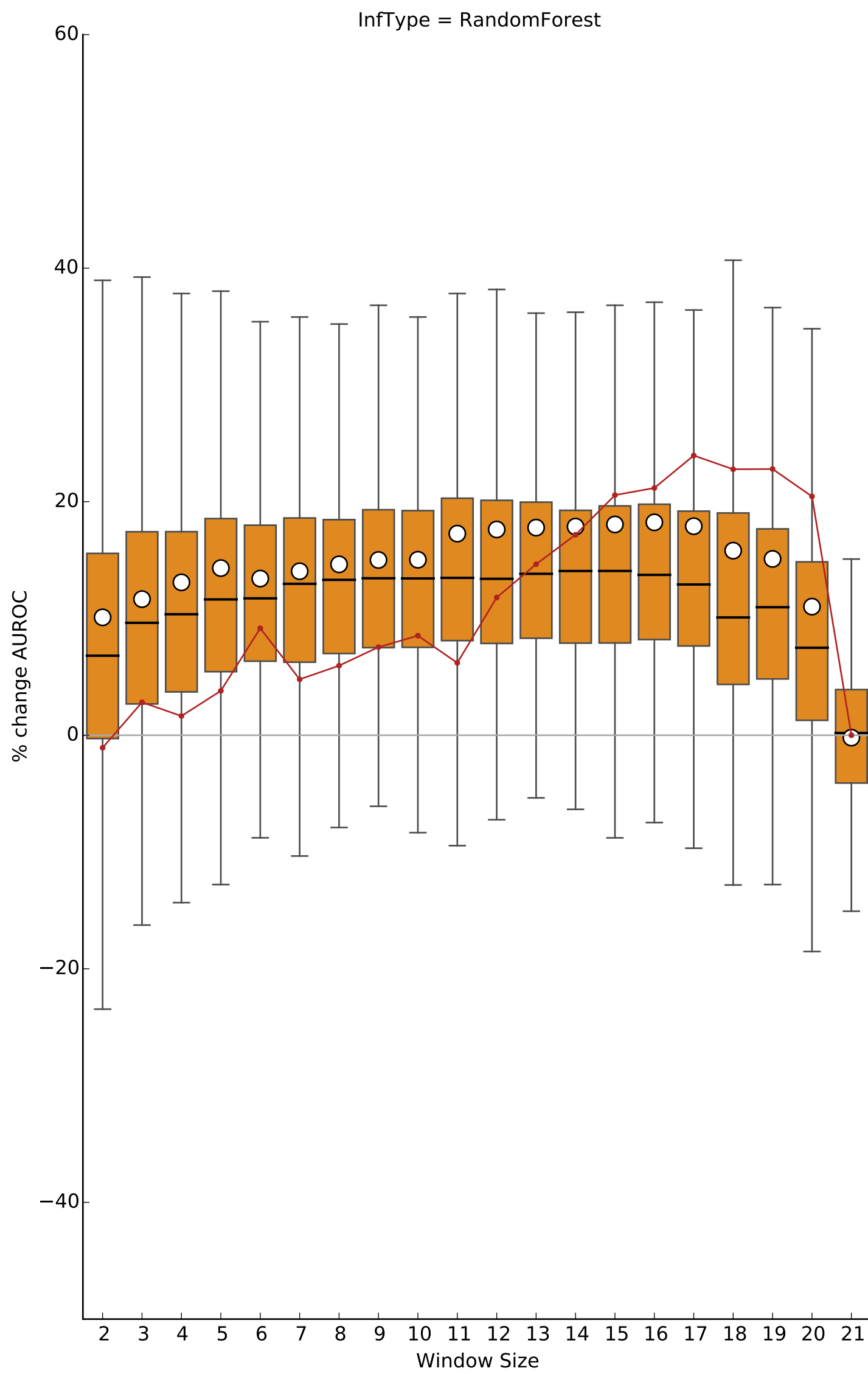
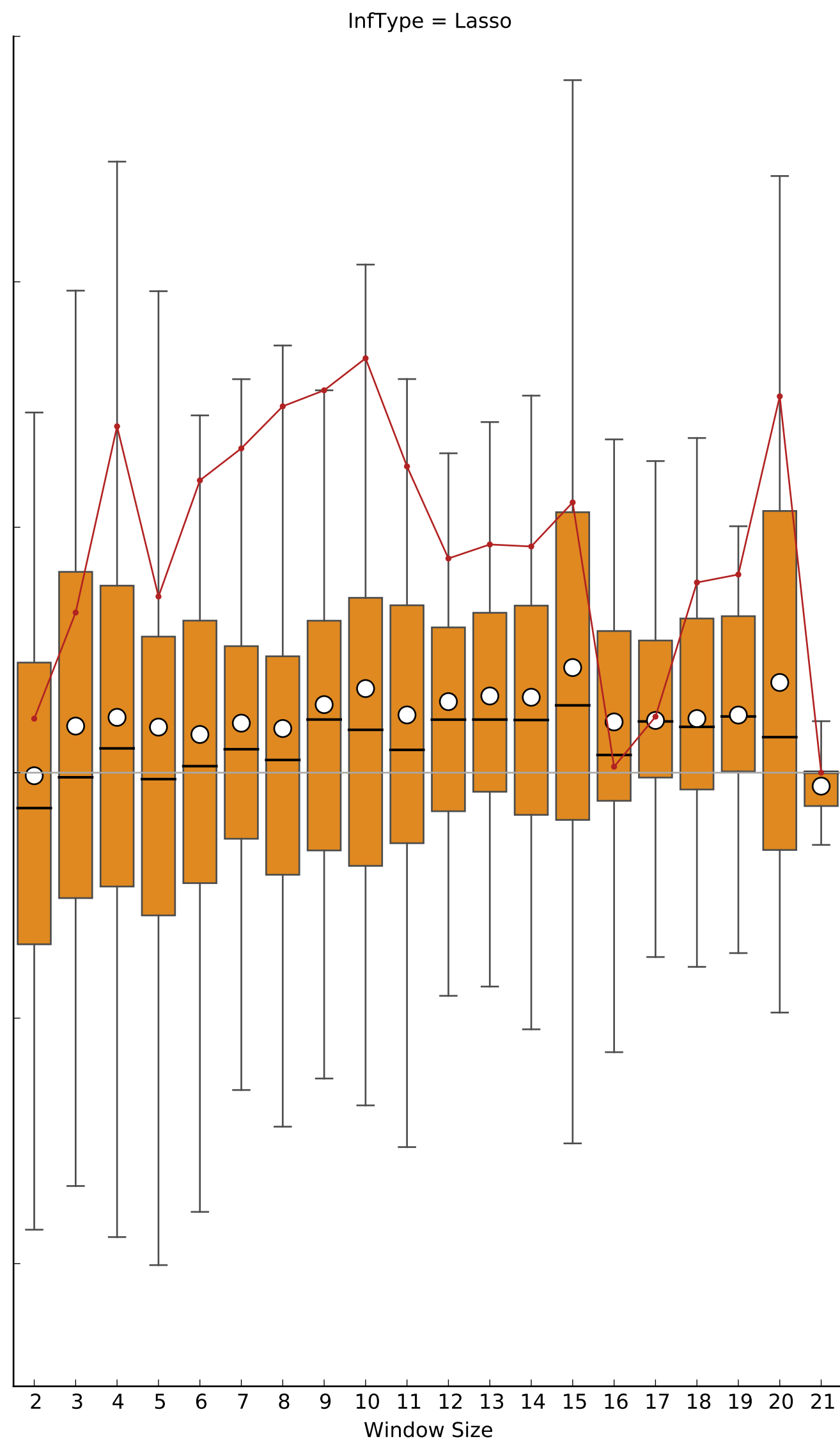


InfType = RandomForest



InfType = Lasso



InfType = PLSR

