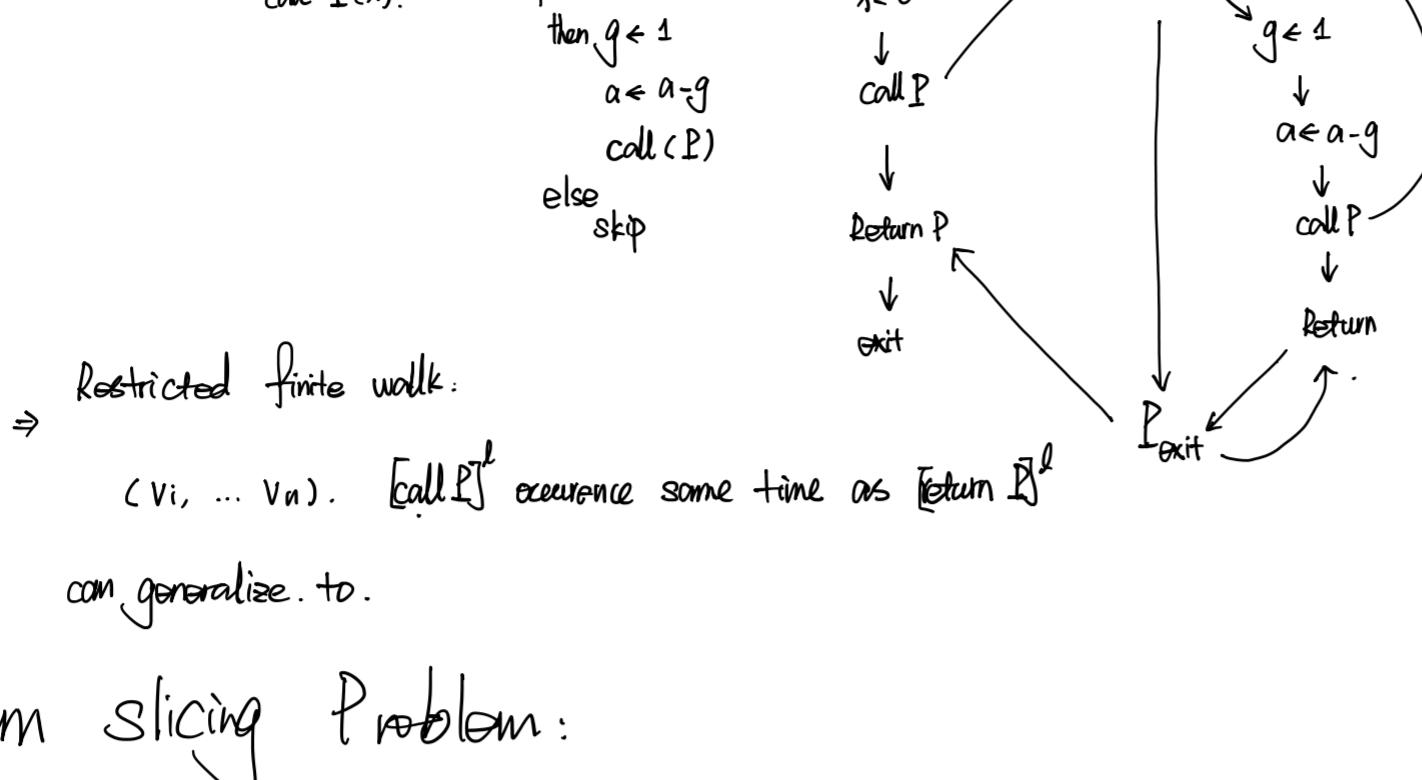
CFL Reduce to walk

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CFL - Reachability : labels of edges composing into a matched word
 label matching can be reduced to restrict the occurrence times equality
 \Rightarrow higher efficient, & symbolic occurrence time.

for example:

①. interprocedure call P can be reduced to valid walk by



\Rightarrow Restricted finite walk:
 (v_i, \dots, v_n) . $[\text{call } P]$ occurrence same time as $[\text{return } P]$

can generalize to.

②. Program slicing Problem:

Example Application ②:

program slicing Problem:

Backward / Forward slicing:

\Rightarrow by define as a single-target $L(\text{slice})$ -problem:

where L defined as:

unbalanced-right := unbalanced-right matched
 $|$ unbalanced-right); $1 \leq i \leq \text{callsite}$. $\Rightarrow \checkmark$
 $|_z$

slice := unbalanced-right realizable.

\Rightarrow by restricting inequality between occurrence times of vertices.

③. Data flow

standard Data reachability definition analysis is a special case of

valid walk.

by set the vertex kill x . weight 0

vertex gen x weight 1.

\Rightarrow valid walk = feasible path.

④. JFDS : (Interprocedural, Finite Distributive, Subset problems)

\Rightarrow 1. supergraph G^*

2. D : domain of data-flow facts $\rightarrow \Delta \in D$. the initial data fact.

Each program point $\Rightarrow \Delta \in D$ associated.

3. Assign of distributive dataflow functions: $\Delta \rightarrow \Delta$, to edges of G^* .

\Rightarrow solve it as realizable-path reachability problem.

\Rightarrow exploded supergraph: G^* . for each node in G^* :

$$\Rightarrow G^*(n) = \{ V_{G^*(n)}, E_{G^*(n)} \}$$

$d \in V_{G^*(n)}$: $d \in D$: a dataflow fact.

$$e = (d_1, d_2), d_1 \in V_{G^*(n_1)}$$

$$d_2 \in V_{G^*(n_2)}$$

dataflow facts d_1 in node n_1 if d_1 is true in n_1 .

\downarrow if the fact transformation function from n_1 to n_2

\dots d_2 in node n_2 then $f(d_1) = d_2$ is true in n_2

\Rightarrow Formally: G^* :

$$V = \bigcup_n \text{node } n \in G^*, \exists \text{ a node } \langle n, \Delta \rangle \text{ in } G^*$$

$$\bigcup_n \text{node } n \in G^*, d \in D, \exists \text{ a node } \langle n, d \rangle \text{ in } G^*$$

$$\exists \text{ edge } e = (\langle m, \Delta \rangle, \langle n, d \rangle) \nexists d \in f(\phi)$$

$$\bigvee \text{edge } e = (\langle m, d_1 \rangle, \langle n, d_2 \rangle) \nexists d_1, d_2 \in D, d_2 \in f(d_1) \wedge d_2 \notin f(\phi)$$

$$\bigvee \text{edge } e = (\langle m, \Delta \rangle, \langle n, \Delta \rangle)$$

Example :

data flow facts: $\Delta \cup \{x, y\}$: $\bullet x$: x is the possible uninitialized variable.

$\langle 1, x \rangle$: the node for start point in program where data-flow fact x is true.

fact transformation function $f: \lambda S. \{x, y\}$

$$\nexists x \in f(\Delta) = \{x, y\} \Rightarrow \text{edge: } \langle 1, x \rangle, \langle 1, y \rangle, \langle 1, \Delta \rangle$$

\Rightarrow composition of edges. \Rightarrow passing nodes.