Number	Variable /	Description
	Indicator	
1	ld	Link id
2	From_id	Link start node id
3	To_id	Link end node id
4	Fromx	Link start node X coordinate (EPSG:28355)
5	Fromy	Link start node Y coordinate (EPSG:28355)
6	Tox	Link end node X coordinate (EPSG:28355)
7	toy	Link end node Y coordinate (EPSG:28355)
8	Length	Link length (m)
9	Freespeed	Approximated free-flow speed (m/s) – note that this is
		approximated based on the road type
10	Permlanes	Approximated number of lanes – note that this is approximated
		based on the road type
11	Capacity	Estimated flow capacity of the link (car per hour), based on
		freespeed and permlanes
12	Highway	Road type according to OSM's road hierarchy
13	ls_oneway	Binary variable - whether the road is one way or no (0=two
		way, 1= one way)
14	Cycleway	Bikeway type
15	Surface	Surface type
16	ls_cycle	Binary variable - whether cycling is permitted (0=no, 1= yes)
17	ls_walk	Binary variable - whether walking is permitted (0=no, 1= yes)
18	ls_car	Binary variable - whether driving is permitted (0=no, 1= yes)
19	Modes	Permitted travel modes
20	Fwd_slope_pct	Forward Slope Percentage
21	rvs_slope_pct	Reverse Slope Percentage
22	Elev	Elevation
24	Seal width	Width – to be re-updated
25		Binary variable—whether road is segregated (0=no, 1= yes)
26	is_segregated	
	is_sidewalk	Binary variable—whether road has a sidewalk (0=no, 1= yes)
27	iscycleway_left	Binary variable—whether cycleway is on the left side of the road (0=no, 1= yes)
28	islanes_psv_for	Binary variable—whether direction of public service lane is
	ward	forward (0=no, 1= yes)
29	is_laneforward	Binary variable—Weather lane direction is forward (0=no, 1= yes)
		y00/

30	is_lanebackward	Binary variable—Weather lane direction is backward (0=no, 1= yes)
31	is_cycleway_righ t	Binary variable—whether cycleway is on the right side of the road (0=no, 1= yes)
32	quietness	Ratio variable – degree of quietness among a cycleway with the most quiet route assigned 100.
33	TREE	Tree coverage along a bicycle route (p= coverage present, np=coverage not present)