

**SEND Proposer -> Acceptor**

PSEND (des) (msg)

BSEND (msg)

**Acceptor -> Proposer**

ASEND (cid) (des) (msg)

**RECV**

**Proposer <- Acceptor**

PRECV (owner) (msg)

PTIME\_OUT owner

BRECV (owner) (index) (addr) (prop) (msg)

BTIME\_OUT (owner) (index) (addr) (prop)

**Acceptor -> Proposer**

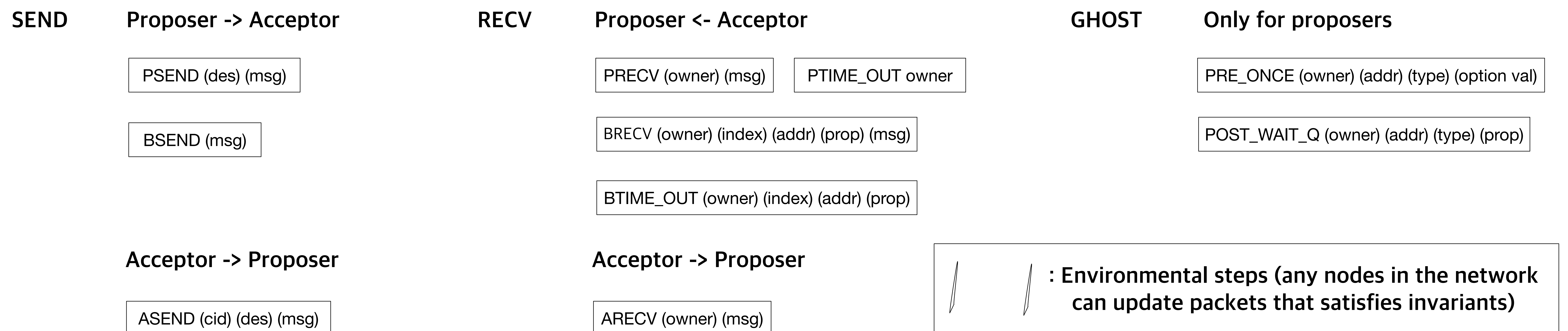
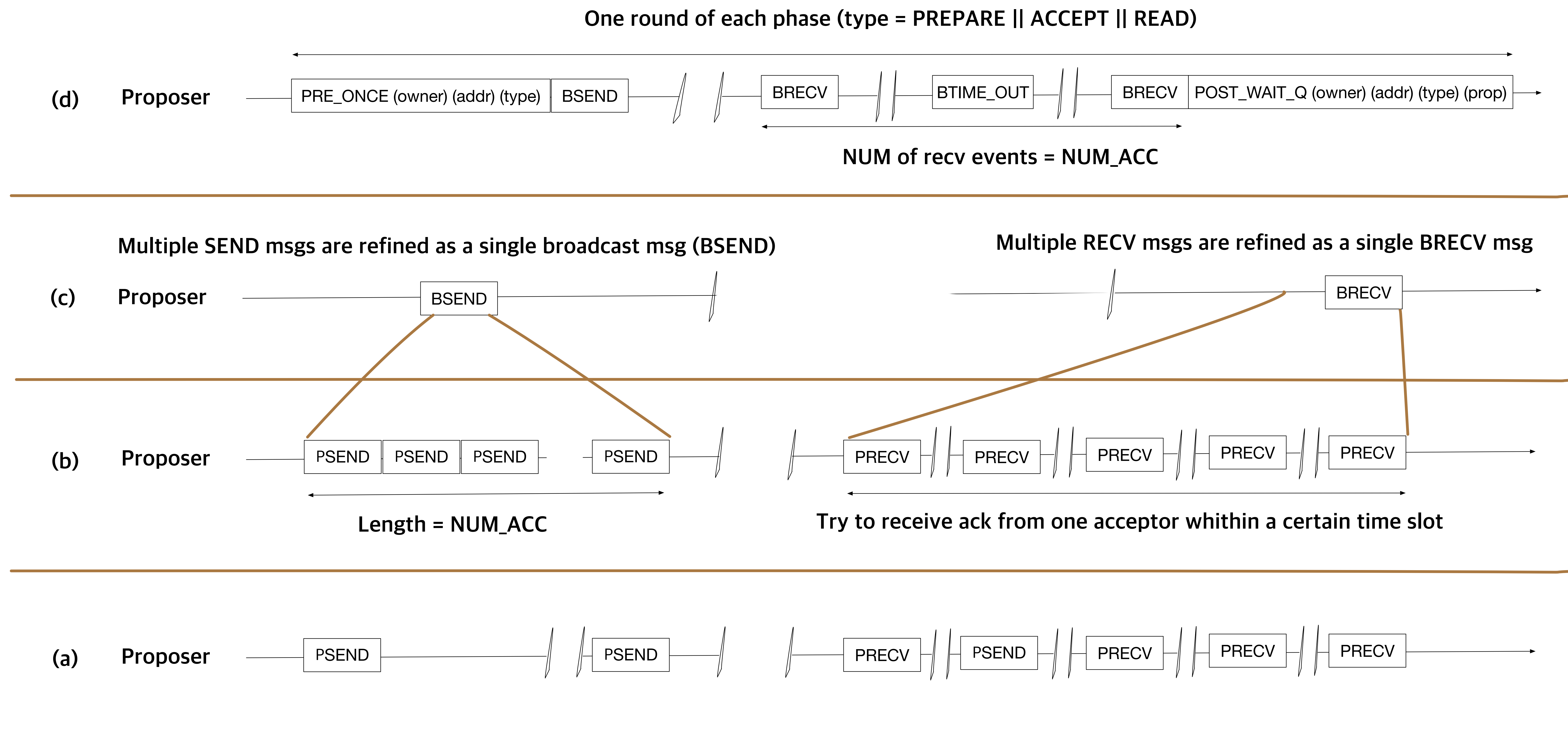
ARECV (owner) (msg)

`//` : Environmental steps (any nodes in the network can update packets that satisfies invariants)

(c) Intermediate level - Simplify communication

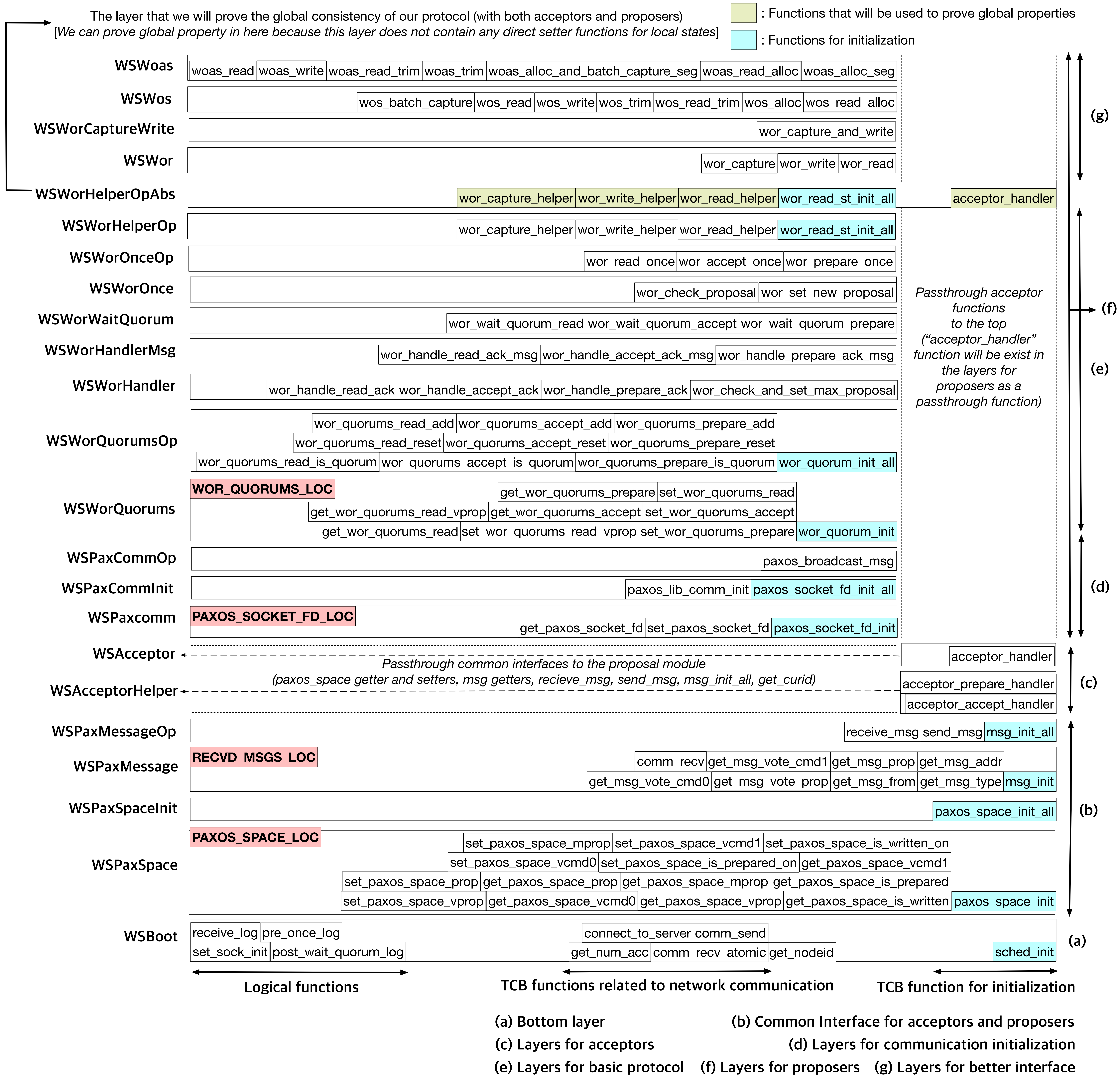
(b) Implementation level - Restrict SEND and RECV pattern

(a) Interface level - Arbitrary interleaving is possible in SEND and RECV



- (d) Top level - Add logical events to enrich the information. All local states can be inferred by replaying network events
- (c) Intermediate level - Simplify communication
- (b) Implementation level - Restrict SEND and RECV pattern
- (a) Interface level - Arbitrary interleaving is possible in SEND and RECV







The layer that we will prove the global consistency of our protocol (with both acceptors and proposers)  
[We can prove global property in here because this layer does not contain any direct setter functions for local states]

