24/11/23 Lab-4 VKAze-11-23

8-puzzle Problem

Algo

We will use ~~branch and bound~~ this technique

① 3 types of nodes involved in branch and bound

a. Live node is a node whose children node are currently being explored

b. E-node is a node currently being expanded

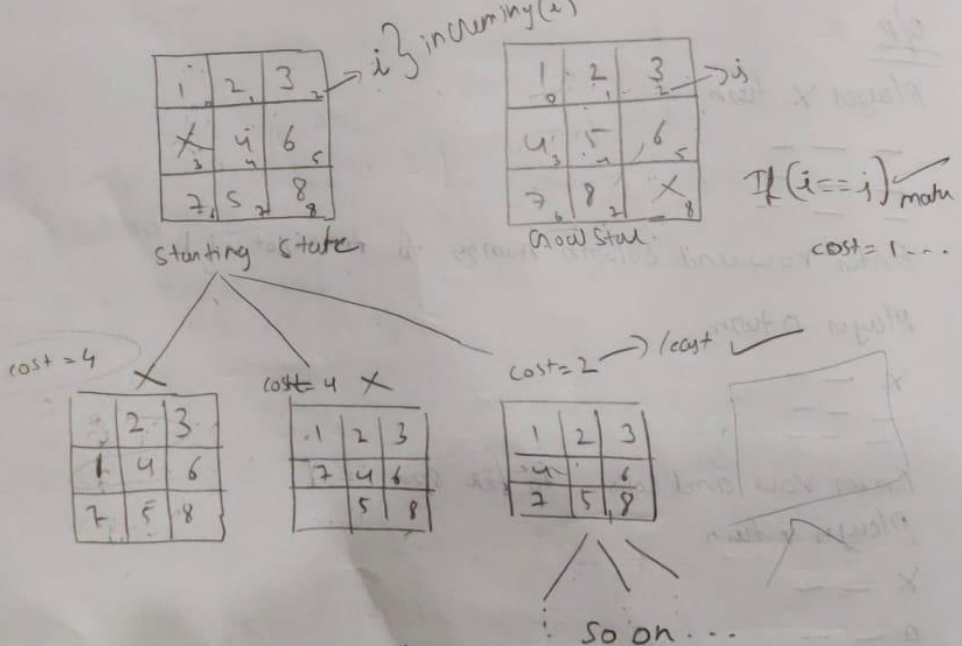
c. Dead node is a node that is not to be expanded

② cost function; use to determine the next E-node → have least cost

$$c(x) + g(x) + h(x)$$

where $g(x)$ = cost of reaching the current node from the root.

$h(x)$ = cost of reaching an answer node from x



③ Once we get the match for starting state to Goal state, we stop the function and Agent will solve the 8-puzzle problem

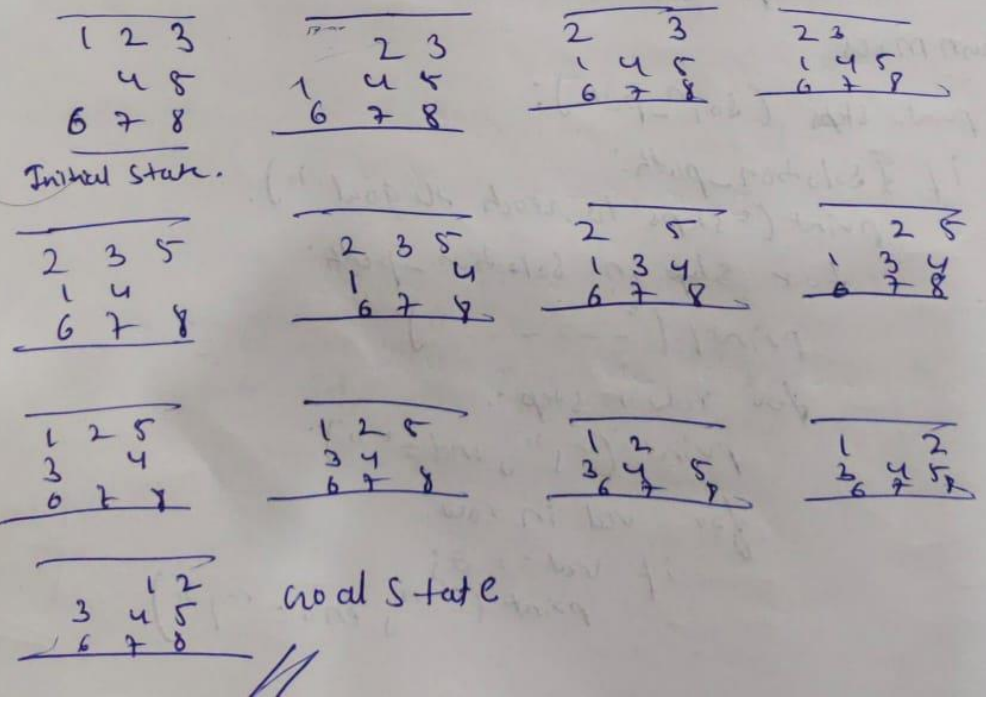
code

```
from collections import deque
def find_blank(board):
    for i in range(3):
        for j in range(3):
            if board[i][j] == 0:
            return i,j
def generate_moves(board):
    moves = []
    blank_row, blank_col = find_blank(board)
    possible_moves = [
        (1,0), (-1,0), (0,1), (0,-1)
    ]
    for dr,dc in possible_moves:
        new_row, new_col = blank_row + dr, blank_col + dc
        if 0<=new_row<3 and 0<=new_col<3:
            new_board = [row[:] for row in board]
            new_board[blank_row][blank_col], new_board[new_
            row][new_col] = new_board[new_row][new_col],
            new_board[blank_row][blank_col]
            moves.append(new_board)
    return moves
def print_steps(solution_path):
    if solution_path:
        print("steps to reach the goal:")
        for step in solution_path:
            print("------")
            for row in step:
                print("|", end="")
                for val in row:
                    if val == 0:
                        print(" ", end="|")
```

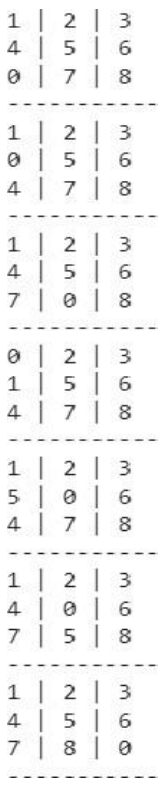
```
            else:
                print(val, end=" ")
        print()
    print("- - - - - -")
    print()
else:
    print("No solution exists!")

initial = [
    [1,2,3],
    [4,0,5],
    [6,7,8]
]

goal = [
    [0,1,2]
    [3,4,5],
    [6,7,8]
]

solution_path = solve_puzzle(initial, goal)
print_steps(solution_path)
```

O/P

Steps to reach the goal :



Success


1 | 2 | 3
4 | 5 | 6
0 | 7 | 8
1 | 2 | 3
0 | 5 | 6
4 | 7 | 8
1 | 2 | 3
4 | 5 | 6
7 | 0 | 8
0 | 2 | 3
1 | 5 | 6
4 | 7 | 8
1 | 2 | 3
5 | 0 | 6
4 | 7 | 8
1 | 2 | 3
4 | 0 | 6
7 | 5 | 8
1 | 2 | 3
4 | 5 | 6
7 | 8 | 0