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## 1 Entity Relationship Diagrams (ERDs)

### 1.1 1. Document Control

- **Version:** 2.1
- **Author:** Henry Huerta
- **Date:** 2025-11-3
- **Reviewers:** Prof. Arnold Lau, T.A. Sneh Bhandari

This document expands the high-level ERD from the TDD into digestible domain diagrams with attributes and notes.

**MVP Scope Note:** While this document describes the complete database schema supporting all planned features, the MVP focuses exclusively on core account and access card management (USER, MEMBER, ACCESS\_CARD, MEMBERSHIP\_PLAN, GYM, and related audit/status tables). See MVP\_SCOPE.md for details on what features are implemented in the current phase versus future phases.

### 1.2 2. Notation Legend

This ERD uses **Crow's Foot notation** (also known as IE notation):

#### 1.2.1 Cardinality Symbols

- ||--|| : One-to-one (each entity has exactly one related entity)
- ||--o| : One-to-many (parent can have zero or many children)
- }o--o{ : Many-to-many (requires junction table for implementation)

#### 1.2.2 Symbols Key

- || : Required/mandatory participation (total participation)
- o : Optional participation (partial participation)
- **Direction** : Parent entity is on the left, child entity is on the right

#### 1.2.3 Attribute Legend

- **PK** : Primary Key
- **FK** : Foreign Key



## 1.4 4. Gym & Equipment (+ audits)

*Equipment, items, inventory counts, service logs.*

**Attribute types - Key:** GYM.id, EQUIP\_KIND.id, EQUIPMENT\_ITEM.id, INVENTORY\_COUNT.id, SERVICE\_LOG.id - **Composite:** none - **Multi-valued:** none - **Derived:** next\_clean\_due\_at (from last\_cleaned/intervals), reorder\_needed (from quantities & threshold)

**Relevant triggers** - equipment\_item\_clean\_due\_update - recalculate next\_clean\_due\_at / cleaning\_required when cleaned - service\_log\_item\_flags - on SERVICE\_LOG insert: update EQUIPMENT\_ITEM.last\_served\_at; set/reset service\_required and cleaning\_required based on action - inventory\_reorder\_flag - on INVENTORY\_COUNT change: recalculate reorder\_needed - equip\_item\_status\_guard - for status to be ok where must be no service/clean flags

**Relevant checks - Column-level:** - EQUIP\_KIND.mode IN ('per\_item','bulk') - EQUIPMENT\_ITEM.uses\_count >= 0, rated\_uses > 0, cleaning\_interval\_uses >= 0, cleaning\_interval\_days >= 0 - INVENTORY\_COUNT.qty\_on\_floor >= 0, qty\_in\_storage >= 0 - **Table-level:** - Unique (gym\_id, equip\_kind\_id) in INVENTORY\_COUNT - Partial unique on (gym\_id, serial\_no) where serial\_no IS NOT NULL (or full unique if always present) - FKs ON DELETE RESTRICT for audits; SERVICE\_LOG.equipment\_item\_id ON DELETE RESTRICT

**Indexes** - GYM(name), GYM(status\_id), GYM(created\_at) - EQUIP\_KIND(name) UNIQUE, EQUIP\_KIND(mode) - EQUIPMENT\_ITEM(gym\_id, equip\_kind\_id), EQUIPMENT\_ITEM(status\_id), EQUIPMENT\_ITEM(next\_clean\_due\_at) - INVENTORY\_COUNT(gym\_id, equip\_kind\_id) UNIQUE, INVENTORY\_COUNT(updated\_snapshot\_at) - SERVICE\_LOG(equipment\_item\_id, serviced\_at DESC), SERVICE\_LOG(staff\_id)

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## 1.5 5. Staff (+ audits)

*Users, staff specializations, and floor managers monitoring equipment.*

**Attribute types - Key:** USER.id, STAFF.id, TRAINER.id, MANAGER.id, FLOOR\_MANAGER.id, FRONT\_DESK.id, ADMIN.id, SUPER\_ADMIN.id - **Composite:** none - **Multi-valued:** none - **Derived:** none

**Relevant triggers** - staff\_gym\_scope\_guard - ensure role's STAFF belongs to the target GYM - user\_status\_login\_guard - prevent setting USER.status='inactive' if still an active staff, etc. - user\_password\_hash\_enforce - validate hash format

**Relevant checks - Column-level:** - USER.status IN ('active','inactive','locked') - STAFF.status IN ('active','inactive') - ADMIN.scope = 'gym', SUPER\_ADMIN.scope = 'global' - FRONT\_DESK.capabilities subset check (enforced via permitted values or separate lookup table) - **Table-level:** - Unique (user\_id) in STAFF, unique (staff\_id) in each specialization table - FK STAFF.user\_id -> USER.id ON DELETE RESTRICT; specialization tables ON DELETE CASCADE from STAFF

**Indexes** - USER(username) UNIQUE, USER(email) UNIQUE, USER(status\_id), USER(last\_login\_at) - STAFF(user\_id) UNIQUE, STAFF(gym\_id, status\_id), STAFF(created\_at) - Each role table: (<role>.staff\_id) UNIQUE - EQUIPMENT\_ITEM(status\_id), EQUIPMENT\_ITEM(gym\_id, equip\_kind\_id)

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## 1.6 6. Classes & Trainer Availability (+ audits)

*Sessions, trainer availability, staffing, and per-session equipment reservations.*

**Attribute types - Key:** CLASS\_SESSION.id, TRAINER\_AVAIL\_DATE.id - **Composite:** SESSION\_TRAINER(session\_id, trainer\_id), SESSION\_EQUIP\_RESERVATION(session\_id, equip\_kind\_id) - **Multi-valued:** none - **Derived:** none

**Relevant triggers** - session\_capacity\_guard - prevent inserts to SESSION\_TRAINER beyond CLASS\_SESSION.max\_trainers - session\_booking\_open\_guard - prevent reservations/bookings when open\_for\_booking = false - availability\_match\_guard - ensure trainer availability exists

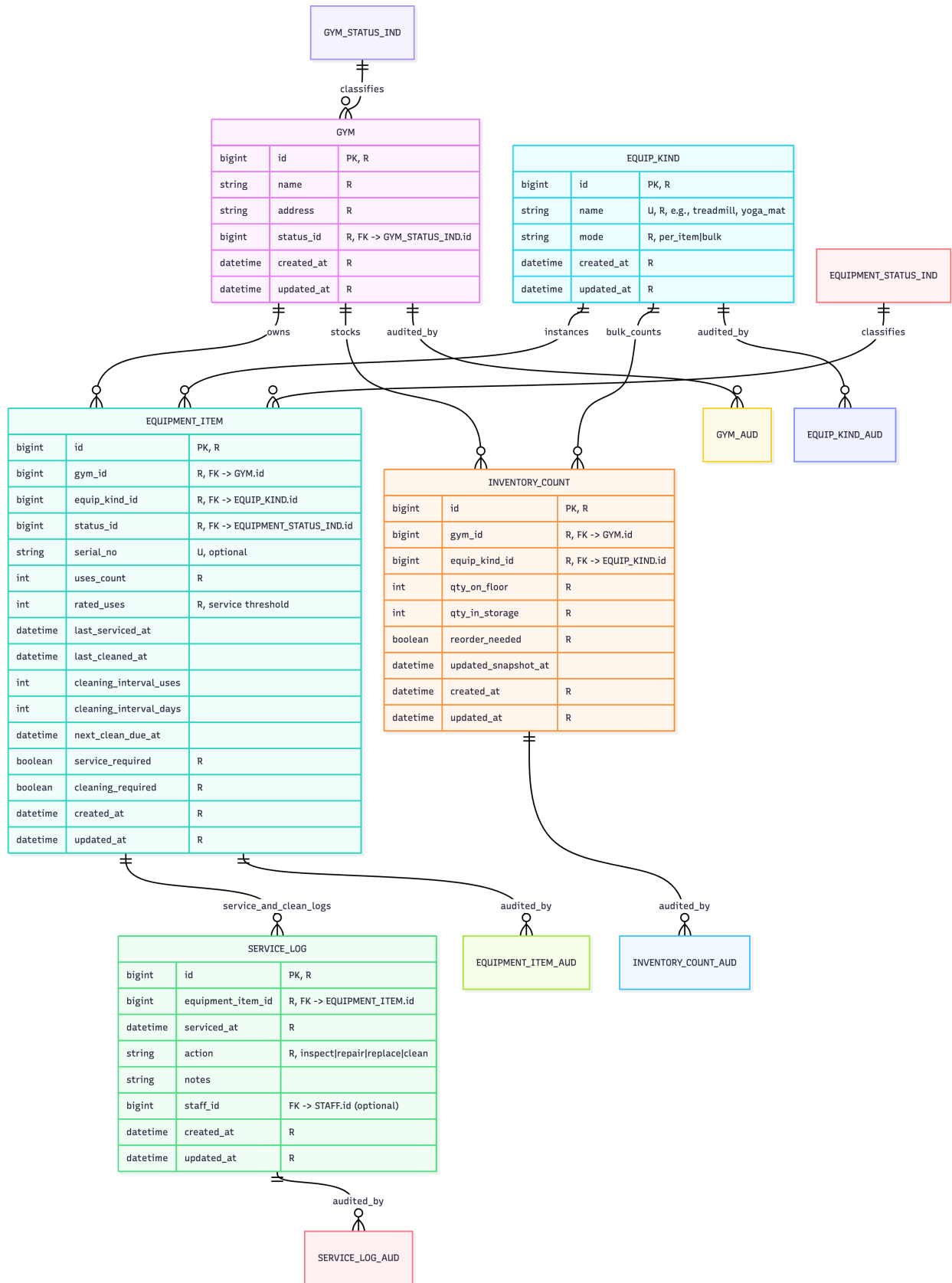


Figure 2: ERD Diagram 2: 4. Gym & Equipment



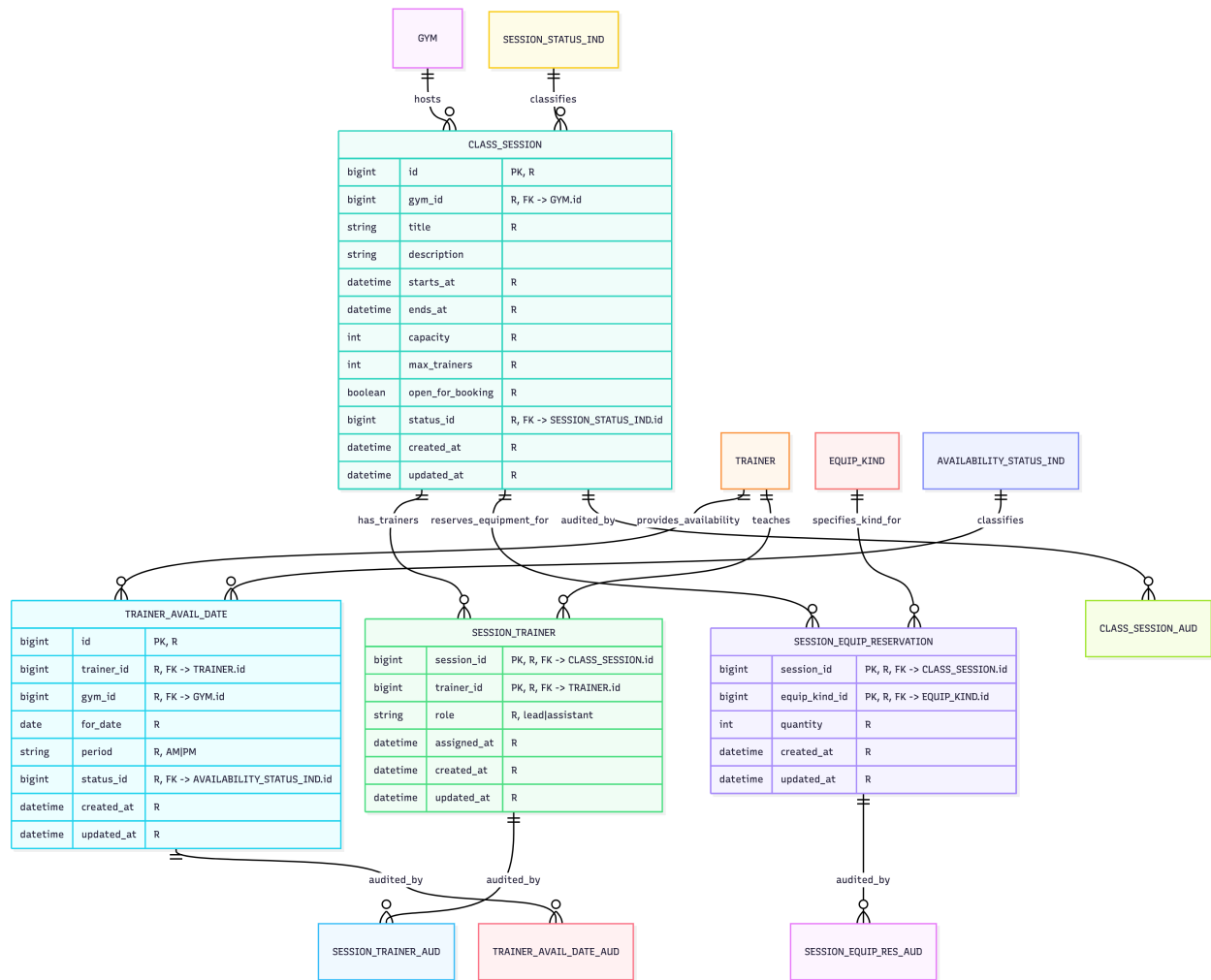


Figure 4: ERD Diagram 4: 6. Classes & Trainer Availability

for session date/period & gym before SESSION\_TRAINER insert - session\_time\_coherence - ensure ends\_at > starts\_at and enforce allowed session windows (e.g., exclude 11:00–13:00 per policy) - session\_equip\_res\_guard - ensure quantity >= 0 for the equipment to reserve and is available inventory in gym - session\_cancel\_cascade - ensure that sessions that are canceled notify members and free up staff

**Relevant checks - Column-level:** - CLASS\_SESSION.capacity > 0, max\_trainers >= 1 - CLASS\_SESSION.status IN ('scheduled', 'canceled', 'completed') - TRAINER\_AVAIL\_DATE.period IN ('AM', 'PM'), status IN ('available', 'unavailable') - SESSION\_EQUIP\_RESERVATION.quantity >= 0 - **Table-level:** - unique (session\_id, trainer\_id) in SESSION\_TRAINER - unique (session\_id, equip\_kind\_id) in SESSION\_EQUIP\_RESERVATION - SESSION\_TRAINER.session\_id -> CLASS\_SESSION.id ON DELETE CASCADE (remove staffing if session is deleted)

**Indexes** - CLASS\_SESSION(gym\_id, starts\_at), CLASS\_SESSION(status\_id, open\_for\_booking), CLASS\_SESSION(starts\_at) - TRAINER\_AVAIL\_DATE(trainer\_id, for\_date, period) UNIQUE, TRAINER\_AVAIL\_DATE(gym\_id, for\_date, period), TRAINER\_AVAIL\_DATE(status\_id) - SESSION\_TRAINER(session\_id, trainer\_id) UNIQUE, SESSION\_TRAINER(trainer\_id, session\_id) - SESSION\_EQUIP\_RESERVATION(session\_id, equip\_kind\_id) UNIQUE —

## 1.7 7. Members, Plans, Bookings & Check-ins (+ audits)

*Memberships, bookings, access cards and check-ins (plus can check-in at any gym; trial/basic tied to home gym).*

**Attribute types - Key:** USER.id, MEMBERSHIP\_PLAN.id, MEMBER.id, BOOKING.id, CHECK\_IN.id, ACCESS\_CARD.id, GYM.id - **Composite:** none - **Multi-valued:** none - **Derived:** none

**Relevant triggers** - booking\_plus\_only - forbid BOOKING when member's plan tier plus - booking\_capacity\_guard - ensure confirmed bookings CLASS\_SESSION.capacity - booking\_unique\_member\_session - prevent multiple active bookings for the same (member\_id, session\_id) - booking\_window\_guard - restrict bookings to current and next month per policy - checkin\_scope\_guard - allow trial/basic only at home\_gym\_id; plus at any gym - access\_card\_status\_guard - forbid check-ins with ACCESS\_CARD.status IN ('lost', 'revoked') - user\_password\_hash\_enforce - validate hash format

**Relevant checks - Column-level:** - MEMBERSHIP\_PLAN.tier IN ('trial', 'basic', 'plus'), billing\_cycle IN ('monthly', 'annual'), price >= 0 - MEMBER.status IN ('active', 'suspended', 'canceled') - BOOKING.status IN ('confirmed', 'canceled\_member', 'canceled\_system') - ACCESS\_CARD.status IN ('active', 'lost', 'revoked') - **Table-level:** - unique (username) and (email) in USER - unique (user\_id) in MEMBER (1:1 user member) - unique (member\_id, session\_id) in BOOKING (active rows) - unique (card\_uid) in ACCESS\_CARD

**Indexes** - USER(username) UNIQUE, USER(email) UNIQUE, USER(status\_id), USER(last\_login\_at) - MEMBERSHIP\_PLAN(name) UNIQUE, MEMBERSHIP\_PLAN(tier, status\_id), MEMBERSHIP\_PLAN(price) - MEMBER(user\_id) UNIQUE, MEMBER(status\_id), MEMBER(membership\_plan\_id), MEMBER(home\_gym\_id) - BOOKING(session\_id, member\_id) UNIQUE, BOOKING(member\_id, booked\_at), BOOKING(status\_id) - CHECK\_IN(member\_id, checked\_in\_at), CHECK\_IN(gym\_id, checked\_in\_at) - ACCESS\_CARD(card\_uid) UNIQUE, ACCESS\_CARD(member\_id, status\_id), ACCESS\_CARD(gym\_id, status\_id)

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## 1.8 8. Admins (+ audits)

*Gym-scoped admins and global super-admins.*

**Attribute types - Key:** USER.id, STAFF.id, ADMIN.id, SUPER\_ADMIN.id, GYM.id - **Composite:** none - **Multi-valued:** none - **Derived:** none

**Relevant triggers** - admin\_scope\_guard - enforce privilege scope is bound to one gym - user\_admin\_status\_guard - prevent orphaning of active users that have other roles - maybe add one so some admin actions need





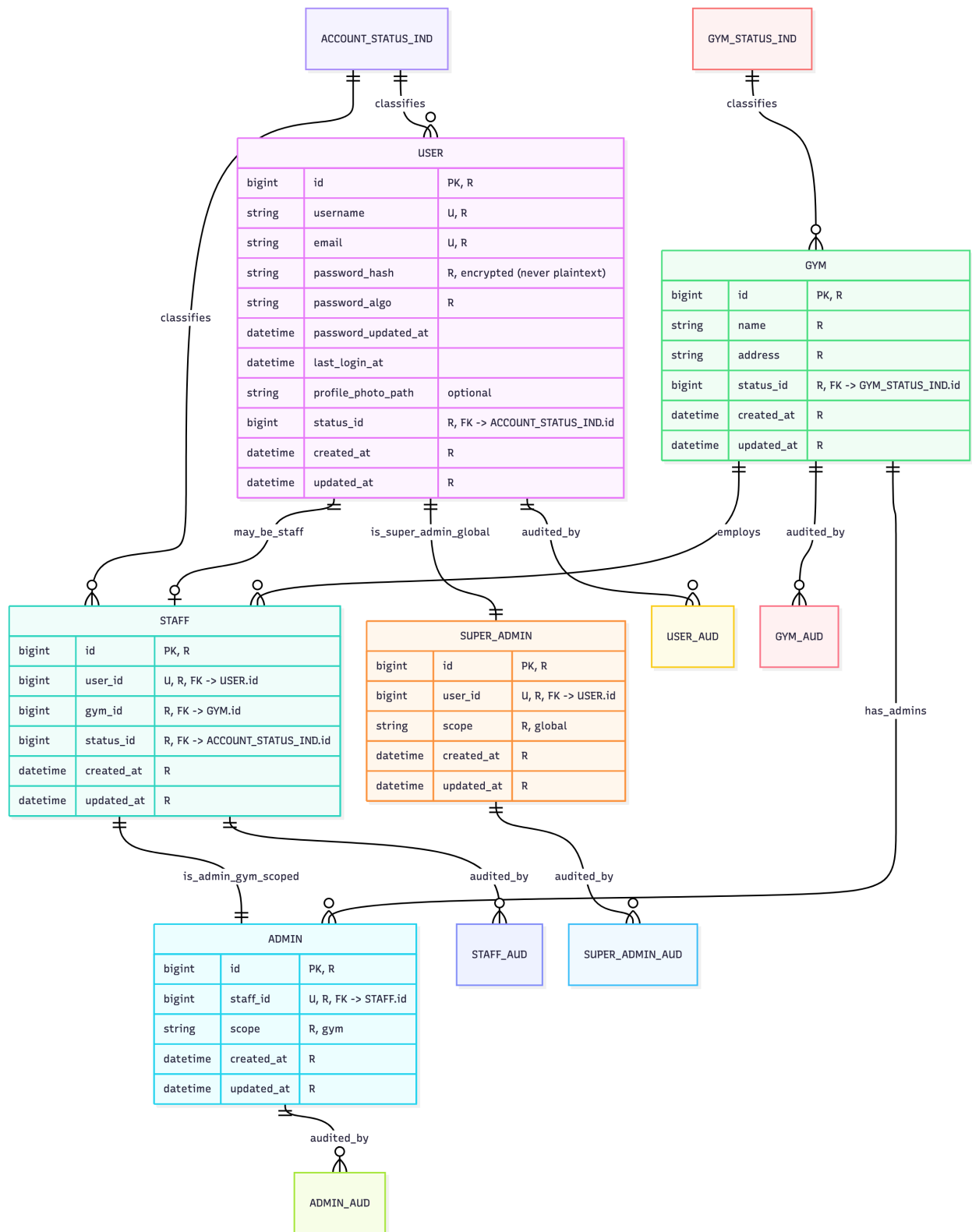


Figure 6: ERD Diagram 6: 8. Admins

approval from more admins

**Relevant checks - Column-level:** - USER.status IN ('active','inactive','locked') - ADMIN.scope = 'gym', SUPER\_ADMIN.scope = 'global' - **Table-level:** - Unique (user\_id) in STAFF; unique (staff\_id) in ADMIN

**Indexes** - USER(username) UNIQUE, USER(email) UNIQUE, USER(status\_id) - STAFF(user\_id) UNIQUE, STAFF(gym\_id, status\_id) - ADMIN(staff\_id) UNIQUE - GYM(name), GYM(status\_id) —

## 1.9 9. Status Indicator Table Structure

*Generic structure for all \*\_STATUS\_IND tables (serves as lookup tables).*

**Indicator families (examples)** - ACCOUNT\_STATUS\_IND → USER.status\_id, STAFF.status\_id, MEMBER.status\_id Codes: ACTIVE, INACTIVE, LOCKED, SUSPENDED, CANCELED - GYM\_STATUS\_IND → GYM.status\_id (e.g., ACTIVE, INACTIVE) - EQUIPMENT\_STATUS\_IND → EQUIPMENT\_ITEM.status\_id (OK, NEEDS\_SERVICE, OUT\_OF\_ORDER, RETIRED) - SESSION\_STATUS\_IND → CLASS\_SESSION.status\_id (SCHEDULED, CANCELED, COMPLETED) - AVAILABILITY\_STATUS\_IND → TRAINER\_AVAIL\_DATE.status\_id (AVAILABLE, UNAVAILABLE) - PLAN\_STATUS\_IND → MEMBERSHIP\_PLAN.status\_id (ACTIVE, RETIRED) - ACCESS\_CARD\_STATUS\_IND → ACCESS\_CARD.status\_id (ACTIVE, LOST, REVOKED) - BOOKING\_STATUS\_IND → BOOKING.status\_id (CONFIRMED, CANCELED\_MEMBER, CANCELED\_SYSTEM)

**Querying pattern examples** - Active members: ... JOIN ACCOUNT\_STATUS\_IND si ON m.status\_id = si.id AND si.code = 'ACTIVE' - Sessions open & scheduled: ... JOIN SESSION\_STATUS\_IND ssi ON cs.status\_id = ssi.id AND ssi.code = 'SCHEDULED' AND cs.open\_for\_booking = TRUE - Equipment out or needs service: ... JOIN EQUIPMENT\_STATUS\_IND esi ON ei.status\_id = esi.id AND esi.code IN ('NEEDS\_SERVICE','OUT\_OF\_ORDER')

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## 1.10 10. Audit Table Structure

*Generic structure for all \*\_AUD tables.*

**How states are captured** - Triggers write after\_json for each event. Prior state can be reconstructed from the **previous audit row's after\_json** (append-only history) - seq\_no provides a reliable ordering of the audits

**Constraints & integrity** - BASE\_ENTITY\_AUD(base\_entity\_id) → BASE\_ENTITY(id) - UNIQUE(seq\_no) (per-table sequence), plus index (base\_entity\_id, seq\_no) for efficient timelines.

**Indexes** - (base\_entity\_id, seq\_no) **covering index** (primary read path) - (actor\_user\_id, seq\_no) for actor timelines - (occurred\_at) for time-range queries

**Rollback considerations** - Rollbacks are constructed using the last **valid after\_json** snapshot prior to the target time/sequence number (transactions are applied in reverse order to avoid inconsistencies)

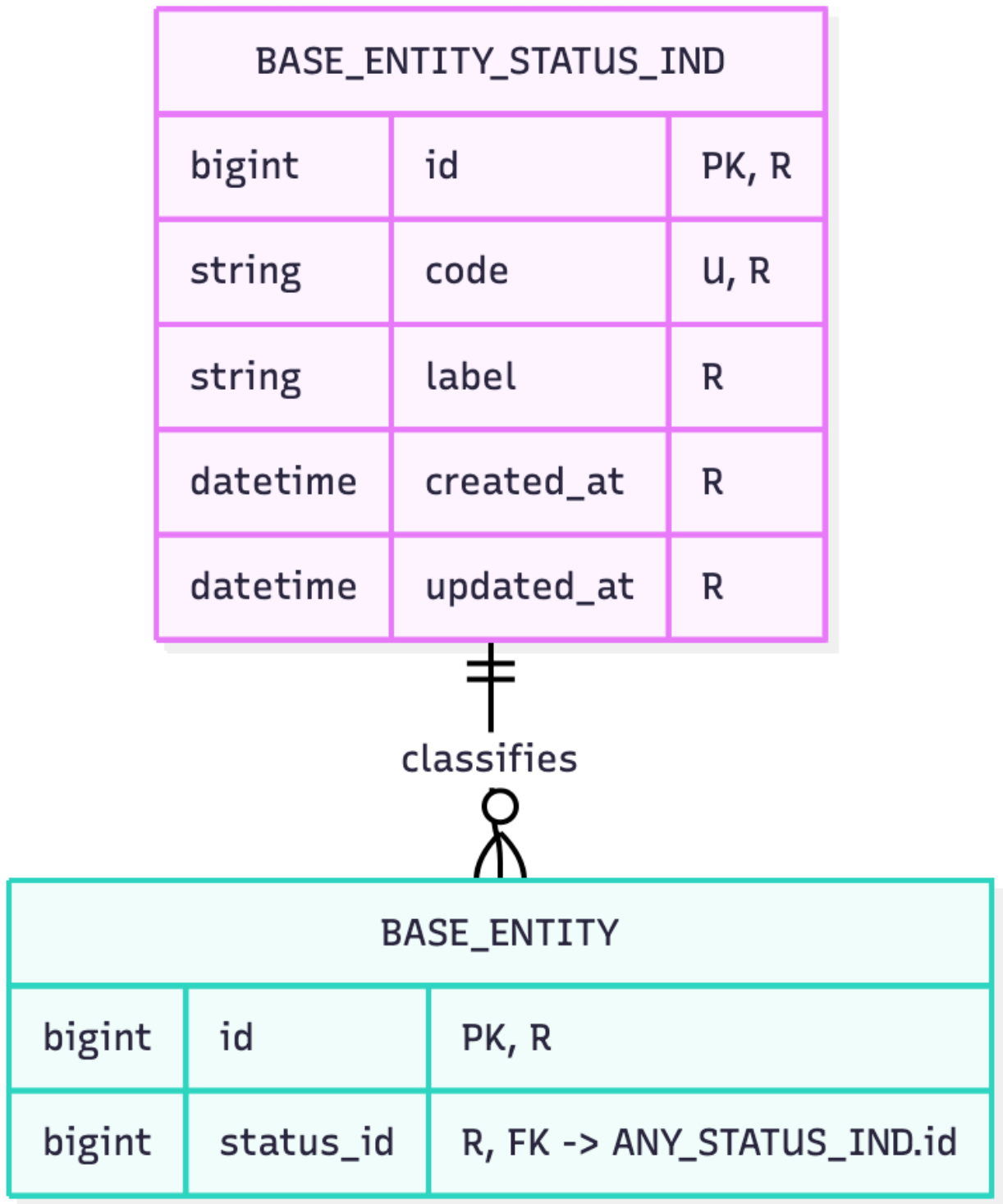


Figure 7: ERD Diagram 7: 9. Status Indicator Table Structure

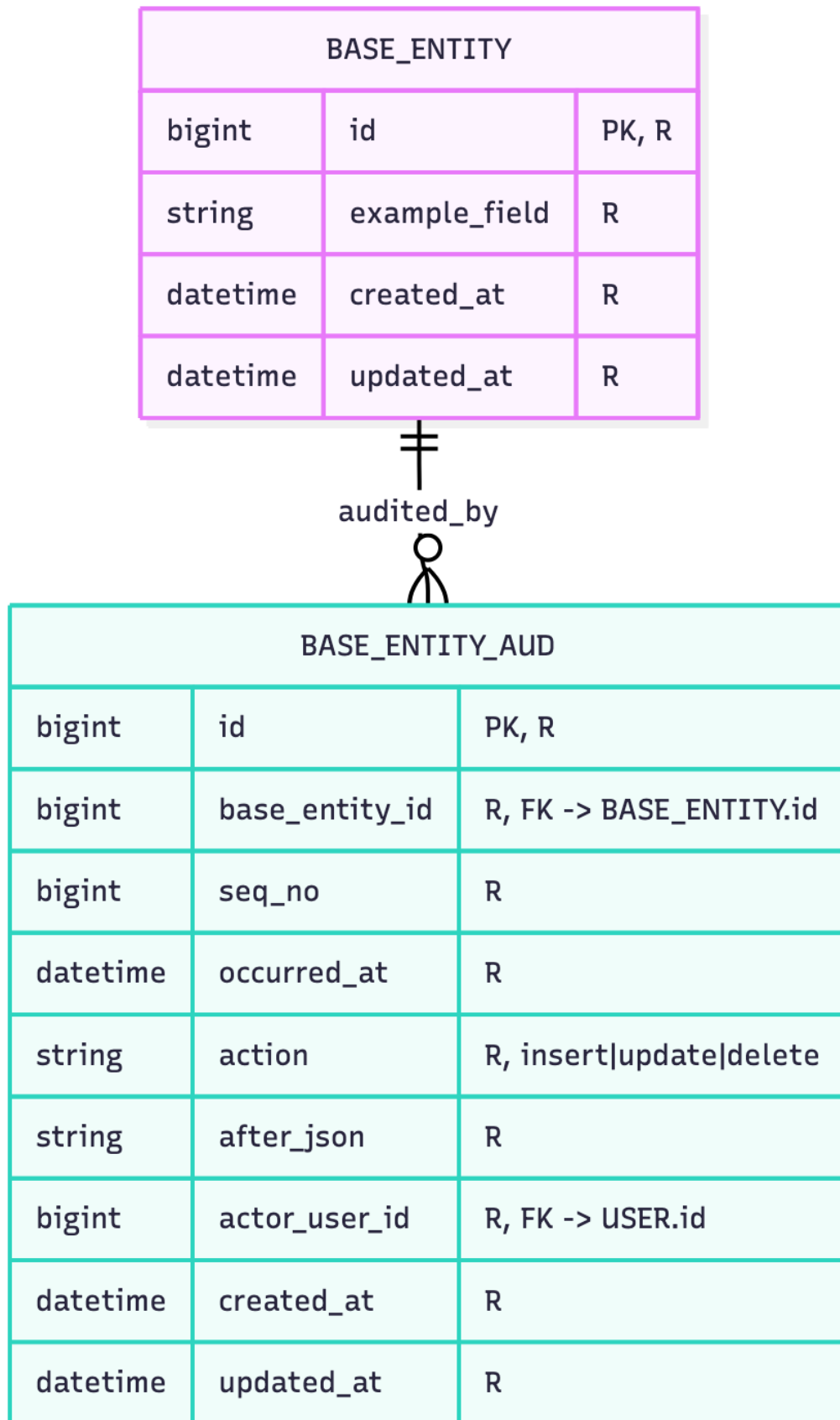


Figure 8: ERD Diagram 8: 10. Audit Table Structure