

Q1:

Query 1:  $\Pi_{sid, Name} ( \sigma_{course.semester \leq 6 \wedge course.semester \geq 4} ( \sigma_{Enrolled.semester \leq 3 \wedge 1 \leq Enrolled.semester} ( Enrolled \bowtie student ) ) )$

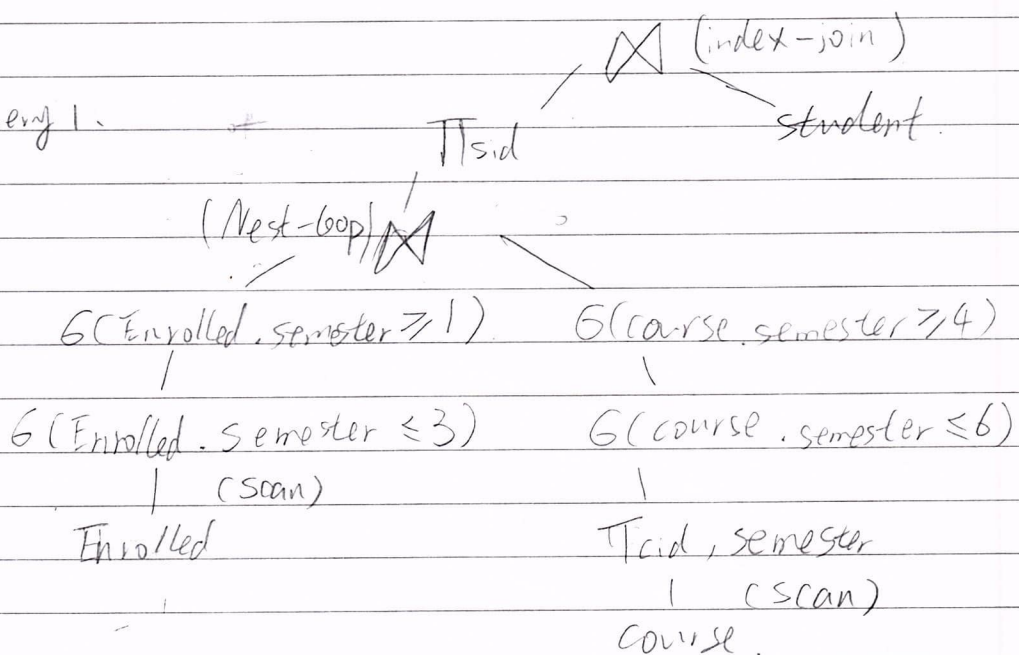
Query 2:

$PE_1 := \rho_{sid1, cid1, semester1, require1} ( Enrolled \bowtie prereq )$   
 $PE_2 := \rho_{sid2, cid2, semester2, require2} ( Enrolled \bowtie prereq )$

$\Pi_{sid, Name} ( \Pi_{sid, Name, cid1} ( PE_1 ) \text{ --- } ( \Pi_{sid1, Name1, cid1} ( \sigma_{sid1=sid2 \wedge (require1=cid2) \vee require1='None'} ( PE_1 \times PE_2 ) ) ) )$

Q2:

Query 1:



Query 2:

Schedules:

$S: r_1[X] \ r_1[Y] \ w_1[X] \ r_2[Y] \ w_3[Y] \ w_1[X] \ r_2[Y]$

we have conflict:

$r_2[Y] \rightarrow w_3[Y]$

$w_3[Y] \rightarrow r_2[Y]$

$r_1[Y] \rightarrow w_3[Y]$

It's impossible to fix first two conflict in serial execution, hence  $S$  is not serializable.

recoverable:

$S: r_1[X], r_1[Y], w_1[X], r_2[Y], w_3[Y], w_1[X], C_1, r_2[Y], C_2$

conflict - serializable:

$S: r_1[X], r_1[Y], w_1[X], r_2[Y], w_3[Y], C_3, w_1[X], C_1, r_2[Y], C_2$

2. Locking Schedulers:

Assume we only have 2 transaction  $T_1$  and  $T_2$ , and they will be not serializable only when conflict exist:

①  $T_1$  write  $A$ ,  $T_2$  read/write  $A$

②  $T_1$  read/write  $A$ ,  $T_2$  write  $A$

let say the conflict set  $S = \{C_1, C_2, \dots, C_n\}$ , and assume  $S = \{C_1, \dots, C_i\}$  are in case 1,  $S = \{C_{i+1}, \dots, C_n\}$  in case 2

then  $\forall C \in S_1$ ,  $T_1$  will acquire  $\text{exclusive\_lock}(C_i)$ .  
 $T_2$  will acquire  $\text{exclusive/store\_lock}(C_i)$

When  $T_1$  successfully acquire a  $\text{ex\_lock}(C_i)$  in  $S_1$ ,  $T_2$  have to acquire the lock of  $C_i$  in  $S_2$ , then  $T_2$  will waiting. Since we follow 2PL protocol,  $T_1$  will not release  $\text{ex\_lock}(C_i)$  until it required all other lock in  $S$ . If  $T_1$  reach a lock that  $T_2$  already lock before  $T_2$  waiting, then dead-lock exist. Otherwise,  $T_1$  acquire all the lock in  $S$  successfully, which mean  $T_2$  doesn't mutate any of them yet (because  $T_2$  also follow 2PL protocol). Then  $T_2$  actually access all the  $C_i$  in  $S$  after  $T_1$ , it's same as a serial execution.

In case ②, it's the same when  $T_2$  acquire a  $\text{ex\_lock}(C_i)$  in  $S_2$ .