



Monica's portfolio
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MONICA ELMANTA

UI/UX DESIGNER & GRAPHIC DESIGNER

Monica Elmanta Putri, better known as Monica, is currently pursuing her undergraduate studies as a 5th-semester Computer Science student at Bina Nusantara University. She is a curious and fast learner with a passion for creative design and technology. Known for her strong sense of aesthetics and perfectionism, Monica is a hands-on individual who consistently seeks out new experiences and challenges. She thrives in collaborative environments, is an effective problem solver with a positive mindset, and is capable of working both independently and as part of a team.

Contact

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Cipondoh-Tangerang

Education

2023-Present

Bachelor of Computer Science
Binus University

2020-2023

Senior High School
SMAN 10 KOTA TANGERANG

Expertise

- UI/UX
- Visual Design
- Wireframes
- Storyboards
- User Journey Mapping
- Prototyping (Figma, Canva)

Tools

Figma, Canva, Adobe XD (learning),
Microsoft Word, Excel, PowerPoint

Language

- Indonesian (Native)
- English (Intermediate – actively improving)
- Mandarin (Beginner — self-learning)

Personal Development

- Forgetful
- Currently improving time and energy management for better productivity

Experience

2024 - 2025

Design and Documentation Activist

Bersama Dalam Musik, Bina Nusantara University

Experience:

- Documentation Staff for Konser Awal Tahun 9.0 (KAT 9.0)
- Designed posters and tickets for Konser Awal Tahun 9.0 focusing on audience visual engagement and user friendly layout.
- Created animated backgrounds enhancing audience experience for Medley Lagu Anak performance.
- Designed official varsity merchandise for Bersama Dalam Musik
- Managed Instagram Stories visual design for several holiday events

2022 - 2023

Organized design and documentation for MPLS, LDKS, and Graduation events

MPK (Core Committee Member) SMAN 10 Kota Tangerang

2021 - 2022

Led visual and communication design projects within the organization

MPK (Core Committee Member) SMAN 10 Kota Tangerang

2018 - 2020

Created posters, event branding, and documentation for school event

OSIS (Design Division Member) SMP Mawar Saron

Skills

- Strong organizational experience and team collaboration skills
- Proficient in Canva, Microsoft Office, currently improving skills in Figma and Adobe XD
- Effective communication with a user-centered mindset
- Experienced in presenting and documenting design ideas
- Keen sense of aesthetics with attention to detail

Design Project

- CATerNgz (Human and Interaction – Individual Project) - Designed a UI concept for a digital food ordering application, focusing on intuitive navigation and visual consistency.
- Beeserve (Human and Interaction – Group Project) - Collaborated on prototyping a classroom booking application for Binus University Alam Sutera, including user flows and high-fidelity wireframes.
- Countlories (Software Engineering – Group Project) - Developed a calorie-tracking mobile app concept that enables users to monitor daily intake, with an emphasis on usability and user-friendly interface design.
- SCOOL (Research Methodology – Group Project) - Designed an educational app concept that helps color-blind children learn and recognize colors through interactive UI elements.
- Konser Awal Tahun 9.0 (Event Project) - Produced visual design assets for event branding, including posters and animated visuals to enhance audience engagement.
- Bersama Dalam Musik – Varsity Merchandise Project - Designed official apparel and promotional media, aligning visual style with the organization's branding.