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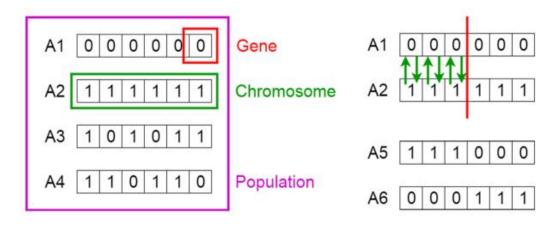
DIV: C/C2 Branch: Computer Engineering

# AI EXPERIMENT 5 - Genetic Algorithm

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Jigar Siddhpura
AI - Experiment 5
Aim: Program or genetic algorithm to solve optimization problem.
Theory: I. Genetic Algorithm (GA's) are hewistic search &
Theory: I. Genetic Algorithm (GA's) are heuristic search & optimization techniques inspired by process of
2. They are used to fird approximate solutions to optimization & search problems, relying on principles such as selection, crossover, mutation to evolve a population of
crossover mutation to evolve a population of
ecandidate solutions over several generations.
3. Busic concepts of GA's
a) Initialization - Start by execting an initial population of potential solutions.
b) Fitness Evaluation - Evaluate the fitness of each
individual in population. It sepresents how
c) Selection - Select individuals based on fitness sores,
mimicking the principle of survival of fittest.
d) Croscover - Perform crossover operation to combine
genetic material of 2 parents to create one or more offerpring.
e) Mutation - cappy nortation with certain probability. It
introduces small random changes in offspoint, genetic material, promoting genetic diversity.
genetic material, promoting genetic diversity.
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Washington .	Advantages of GA's:
	I They excel in exploration & exploitation, navingabing 80/1
	2. Their inherent parallelism enables efficient parallel processing applying operations independently.
3 11	processing applying operations independently.
	3. Ability to tackle diverse problem.
	Didd Disadvantages of GA's :
	1. Computationally intersive
	2. Regulses proper parameter tuning
	2. Regulores pooper parameter tuning. 3. Might converge prematurely to suboptimal solutions.
1	
	Conclusions:
- Lawrence	The state of the s
7 401	GA's are posseful & versatile optimized techniques inspired by
	principles of notural evolution. They offer effective approach
- Alexander	for solving complex high dimensional problems where
	traditional methods might fail.
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Name and Address of the Owner, where the Owner, which is the	

# Genetic Algorithms



#### Code:

```
import random
gene = ['000000','111111','101011','110110']
def selection(gene):
    x = [int(x,2) \text{ for } x \text{ in gene}]
    fx = [int(x)*int(x) for x in x]
    fx_{sum} = sum(fx)
    fx_avg = fx_sum//len(fx)
    excepted_count = [round((i/fx_avg),4) for i in fx]
    actual_count = [round(i) for i in excepted_count]
    mate_pool = []
    for i,j in zip(actual_count,gene):
            for c in range(i):
                mate_pool.append(j)
   return x,fx, fx_sum,fx_avg,excepted_count,actual_count,mate_pool
def generate_mate(size,mate_element_size):
    if size % 2 != 0:
        return -1
    available_positions = list(range(size))
    random.shuffle(available_positions)
    mate = [-1] * size
    crossover = [-1] * size
    for i in range(size):
        if mate[i] == -1:
            j = random.choice(available_positions)
            while mate[j] !=-1 or j==i:
                j = random.choice(available_positions)
            mate[i] = j
                                                    3
```

```
mate[j] = i
           available_positions.remove(i)
           available_positions.remove(j)
   for i in mate:
       if crossover.count(-1) != 0:
           crossover[i] = crossover[mate[i]] = random.randint(1, mate_element_size-1)
   return mate,crossover
def crossover(mate_pool):
   mate, crossover_points = generate_mate(len(mate_pool),len(mate_pool[0]))
   new_poplu = [-1]*len(mate_pool)
   for i in mate:
       new_poplu[i] = mate_pool[i][:crossover_points[i]] + mate_pool[mate[i]][crossover_points[i]:]
   x = [int(x,2) \text{ for } x \text{ in } new\_poplu]
   fx = [int(x)*int(x) for x in x]
   return mate_pool,new_poplu,mate,crossover_points,x, fx
def GA(gene,iter,n):
   if iter == 0:
       return
   x,fx, fx_sum,fx_avg,excepted_count,actual_count,mate_pool = selection(gene)
   if sum(actual_count)!=len(gene):
       print("Error dont know what to do at this situation ")
       return
                             _____ GENERATION {n} ----
   print(f"\n----
   print("Initial Population\tX Value\t\tFitness Value( f(x) )\tProbability(Expected Count)\tActual
Count")
   print(f"-----
   for i in range(len(gene)):
       print(f"{gene[i]}\t\t\t{x[i]}\t\t{fx[i]}\t\t\t{excepted_count[i]}\t\t\t{actual_count[i]}")
   mate_pool,new_poplu,mate,crossover_points,x, fx = crossover(mate_pool)
   print(f"\n-----
                                               ------ New Population {n} -----
   print("Mate Pool\tMate\t\tCrossover Points\tNew Population\t\tx value\t\tf(x)")
   print(f"-----
   for i in range(len(gene)):
       print(f"{mate_pool[i]}\t\t{mate[i]}\t\t{crossover_points[i]}\t\t\t\new_poplu[i]}\t\t\t\x[i]}\
t\t{fx[i]}")
   GA(new_poplu,iter-1,n+1)
GA(gene, 4, 0)
```

### Output:

			GEN			<u> </u>	
Initial Popul	ation	X Value	Fitness Value	( f(x) )	Probability(	Expected Count)	Actual Count
000000		Θ	Θ		0.0		Θ
111111		63	3969		1.8181		2
101011		43	1849		0.847		î
110110		54	2916		1.3358		1
			New F				
Mate Pool	Mate	Cr	ossover Points	New Pop	oulation	x value	f(x)
111111	3	<u> </u>		111110		62	3844
111111	2	5		111111		63	3969
101011	1	5		101011		43	1849
110110	ō	5		110111		55	3025
		v v-1		ERATION 1			1.6
Initial Popul	ation 	X Value	Fitness Value	( +(x) )	Probability(	Expected Count)	Actual Count
111110		62	3844		1.2122		1
111111		63	3969		1.2517		1
101011		43	1849		0.5831		1
110111		55	3025		0.954		ī
Mate Pool	Mate		ossover Points		1 ulation	x value	f(x)
111110	3	1		110111		55	3025
111111	2	4		111111		63	3969
101011	1	4		101011		43	1849
110111	Θ	1		111110		62	3844
Toitial Dooul	-64-0	X Value	GEN			'Eveneted Count'	Actual Count
Initial Population		X value	Fitness value( f(x) )		Probability(Expected Count)		Actual Count
110111		55	3025		0.954		1
111111		63	3969		1.2517		1
101011		43	1849		0.5831		1
111110		62	3844		1.2122		i
 Mate Pool	Mate	C	ossover Points		2 ulation	x value	f(x)
THE POOL	nace	CI	OSSOVEL POLICES	men Pop	a care to li	vacue	
110111	1	4		110111		55	3025
111111	0	4		111111		63	3969
101011	3	5		101010		42	1764
111110	2	5		111111		63	3969
Initial Popul	ation	X Value		ERATION 3		Expected Count)	Actual Count
Iniciac Popul	acton	A value	FICHESS VALUE	( (X) )	Probability	expected count)	ACCUAL COUNT
110111		55	3025		0.951		1
111111		63	3969		1.2477		1
		42	1764		0.5545		1
101010		63	3969		1.2477		ī
101010 111111				1 - 1 - 1	3		
111111			New F			The second second	(6.3)
	Mate	Cr	ossover Points		oulation	x value	f(x)
111111	Mate 3	Cr 3				x value 55	f(x) 
111111 Mate Pool				New Pop			
111111 Mate Pool 110111 111111	3 2	3 2		New Pop 110111 111010			3025 3364
111111 Mate Pool 110111	3	3		New Pop		55	3025

## **Conclusion:**

Thus we successfully studied and applied Genetic Algorithm