

## **Clients Requirements**

Admin side access to create and manage events:

The admin side of the gaming arena platform should have a feature that allows authorized users to create and manage events. Admins should be able to add details such as event name, date, starting and ending time, and a description of the event. They should also be able to select the type of event and configure other settings such as the number of participants allowed and the event fee.

User side access to view upcoming events and their details:

Users should be able to view a list of upcoming events on the gaming arena platform. This list should include event details such as event name, date, starting and ending time, and a brief description of the event. Users should be able to filter events by date, type, or other relevant criteria.

User side access to book slots for events:

Users should be able to book slots for events that they are interested in participating in. They should be able to select the event they want to participate in and choose the time slot that works best for them. The system should also allow users to cancel or modify their bookings if needed.

Admin side access to view bookings and update event status:

The admin side of the platform should provide a view of all current event bookings. Admins should be able to view event details such as event name, date, starting and ending time, and the names of participants. Admins should also be able to update the event status, for example, to cancel or reschedule an event.

Event status updated automatically to "closed" after event ending time:

Once an event has ended, the system should automatically update the event status to "closed". This ensures that users can no longer book slots for the event, and that the results of the event can be processed.

User side access for event winners to update their information:

Once an event has been completed, the system should allow the event winners to update their information. This may include updating their name, contact information, or other relevant details. This information may be used for prize distribution or other post-event activities.

User registration process and requirements:

To use the gaming arena platform, users will need to create an account. The registration process should be straightforward and easy to complete. Users will need to provide some basic information such as their name, email address, and a password. The system may also require additional information such as a phone number, date of birth, or other relevant details. The registration process should include an email verification step to ensure that the user's email address is valid.

User profile information including name, contact information, and preferences:

Once a user has registered, they should be able to provide additional information to complete their profile. This may include their name, contact information such as phone number and email address, and preferences related to the gaming experience, such as preferred game titles, tournament types, and so on. This information can be used to personalize the user experience and provide targeted recommendations.

User side access to view and update profile information:

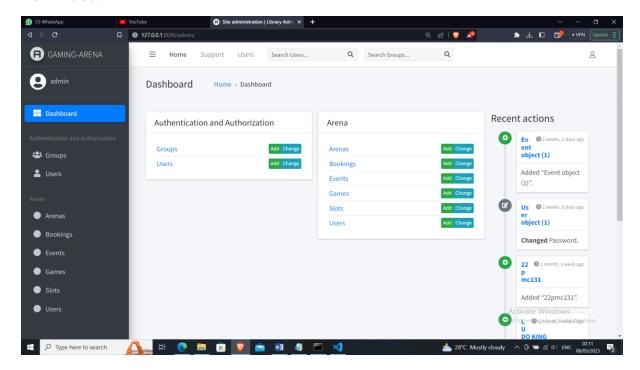
Users should be able to access their profile information at any time and make changes as needed. They should be able to update their contact information, preferences, and other details. Users should also be able to view their account history, such as past transactions, booking history, and other relevant information.

User side access to view event history and winnings:

Users should be able to view their event history on the gaming arena platform. This may include a list of past events that they have participated in, the results of those events, and any winnings or prizes that they have earned. This information can help users track their progress and compete with others in the community.

## **Screenshots**

## Admin side:



## Home page:

