

Name: Jigar Siddhpura

SAPID: 60004200155

DIV: C/C2

Branch: Computer Engineering

POA EXPERIMENT 5

Jigar Siddhpura
60004200155

Experiment 5: Addition & Subtraction in 8086

Aim: To implement assembly program for 16-bit addition / subtraction using direct, immediate & Register addressing mode.

Theory: 8086 Microprocessor works on instructions in assembly language (a low level language). Here, with the help of 8086, we perform arithmetic operations using various addressing modes.

Addition: First, we use direct addressing mode to add 2 numbers at location [1000h] & [1002h], the result is stored in [1004h]. The carry flag is examined & if set that it's stored in [1006h]. Here instruction - MOV, ADD, INC, JNC, HLT are used.

Secondly we use immediate addressing mode where we add 2 immediate values - 0ffffh & 00099h. The result is stored in DX using register addressing mode. Carry flag is checked & carry count is stored in [1006h] using direct addressing.

Subtraction: Thirdly, we perform subtraction using direct addressing, so 2 no.s from memory location [1000h] & [1002h] are subtracted & result is stored in register DX using register addressing mode. Borrow flag is examined to determine if borrowing occurred during subtraction. If so, borrow count

is stored in $[1006h]$.

lastly, immediate addressing is used for subtraction i.e. immediate values are subtracted & result is stored in register DX . Again, if borrow exists, it's stored in $[1006h]$.

For subtraction, instructions are same as addition, except we have SUB in replacement of ADD .

Conclusion: So we used various addressing modes in 8086 to perform arithmetic operations (addition / subtraction), where direct addressing mode simplifies access, while immediate proves valuable for handling constants.

Code :

1. Addition using Direct Addressing mode :

org 100h

MOV AX, [1000h]

MOV BX, [1002h]

MOV CL, 00h

ADD AX, BX

MOV [1004h], AX

JNC carry

INC CL

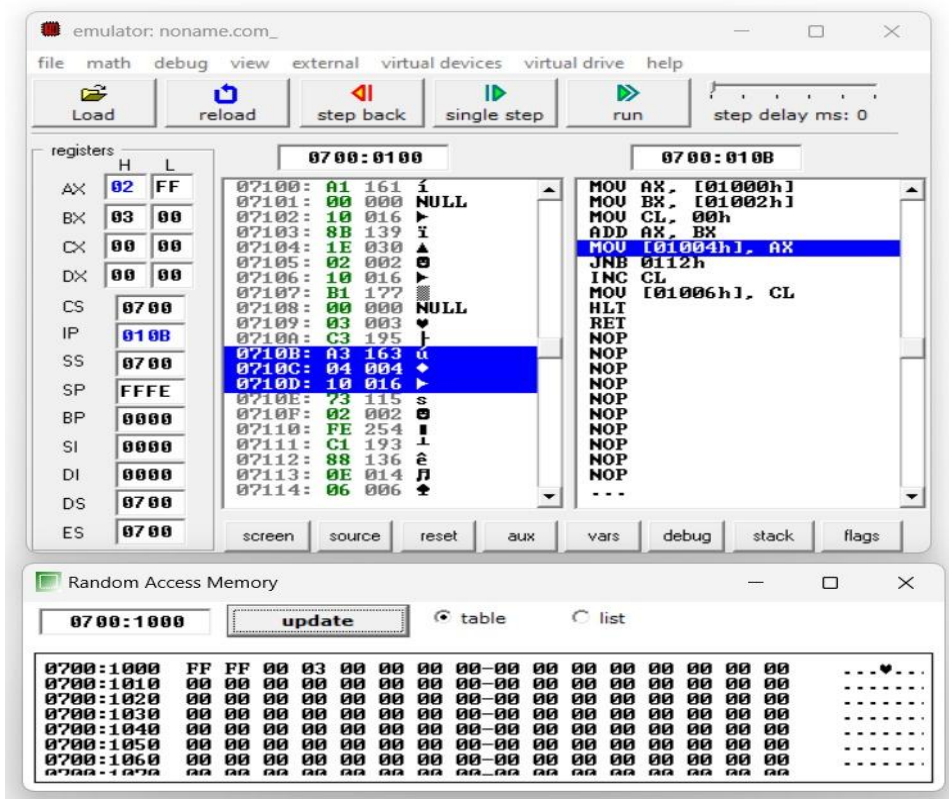
carry:

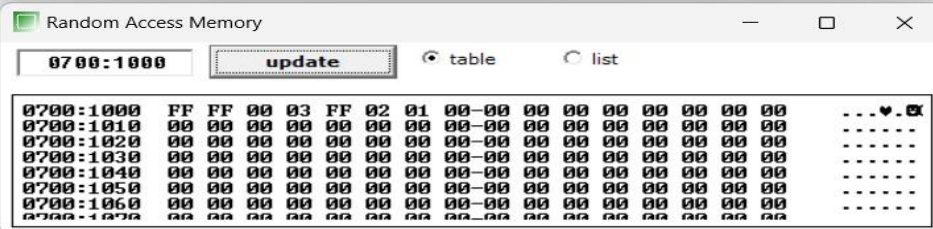
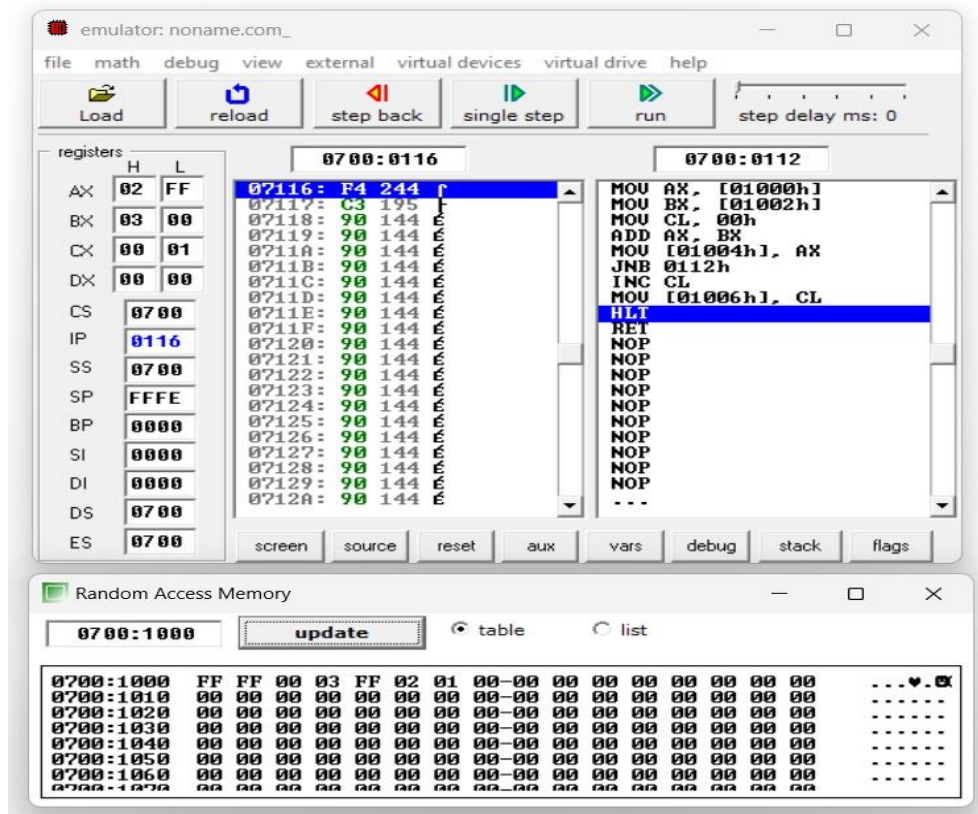
MOV [1006h], CL

HLT

ret

- Addition of ffffh + 0900h which gives output has 08ff with carry has 01 where sum can be seen at addresses 1005h, 1004h and carry at 1006h





2. Addition using Immediate Addressing mode :

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org 100h
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MOV AX, 0ffffh

MOV BX, 00099h

MOV CL,00h

ADD AX,BX

MOV DX,AX

JNC carry

INC CL

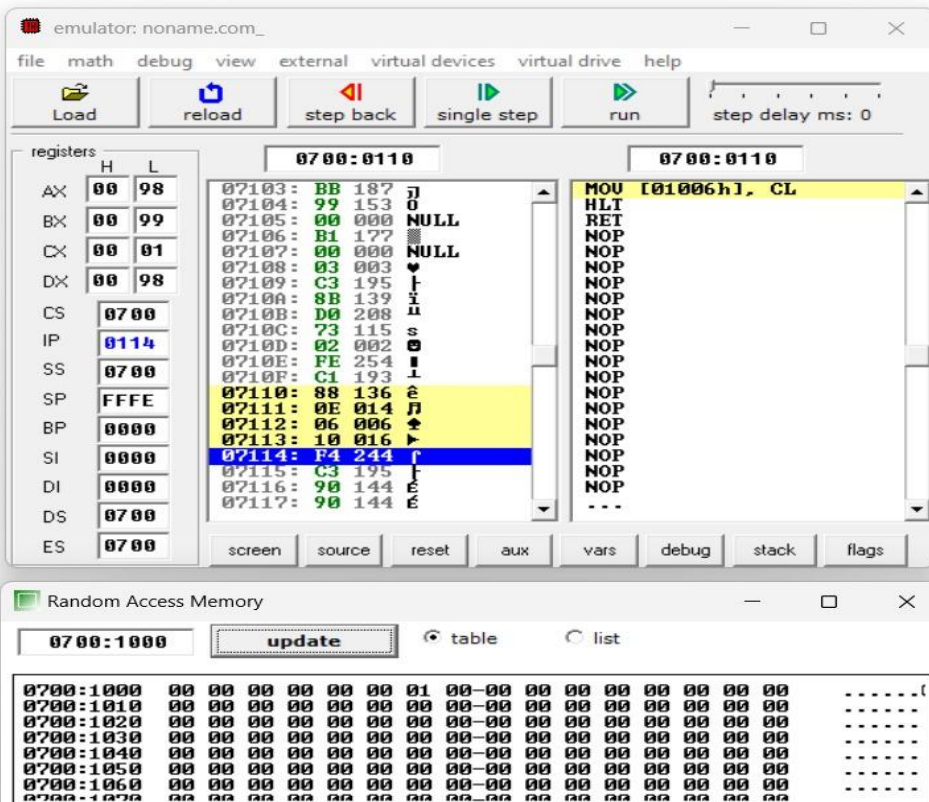
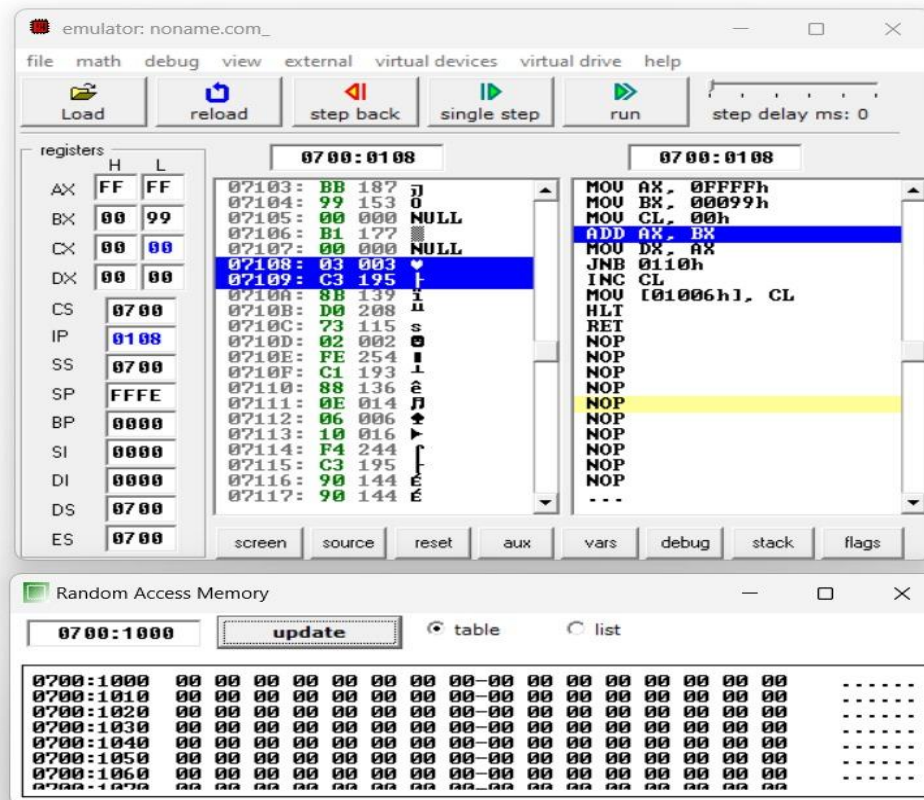
carry:

MOV [1006h],CL

HLT

ret

- Addition of ffffh + 0099h which gives output has 0098 with carry has 01 where sum can be seen at register DX and carry at 1006h



3. Subtraction using Direct Addressing mode :

org 100h

MOV AX, 0ffffh

MOV BX, 00099h

MOV CL, 00h

SUB AX, BX

MOV DX, AX

JNC borrow

INC CL

NOT AX

ADD AX, 0001h

MOV [1004h], AX

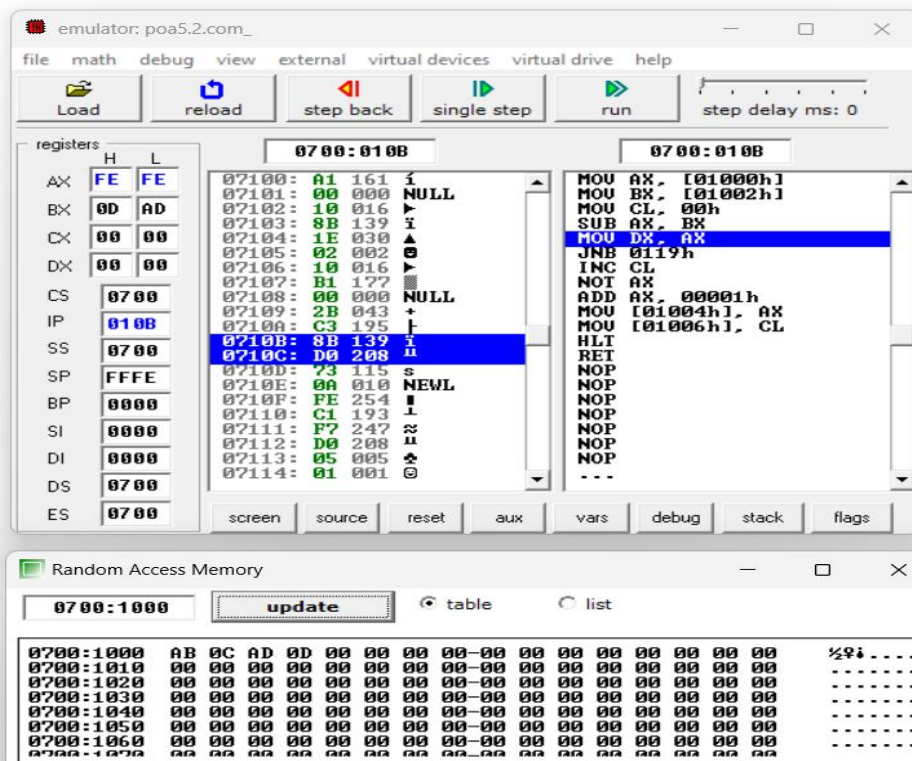
borrow:

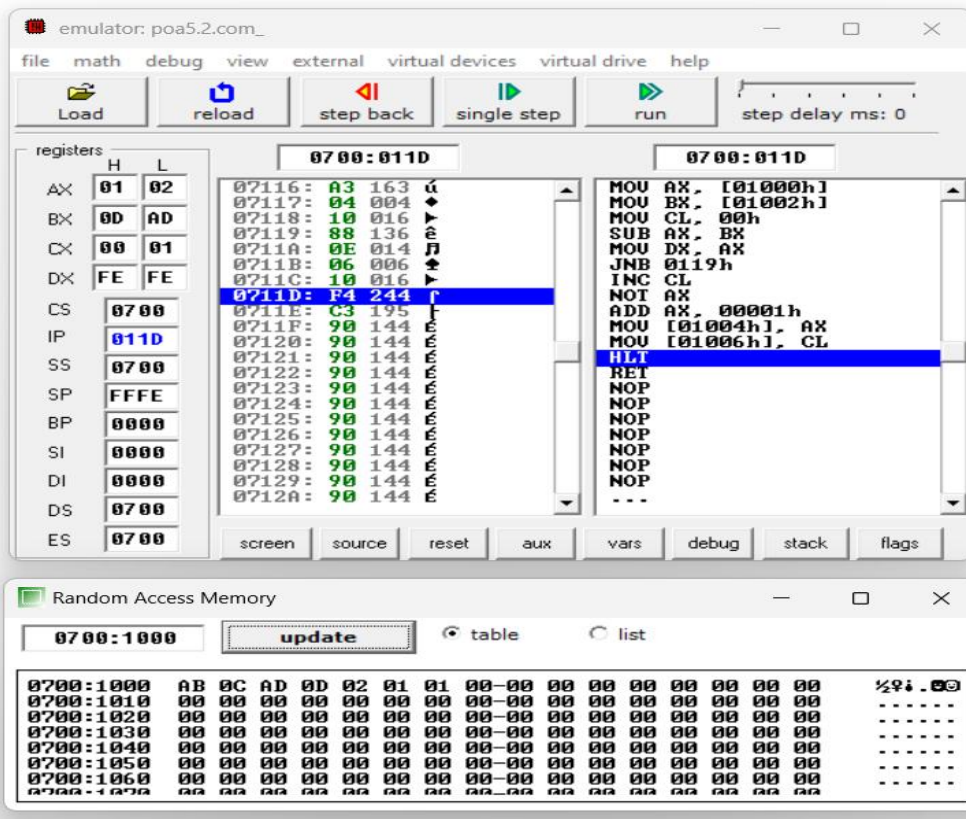
MOV [1006h], CL

HLT

ret

- Subtraction of CABh - DADh which gives -102 has the answer which can be seen at address 1004h, 1003h





4. Subtraction using Immediate Addressing mode :

org 100h

MOV AX, 0dadH

MOV BX, 0cabH

MOV CL,00h

SUB AX,BX

MOV DX,AX

JNC borrow

INC CL

NOT AX

ADD AX,0001h

MOV DX,AX

borrow:

MOV [1006h],CL

HLT

ret

- Subtraction of DADh - CABh which gives 102 has the answer which can be seen at register DX

