



Java 核心技术(进阶)

第五章 Java多线程和并发编程

第四节 Java多线程管理

华东师范大学 陈良育



多线程管理(1)

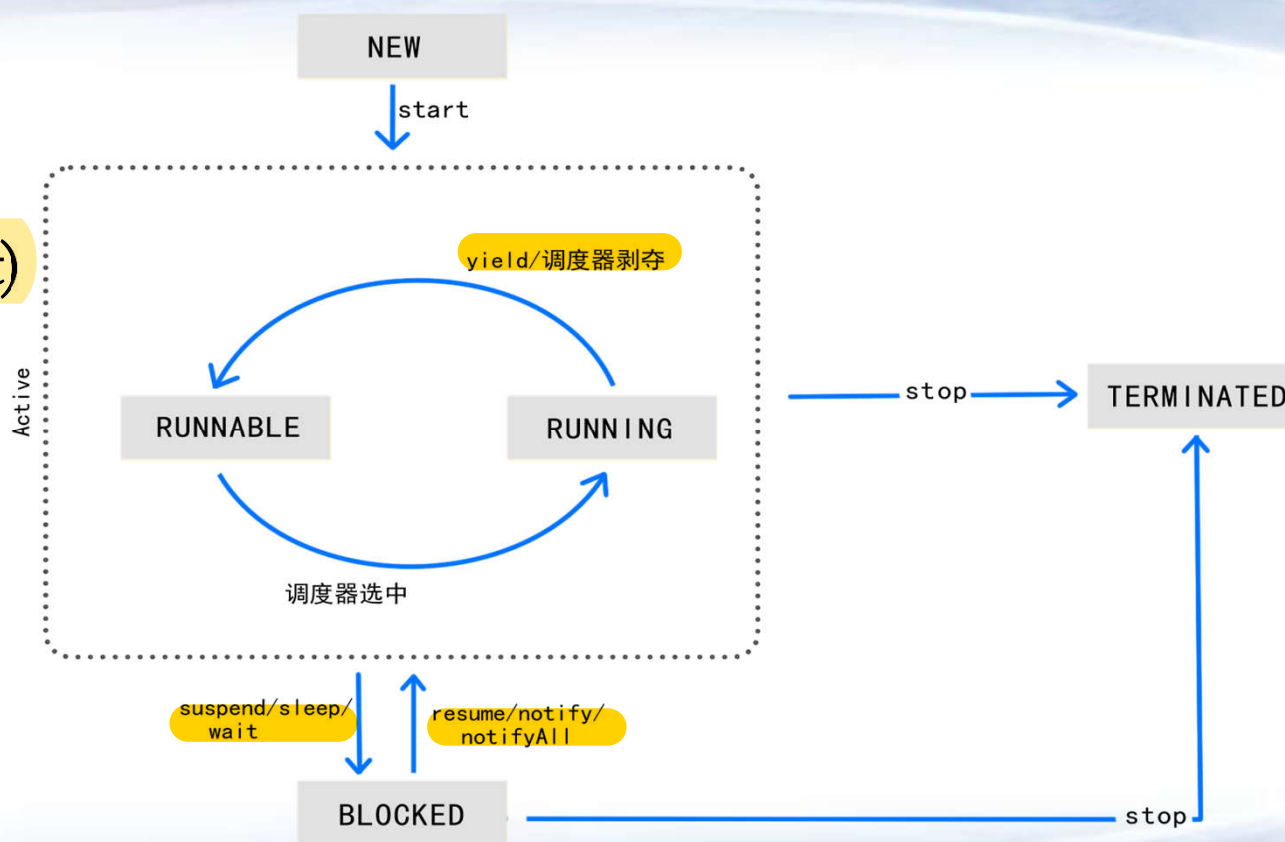
- 线程类
 - 通过继承Thread或实现Runnable
 - 通过start方法，调用run方法，run方法工作
 - 线程run结束后，线程退出
- 粗粒度：子线程与子线程之间、和main线程之间缺乏同步
- 细粒度：线程之间有同步协作
 - 等待
 - 通知/唤醒
 - 终止



多线程管理(2)

• 线程状态

- NEW 刚创建(new)
- RUNNABLE 就绪态(start)
- RUNNING 运行中(run)
- BLOCK 阻塞(sleep)
- TERMINATED 结束





多线程管理(3)

- Thread的部分API已经废弃
 - 暂停和恢复 suspend/resume
 - 消亡 stop/destroy
- 线程阻塞/和唤醒
 - sleep, 时间一到, 自己会醒来
 - wait/notify/notifyAll, 等待, 需要别人来唤醒
 - join, 等待另外一个线程结束
 - interrupt, 向另外一个线程发送中断信号, 该线程收到信号, 会触发InterruptedException(可解除阻塞), 并进行下一步处理



多线程管理(4)

- 线程被动地暂停和终止
 - 依靠别的线程来拯救自己 ☹️☹️☹️
 - 没有及时释放资源
- 线程主动暂停和终止
 - 定期监测共享变量 🗨️
 - 如果需要暂停或者终止，先释放资源，再主动动作 😊😊😊
 - 暂停：Thread.sleep(), 休眠
 - 终止：run方法结束，线程终止



多线程管理(5)

- 多线程死锁
 - 每个线程互相持有别人需要的锁(哲学家吃面问题)
 - 预防死锁, 对资源进行等级排序
- 守护(后台)线程
 - 普通线程的结束, 是run方法运行结束
 - 守护线程的结束, 是run方法运行结束, 或main函数结束
 - 守护线程永远不要访问资源, 如文件或数据库等
- 线程查看工具 jvisualvm

总结



- 总结

- 了解线程的多个状态
- 了解线程协作机制
- 线程协作尽量简单化，采用粗粒度协作
- 了解死锁和后台线程概念
- 使用jvisualvm查看线程执行情况

代码(1) ProductTest.java



```
public class ProductTest {  
    public static void main(String[] args) throws InterruptedException {  
        Storage storage = new Storage();  
  
        Thread consumer1 = new Thread(new Consumer(storage));  
        consumer1.setName("消费者1");  
        Thread consumer2 = new Thread(new Consumer(storage));  
        consumer2.setName("消费者2");  
        Thread producer1 = new Thread(new Producer(storage));  
        producer1.setName("生产者1");  
        Thread producer2 = new Thread(new Producer(storage));  
        producer2.setName("生产者2");  
  
        producer1.start();  
        producer2.start();  
        Thread.sleep(1000);  
        consumer1.start();  
        consumer2.start();  
    }  
}
```


代码(2) Storage.java



```
class Storage {  
    // 仓库容量为10  
    private Product[] products = new Product[10];  
    private int top = 0;  
  
    // 生产者往仓库中放入产品  
    public synchronized void push(Product product) {  
        while (top == products.length) {  
            try {  
                System.out.println("producer wait");  
                wait(); // 仓库已满, 等待  
            } catch (InterruptedException e) {  
                // TODO Auto-generated catch block  
                e.printStackTrace();  
            }  
        }  
        // 把产品放入仓库  
        products[top++] = product;  
        System.out.println(Thread.currentThread().getName() + " 生产了产品"  
            + product);  
        System.out.println("producer notifyAll");  
        notifyAll(); // 唤醒等待线程  
    }  
}
```

代码(3) Storage.java



```
// 消费者从仓库中取出产品
public synchronized Product pop() {
    while (top == 0) {
        try {
            System.out.println("consumer wait");
            wait(); // 仓库空, 等待
        } catch (InterruptedException e) {
            // TODO Auto-generated catch block
            e.printStackTrace();
        }
    }

    // 从仓库中取产品
    --top;
    Product p = new Product(products[top].getId(), products[top].getName());
    products[top] = null;
    System.out.println(Thread.currentThread().getName() + " 消费了产品" + p);
    System.out.println("consumer notifyAll");
    notifyAll(); // 唤醒等待线程
    return p;
}
}
```

代码(4) Consumer.java



```
class Consumer implements Runnable {  
    private Storage storage;  
  
    public Consumer(Storage storage) {  
        this.storage = storage;  
    }  
  
    public void run() {  
        int i = 0;  
        while(i<10)  
        {  
            i++;  
            storage.pop();  
            try {  
                Thread.sleep(100);  
            } catch (InterruptedException e) {  
                e.printStackTrace();  
            }  
        }  
    }  
}
```

代码(5) Producer.java



```
class Producer implements Runnable {  
    private Storage storage;  
  
    public Producer(Storage storage) {  
        this.storage = storage;  
    }  
  
    @Override  
    public void run() {  
        int i = 0;  
        Random r = new Random();  
        while(i<10)  
        {  
            i++;  
            Product product = new Product(i, "电话" + r.nextInt(100));  
            storage.push(product);  
        }  
    }  
}
```


代码(6) Product.java



```
class Product {
    private int id; // 产品id
    private String name; // 产品名称

    public Product(int id, String name) {
        this.id = id;
        this.name = name;
    }

    public String toString() {
        return "(产品ID: " + id + " 产品名称: " + name + ")";
    }

    public int getId() {
        return id;
    }

    public void setId(int id) {
        this.id = id;
    }

    public String getName() {
        return name;
    }

    public void setName(String name) {
        this.name = name;
    }
}
```

代码(7) InterruptTest.java



```
public class InterruptTest {  
  
    public static void main(String[] args) throws InterruptedException {  
        TestThread1 t1 = new TestThread1();  
        TestThread2 t2 = new TestThread2();  
  
        t1.start();  
        t2.start();  
  
        // 让线程运行一会儿后中断  
        Thread.sleep(2000);  
        t1.interrupt();  
        t2.flag = false;  
        System.out.println("main thread is exiting");  
    }  
}
```



代码(8) TestThread1.java

```
class TestThread1 extends Thread {  
    public void run() {  
        // 判断标志，当本线程被别人interrupt后，JVM会被本线程设置interrupted标记  
        while (!interrupted()) {  
            System.out.println("test thread1 is running");  
            try {  
                Thread.sleep(1000);  
            } catch (InterruptedException e) {  
                e.printStackTrace();  
                break;  
            }  
        }  
        System.out.println("test thread1 is exiting");  
    }  
}
```



代码(9) TestThread2.java

```
class TestThread2 extends Thread {  
    public volatile boolean flag = true;  
    public void run() {  
        // 判断标志, 当本线程被别人interrupt后, JVM会被本线程设置interrupted标记  
        while (flag) {  
            System.out.println("test thread2 is running");  
            try {  
                Thread.sleep(1000);  
            } catch (InterruptedException e) {  
                e.printStackTrace();  
            }  
        }  
        System.out.println("test thread2 is exiting");  
    }  
}
```




代码(10) ThreadDemo5.java

```
public class ThreadDemo5
{
    public static Integer r1 = 1;
    public static Integer r2 = 2;
    public static void main(String args[]) throws InterruptedException
    {
        TestThread51 t1 = new TestThread51();
        t1.start();
        TestThread52 t2 = new TestThread52();
        t2.start();
    }
}
```

代码(11) TestThread51.java



```
class TestThread51 extends Thread
{
    public void run()
    {
        //先要r1,再要r2
        synchronized(ThreadDemo5.r1)
        {
            try {
                TimeUnit.SECONDS.sleep(3);
            } catch (InterruptedException e) {
                e.printStackTrace();
            }
            synchronized(ThreadDemo5.r2)
            {
                System.out.println("TestThread51 is running");
            }
        }
    }
}
```

代码(12) TestThread52.java



```
class TestThread52 extends Thread
{
    public void run()
    {
        //先要r2,再要r1
        synchronized(ThreadDemo5.r1)
        {
            try {
                TimeUnit.SECONDS.sleep(3);
            } catch (InterruptedException e) {
                e.printStackTrace();
            }
            synchronized(ThreadDemo5.r2)
            {
                System.out.println("TestThread52 is running");
            }
        }
    }
}
```



代码(13) ThreadDemo4.java

```
public class ThreadDemo4
{
    public static void main(String args[]) throws InterruptedException
    {
        TestThread4 t = new TestThread4();
        t.setDaemon(true);
        t.start();
        Thread.sleep(2000);
        System.out.println("main thread is exiting");
    }
}
```


代码(14) TestThread4.java



```
class TestThread4 extends Thread
{
    public void run()
    {
        while(true)
        {
            System.out.println("TestThread4" +
                " is running");
            try {
                Thread.sleep(1000);
            } catch (InterruptedException e) {
                // TODO Auto-generated catch block
                e.printStackTrace();
            }
        }
    }
}
```



谢谢!