PS 2: Code-reading and design questions

The Table and Column classes

- 1) open() method allows us to open already-exist table and we can access the table by SQL command. If the table does not exist, it would print a string in a format of <table_name>: no such table and return an operation status of NOTFOUND. With that return value, we should throw an exception.
- 2) **primaryKeyColumn()** determines whether a table has a primary key.
- 3) **getColumn(int)** allows us to obtain columns and **getColumn(0)** allows us to obtain the leftmost column.
- 4) **getType()** method allows to determine the type of the column. The possible return values are int:
 - a) 0 for INTEGER
 - b) 1 for REAL
 - c) 2 for CHAR
 - d) 3 for VARCHAR
- 5) **getLength()** method allows us to determine the length of the values. For VARCHAR, it returns the maximum number of bytes

The SQLStatement class and its subclasses

- getTable(int) method allows to determine which table SQL commands should operate on.
- 7) Those methods include:
 - a) getColumn(int): return the column with specified index
 - b) getColumnVal(int): return column value with specified index
 - c) getWhereColumn(int): return column with specified index from WHERE clause
 - d) **getWhere():** return the WHERE clause as a ConditionalExpression object
 - e) numWhereColumns(): return the number of columns in the WHERE clause
 - f) **numColumnVals():** return the number of column values
 - g) **numTables()**: return the number of tables
 - h) **numColumns():** return the number of columns

Marshalling

- 8) -2 for primary key offset
- 9) -1 for NULL value offset
- 10) Here is the description:
 - a) For the first row:
 - key: 1
 - value: -2, 6, 11, hello
 - b) For the second row:
 - key: 2
 - value: -2, -1, 6
- 11) Here is the description:
 - a) For the first row:

- key: 1234
- value: 10, -2, 14, 19, 27, 1, hello, 12.5
- b) For the second row:
 - key: 4567
 - value: 10, -2, 14, -1, 23, 2, wonderful
- 12) The methods we would be using are:
 - a. writeShort(int): allow us to write offsets as 2-bytes int
 - b. writerChars(String): allow us to write CHAR and VARCHAR type value
 - c. writeInt(int): allow us to write INTEGER type value
 - d. writeDouble(double): allow us to write REAL type value
 - e. size(): allow us to know the number of bytes of the data stream

Unmarshalling

- 13) Firstly, we should create the RowInput object. Then, we use RowInput methods to access the offsets of the particular column value. With the offsets, we can access the value
- 14) The methods include:
 - a. readBooleanAtOffset(int)
 - b. readNextBoolean()
 - c. readByteAtOffset(int)
 - d. readNextByte()
 - e. readShortAtOffset(int)
 - f. readNextShort()
 - g. readIntAtOffset(int)
 - h. readNextInt()
 - i. readDoubleAtOffset(int)
 - j. readNextDouble()
 - k. readBytesAtOffset(int, int)
 - I. readNextBytes(int)
- 15) To determine the length of the VARCHAR attribute, first we need to read the starting offset of the value using **readNextShort()**. Then, we read to the ending offset using **readNextShort()**. By, subtracting the two values, we get the length of VARCHAR value

Miscellaneous

- 16) The execute() method uses:
 - a. **new insertRow(Table, Object[])** constructor to construct an InsertRow object for a row containing the to-be-inserted values
 - b. **marshall()** method to marshall the collection of values in the InsertRow object to a key/ value pair

17)

 First, I need to get the number of bytes and bytes array containing bytes in the RowOutput objects of both key and value with getBufferBytes() and getBufferLength() methods.

- b. Then, we create DatabaseEntry objects for both key and value using **DatabaseEntry constructor**.
- c. Next, we connect to database using database handle with **getDB()** method in Table object
- d. Lastly, we use putNoOverwrite() to perform the insertion
- 18) Other methods needed are getColumnVal(int)