Here are several complementary approaches to uncover discriminative sequential patterns (longer than simple cycles) that occur more often in dissatisfied sessions than in satisfied ones.

1. Sliding-window *k*-gram counts

The simplest approach is to treat each session's page sequence as a "string" and extract all contiguous subsequences (k-grams) up to some maximum length *K*. Then you count support in each group and rank by the difference (or lift).

Pipeline:

2.

1. **Choose** a maximum pattern length *K* (e.g. 6–8).

```
For each session sequence (a list of page IDs):

from collections import Counter, defaultdict

def extract_kgrams(seq, k):
    return [tuple(seq[i:i+k]) for i in range(len(seq)-k+1)]

# initialize counters
sup_diss = [Counter() for _ in range(K+1)]
sup_sat = [Counter() for _ in range(K+1)]

# iterate sessions
for seq, label in data:
    for k in range(2, K+1):  # start at 2 for length ≥2
        kgrams = extract_kgrams(seq, k)
        if label == 0:
            sup_diss[k].update(kgrams)
        else:
            sup_sat[k].update(kgrams)
```

- 3. **Compute** for each pattern p of length k: $\Delta(p) = \sup_{p \in \mathbb{N}} \sup_{p \in \mathbb{N}} \mathbb{P}_{rm \leq \mathbb{N}}$ $\Delta(p) = \sum_{p \in \mathbb{N}} \mathbb{P}_{rm \leq \mathbb{N}}$
- 4. **Rank** patterns by $\Delta(p)$, and optionally filter by a minimum support in the dissatisfied group (e.g. appears in ≥ 1 % of diss sessions).

This approach is embarrassingly parallel and runs in $O(N \cdot K)$ time, with very modest memory if you prune low-support patterns at each k.

2. Constrained PrefixSpan / SPAM

You mentioned prefixspan was too slow on the full data. Two tweaks make it practical:

- **Maxlen constraint**: limit the algorithm to patterns of length $\leq K$.
- **Minimum support**: don't try to mine extremely rare patterns.
- Early filtering: mine only in the dissatisfied subset, then check support in the satisfied set.

```
For example, using PyPI's prefixspan:
```

```
from prefixspan import PrefixSpan
```

This drastically cuts down the search space.

3. Emerging Pattern Mining

Rather than mining all frequent patterns, you can directly search for **emerging patterns**—those whose support significantly increases between two datasets.

- Define support ratio $ER(p) = \sup supp diss(p) supp sat(p) + \varepsilon \operatorname{ER}(p) = \operatorname{C}\operatorname{supp}_{\rm sat}(p) + \varepsilon \operatorname{Supp}_{\rm sat}(p) + \varepsilon \operatorname{Supp}_{\rm$
- Mine with algorithms like **DEEP** or **CSPADE** (e.g. via the <u>SPMF</u> Java library, which you can call from Python).

4. Markov-chain transition anomalies

If you'd like to focus on transition patterns rather than arbitrary subsequences:

- Build first-order (or higher) transition matrices for each user:
 Tij(u)=# (i→j) in user u∑k# (i→k) T_{ij}^{(u)} = \frac{(i\tau) \tau (i\tau) \t
- 2. Aggregate across users in each group to get TdissT^{\rm diss} and TsatT^{\rm sat}.
- 3. Compute differences $\Delta T = Tdiss Tsat \Delta T = T^{\rm diss} T^{\rm sat}$ and look for state-pairs ($i \rightarrow j$) with large positive Δ .

You can extend this to *n*-step transitions (e.g. bi-grams in the Markov chain) to capture longer navigation paths.

5. Sequence embedding + clustering

- 1. **Embed** each session sequence into a fixed-length vector (e.g. Doc2Vec, RNN autoencoder, or transformer-based encoder).
- 2. Cluster embeddings (k-means, hierarchical).
- 3. **Label** clusters by the proportion of dissatisfied sessions.
- 4. **Inspect** the most "dissatisfied" clusters' centroid sequences for common subsequences.

This approach often surfaces non-contiguous patterns (not just strict k-grams).

Sample Python snippet: k-gram differential mining

from collections import Counter

```
def find top kgram diffs(data, K=6, min count=50, top n=50):
  # data = list of (seq, label)
  N diss = sum(1 \text{ for } J) in data if I==0
  N = len(data) - N diss
  sup_diss = [Counter() for _ in range(K+1)]
  sup_sat = [Counter() for _ in range(K+1)]
  for seq, label in data:
     for k in range(2, K+1):
       for i in range(len(seq)-k+1):
          pat = tuple(seq[i:i+k])
          (sup diss if label==0 else sup_sat)[k][pat] += 1
  diffs = []
  for k in range(2, K+1):
     for pat, cnt_d in sup_diss[k].items():
       if cnt d < min count:
          continue
       cnt s = \sup sat[k].get(pat, 0)
       score = cnt d/N diss - cnt s/N sat
       diffs.append((score, cnt_d, cnt_s, pat))
  # get top by score
  return sorted(diffs, reverse=True)[:top n]
# Usage
top patterns = find top kgram diffs(data, K=8, min count=100, top n=20)
for score, cd, cs, pat in top patterns:
  print(f"{pat} diss:{cd} sat:{cs} diff:{score:.3f}")
```

Next steps

- 1. Pick one or combine multiple methods above.
- 2. **Tune** parameters: max length *K*, min support threshold, and which measure (absolute diff vs. lift).

- 3. Validate patterns by manual inspection or small-scale A/B tests in a hold-out set.
- 4. **Visualize** the top sequences (e.g. sankey diagrams or heatmaps of ΔT) to communicate the insights.

Once your sessions are represented as NetworkX DiGraph objects, you can mine *graph-based* patterns (not just cycles) and compare their prevalence across groups. Here are two concrete strategies:

1. Enumerate and count simple paths (walk-based patterns)

Instead of just cycles, you can extract **all simple paths** up to a given length *L* from each session's graph, canonicalize them, and then compare supports just like k-grams.

```
import networkx as nx

from collections import Counter

def canonical_path(path):

# tuple form is already canonical for a directed walk

return tuple(path)

def extract_paths(G, max_len):

paths = []

for source in G.nodes():

# all simple paths starting at source of length ≤ max_len

for target in G.nodes():

if source==target: continue

for path in nx.all_simple_paths(G, source, target, cutoff=max_len):
```

```
paths.append(canonical_path(path))
  return paths
# Counters for each group
path_counts = {
  0: Counter(), # dissatisfied
  1: Counter(), # satisfied
}
for G, label in session_graphs: # session_graphs = list of (DiGraph, satisfaction)
  for p in extract_paths(G, max_len=5):
     path_counts[label][p] += 1
# Now compute difference in normalized support
N = {I: sum(path_counts[I].values()) for I in (0,1)}
diffs = []
for pat, cnt_d in path_counts[0].items():
  cnt_s = path_counts[1].get(pat, 0)
  score = cnt_d/N[0] - cnt_s/N[1]
  if cnt d >= 50: # minimum raw count filter
     diffs.append((score, cnt_d, cnt_s, pat))
# Top patterns more prevalent in dissatisfied
top = sorted(diffs, reverse=True)[:20]
```

```
for score, cd, cs, pat in top: 
 print(f"{pat} diss:{cd} sat:{cs} \Delta={score:.3f}")
```

- **Pros**: captures *non-cyclic* navigational motifs of any shape (paths).
- **Tuning**: vary max_len and the raw-count threshold.

2. Frequent subgraph mining

If you want *any* directed subgraph (not only simple paths), you can use subgraph-isomorphism tools to mine **frequent subgraphs**:

- 1. **gSpan** (via python implementation like <u>pygspan</u>) or
- 2. **NetworkX**'s DiGraphMatcher + your own enumeration of small template graphs (e.g. all 3-node directed motifs).

Example: Enumerate all 3-node directed motifs

```
import itertools
```

from networkx.algorithms import isomorphism

```
# generate all possible 3-node directed graphs (up to isomorphism)

templates = []

for edges in itertools.product([0,1], repeat=3*2): # for each ordered pair among 3 nodes

Gt = nx.DiGraph()

Gt.add_nodes_from([0,1,2])

idx = 0

for u in [0,1,2]:
```

```
for v in [0,1,2]:
       if u!=v and edges[idx]:
          Gt.add_edge(u,v)
       idx+=1
  # dedupe by isomorphism
  if not any(nx.is_isomorphic(Gt, H) for H in templates):
     templates.append(Gt)
# count each motif in each session
motif_counts = {0: Counter(), 1: Counter()}
for G, label in session_graphs:
  for i,Tpl in enumerate(templates):
     matcher = isomorphism.DiGraphMatcher(G, Tpl)
     # count distinct subgraph isomorphisms
    motif_counts[label][i] += sum(1 for _ in matcher.subgraph_isomorphisms_iter())
# compute emerging motifs
emerging = []
for i in range(len(templates)):
  cd = motif_counts[0][i]
  cs = motif_counts[1][i]
  score = cd - cs
  if cd > 30:
     emerging.append((score, cd, cs, i))
```

- **Pros**: finds *structural* motifs beyond linear walks—e.g. "feed-forward loops," "bi-fan" patterns, etc.
- **Cons**: combinatorial blow-up as you increase motif size; typically works for 3–5 nodes.

3. Aggregated-graph Δ-analysis

Finally, you can build **group-level aggregate graphs**—one for dissatisfied, one for satisfied—where each directed edge $(u \rightarrow v)(u \mid v)$ has weight = total count of that transition across all sessions in that group:

from collections import defaultdict

```
agg = {0: defaultdict(int), 1: defaultdict(int)}
for G,label in session_graphs:
    for u,v in G.edges():
        agg[label][(u,v)] += 1

# Compute Δ-edge-weights
edge_deltas = []
for edge, w_d in agg[0].items():
    w_s = agg[1].get(edge,0)
    edge_deltas.append((w_d - w_s, w_d, w_s, edge)))
edge_deltas.sort(reverse=True)
```

```
for delta, wd, ws, (u,v) in edge_deltas[:20]: 
 print(f"{u}\rightarrow{v} diss:{wd} sat:{ws} \Delta={delta}")
```

You can then visualize the edges with large Δ on the dissatisfied aggregate graph to highlight "pain-point" transitions.

Choosing the right approach

- Paths (method 1) are easiest and directly generalize your cycle code.
- Motifs / subgraphs (method 2) capture richer structures but cost more compute.
- Aggregate Δ-graphs (method 3) give you a high-level map of transition hotspots.

Adding time deltas opens up a whole range of richer, time-aware pattern analyses. Here are several concrete ways you can fold "dwell time" into your graph-based analysis:

1. Weighted transition graphs

Rather than a plain DiGraph where each edge is just a count of transitions, store your time deltas as edge attributes:

```
import networkx as nx
```

from collections import defaultdict

```
# aggregate per group
agg_time = {0: defaultdict(list), 1: defaultdict(list)}
for seq, deltas, label in data:
  # seq = ["Home", "About", ...], deltas = [2,3,...]
  for u, v, t in zip(seq, seq[1:], deltas):
     agg_time[label][(u,v)].append(t)
# build weighted graphs
graphs = {}
for label in (0,1):
  G = nx.DiGraph()
  for (u,v), times in agg_time[label].items():
     G.add_edge(u, v,
            count=len(times),
            avg time=sum(times)/len(times),
            median_time=sorted(times)[len(times)//2])
```

```
graphs[label] = G
```

You can then compare:

- Avg dwell per transition Δ = avg_time_diss avg_time_sat
- **Volume-weighted time** (count × avg_time) differences to highlight "slow, repeated" transitions.

2. Time-constrained path mining

```
When extracting simple paths, you can enforce total or per-edge time constraints:

def extract_time_constrained_paths(G, max_len, min_total_time=None):

valid = []

for source in G.nodes():

if source==target: continue

for path in nx.all_simple_paths(G, source, target, cutoff=max_len):

# sum the dwell times on each edge

total = sum(G[u][v]['avg_time'] for u,v in zip(path, path[1:]))

if min_total_time is None or total >= min_total_time:

valid.append((tuple(path), total)))

return valid

# e.g. find paths of ≤5 hops that spend ≥15s total

paths = extract_time_constrained_paths(graphs[0], max_len=5, min_total_time=15)
```

Comparing these time-filtered path counts between groups can surface "long but frequent" frustrated journeys.

3. Temporal motif mining

Small directed subgraphs (motifs) might carry different **temporal signatures**. For each 3-node motif you detect, also capture the **distribution** of time deltas on the involved edges. Then compare motif **frequency** × **duration** between groups.

4. Process-mining / directly-follows graphs

Treat your data as an **event log**: each page view is an event (case_id, activity, timestamp). Tools like **PM4Py** let you:

- 1. Discover a directly-follows graph annotated with performance (avg transition times).
- Identify the most common variants (full sequences) separately for satisfied vs. dissatisfied.
- Compare the performance metrics (e.g. throughput times) on those variants.

This is essentially graph mining plus time-performance analysis, and is very effective at surfacing "pain-point" sub-processes.

5. Feature vector + clustering / classification

You can also reduce each session to a feature vector of:

- Counts of your top N time-aware paths or motifs
- Summary stats (mean, median, max dwell, total time)
- Graph metrics (e.g. avg out-degree weighted by time)

Then train a simple classifier (e.g. logistic regression) to pick the most discriminative features—those with highest coefficients will point to time-aware patterns that predict dissatisfaction.

Next steps

- 1. **Decide** which perspective you want—edge-level times (method 1), path filtering (method 2), motif durations (method 3), or full process models (method 4).
- 2. **Prototype** on a small subset to gauge performance.
- 3. **Visualize** key insights: e.g. a heat-map of Δ avg_time on your aggregate graph or sankey diagram of slowest—most divergent—paths.