

## Lab Session Week 11

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### Task 1 Code

```
// MatrixMul_1D_bin.c
// Multiplies two matrices and writes the resultant multiplication into a binary
file.
#include <stdio.h>
#include <stdlib.h>
#include <memory.h>
#include <time.h>
#include <pthread.h>
#define NUM THREADS 8
int *pMatrixA, *pMatrixB;
unsigned long long *pMatrixC;
int rowA, rowB, rowC, colA, colB, colC, commonPoint;
void *ThreadFunc2(void *pArg){
   // Assume the matrix arrays, row, column and commonPoint variables are global
variables and initialised in main function.
   int i, j, k;
   int my rank = *((int*)pArg);
   //calculate the tile partition
   //using result will divide into half even number process left odd number
process right
   int row_start_point, row_end_point;
   int col_start_point, col_end_point;
   int threadColDiv = 1;
   int threadColDivRemain = 0;
   int threadRowDiv = 1;
   int threadRowDivRemain = 0;
   threadColDiv = colC / 2;
   threadColDivRemain = colC % 2;
   threadRowDiv = rowC / (NUM_THREADS / 2);
   threadRowDivRemain = rowC % (NUM THREADS / 2);
```



```
if(my rank \% 2 == 0){
        // Even thread
        if(my_rank == (NUM_THREADS - 2)){
            // Last even thread
            row_start_point = (my_rank / 2) * threadRowDiv;
            row_end_point = row_start_point + threadRowDiv + threadRowDivRemain;
        }else{
            row_start_point = (my_rank / 2) * threadRowDiv;
            row_end_point = row_start_point + threadRowDiv;
        col_start_point = 0;
        col_end_point = threadColDiv;
    }else{
        // Odd thread
        if(my_rank == (NUM_THREADS - 1)){
            // Last odd thread
            row_start_point = (my_rank / 2) * threadRowDiv;
            row_end_point = row_start_point + threadRowDiv + threadRowDivRemain;
        }else{
            row_start_point = (my_rank / 2) * threadRowDiv;
            row_end_point = row_start_point + threadRowDiv;
        col_start_point = threadColDiv;
        col end point = col start point + threadColDiv + threadColDivRemain;
    // Matrix multiplication
    for(i = row start point; i < row end point; i++){</pre>
        for(j = col_start_point; j < col_end_point; j++){</pre>
            for(k = 0; k < commonPoint; k++){</pre>
                pMatrixC[(i*colC)+j] += (pMatrixA[(i*colA)+k] *
pMatrixB[(k*colB)+j]);
            }
    return NULL;
int main()
    // Variables
    int i = 0, j = 0, k = 0;
    /* Clock information */
    struct timespec start, end;
    double time_taken;
    pthread_mutex_t mutex;
```



```
pthread_mutex_init(&mutex, NULL);
    pthread_t threads[NUM_THREADS];
    int thread_ids[NUM_THREADS];
    clock_gettime(CLOCK_MONOTONIC, &start);
   // 1. Read Matrix A
   rowA = 0;
   colA = 0;
   printf("Matrix Multiplication using 1-Dimension Arrays - Start\n\n");
   printf("Reading Matrix A - Start\n");
   FILE *pFileA = fopen("MA 500x500.bin", "rb");
    fread(&rowA, sizeof(int), 1, pFileA);
    fread(&colA, sizeof(int), 1, pFileA);
    pMatrixA = (int*)malloc((rowA*colA) * sizeof(int));
    for(i = 0; i < rowA; i++){}
        fread(&pMatrixA[i*colA], sizeof(int), colA, pFileA);
   fclose(pFileA);
   printf("Reading Matrix A - Done\n");
   // 2. Read Matrix B
   rowB = 0;
   colB = 0;
   printf("Reading Matrix B - Start\n");
   FILE *pFileB = fopen("MB_500x500.bin", "rb");
    fread(&rowB, sizeof(int), 1, pFileB);
    fread(&colB, sizeof(int), 1, pFileB);
    pMatrixB = (int*)malloc((rowB*colB) * sizeof(int));
    for(i = 0; i < rowB; i++){
        fread(&pMatrixB[i*colB], sizeof(int), colB, pFileB);
   fclose(pFileB);
    printf("Reading Matrix B - Done\n");
   // 3. Perform matrix multiplication
   printf("Matrix Multiplication - Start\n");
   rowC = rowA;
   colC = colB;
    pMatrixC = (unsigned long long*)calloc((rowC*colC), sizeof(unsigned long
long));
```



```
commonPoint = colC;
    int rows per thread = rowC/NUM THREADS;
    int cols_per_thread = colC/NUM_THREADS;
    for (i = 0; i < NUM_THREADS; i++){}
        //creating threads to compute
       thread_ids[i] = i;
       pthread_create(&threads[i], NULL, ThreadFunc2, &thread_ids[i]);
    for (i = 0; i < NUM THREADS; i++){}
       //join them tgt after computing
       pthread join(threads[i], NULL);
   printf("Matrix Multiplication - Done\n");
   // 4. Write resuls to a new file
   printf("Write Resultant Matrix C to File - Start\n");
   FILE *pFileC = fopen("MC 500x500.bin", "wb");
   fwrite(&rowC, sizeof(int), 1, pFileC);
    fwrite(&colC, sizeof(int), 1, pFileC);
    for(i = 0; i < rowC; i++){}
       fwrite(&pMatrixC[i*colC], sizeof(unsigned long long), colC, pFileC); // use
fwrite to write one row of columns to the file
   fclose(pFileC);
    printf("Write Resultant Matrix C to File - Done\n");
   //time taken for them to complete overall program
   clock_gettime(CLOCK_MONOTONIC, &end);
   time taken = (end.tv sec - start.tv sec) * 1e9;
    time taken = (time taken + (end.tv nsec - start.tv nsec)) * 1e-9;
   printf("Overall time (Including read, multiplication and write)(s): %lf\n",
time taken);
   // Clean up
   free(pMatrixA);
   free(pMatrixB);
   free(pMatrixC);
    printf("Matrix Multiplication using 1-Dimension Arrays - Done\n");
    return 0;
```



## Task 1

Overall Time	0.873422
Computational Time (parallelizable)	0.779986
Read write time (serial)	0.093436
Parallelizable code	0.779986 / 0.873422 = 0.893
Serial	0.107
Theoretical Speed Up	1/ 0.107 + (0.893/8) = 4.573

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start
Reading Matrix B - Done
Reading Matrix B - Done
Matrix Multiplication - Start
Matrix Multiplication - Done
Write Resultant Matrix C to File - Start
Write Resultant Matrix C to File - Done
Overall time (Including read, multiplication and write)(s): 0.873422
Overall computation time(s): 0.779986
Matrix Multiplication using 1-Dimension Arrays - Done
```

## **Table**

Number of CPU cores or logical processes: 8					
Number of threads used for POSIX/OMP: 8					
Matrix size	500x500	1000x1000	2000x2000	3000x3000	4000x4000
Serial time	1.036289	7.205710	52.871768	180.674973	424.491226
(s)					
Parallel time	0.329884	2.313118	12.446038	36.649904	83.631660
POSIX/OMP					
Speed up	3.141374	3.11515	4.24808	4.929753	5.075724
(Ts/Tp)					

## **Analysis**

The theoretical speed up is 4.574 which is calculated by the amdahl's law

Speed up = 1/rs + rp/n

Rs = 0.093436/0.873422 = 0.107



Rp = 1 - 0.107 = 0.893Speed up = 1/0.107 + 0.893/8 = 4.574

### 500x500

### Serial code

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start
Reading Matrix B - Done
Reading Matrix B - Done
Matrix Multiplication - Start
Matrix Multiplication - Done
Write Resultant Matrix C to File - Start
Write Resultant Matrix C to File - Done
Overall time (Including read, multiplication and write)(s): 1.036289
Matrix Multiplication using 1-Dimension Arrays - Done
```

## Parallel code

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Start

Reading Matrix B - Done

Matrix Multiplication - Start

Matrix Multiplication - Done

Write Resultant Matrix C to File - Start

Write Resultant Matrix C to File - Done

Overall time (Including read, multiplication and write)(s): 0.329884

Matrix Multiplication using 1-Dimension Arrays - Done
```

## 1000x1000

## Serial code

```
Reading Matrix A - Start
Reading Matrix A - Done
Reading Matrix B - Start
Reading Matrix B - Done
Matrix Multiplication - Start
Matrix Multiplication - Done
Write Resultant Matrix C to File - Start
Write Resultant Matrix C to File - Done
Overall time (Including read, multiplication and write)(s): 7.205710
Matrix Multiplication using 1-Dimension Arrays - Done
```

## Parallel code



```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Start

Reading Matrix B - Done

Matrix Multiplication - Start

Matrix Multiplication - Done

Write Resultant Matrix C to File - Start

Write Resultant Matrix C to File - Done

Overall time (Including read, multiplication and write)(s): 2.313118

Matrix Multiplication using 1-Dimension Arrays - Done
```

#### Serial code

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Start

Reading Matrix B - Done

Matrix Multiplication - Start

Matrix Multiplication - Done

Write Resultant Matrix C to File - Start

Write Resultant Matrix C to File - Done

Overall time (Including read, multiplication and write)(s): 52.871768

Matrix Multiplication using 1-Dimension Arrays - Done
```

## Parallel code

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Done

Matrix Multiplication - Start

Matrix Multiplication - Done

Write Resultant Matrix C to File - Start

Write Resultant Matrix C to File - Done

Overall time (Including read, multiplication and write)(s): 12.446038

Matrix Multiplication using 1-Dimension Arrays - Done
```

## 3000x3000

#### Serial code

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix A - Done

Reading Matrix B - Start

Reading Matrix B - Done

Matrix Multiplication - Start

Matrix Multiplication - Done

Write Resultant Matrix C to File - Start

Write Resultant Matrix C to File - Done

Overall time (Including read, multiplication and write)(s): 180.674973

Matrix Multiplication using 1-Dimension Arrays - Done
```

### Parallel code



```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Start

Reading Matrix B - Done

Matrix Multiplication - Start

Matrix Multiplication - Done

Write Resultant Matrix C to File - Start

Write Resultant Matrix C to File - Done

Overall time (Including read, multiplication and write)(s): 36.649904

Matrix Multiplication using 1-Dimension Arrays - Done
```

#### Serial code

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix A - Done

Reading Matrix B - Start

Reading Matrix B - Done

Matrix Multiplication - Start

Matrix Multiplication - Done

Write Resultant Matrix C to File - Start

Write Resultant Matrix C to File - Done

Overall time (Including read, multiplication and write)(s): 424.491226

Matrix Multiplication using 1-Dimension Arrays - Done
```

#### Parallel code

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Start

Reading Matrix B - Done

Matrix Multiplication - Start

Matrix Multiplication - Done

Write Resultant Matrix C to File - Start

Write Resultant Matrix C to File - Done

Overall time (Including read, multiplication and write)(s): 83.631660
```

# Check Correctness with 500 x 500 Matrix Mul Serial code provided

```
18345220 18713995 187958997 17545271 18128997 17545271 181289578 18253187 17560809 181085718 18253187 18256989 18755321 18795928 18795929 17545271 181289597 17545271 181289597 17545271 181289597 17545271 181289597 17545271 181289597 17545271 181289597 17545271 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 181289597 18128957 181289597 181289597 181289597 181289597 181289597 18128957 181289597 181289597 181289597 181289597 181289597 181289597 18128957 181289597 181289597 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 18128957 1812895
```

Parallel code with POSIX



183162220 185713955 187999991 178581677 182399507 17745277 18342877 18242878 182631857 177669089 181088556 180988318 181087198 18256469 18742343 170596624 180243387 174622708 1



#### Task 2 - Code

```
#include <stdio.h>
#include <stdlib.h>
#include <memory.h>
#include <time.h>
#include <mpi.h>
//combine local matrices to the global matrix
void combineLocalMatrices(unsigned long long *localMatrix, unsigned long long
*globalMatrix, int row_start, int row_end, int col_start, int col_end, int colC) {
    //only loop through the necessary row and column for the local matrix
    //+= is because each of the elem in global matrix initially is 0, so x+0 = x
    for(int row = row_start; row < row_end; row++){</pre>
        for (int col = col_start; col < col_end; col++){</pre>
            globalMatrix[row * colC + col] += localMatrix[row * colC + col];
int main(int argc, char *argv[])
    // Variables
    int i = 0, j = 0, k = 0;
    int my_rank, size;
    int position;
    int pack_size;
    int row_start_point, row_end_point;
    int col_start_point, col_end_point;
    unsigned long long *pMatrixC;
    int rowA, rowB, rowC, colA, colB, colC, commonPoint;
    int *pMatrixA = NULL, *pMatrixB = NULL;
    /* Clock information */
    struct timespec start, end, startComp, endComp;
    double time_taken;
    clock_gettime(CLOCK_MONOTONIC, &start);
    //initialise mpi
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);
    // 1. Read Matrix A
    rowA = colA = rowB = colB = 0;
    if (my_rank == 0) {
```



```
printf("Matrix Multiplication using 1-Dimension Arrays - Start\n\n");
// Reading Matrix A
printf("Reading Matrix A - Start\n");
FILE *pFileA = fopen("MA_500x500.bin", "rb");
if (!pFileA) {
    perror("File A opening failed");
    MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
fread(&rowA, sizeof(int), 1, pFileA);
fread(&colA, sizeof(int), 1, pFileA);
pMatrixA = (int *)malloc((rowA * colA) * sizeof(int));
if (pMatrixA == NULL) {
    perror("Memory allocation for Matrix A failed");
    MPI Abort(MPI COMM WORLD, EXIT FAILURE);
for (i = 0; i < rowA; i++) {
    //reading row by row using fread
    fread(&pMatrixA[i * colA], sizeof(int), colA, pFileA);
fclose(pFileA);
printf("Reading Matrix A - Done\n");
// Reading Matrix B
printf("Reading Matrix B - Start\n");
FILE *pFileB = fopen("MB_500x500.bin", "rb");
if (!pFileB) {
    perror("File B opening failed");
    MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
fread(&rowB, sizeof(int), 1, pFileB);
fread(&colB, sizeof(int), 1, pFileB);
pMatrixB = (int *)malloc((rowB * colB) * sizeof(int));
if (pMatrixB == NULL) {
    perror("Memory allocation for Matrix B failed");
    MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
for (i = 0; i < rowB; i++) {
    //reading row by row
    fread(&pMatrixB[i * colB], sizeof(int), colB, pFileB);
fclose(pFileB);
printf("Reading Matrix B - Done\n");
// Initialize Matrix C
rowC = rowA;
colC = colB:
commonPoint = colA; // Initialize commonPoint
```



```
MPI_Bcast(&rowA, 1, MPI_INT, 0, MPI_COMM_WORLD);
   MPI Bcast(&colA, 1, MPI INT, 0, MPI COMM WORLD);
   MPI_Bcast(&rowB, 1, MPI_INT, 0, MPI_COMM_WORLD);
   MPI_Bcast(&colB, 1, MPI_INT, 0, MPI_COMM_WORLD);
    MPI_Bcast(&rowC, 1, MPI_INT, 0, MPI_COMM_WORLD);
   MPI Bcast(&colC, 1, MPI INT, 0, MPI COMM WORLD);
   MPI_Bcast(&commonPoint, 1, MPI_INT, 0, MPI_COMM_WORLD); // Broadcast
commonPoint
   //assign local matrix result
    pMatrixC = (unsigned long long *)calloc((rowC * colC), sizeof(unsigned long
long));
    //calculate the tile partition
    //using result will divide into half even number process left odd number
process right
   int threadColDiv = colC / 2;
   int threadColDivRemain = colC % 2;
    int threadRowDiv = rowC / (size / 2);
    int threadRowDivRemain = rowC % (size / 2);
    if (my rank == 0) {
        for (int temprank = 1; temprank < size; temprank++) {</pre>
            position = 0;
            if (temprank % 2 == 0) {
                // Even thread
                if (temprank == (size - 2)) {
                    // Last even thread
                    row_start_point = (temprank / 2) * threadRowDiv;
                    row end point = row start point + threadRowDiv +
threadRowDivRemain;
                } else {
                    // Not last even thread
                    row_start_point = (temprank / 2) * threadRowDiv;
                    row_end_point = row_start_point + threadRowDiv;
                col start point = 0;
                col_end_point = threadColDiv;
            } else {
                if (temprank == (size - 1)) {
                    // Last odd thread
                    row_start_point = (temprank / 2) * threadRowDiv;
                    row_end_point = row_start_point + threadRowDiv +
threadRowDivRemain;
                } else {
                    // Not last odd thread
                    row_start_point = (temprank / 2) * threadRowDiv;
                    row_end_point = row_start_point + threadRowDiv;
```



```
col start point = threadColDiv;
                col_end_point = col_start_point + threadColDiv +
threadColDivRemain;
            //send to all processes
            //after getting their own row_start_point, row end point, col start
and col end
            MPI_Send(&row_start_point, 1, MPI_INT, temprank, 0, MPI_COMM_WORLD);
            MPI_Send(&row_end_point, 1, MPI_INT, temprank, 1, MPI_COMM_WORLD);
            MPI_Send(&col_start_point, 1, MPI_INT, temprank, 2, MPI_COMM_WORLD);
            MPI_Send(&col_end_point, 1, MPI_INT, temprank, 3, MPI_COMM_WORLD);
            //create subarray to store all the necessary rows and column
            //needed for multiplication for that process
            int subarray size = rowC*colC;
            int *subarrayA = (int *)malloc(subarray_size * sizeof(int));
            int *subarrayB = (int *)malloc(subarray_size * sizeof(int));
            if (!subarrayA | !subarrayB) {
                perror("Subarray allocation failed");
                MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
            //loop through matrix A to copy all the necessary cells
            for (i = row_start_point; i < row_end_point; i++) {</pre>
                for (k = 0; k < commonPoint; k++){
                    subarrayA[((i - row_start_point) * colA) + k] = pMatrixA[(i *
colA) + k];
            //loop through matrix B to copy all the necessary cells
            for(j = col_start_point; j < col_end_point; j++){</pre>
                for (k = 0; k < commonPoint; k++) {
                    subarrayB[((j - col_start_point) * rowA) + k] = pMatrixB[(k *
colB) + j];
                }
            //pack size according to the subarray size
            MPI Pack size(subarray size + (sizeof(unsigned long long) * 2),
MPI_INT, MPI_COMM_WORLD, &pack_size);
            int buffer_size = pack_size;
            char *bufferA = (char *)malloc(buffer_size);
            char *bufferB = (char *)malloc(buffer_size);
            clock_gettime(CLOCK_MONOTONIC, &startComp);
            //pack the time and subarrays
```



```
MPI_Pack(&startComp.tv_sec, 1, MPI_UINT64_T, bufferA, buffer_size,
&position, MPI COMM WORLD);
            MPI_Pack(&startComp.tv_nsec, 1, MPI_UINT64_T, bufferA, buffer_size,
&position, MPI_COMM_WORLD);
            MPI_Pack(subarrayA, subarray_size, MPI_INT, bufferA, buffer_size,
&position, MPI_COMM_WORLD);
            //send the subarrays and time together to process
            MPI_Send(bufferA, position, MPI_PACKED, temprank, 4, MPI_COMM_WORLD);
            position = 0;
            MPI Pack(subarrayB, subarray size, MPI INT, bufferB, buffer size,
&position, MPI COMM WORLD);
            MPI_Send(bufferB, position, MPI_PACKED, temprank, 5, MPI_COMM_WORLD);
    } else {
        //receive their own row/col start and end
        MPI_Recv(&row_start_point, 1, MPI_INT, 0, 0, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
        MPI_Recv(&row_end_point, 1, MPI_INT, 0, 1, MPI_COMM_WORLD,
MPI STATUS IGNORE);
        MPI_Recv(&col_start_point, 1, MPI_INT, 0, 2, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
        MPI_Recv(&col_end_point, 1, MPI_INT, 0, 3, MPI_COMM_WORLD,
MPI STATUS IGNORE);
        //preparation to receive the packed subarrays
        int totalElem = rowC*colC + (sizeof(unsigned long long) * 2);
        MPI_Pack_size(totalElem, MPI_INT, MPI_COMM_WORLD, &pack_size);
        int buffer_size = pack_size;
        char *recv_bufferA = (char *)malloc(buffer_size);
        char *recv_bufferB = (char *)malloc(buffer_size);
        if (!recv_bufferA || !recv_bufferB) {
            perror("Buffer allocation failed");
            MPI Abort(MPI COMM WORLD, EXIT FAILURE);
        //receive the subarrays using buffer
        MPI_Recv(recv_bufferA, buffer_size, MPI_PACKED, 0, 4, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
        MPI Recv(recv bufferB, buffer size, MPI PACKED, 0, 5, MPI COMM WORLD,
MPI STATUS IGNORE);
        clock_gettime(CLOCK_MONOTONIC, &endComp);
        pMatrixA = (int *)malloc(totalElem * sizeof(int)); // Allocate memory for
oMatrixA
```



```
pMatrixB = (int *)malloc(totalElem * sizeof(int)); // Allocate memory for
pMatrixB
        if (!pMatrixA || !pMatrixB) {
            perror("Memory allocation for pMatrixA failed");
            MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
        position = 0;
        // Unpack timestamp and subarrays
        MPI Unpack(recv bufferA, buffer size, &position, &startComp.tv sec, 1,
MPI UINT64 T, MPI COMM WORLD);
        MPI_Unpack(recv_bufferA, buffer_size, &position, &startComp.tv_nsec, 1,
MPI UINT64 T, MPI COMM WORLD);
        MPI Unpack(recv bufferA, buffer size, &position, pMatrixA, (rowC*colC),
MPI_INT, MPI_COMM_WORLD);
        position = 0;
        MPI Unpack(recv bufferB, buffer size, &position, pMatrixB, totalElem,
MPI_INT, MPI_COMM_WORLD);
        time_taken = (endComp.tv_sec - startComp.tv_sec) * 1e9;
        time_taken = (time_taken + (endComp.tv_nsec - startComp.tv_nsec)) * 1e-9;
        //print out the timetaken
        printf("Rank %d took %lf (s) to receive matrix from Root process\n",
my_rank, time_taken);
    if(my_rank == 0) { //rank 0 follow the normal way as the matrix arrange same as
before
        row start point = 0;
        row_end_point = row_start_point + threadRowDiv;
        col_start_point = 0;
        col end point = threadColDiv;
        for (i = row_start_point; i < row_end_point; i++) {</pre>
            for (j = col_start_point; j < col_end_point; j++) {</pre>
                    pMatrixC[i * colC + j] = 0; // Initialize the result element
                for (k = 0; k < commonPoint; k++) {
                    pMatrixC[(i*colC)+j] += (pMatrixA[(i*colA)+k] *
pMatrixB[(k*colB)+j]);
    } else{ //the others the other way as it is transposed
        for (i = row_start_point; i < row_end_point; i++) {</pre>
            for (j = col_start_point; j < col_end_point; j++) {</pre>
                pMatrixC[i * colC + j] = 0; // Initialize the result element
                for (k = 0; k < commonPoint; k++) {</pre>
```



```
// Matrix A row remains the same
                    int elemA = pMatrixA[((i - row_start_point) * commonPoint) +
k];
                    // Matrix B column is treated as a row
                    int elemB = pMatrixB[((j - col_start_point) * commonPoint) +
k];
                    pMatrixC[(i * colC) + j] += elemA * elemB;
    unsigned long long *globalMatrixC = NULL;
    if(my_rank != 0){
        //send local pMatrixC back to root
        MPI_Pack_size(rowC*colC, MPI_UNSIGNED_LONG_LONG, MPI_COMM_WORLD,
&pack_size);
        int buffer_size = pack_size;
        char *bufferC = (char *)malloc(buffer_size);
        position = 0;
        MPI Pack(pMatrixC, rowC * colC, MPI UNSIGNED LONG, bufferC,
buffer_size, &position, MPI_COMM_WORLD);
        MPI_Send(bufferC, position, MPI_PACKED, 0, my_rank, MPI_COMM_WORLD);
        MPI_Send(&row_start_point, 1, MPI_INT, 0, 0, MPI_COMM_WORLD);
        MPI_Send(&row_end_point, 1, MPI_INT, 0, 1, MPI_COMM_WORLD);
        MPI_Send(&col_start_point, 1, MPI_INT, 0, 2, MPI_COMM_WORLD);
        MPI_Send(&col_end_point, 1, MPI_INT, 0, 3, MPI_COMM_WORLD);
    if (my rank == 0){
        globalMatrixC = (unsigned long long *)calloc((rowC * colC), sizeof(unsigned
long long));
        if (!globalMatrixC) {
            perror("Memory allocation for globalMatrixC failed");
            MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
        //set all values to 0
        for(i = 0; i < rowC* colC; i++){</pre>
            globalMatrixC[i] = 0;
        }
        //combine the rank 0 matrixC to globalmatrixC
        combineLocalMatrices(pMatrixC, globalMatrixC, row_start_point,
row_end_point, col_start_point, col_end_point, colC);
        //then combine it to globalmatrixC
```



```
for (i = 1; i < size; i++){
            MPI_Pack_size(rowC*colC, MPI_UNSIGNED_LONG_LONG, MPI_COMM_WORLD,
&pack_size);
            int buffer size = pack size;
            char *recv_bufferC = (char *)malloc(buffer_size);
            //receive bufferC from each rank
            MPI_Recv(recv_bufferC, buffer_size, MPI_PACKED, i, i, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
            position = 0;
            MPI Unpack(recv bufferC, buffer size, &position, pMatrixC, rowC*colC,
MPI UNSIGNED LONG LONG, MPI COMM WORLD);
            MPI_Recv(&row_start_point, 1, MPI_INT, i, 0, MPI_COMM_WORLD,
MPI STATUS IGNORE);
            MPI_Recv(&row_end_point, 1, MPI_INT, i, 1, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
            MPI_Recv(&col_start_point, 1, MPI_INT, i, 2, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
            MPI_Recv(&col_end_point, 1, MPI_INT, i, 3, MPI_COMM_WORLD,
MPI STATUS IGNORE);
            combineLocalMatrices(pMatrixC, globalMatrixC, row start point,
row_end_point, col_start_point, col_end_point, colC);
    //checking each rank's row/col start and end
    // printf("rank: %d, row start: %d, row end: %d, col start: %d, col end: %d",
my_rank, row_start_point, row_end_point, col_start_point, col_end point);
    //waiting for each rank to finish
    MPI_Barrier(MPI_COMM_WORLD);
    MPI_Finalize();
    if (my_rank == 0) {
        // Write result to file
        printf("Writing Matrix C - Start\n");
        FILE *pFileC = fopen("MC 500x500.bin", "wb");
        fwrite(&rowC, sizeof(int), 1, pFileC);
        fwrite(&colC, sizeof(int), 1, pFileC);
        //write row by row
        for (i = 0; i < rowC; i++) {
            fwrite(&globalMatrixC[i * colC], sizeof(unsigned long long), colC,
pFileC);
        }
```



```
fclose(pFileC);
   printf("Writing Matrix C - Done\n");
   // Time calculation of overall program
   clock_gettime(CLOCK_MONOTONIC, &end);
    time_taken = (end.tv_sec - start.tv_sec) * 1e9;
   time_taken = (time_taken + (end.tv_nsec - start.tv_nsec)) * 1e-9;
   printf("Elapsed Time: %f seconds\n", time_taken);
}
return 0;
```

# Check Correctness with 500x500 Matrix Mul Serial code provided

```
$18161220 18773995 18799999 17858197 18218978 17354207 182182878 182181878 18261887 17769989 18168318 18188718 18228689 18972887 1777392 18782878 1777392 18782878 1777392 18782878 1777392 18782878 1777392 18782878 1777392 18782878 1777392 18782878 1777392 18782878 1777392 18782878 1777392 18782878 1777392 18782878 18208889 1777392 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1777492 18782878 18208898 1820888 1777492 18782878 1820889 1820889 1820888 17774992 18782878 18208898 1820889 1820888 1820888 17774992 18782878 18208898 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820889 1820
```

### Parallel code with MPI

Parallel code with MPI

18336220 183733955 187999991 774527701 77552771 83205575 18261857 177669089 18108356 18098838 181087399 18236694 18793387 179732629 187023433 17866642 180543987 174945391 177873984 180228400 175257718 18097532 181399498 18246276 18

## Task 2 – Table & Analysis

Number of nodes (Specify 1 if only using your local computer): 1

Number of CPU cores or logical processes per node: 1

**Number of MPI processes: 8** Theoretical speed up: 8.466

Matrix Size	500x500	1000x1000	2000x2000	3000x3000	4000x4000
Serial Time	1.036289	7.205710	52.871768	180.674973	424.491226
Parallel Time	0.576	2.419	13.170	39.405	89.506
MPI	0.017	0.272	0.260	0.478	0.808
Communication					
time					
Speed Up	1.799	2.979	4.015	4.585	4.743



## **Compare and analysis**

As the matrix size increases the speed up improves from 1.799 for 500x500 to 4.743 for 4000x4000. Larger matrix sizes allow more computational work to be distributed across the threads. The actual speed up is more than the theoretical speed up for the matrix that are 3000x3000 and above.

## Why it achieves lower speed up compared to posix

Mpi processes it achieve lower speed up compared to posix. This is due to mpi has distributed memory, so it needs to send the matrix across the processes. Hence, the communication time is more than using posix as posix using shared memory which is faster.

## When problem size increases

Beyond a certain point, increasing the matrix size doesn't result in increase in speed up. For example, the jump from 3000x3000 to 4000x4000 shows only a slight increase in speed up due to the factors like increased communication time according to the table 4000x4000 communication time is 2 times of 3000x3000.

## Why actual value is close to theoretical value

For larger matrices, the actual speed up close to the theoretical value because the parallel workload increases, reducing the impact of communication overhead.

## 500x500

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Done

Rank 1 took 0.002362 (s) to receive matrix from Root process

Rank 2 took 0.002507 (s) to receive matrix from Root process

Rank 3 took 0.002357 (s) to receive matrix from Root process

Rank 4 took 0.002357 (s) to receive matrix from Root process

Rank 4 took 0.002539 (s) to receive matrix from Root process

Rank 5 took 0.002198 (s) to receive matrix from Root process

Rank 6 took 0.002804 (s) to receive matrix from Root process

Rank 7 took 0.002376 (s) to receive matrix from Root process

Writing Matrix C - Start

Writing Matrix C - Done

Elapsed Time: 0.576258 seconds
```



```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Start

Reading Matrix B - Done

Rank 1 took 0.009935 (s) to receive matrix from Root process

Rank 2 took 0.021745 (s) to receive matrix from Root process

Rank 3 took 0.008968 (s) to receive matrix from Root process

Rank 4 took 0.008636 (s) to receive matrix from Root process

Rank 4 took 0.009761 (s) to receive matrix from Root process

Rank 5 took 0.009763 (s) to receive matrix from Root process

Rank 7 took 0.008842 (s) to receive matrix from Root process

Writing Matrix C - Start

Writing Matrix C - Done

Elapsed Time: 2.419641 seconds
```

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start
Reading Matrix B - Start
Reading Matrix B - Done
Reading Matrix B - Done
Rank 1 took 0.025111 (s) to receive matrix from Root process
Rank 2 took 0.033228 (s) to receive matrix from Root process
Rank 3 took 0.032725 (s) to receive matrix from Root process
Rank 4 took 0.061699 (s) to receive matrix from Root process
Rank 5 took 0.032120 (s) to receive matrix from Root process
Rank 6 took 0.037845 (s) to receive matrix from Root process
Rank 7 took 0.037464 (s) to receive matrix from Root process
Writing Matrix C - Start
Writing Matrix C - Done
Elapsed Time: 13.170289 seconds
```



```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Start

Reading Matrix B - Done

Rank 1 took 0.057411 (s) to receive matrix from Root process

Rank 2 took 0.050736 (s) to receive matrix from Root process

Rank 3 took 0.062953 (s) to receive matrix from Root process

Rank 4 took 0.066934 (s) to receive matrix from Root process

Rank 5 took 0.086156 (s) to receive matrix from Root process

Rank 6 took 0.078544 (s) to receive matrix from Root process

Rank 7 took 0.075797 (s) to receive matrix from Root process

Writing Matrix C - Start

Writing Matrix C - Done

Elapsed Time: 39.404785 seconds
```

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Done

Rank 1 took 0.084597 (s) to receive matrix from Root process

Rank 2 took 0.098275 (s) to receive matrix from Root process

Rank 3 took 0.119932 (s) to receive matrix from Root process

Rank 4 took 0.127551 (s) to receive matrix from Root process

Rank 5 took 0.117937 (s) to receive matrix from Root process

Rank 6 took 0.105058 (s) to receive matrix from Root process

Rank 7 took 0.154665 (s) to receive matrix from Root process

Writing Matrix C - Start

Writing Matrix C - Done

Elapsed Time: 89.505719 seconds
```



#### Task 3 - Code

```
#include <stdio.h>
#include <stdlib.h>
#include <memory.h>
#include <time.h>
#include <mpi.h>
#include <pthread.h>
#define NUM THREADS 2
int row start point, row end point;
int col start point, col end point;
unsigned long long *pMatrixC;
int rowA, rowB, rowC, colA, colB, colC, commonPoint;
int *pMatrixA = NULL, *pMatrixB = NULL;
int my_rank, size;
pthread_mutex_t mutex;
unsigned long long *globalMatrixC = NULL;
//combine local matrices to the global matrix
void combineLocalMatrices(unsigned long long *localMatrix, unsigned long long
*globalMatrix, int row_start, int row_end, int col_start, int col_end, int colC) {
    //only loop through the necessary row and column for the local matrix
    //+= is because each of the elem in global matrix initially is 0, so x+0=x
    for(int row = row start; row < row end; row++){</pre>
        for (int col = col_start; col < col_end; col++){</pre>
            globalMatrix[row * colC + col] += localMatrix[row * colC + col];
void *ThreadReadMatrixA(void *arg) {
    //assign row/col start end for each thread to read
    int thread id = *((int *)arg);
    int rows per thread = rowA / NUM THREADS;
    int start_row = thread_id * rows_per_thread;
    int end_row = (thread_id == NUM_THREADS - 1) ? rowA : start_row +
rows_per_thread;
    FILE *pFileA = fopen("MA_500x500.bin", "rb");
    if (!pFileA) {
        perror("File A opening failed");
        pthread_exit(NULL);
    //loop through and copy to pmatrixA
    fseek(pFileA, sizeof(int) * 2 + sizeof(int) * start_row * colA, SEEK_SET); //
Seek to the appropriate row
    for (int i = start_row; i < end_row; i++) {</pre>
        fread(&pMatrixA[i * colA], sizeof(int), colA, pFileA);
```



```
fclose(pFileA);
    pthread_exit(NULL);
void *ThreadReadMatrixB(void *arg) {
   //assign each threads row/col to start and end to read
    int thread_id = *((int *)arg);
    int cols_per_thread = colB / NUM_THREADS;
    int start col = thread id * cols per thread;
    int end_col = (thread_id == NUM_THREADS - 1) ? colB : start_col +
cols_per_thread;
    FILE *pFileB = fopen("MB 500x500.bin", "rb");
    if (!pFileB) {
       perror("File B opening failed");
       pthread exit(NULL);
    fseek(pFileB, sizeof(int) * 2, SEEK SET); // Skip the matrix dimensions
    for (int i = 0; i < rowB; i++) {
        //loop through to read and put in matrix B
        int *row_buffer = (int *)malloc(sizeof(int) * colB); // Temporary buffer
for the row
        fread(row buffer, sizeof(int), colB, pFileB);  // Read the entire row
into buffer
       memcpy(&pMatrixB[i * colB + start_col], &row_buffer[start_col], sizeof(int)
* (end_col - start_col)); // Copy only the required columns
       free(row buffer);
    fclose(pFileB);
    pthread_exit(NULL);
void *ThreadWriteMatrixC(void *arg) {
   //use multiple thread to write to matrixC file
    int thread_id = *((int *)arg);
    int rows per thread = rowC / NUM THREADS;
    int start_row = thread_id * rows_per_thread;
    int end_row = (thread_id == NUM_THREADS - 1) ? rowC : start_row +
rows per thread;
   // Use write mode for a fresh file
   FILE *pFileC = fopen("MC 500x500.bin", "rb+");
    if (!pFileC) {
        perror("File C opening failed");
       pthread exit(NULL);
```



```
// Synchronize file writing to prevent race conditions
    pthread_mutex_lock(&mutex);
    //write to globalmatrixC
    fseek(pFileC, sizeof(int) * 2 + sizeof(unsigned long long) * start_row * colC,
SEEK_SET); // Seek to the appropriate row
    for (int i = start_row; i < end_row; i++) {
        fwrite(&globalMatrixC[i * colC], sizeof(unsigned long long), colC, pFileC);
    pthread_mutex_unlock(&mutex);//unlock after done for other threads to write
    fclose(pFileC);
    pthread_exit(NULL);
void *ThreadComp(void *pArg){
    int i, j, k;
    int threads_num = *((int*)pArg);
    int row_per_thread = (row_end_point - row_start_point) / NUM_THREADS;
    int rptr = (row_end_point - row_start_point) % NUM_THREADS;
    int start_point = row_start_point + threads_num * row_per_thread;
    int end_point = start_point + row_per_thread;
    if(threads num == NUM THREADS - 1)
        end_point += rptr;
    if (my_rank == 0){//rank 0 follow the normal way as the matrix arrange same as
before
        for (i = start_point; i < end_point; i++) {</pre>
                for (j = col_start_point; j < col_end_point; j++) {</pre>
                        pMatrixC[i * colC + j] = 0; // Initialize the result
                    for (k = 0; k < commonPoint; k++) {
                        pMatrixC[(i*colC)+j] += (pMatrixA[(i*colA)+k] *
pMatrixB[(k*colB)+j]);
    } else{//the other ranks diff as matrix b is transposed
        for (i = start_point; i < end_point; i++) {</pre>
            for (j = col_start_point; j < col_end_point; j++) {</pre>
                pMatrixC[i * colC + j] = 0; // Initialize the result element
                for (k = 0; k < commonPoint; k++) {</pre>
                    int elemA = pMatrixA[((i - row_start_point) * commonPoint) +
```



```
// Matrix B column is treated as a row
                    int elemB = pMatrixB[((j - col_start_point) * commonPoint) +
k];
                    pMatrixC[(i * colC) + j] += elemA * elemB;
    pthread_exit(NULL);
int main(int argc, char *argv[])
   // Variables
    int i = 0, j = 0, k = 0;
    int position;
    int pack_size;
   //initialise mutex
    pthread_mutex_init(&mutex, NULL);
    pthread_t threads[NUM_THREADS];
    int thread_ids[NUM_THREADS];
    /* Clock information */
    struct timespec start, end, startComp, endComp;
    double time_taken;
    clock_gettime(CLOCK_MONOTONIC, &start);
    MPI_Init(&argc, &argv);
   MPI_Comm_size(MPI_COMM_WORLD, &size);
   MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);
   // 1. Read Matrix A
    rowA = colA = rowB = colB = 0;
    if (my rank == 0) {
        printf("Matrix Multiplication using 1-Dimension Arrays - Start\n\n");
        // Reading Matrix A
        printf("Reading Matrix A - Start\n");
        FILE *pFileA = fopen("MA 500x500.bin", "rb");
```



```
if (!pFileA) {
    perror("File A opening failed");
    MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
fread(&rowA, sizeof(int), 1, pFileA);
fread(&colA, sizeof(int), 1, pFileA);
pMatrixA = (int *)malloc((rowA * colA) * sizeof(int));
if (pMatrixA == NULL) {
    perror("Memory allocation for Matrix A failed");
    MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
for (int i = 0; i < NUM THREADS; i++) {
    thread ids[i] = i;
    pthread_create(&threads[i], NULL, ThreadReadMatrixA, &thread_ids[i]);
// Join threads after reading Matrix A
for (int i = 0; i < NUM_THREADS; i++) {</pre>
    pthread_join(threads[i], NULL);
printf("Reading Matrix A - Done\n");
// Reading Matrix B
printf("Reading Matrix B - Start\n");
FILE *pFileB = fopen("MB 500x500.bin", "rb");
if (!pFileB) {
    perror("File B opening failed");
    MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
fread(&rowB, sizeof(int), 1, pFileB);
fread(&colB, sizeof(int), 1, pFileB);
pMatrixB = (int *)malloc((rowB * colB) * sizeof(int));
if (pMatrixB == NULL) {
    perror("Memory allocation for Matrix B failed");
    MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
// Create threads to read Matrix B
for (int i = 0; i < NUM_THREADS; i++) {</pre>
    thread_ids[i] = i;
    pthread_create(&threads[i], NULL, ThreadReadMatrixB, &thread_ids[i]);
// Join threads after reading Matrix B
for (int i = 0; i < NUM_THREADS; i++) {</pre>
    pthread_join(threads[i], NULL);
```



```
printf("Reading Matrix B - Done\n");
        // Initialize Matrix C
        rowC = rowA;
        colC = colB;
        commonPoint = colA; // Initialize commonPoint
    //broadcast rows to all the processses
   MPI_Bcast(&rowA, 1, MPI_INT, 0, MPI_COMM_WORLD);
   MPI Bcast(&colA, 1, MPI INT, 0, MPI COMM WORLD);
   MPI_Bcast(&rowB, 1, MPI_INT, 0, MPI_COMM_WORLD);
   MPI_Bcast(&colB, 1, MPI_INT, 0, MPI_COMM_WORLD);
    MPI_Bcast(&rowC, 1, MPI_INT, 0, MPI_COMM_WORLD);
   MPI Bcast(&colC, 1, MPI INT, 0, MPI COMM WORLD);
   MPI_Bcast(&commonPoint, 1, MPI_INT, 0, MPI_COMM_WORLD); // Broadcast
commonPoint
    //assign local matrix result
    pMatrixC = (unsigned long long *)calloc((rowC * colC), sizeof(unsigned long
long));
   //using result will divide into half even number process left odd number
process right
   int threadColDiv = colC / 2;
    int threadColDivRemain = colC % 2;
    int threadRowDiv = rowC / (size / 2);
    int threadRowDivRemain = rowC % (size / 2);
   //root rank calculate the subarray for matrixA and matrixB
    //send it to the corresponding rank
    if (my_rank == 0) {
        for (int temprank = 1; temprank < size; temprank++) {</pre>
            position = 0;
            if (temprank % 2 == 0) {
                // Even thread
                if (temprank == (size - 2)) {
                    // Last even thread
                    row start point = (temprank / 2) * threadRowDiv;
                    row end point = row start point + threadRowDiv +
threadRowDivRemain;
                } else {
                    // Not last even thread
                    row_start_point = (temprank / 2) * threadRowDiv;
                    row_end_point = row_start_point + threadRowDiv;
                col_start_point = 0;
                col_end_point = threadColDiv;
```



```
} else {
                // Odd thread
                if (temprank == (size - 1)) {
                    // Last odd thread
                    row_start_point = (temprank / 2) * threadRowDiv;
                    row_end_point = row_start_point + threadRowDiv +
threadRowDivRemain;
                } else {
                    row_start_point = (temprank / 2) * threadRowDiv;
                    row_end_point = row_start_point + threadRowDiv;
                col_start_point = threadColDiv;
                col end point = col start point + threadColDiv +
threadColDivRemain;
            //send row/col start and end point to each rank
            MPI_Send(&row_start_point, 1, MPI_INT, temprank, 0, MPI_COMM_WORLD);
            MPI_Send(&row_end_point, 1, MPI_INT, temprank, 1, MPI_COMM_WORLD);
            MPI_Send(&col_start_point, 1, MPI_INT, temprank, 2, MPI_COMM_WORLD);
            MPI_Send(&col_end_point, 1, MPI_INT, temprank, 3, MPI_COMM_WORLD);
            int subarray_size = rowC*colC;
            int *subarrayA = (int *)malloc(subarray_size * sizeof(int));
            int *subarrayB = (int *)malloc(subarray_size * sizeof(int));
            if (!subarrayA | | !subarrayB) {
                perror("Subarray allocation failed");
                MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
            //copy necessary cells to subarrayA
            for (i = row_start_point; i < row_end_point; i++) {</pre>
                for (k = 0; k < commonPoint; k++){
                    subarrayA[((i - row_start_point) * colA) + k] = pMatrixA[(i *
colA) + k];
                }
            //copy ncessary cells to subarrayB for matrix multiplication
            for(j = col_start_point; j < col_end_point; j++){</pre>
                for (k = 0; k < commonPoint; k++) {</pre>
                    subarrayB[((j - col_start_point) * rowA) + k] = pMatrixB[(k *
colB) + j];
            MPI_Pack_size(subarray_size + (sizeof(unsigned long long) * 2),
MPI_INT, MPI_COMM_WORLD, &pack_size);
            int buffer_size = pack_size;
            char *bufferA = (char *)malloc(buffer_size);
```



```
char *bufferB = (char *)malloc(buffer_size);
            clock_gettime(CLOCK_MONOTONIC, &startComp);
            //pack the time and subarrays to send to the corresponding rank
            MPI_Pack(&startComp.tv_sec, 1, MPI_UINT64_T, bufferA, buffer_size,
&position, MPI_COMM_WORLD);
            MPI_Pack(&startComp.tv_nsec, 1, MPI_UINT64_T, bufferA, buffer_size,
&position, MPI_COMM_WORLD);
            MPI_Pack(subarrayA, subarray_size, MPI_INT, bufferA, buffer_size,
&position, MPI_COMM_WORLD);
            MPI Send(bufferA, position, MPI_PACKED, temprank, 4, MPI_COMM_WORLD);
            position = 0;
            MPI_Pack(subarrayB, subarray_size, MPI_INT, bufferB, buffer_size,
&position, MPI_COMM_WORLD);
            MPI_Send(bufferB, position, MPI_PACKED, temprank, 5, MPI_COMM_WORLD);
    } else {
        MPI_Recv(&row_start_point, 1, MPI_INT, 0, 0, MPI_COMM_WORLD,
MPI STATUS IGNORE);
        MPI_Recv(&row_end_point, 1, MPI_INT, 0, 1, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
        MPI Recv(&col start point, 1, MPI INT, 0, 2, MPI COMM WORLD,
MPI STATUS IGNORE);
        MPI_Recv(&col_end_point, 1, MPI_INT, 0, 3, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
        //preparation to receive submatrix from root rank
        int totalElem = rowC*colC + (sizeof(unsigned long long) * 2);
        MPI_Pack_size(totalElem, MPI_INT, MPI_COMM_WORLD, &pack_size);
        int buffer_size = pack_size;
        char *recv_bufferA = (char *)malloc(buffer_size);
        char *recv_bufferB = (char *)malloc(buffer_size);
        if (!recv_bufferA || !recv_bufferB) {
            perror("Buffer allocation failed");
            MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
        }
        //receive subarray
        MPI_Recv(recv_bufferA, buffer_size, MPI_PACKED, 0, 4, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
        MPI_Recv(recv_bufferB, buffer_size, MPI_PACKED, 0, 5, MPI_COMM_WORLD,
MPI STATUS IGNORE);
```



```
clock_gettime(CLOCK_MONOTONIC, &endComp);
        pMatrixA = (int *)malloc(totalElem * sizeof(int)); // Allocate memory for
pMatrixA
        pMatrixB = (int *)malloc(totalElem * sizeof(int)); // Allocate memory for
pMatrixB
        if (!pMatrixA || !pMatrixB) {
            perror("Memory allocation for pMatrixA failed");
            MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
        position = 0;
        // Unpack timestamp and matrix and store in local pmatrix
        MPI Unpack(recv bufferA, buffer size, &position, &startComp.tv sec, 1,
MPI UINT64 T, MPI COMM WORLD);
        MPI_Unpack(recv_bufferA, buffer_size, &position, &startComp.tv_nsec, 1,
MPI UINT64 T, MPI COMM WORLD);
        MPI_Unpack(recv_bufferA, buffer_size, &position, pMatrixA, (rowC*colC),
MPI_INT, MPI_COMM_WORLD);
        position = 0;
        MPI_Unpack(recv_bufferB, buffer_size, &position, pMatrixB, totalElem,
MPI_INT, MPI_COMM_WORLD);
        time taken = (endComp.tv sec - startComp.tv sec) * 1e9;
        time_taken = (time_taken + (endComp.tv_nsec - startComp.tv_nsec)) * 1e-9;
        //time taken for ranks to receive from the root rank
        printf("Rank %d took %lf (s) to receive matrix from Root process\n",
my_rank, time_taken);
    if(my_rank == 0) { //rank 0 default setting values
        row_start_point = 0;
        row_end_point = row_start_point + threadRowDiv;
        col_start_point = 0;
        col end point = threadColDiv;
    //create threads to calculate their tile results
    for (i = 0; i < NUM THREADS; i++){}
        thread ids[i] = i;
        pthread_create(&threads[i], NULL, ThreadComp, &thread_ids[i]);
    //join after calculating
    for (i = 0; i < NUM_THREADS; i++){}
        pthread_join(threads[i], NULL);
```



```
if(my_rank != 0){
        //send local pMatrixC back to root
        MPI Pack size(rowC*colC, MPI_UNSIGNED_LONG_LONG, MPI_COMM_WORLD,
&pack_size);
        int buffer_size = pack_size;
        char *bufferC = (char *)malloc(buffer_size);
        position = 0;
        MPI_Pack(pMatrixC, rowC * colC, MPI_UNSIGNED_LONG_LONG, bufferC,
buffer size, &position, MPI COMM WORLD);
        MPI_Send(bufferC, position, MPI_PACKED, 0, my_rank, MPI_COMM_WORLD);
        MPI_Send(&row_start_point, 1, MPI_INT, 0, 0, MPI_COMM_WORLD);
        MPI Send(&row end point, 1, MPI INT, 0, 1, MPI COMM WORLD);
        MPI_Send(&col_start_point, 1, MPI_INT, 0, 2, MPI_COMM_WORLD);
        MPI_Send(&col_end_point, 1, MPI_INT, 0, 3, MPI_COMM_WORLD);
    if (my_rank == 0){
        globalMatrixC = (unsigned long long *)calloc((rowC * colC), sizeof(unsigned
long long));
        if (!globalMatrixC) {
            perror("Memory allocation for globalMatrixC failed");
            MPI_Abort(MPI_COMM_WORLD, EXIT_FAILURE);
        //set all values to 0
        for(i = 0; i < rowC* colC; i++){
            globalMatrixC[i] = 0;
        //combine root rank local matrixC to globalmatrixC
        combineLocalMatrices(pMatrixC, globalMatrixC, row_start_point,
row_end_point, col_start_point, col_end_point, colC);
        for (i = 1; i < size; i++){
            MPI Pack size(rowC*colC, MPI UNSIGNED LONG, MPI COMM WORLD,
&pack_size);
            int buffer_size = pack_size;
            char *recv bufferC = (char *)malloc(buffer size);
            MPI_Recv(recv_bufferC, buffer_size, MPI_PACKED, i, i, MPI_COMM_WORLD,
MPI STATUS IGNORE);
            position = 0;
            MPI_Unpack(recv_bufferC, buffer_size, &position, pMatrixC, rowC*colC,
MPI_UNSIGNED_LONG_LONG, MPI_COMM_WORLD);
            MPI_Recv(&row_start_point, 1, MPI_INT, i, 0, MPI_COMM_WORLD,
MPI STATUS IGNORE);
```



```
MPI_Recv(&row_end_point, 1, MPI_INT, i, 1, MPI_COMM_WORLD,
MPI STATUS IGNORE);
            MPI_Recv(&col_start_point, 1, MPI_INT, i, 2, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
            MPI_Recv(&col_end_point, 1, MPI_INT, i, 3, MPI_COMM_WORLD,
MPI_STATUS_IGNORE);
            //combine it with globalmatrixC
            combineLocalMatrices(pMatrixC, globalMatrixC, row_start_point,
row_end_point, col_start_point, col_end_point, colC);
    //wait for all ranks
    MPI_Barrier(MPI_COMM_WORLD);
    MPI_Finalize();
    if (my_rank == 0) {
        // Write result to file
        printf("Writing Matrix C - Start\n");
        FILE *pFileC = fopen("MC_500x500.bin", "wb");
        fwrite(&rowC, sizeof(int), 1, pFileC);
        fwrite(&colC, sizeof(int), 1, pFileC);
        // Create threads to write Matrix C
        for (int i = 0; i < NUM THREADS; i++) {
            thread ids[i] = i;
            pthread_create(&threads[i], NULL, ThreadWriteMatrixC, &thread_ids[i]);
        // Join threads after writing Matrix C
        for (int i = 0; i < NUM THREADS; i++) {</pre>
            pthread_join(threads[i], NULL);
        fclose(pFileC);
        printf("Writing Matrix C - Done\n");
        // Time calculation of overall program
        clock_gettime(CLOCK_MONOTONIC, &end);
        time_taken = (end.tv_sec - start.tv_sec) * 1e9;
        time_taken = (time_taken + (end.tv_nsec - start.tv_nsec)) * 1e-9;
        printf("Elapsed Time: %f seconds\n", time_taken);
    return 0;
```



## **Check correctness with Matrix Mul**

#### 500x500

#### **Provided Matrix Mul**

Provided Matrix Mul

1333620 1373395 13795999 175452717 1342875 18263187 17766989 18148356 18998318 181897198 182369549 187923874 179736229 18782433 17669642 180543987 174945381 177873984 180228408 17575378 180875324 17746989 18478583 18795999 17462788 18479599 18479598 18479598 18479598 18479598 18479598 18479598 18479599 18479598 18479598 18479598 18479598 18479598 18479598 18479599 18479598 18479598 18479598 18479598 18479598 18479598 18479599 18479598 18479598 18479598 18479598 18479599 18479598 18479599 18479598 18479598 18479599 18479598 18479599 18479598 18479599 18479598 18479599 1847959 18479

## Task 3 MPI with threads

18339402 18757995 18758087 18758087 18758087 18758087 18758087 18758087 18758087 18758087 18758087 18758087 18758087 18758087 18758087 18758087 1875808 187580

## Task 3 – Table & Analysis

Number of nodes (Specify 1 if only using your local computer): 1

Number of CPU cores or logical processes per node: 8

Number of MPI processes: 4

Number of threads per MPI process: 2

Theoretical speed up: 8.466

Matrix Size	500x500	1000x1000	2000x2000	3000x3000	4000x4000
Serial Time	1.036289	7.205710	52.871768	180.674973	424.491226
Task 3 Parallel	0.557	2.146	12.208	39.505	89.257
Time					
Speed Up	1.860	3.358	4.331	4.573	4.755
MPI	0.006868	0.02038	0.074234	0.1633	0.230557
communication					
time					
Task 2 Parallel	0.576	2.419	13.170	39.405	89.506
Time					



## **Compare and analysis**

The communication time in table 3 is significantly lower than table 2. This results in better speed up in table 3 compared to table 2. The reasons of why task 3 achieve a better speed up:

## 1) Hybrid approach

Task 3 used hybrid approach which is 4 processes and 2 threads per processes, this result in smaller communication time in task 3. Thus, reduces the overhead of message passing, allowing for better parallel performance. By distributing task to MPI and each process will have their own threads to distribute the workload again, this lower down the communication time and increase the computational power as threads using shared memory so they can compute faster compared to MPI.

## 2) Decrease communication time

The speed up in task 3 is slightly higher than task 2. This indicates better performance when using 4 MPI processes with 2 threads per process. This is due to lower communication overhead compared to 8 mpi processes according to the table above by using hybrid approach, it significantly lower down the MPI communication time by 2 times. In Task 3, each MPI process is handling more data internally, which reduces the need for frequent interprocess communication whereas in task 2 root rank needs to distribute tasks to 8 processes which increase in communication time. Additionally, since there are 2 threads per MPI process so the work can be distributed within each process, so they don't need to exchange much data between processes.

## Actual speed up is close to theoretical speed up

Furthermore, when the problem size increases the speed up increase as well. The speed up of task 3 began to more than the theoretical speed up when the matrix size is 3000x3000 and above. This is due to for larger matrices the parallel workload increases. Hence, increase in the speed up.



```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Done

Rank 1 took 0.002231 (s) to receive matrix from Root process

Rank 2 took 0.002298 (s) to receive matrix from Root process

Rank 3 took 0.002339 (s) to receive matrix from Root process

Writing Matrix C - Start

Writing Matrix C - Done

Elapsed Time: 0.557018 seconds
```

#### 1000x1000

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start
Reading Matrix B - Done
Reading Matrix B - Done
Rank 1 took 0.006462 (s) to receive matrix from Root process
Rank 2 took 0.006381 (s) to receive matrix from Root process
Rank 3 took 0.007537 (s) to receive matrix from Root process
Writing Matrix C - Start
Writing Matrix C - Done
Elapsed Time: 2.146042 seconds
```

#### 2000x2000

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Done

Rank 1 took 0.023296 (s) to receive matrix from Root process

Rank 2 took 0.024509 (s) to receive matrix from Root process

Rank 3 took 0.026429 (s) to receive matrix from Root process

Writing Matrix C - Start

Writing Matrix C - Done

Elapsed Time: 12.207574 seconds
```



```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Done

Rank 1 took 0.052840 (s) to receive matrix from Root process

Rank 2 took 0.056190 (s) to receive matrix from Root process

Rank 3 took 0.054269 (s) to receive matrix from Root process

Writing Matrix C - Start

Writing Matrix C - Done

Elapsed Time: 39.504677 seconds
```

```
Matrix Multiplication using 1-Dimension Arrays - Start

Reading Matrix A - Start

Reading Matrix B - Done

Reading Matrix B - Done

Rank 1 took 0.073501 (s) to receive matrix from Root process

Rank 2 took 0.076708 (s) to receive matrix from Root process

Rank 3 took 0.080348 (s) to receive matrix from Root process

Writing Matrix C - Start

Writing Matrix C - Done

Elapsed Time: 89.257441 seconds
```



# **AI Acknowledgment Statement**

I would like to acknowledge the contributions of artificial intelligence technologies (ChatGPT) that have supported my work.