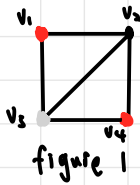


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let n be number of Vertices of G
let m be number of edges of G

Each vertices must be assigned to one colour, which means one vertex can have only one colour at a time within the colour $\{\text{Red, White, Black}\}$

Hence, we only can have at most one and at least one colour on one vertex

At least one, $(V_1, \text{Red} \vee V_1, \text{White} \vee V_1, \text{Black})$

At most one, $\neg(V_1, \text{Red} \wedge V_1, \text{Black}) \wedge \neg(V_2, \text{Red} \wedge V_2, \text{White}) \wedge \neg(V_2, \text{Black} \wedge V_2, \text{White})$
 $= (\neg V_1, \text{Red} \vee \neg V_1, \text{Black}) \wedge (\neg V_2, \text{Red} \vee \neg V_2, \text{White}) \wedge (\neg V_2, \text{Black} \vee \neg V_2, \text{White})$

So for each vertex has 4 clauses. Hence, is $4n$ clauses

Adjacent vertices must have different colours. We calculate how many clauses will produce by one edge. We take Figure 1 as example, if V_1, Red then V_2 can't be Red if V_1, White then V_2 can't be White. In another word, V_1, Red and V_2, Red can't exist at the same time and same for other edges. As V_1 to V_2 are same as V_2 to V_1 , eg. $\neg(V_1, \text{Red} \wedge V_2, \text{Red}) = \neg(V_2, \text{Red} \wedge V_1, \text{Red})$. Hence, count one time for every edge

V_1 to V_2 edge: $\neg(V_1, \text{Red} \wedge V_2, \text{Red}) \wedge \neg(V_1, \text{White} \wedge V_2, \text{White}) \wedge \neg(V_1, \text{Black} \wedge V_2, \text{Black})$
 $= (\neg V_1, \text{Red} \vee \neg V_2, \text{Red}) \wedge (\neg V_1, \text{White} \vee \neg V_2, \text{White}) \wedge (\neg V_1, \text{Black} \vee \neg V_2, \text{Black})$

Therefore each edge has 3 clauses. Thus is $3m$ clauses

The sum of total clauses in $\mathcal{V}G = 4n + 3m$

