

# FIT3143 2024 - Applied Session Week 2

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### Task 3

```
#include <stdio.h>
     #include <math.h>
     int main() {
         int counter = 0;
         printf("Using for loop");
         for(int i = 0; i < 300; i = i + 1){
             printf("Using for loop\n");
12
         //Loop 2: while loop
         //while loop print until the counter is <300
         printf("Using While loop");
         while (counter < 300){
             printf("Using While loop\n");
             counter = counter + 1;
18
         return (0);
22
```

# Result:

```
Using for loop
Using while loop
```



```
#include <stdio.h>
    int main(){
        int flag = 1;
        int counter = 0;
        int day = 2;
10
        while (flag)[
           if(counter == 10){
                flag = 0;
               printf("Havent ready yet\n");
        switch (day) {
           case 1:
              printf("Monday\n");
                printf("Tuesday\n");
                break;
                printf("Wednesday\n");
                printf("Thursday\n");
                break;
                printf("Friday\n");
                break;
            case 6:
                printf("Saturday\n");
                break;
                printf("Sunday\n");
                break;
            default:
                printf("Invalid day\n");
                break;
```

## Result:

```
Havent ready yet
Tuesday
```



We can use while ( (c = getchar() ) != EOF) to continuously reads characters until the end of file EOF. We can initialise a counter to count the words, we also declare a variable called current\_word to count the words that is not using space to separate. For example hi\nhi (EOF). So whenever we encounter space or a new line we set current\_word to 0. Then when c is a character and current\_word is 0 then we set current\_word to 1 and increment the word counter. So every time we need the current\_word to be 0 so we can increment the word counter. Thus, every time we encounter space or new line we set current\_word to 0.

```
int main()
    int c, word_count = 0;
    int current_word = 0;
   while ( (c = getchar()) != EOF )
            current_word = 0;
        else if (isspace(c))
           current_word = 0;
            if (!current_word)
                current_word = 1;
                word_count++; //increment word count
    printf("number of words = %d\n", word_count);
    return(0);
```



```
#include <stdio.h>
     void swap(int *a, int*b);
     void printArray(int *arr, int size);
     void main(){
         //initialise and declare the list
         int data[] = {1,2,3,4,5};;
         //call the function of printarray
         printArray(data, 5);
     void swap(int *a, int *b){
         //declaration
         int temp;
         //swapping value with temp variable
         temp = *a; //temp now holding value of address a
         *a = *b; //replacing value of address a with value of address b
         *b = temp; //value of addresss b is replaced with temp
     void printArray(int *arr, int size){
         for (int i = 0; i < size; i++){
28
              //if is not the last elem
              if(i < size - 1)
                   //then swap
                   //Function 1 with pointer
                   swap(&arr[i], &arr[i+1]);
          //using for loop to print the value in the array
          for (int i = 0; i < size; i++){
              printf("%d\n",arr[i]);
41
```

### Result:

```
2
3
4
5
```



Initially BValue is declared as a pointer by this line "int AValue, \*BValue;". Then AValue is initialised with the value 101. Then BValue pointer is set to AValue's address. So now BValue is pointing to AValue's address. After that, BValue is dereferencing using \*BValue, so it accessed the value stored at the address the pointer is pointing to, which is AValue's address so BValue returns 101.