

## Code (Experiment1) :

### 1) Data Types in Python :

```
a = "hello world"
print('\nStrings implemenation : ',a,type(a))

b = 2
print('\ninteger implemenation : ',b,type(b))

c = 29.87
print('\nfloat implemenation : ',c,type(c))

com = 15+98j
print('\nComplex numbers implemenation : ',com,type(com))

l = [1,'one',1.00,1+2j]
print('\nlist implemenation : ',l,type(l))

ran = range(10)
print('\nRange implemenation : ',ran,type(ran))

tup = ('abc',12,0.92)
print('\ntuple implemenation : ',tup,type(tup))

dic = {1:'hi',2:'you'}
print('\nDictionary implemenation : ')
print(dic,type(dic))
print('Dictionary values : ',dic.values())
print('Dictionary items : ',dic.items())
print('Dictionary keys : ',dic.keys())

s = {'hello','world','python'}
print('\nSet Implementation : ',s,type(s))

by = b'hi'
print('\nByte implemenation : ',by,type(by))

n = None
print('\nNone type : ',n,type(n))
```

```
id1 = 1223  
print('id of id1 : ',id(id1),'is id of ',id1)
```

Output for above code :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP1\dataTypes.py"  
  
Strings implemenation : hello world <class 'str'>  
integer implemenation : 2 <class 'int'>  
float implemenation : 29.87 <class 'float'>  
Complex numbers implemenation : (15+98j) <class 'complex'>  
list implemenation : [1, 'one', 1.0, (1+2j)] <class 'list'>  
Range implemenation : range(0, 10) <class 'range'>  
tuple implemenation : ('abc', 12, 0.92) <class 'tuple'>  
  
Dictionary implemenation :  
{1: 'hi', 2: 'you'} <class 'dict'>  
Dictionary values : dict_values(['hi', 'you'])  
Dictionary items : dict_items([(1, 'hi'), (2, 'you')])  
Dictionary keys : dict_keys([1, 2])  
  
Set Implementation : {'world', 'hello', 'python'} <class 'set'>  
  
Byte implemenation : b'hi' <class 'bytes'>  
  
None type : None <class 'NoneType'>  
id of id1 : 1973578753968 is id of 1223  
PS D:\SEM-5\PYTHON\EXPERIMENTS>
```

2) Operators in Python :

```
a = 18  
b = 3
```

```
print("\nArithmetic Operators :")

print(f'Addition of {a} and {b} is ',a+b)

print(f'subtraction of {a} and {b} is ',a-b)

print(f'Modulo of {a} and {b} is ',a%b)

print(f'Multiplication of {a} and {b} is ',a*b)

print(f'Division of {a} and {b} is ',a/b)

print(f'Remainder of {a} by {b} is ',a//b)

print(f'{a} raise to {b} is ',a**b)


c = 14

print("\nAssignment Operators :")

print("Initial value of c :")

print(c)

c+=6

print("Adding 6 to it gives ",c)

c-=6

print("subtracting 6 to it gives ",c)

c*=6

print("multiplying 6 to it gives ",c)

c/=6

print("divding by 6 to it gives ",c)

c%=6

print("taking modulo gives ",c)

c//=6

print("c raised to 6 gives ",c)

c**=6


d = 15

e = 10

print('\nComparison Operators :')

print(f'is {d} equal to {e}',d==e)

print(f'is {d} not equal to {e}',d!=e)

print(f'is {d} greater than or equal to {e}',d>=e)

print(f'is {d} smaller than or equal to {e}',d<=e)

print(f'is {d} greater than {e}',d>e)

print(f'is {d} smaller than {e}',d<e)


f = 10

g = 19

print('\nLogical Operators :')
```

```
print(f"if {f}>=10 and {g} <20 then : ", f>=10 and g<20)
print(f"if {f}>=10 or {g} >20 then : ", f>=10 or g>20)
```

```
h = 9
```

```
i = 19
```

```
print('\nidentity Operators :')
```

```
print(f"h is i ", h is i)
```

```
print(f"h is not i ", h is not i)
```

```
x = 'java'
```

```
y = 'javascript'
```

```
print("\nMembership Operators : ")
```

```
print(f'is {x} in {y} : ',x in y)
```

```
print(f'is {x} not in {y} : ',x not in y)
```

```
a = 5
```

```
b = 7
```

```
print("\nBitwise Operators : ")
```

```
print(f"{a} and {b} is : ",a&b)
```

```
print(f"{a} or {b} is : ",a|b)
```

```
print(f"{a} ^ {b} is : ",a^b)
```

```
print(f"{a} << 3 is : ",a<<3)
```

```
print(f"{b} >> 3 is : ",b>>3)
```

```
print(f"~ {a} is : ",~a)
```

```
print(f"~ {b} is : ",~b)
```

```
print(f"{a} >> 2 is : ",b>>2)
```

## Output for above code :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP1\operators.py"
```

### Arithmetic Operators :

```
Addition of 18 and 3 is 21
subtraction of 18 and 3 is 15
Modulo of 18 and 3 is 0
Multiplication of 18 and 3 is 54
Division of 18 and 3 is 6.0
Remainder of 18 by 3 is 6
18 raise to 3 is 5832
```

### Assignment Operators :

```
Initial value of c :
14
Adding 6 to it gives 20
subtracting 6 to it gives 14
multiplying 6 to it gives 84
divding by 6 to it gives 14.0
taking modulo gives 2.0
c raised to 6 gives 0.0
```

### Comparison Operators :

```
is 15 equal to 10 False
is 15 not equal to 10 True
is 15 greater than or equal to 10 True
is 15 smaller than or equal to 10 False
is 15 greater than 10 True
is 15 smaller than 10 False
```

### Logical Operators :

```
if 10>=10 and 19 <20 then : True
if 10>=10 or 19 >20 then : True
```

### identity Operators :

```
h is i False
h is not i True
```

### Membership Operators :

```
is java in javascript : True
is java not in javascript : False
```

### Bitwise Operators :

```
5 and 7 is : 5
5 or 7 is : 7
5 ^ 7 is : 2
5 << 3 is : 40
7 >> 3 is : 0
~ 5 is : -6
~ 7 is : -8
5 >> 2 is : 1
```

```
PS D:\SEM-5\PYTHON\EXPERIMENTS>
```

## Code (Experiment 2) :

```
a = int(input("Enter the number : "))
print('square root of ', a, a**0.5)
l, b = float(input("Enter the length : ")), float(input("Enter the breadth : "))
print("Area : ", l*b, " ", "Perimeter : ", 2 * (l + b))
a,b = int(input("Enter 1st numbers : ")), int(input("Enter 2nd numbers : "))
c = a
a = b
b = c
print("Swapping with third variable : ",a,b)
a,b = int(input("Enter 1st numbers : ")), int(input("Enter 2nd numbers : "))
b,a = a,b
print("swapping without third variable : ", a,b)
# another way
a,b = int(input("Enter 1st numbers : ")), int(input("Enter 2nd numbers : "))
print("a :",a," b :",b)
a = a+b
b = a-b
a = a-b
print("After Swapping ")
print("a:",a,"b:",b)
# adding elements to list , set , tuples
n = int(input("Enter the size of list : "))
l = list()
for i in range(n):
    l.append(int(input(f"Enter the {i} element : ")))
print("list :",l)
n = int(input("Enter the size of list : "))
s = set()
for i in range(n):
    s.add(int(input(f"Enter the {i} element : ")))
print("set :", s)
n = int(input("Enter size "))
t = tuple()
l = list(t)
for i in range(n):
    l.append(int(input(f"Enter the {i} element : ")))
t = tuple(l)
```

```
print("tuple :", t)
```

## Output :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP2\exp2.1.py"
Enter the number : 5
square root of 5 2.23606797749979
Enter the length : 10
Enter the breadth : 45
Area : 450.0 , Perimeter : 110.0
Enter 1st numbers : 3
Enter 2nd numbers : 5
Swapping with third variable : 5 3
Enter 1st numbers : 65
Enter 2nd numbers : 44
swapping without third variable : 44 65
Enter 1st numbers : 37
Enter 2nd numbers : 34
a : 37 b : 34
After Swapping
a: 34 b: 37
Enter the size of list : 4
Enter the 0 element : 1
Enter the 1 element : 3
Enter the 2 element : 6
Enter the 3 element : 8
list : [1, 3, 6, 8]
Enter the size of list : 4
Enter the 0 element : 99
Enter the 1 element : 77
Enter the 2 element : 44
Enter the 3 element : 22
set : {99, 44, 77, 22}
Enter size 3
Enter the 0 element : 7
Enter the 1 element : 2
Enter the 2 element : 87
tuple : (7, 2, 87)
PS D:\SEM-5\PYTHON\EXPERIMENTS> █
```

## Code :

```
n = int(input("Enter the number of rows : " ))
for i in range(1,n+1):
    for j in range(1,i+1):
        print(i, end=" ")
    print()

# factorial
print("\nFactorial example : ")
n = int(input("Enter the number for factorial : "))
fact = 1
if n<0 : print("factorial does not exist !!")
elif n==0: print("Factorial of 0 is 1 ")
else :
    for i in range(1,n+1):
        fact *= i
print(f"Factorial of {n} with for loop : {fact}")

n = int(input("Enter the number for factorial : "))
fact = 1
i=1
if n<0 : print("factorial does not exist !!")
elif n==0: print("Factorial of 0 is 1 ")
else :
    while i <=n:
        fact *=i
        i+=1
print(f"Factorial of {n} with while loop : {fact}")

#Even odd with if else
print("\nEven odd with if else example : ")
n = int (input("Enter a number :"))
if (n%2)==0: print(f"{n} is even")
else: print(f"{n} is odd")

# checking the number
print("\nchecking the number with if elif else example : ")
number = 2+9j
if isinstance(number, int):
```



```
    print("Number is an integer.")
elif isinstance(number, list):
    print("Number is a list.")
elif isinstance(number, tuple):
    print("Number is a tuple.")
elif isinstance(number, set):
    print("Number is a set.")
elif isinstance(number, float):
    print("Number is a float data type.")
elif isinstance(number, str):
    print("Number is a string.")
else:
    print("Number is complex.")

# break continue pass
print("\nbreak continue pass example : ")
for letter in 'python':
    if letter == 't' or letter == '0':
        continue
    print('current letter:',letter)
for letter in 'python':
    if letter == 'y':
        break
    print('current letter:',letter)
for letter in 'python':
    if letter in ['p', 'y', 't', 'h']:
        print('hi')
        pass
print('pass letter:',letter)
```

## Output for above code :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP2\exp2.2.py"
Enter the number of rows : 4
1
2 2
3 3 3
4 4 4 4

Factorial example :
Enter the number for factorial : 5
Factorial of 5 with for loop : 120
Enter the number for factorial : 6
Factorial of 6 with while loop : 720

Even odd with if else example :
Enter a number :34
34 is even

checking the number with if elif else example :
Number is complex.

break continue pass example :
current letter: p
current letter: y
current letter: h
current letter: o
current letter: n
current letter: p
hi
hi
hi
hi
pass letter: n
PS D:\SEM-5\PYTHON\EXPERIMENTS> █
```

## Code (Experiment 3):

### List in built function :

```
# append()-appends element to list
print("append() function")
list1 = [10, 20, 30]
print("Original list:", list1)
list1.append(50)
print("List After Appending 50:", list1)

# extend()- extends by adding on with new list
print("extend() function")
list1 = [10, 20, 30]
print("Original list:", list1)
list2 = [222, 333]
list1.extend(list2)
print("After extending to list2, the original list is : ", list1)

# insert() - inserts element at particular location
print("insert() function")
list1 = [10, 20, 30]
print("Original list:", list1)
list1.insert(2, 15)
print("List After Appending 15:", list1)

# pop()- pops element from list
print("pop() function")
list1 = [10, 20, 30]
print("Original list:", list1)
list1.pop(2)
print("List after popping from index 2:", list1)

# copy()-copies a list
print("copy() function")
list1 = [10, 20, 30]
print("Original list:", list1)
list2 = list1.copy()
print("Copied list is:", list2)

# clear()-clears the list
print("Clear() function")
list1 = [10, 20, 30]
print("Original list:", list1)
list2 = list1.clear()
print("List after clearing:", list2)
```

## Output for above code :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP3\list.py"
append() function
Original list: [10, 20, 30]
List After Appending 50: [10, 20, 30, 50]
extend() function
Original list: [10, 20, 30]
After extending to list2, the original list is : [10, 20, 30, 222, 333]
insert() function
Original list: [10, 20, 30]
List After Appending 15: [10, 20, 15, 30]
pop() function
Original list: [10, 20, 30]
List after popping from index 2: [10, 20]
copy() function
Original list: [10, 20, 30]
Copied list is: [10, 20, 30]
Clear() function
Original list: [10, 20, 30]
List after clearing: None
PS D:\SEM-5\PYTHON\EXPERIMENTS> []
```

## Tuple in built function :

```
tuple1 = (10, 20, 30, 50, 50, 70, 90, 80, 100)
print("Original tuple:", tuple1)
# len()- length of tuple
print("len() function")
print("The length of tuple is:", len(tuple1))
# count()-repetition of element in tuple
print("count() function")
print("The count of 50 in tuple is:", tuple1.count(50))
# index()- gives index of element in tuple
print("Index() function")
print("The index of 80 in tuple is:", tuple1.index(80))
# sort()-sorts the elements in tuple
print("sort() function")
print("The sorted tuple is:", sorted(tuple1))
# min()- gives minimum element of tuple
print("min() function")
print("The minimum element of tuple is:", min(tuple1))
# max()- gives maximum element of tuple
print("max() function")
print("The maximum element of tuple is:", max(tuple1))
# sum()-gives sum of elements in tuple
print("sum() function")
```

```
print("The sum of elements in tuple is:", sum(tuple1))
```

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP3\tuple.py"
Original tuple: (10, 20, 30, 50, 50, 70, 90, 80, 100)
len() function
The length of tuple is: 9
count() function
The count of 50 in tuple is: 2
Index() function
The index of 80 in tuple is: 7
sort() function
The sorted tuple is: [10, 20, 30, 50, 50, 70, 80, 90, 100]
min() function
The minimum element of tuple is: 10
max() function
The maximum element of tuple is: 100
sum() function
The sum of elements in tuple is: 500
PS D:\SEM-5\PYTHON\EXPERIMENTS>
```

## Sets in built function :

```
set1 = {'a', 'b', 'c', 'd', 'e'}
print("Original set is:", set1)
# add()- adds element to set
set1.add('f')
print("add() function")
print("Set after adding 'f'", set1)
# discard() - discards element from set
set1.discard('e')
print("discard() function")
print("Set after discarding/Updating 'e': ", set1)
# remove() - removes element from set
set1.remove('a')
print("remove() function")
print("Set after removing 'a':", set1)
# pop()- pops element from the set
set1.pop()
print("pop() function")
print("Set after popping elements:", set1)
# clear()-clears the set
set1.clear()
print("clear() function")
print("Set after clearing:", set1)
```

```

PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP3\set.py"
Original set is: {'d', 'b', 'e', 'c', 'a'}
add() function
Set after adding 'f' {'d', 'b', 'e', 'c', 'a', 'f'}
discard() function
Set after discarding/Updating 'e': {'d', 'b', 'c', 'a', 'f'}
remove() function
Set after removing 'a': {'d', 'b', 'c', 'f'}
pop() function
Set after popping elements: {'b', 'c', 'f'}
clear() function
Set after clearing: set()
PS D:\SEM-5\PYTHON\EXPERIMENTS> 

```

## Dictionary in built function :

```

dict1 = {'1': 'One', '2': 'Two', '3': 'Three'}

print("Original dictionary:", dict1)

# copy()- copies the dictionary
dict2 = dict1.copy()

print("Copied Dictionary :", dict2)

# fromkeys() - gives details from dictionary
seq = ('1', '2', '3')

print("fromkeys() method")

print(dict1.fromkeys(seq, None))

# clear()- clears the dictionary
dict1.clear()

print("clear() function")

print("The dictionary after clearing it:", dict1)

```

```

PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP3\dictionary.py"
Original dictionary: {'1': 'One', '2': 'Two', '3': 'Three'}
Copied Dictionary : {'1': 'One', '2': 'Two', '3': 'Three'}
fromkeys() method
{'1': None, '2': None, '3': None}
clear() function
The dictionary after clearing it: {}
PS D:\SEM-5\PYTHON\EXPERIMENTS> 

```

## User defined function :

```

def histogram(input_list :list) -> list[int]:

    sorted_list = list(set(input_list))

    hist = []

```

```

for i in sorted_list:
    hist.append((i,input_list.count(i)))

histogram = sorted(hist,key=lambda x:x[1])
return histogram

h = histogram([13,7,12,7,11,13,14,13,7,11,13,14,12,14,14,7])

print(h)

def hanoi(disks, source, aux, target):
    if disks==1:
        print(f"Move 1 disk from peg{source} to peg{target}")
        return
    hanoi(disks-1,source,target,aux)
    print(f"Move disk {disks} from peg{source} to peg{target}")
    hanoi(disks-1,aux,source,target)

disk_count = int(input("Enter num of disks : "))
hanoi(disk_count,'A','B','C')

def perfect_number(num):
    """Checks if a number is perfect or not."""
    sum = 0
    for i in range(1,num//2+1):
        if num % i == 0: sum+= i

    return True if sum==num else False

n = int(input("\nEnter a num : "))
isPerfect = perfect_number(n)
print(f"{n} is a perfect number\n") if isPerfect else print(f"{n} is a not a perfect number\n")

# code to print greatest of two number using lamda

a = int(input("Enter 1st number : "))
b = int(input("Enter 2nd number : "))

maximum = lambda a,b : a if a>b else b

```



```
print(f"Maximum btw {a},{b} is {maximum(a,b)}")
```

**Output :**

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP3\userDefinedFunctions.py"
[(11, 2), (12, 2), (7, 4), (13, 4), (14, 4)]
Enter num of disks : 4
Move 1 disk from pegA to pegB
Move disk 2 from pegA to pegC
Move 1 disk from pegB to pegC
Move disk 3 from pegA to pegB
Move 1 disk from pegC to pegA
Move disk 2 from pegC to pegB
Move 1 disk from pegA to pegB
Move disk 4 from pegA to pegC
Move 1 disk from pegB to pegC
Move disk 2 from pegB to pegA
Move 1 disk from pegC to pegA
Move disk 3 from pegB to pegC
Move 1 disk from pegA to pegB
Move disk 2 from pegA to pegC
Move 1 disk from pegB to pegC

Enter a num : 6
6 is a perfect number

Enter 1st number : 45
Enter 2nd number : 55
Maximum btw 45,55 is 55
PS D:\SEM-5\PYTHON\EXPERIMENTS>
```

**Code (Experiment 4):**

**OOPs concept in banking transaction :**

```
class BankAccount:

    def __init__(self, account_number, holder_name, balance=0):

        self.account_number = account_number

        self.holder_name = holder_name

        self.balance = balance

    def deposit(self, amount):

        if amount > 0:

            self.balance += amount

            print(f"Deposited ${amount} into account {self.account_number}.")

        else:

            print("Invalid deposit amount.")

    def withdraw(self, amount):

        if 0 < amount <= self.balance:
```



```

        self.balance -= amount

        print(f"Withdrew ${amount} from account {self.account_number}.")
    else:
        print("Insufficient funds or invalid withdrawal amount.")

def display_balance(self):
    print(f"Account {self.account_number} balance: ${self.balance}")

class SavingsAccount(BankAccount):
    def __init__(self, account_number, holder_name, balance=0, interest_rate=0.01):
        super().__init__(account_number, holder_name, balance)
        self.interest_rate = interest_rate

    def apply_interest(self):
        interest = self.balance * self.interest_rate
        self.balance += interest
        print(f"Interest of ${interest} applied to account {self.account_number}.")

class CheckingAccount(BankAccount):
    def __init__(self, account_number, holder_name, balance=0, overdraft_limit=100):
        super().__init__(account_number, holder_name, balance)
        self.overdraft_limit = overdraft_limit

    def withdraw(self, amount):
        if 0 < amount <= (self.balance + self.overdraft_limit):
            self.balance -= amount
            print(f"Withdrew ${amount} from account {self.account_number}.")
        else:
            print("Insufficient funds or invalid withdrawal amount.")

class Bank:
    def __init__(self):
        self.accounts = {}

    def add_account(self, account):
        self.accounts[account.account_number] = account

    def get_account(self, account_number):
        return self.accounts.get(account_number)

# Create instances of BankAccount, SavingsAccount, and CheckingAccount

```

```

account1 = BankAccount("001", "Alice", 1000)
savings_account1 = SavingsAccount("002", "Bob", 5000, 0.02)
checking_account1 = CheckingAccount("003", "Charlie", 2000, 500)

# Create a Bank and add accounts to it
bank = Bank()
bank.add_account(account1)
bank.add_account(savings_account1)
bank.add_account(checking_account1)

# Perform transactions
account1.deposit(500)
account1.withdraw(200)
account1.display_balance()

savings_account1.deposit(1000)
savings_account1.apply_interest()
savings_account1.display_balance()

checking_account1.withdraw(2500)
checking_account1.display_balance()

```

## Output :

```

PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP4\bankingTransaction.py"
Deposited $500 into account 001.
Withdrew $200 from account 001.
Account 001 balance: $1300
Deposited $1000 into account 002.
Interest of $120.0 applied to account 002.
Account 002 balance: $6120.0
Withdrew $2500 from account 003.
Account 003 balance: $-500
PS D:\SEM-5\PYTHON\EXPERIMENTS> 

```

## OOPs concept in inventory management :

```

class InventoryItem:

    def __init__(self, item_id, description, price):

        self.item_id = item_id

        self.description = description

        self.price = price

    def __str__(self):

```

```
    return f"{self.item_id}: {self.description}, Price: ${self.price:.2f}"
```

```
class Electronics(InventoryItem):
```

```
    def __init__(self, item_id, description, price, brand, power_consumption):
```

```
        super().__init__(item_id, description, price)
```

```
        self.brand = brand
```

```
        self.power_consumption = power_consumption
```

```
    def __str__(self):
```

```
        return super().__str__() + f", Brand: {self.brand}, Power Consumption: {self.power_consumption}W"
```

```
class Clothing(InventoryItem):
```

```
    def __init__(self, item_id, description, price, size, color):
```

```
        super().__init__(item_id, description, price)
```

```
        self.size = size
```

```
        self.color = color
```

```
    def __str__(self):
```

```
        return super().__str__() + f", Size: {self.size}, Color: {self.color}"
```

```
class Furniture(InventoryItem):
```

```
    def __init__(self, item_id, description, price, material, dimensions):
```

```
        super().__init__(item_id, description, price)
```

```
        self.material = material
```

```
        self.dimensions = dimensions
```

```
    def __str__(self):
```

```
        return super().__str__() + f", Material: {self.material}, Dimensions: {self.dimensions}"
```

```
class StoreInventory:
```

```
    def __init__(self):
```

```
        self.inventory = []
```

```
    def add_item(self, item):
```

```
        self.inventory.append(item)
```

```
    def remove_item(self, item_id):
```

```
        for item in self.inventory:
```

```
            if item.item_id == item_id:
```

```
                self.inventory.remove(item)
```

```
        return True

    return False

def display_inventory(self):
    if not self.inventory:
        print("Inventory is empty.")
    else:
        print("Inventory Items:")
        for item in self.inventory:
            print(item)

# Usage example:
store_inventory = StoreInventory()

# Add items to the inventory
tv = Electronics("E001", "Smart TV", 799.99, "Sony", 120)
shirt = Clothing("C001", "Men's Shirt", 29.99, "M", "Blue")
table = Furniture("F001", "Coffee Table", 149.99, "Wood", "40x20x18 inches")

store_inventory.add_item(tv)
store_inventory.add_item(shirt)
store_inventory.add_item(table)

# Display the inventory
store_inventory.display_inventory()

# Remove an item
item_id_to_remove = "C001"
if store_inventory.remove_item(item_id_to_remove):
    print(f"Item {item_id_to_remove} removed.")
else:
    print(f"Item {item_id_to_remove} not found.")

# Display the updated inventory
store_inventory.display_inventory()
```

**Output :**

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP4\inventoryManagement.py"
Inventory Items:
E001: Smart TV, Price: $799.99, Brand: Sony, Power Consumption: 120W
C001: Men's Shirt, Price: $29.99, Size: M, Color: Blue
F001: Coffee Table, Price: $149.99, Material: Wood, Dimensions: 40x20x18 inches
Item C001 removed.
Inventory Items:
E001: Smart TV, Price: $799.99, Brand: Sony, Power Consumption: 120W
F001: Coffee Table, Price: $149.99, Material: Wood, Dimensions: 40x20x18 inches
PS D:\SEM-5\PYTHON\EXPERIMENTS> █
```

## OOPs concept in flight transaction :

```
class Flight:

    def __init__(self, flight_number, destination, departure_time, capacity):

        self.flight_number = flight_number

        self.destination = destination

        self.departure_time = departure_time

        self.capacity = capacity

        self.passengers = []

    def display_flight_info(self):

        return f"Flight {self.flight_number} to {self.destination} at {self.departure_time}"

    def available_seats(self):

        return self.capacity - len(self.passengers)

    def book_ticket(self, passenger):

        if self.available_seats() > 0:

            self.passengers.append(passenger)

            return True

        else:

            return False

    def reschedule_flight(self, new_departure_time):

        self.departure_time = new_departure_time

    def cancel_reservation(self, passenger):

        if passenger in self.passengers:

            self.passengers.remove(passenger)

            return True

        else:

            return False

    def refund_ticket(self, passenger):

        if passenger in self.passengers:

            self.passengers.remove(passenger)

            return True
```

```

        else:
            return False

    def prioritize_reservations(self):
        # Sort passengers by a priority criterion (e.g., frequent flyer status)
        self.passengers.sort(key=lambda passenger: passenger.priority, reverse=True)

class Passenger:
    def __init__(self, name, age, priority=0):
        self.name = name
        self.age = age
        self.priority = priority

    def __str__(self):
        return f"{self.age}, Age: {self.age}, Priority: {self.priority}"

class Reservation:
    def __init__(self, flight, passenger):
        self.flight = flight
        self.passenger = passenger

    def display_reservation(self):
        return f"Reservation: {self.passenger.name} on {self.flight.display_flight_info()}"

# Usage example:
if __name__ == "__main__":
    # Create a Flight
    flight1 = Flight("F001", "New York", "12:00 PM", 150)

    # Create Passengers
    passenger1 = Passenger("Alice", 30, 5)
    passenger2 = Passenger("Bob", 25, 2)
    passenger3 = Passenger("Charlie", 45, 4)

    # Book Tickets
    flight1.book_ticket(passenger1)
    flight1.book_ticket(passenger2)
    flight1.book_ticket(passenger3)

    # Display Flight Info and Passengers
    print(flight1.display_flight_info())
    for passenger in flight1.passengers:
        print(passenger)

    # Reschedule Flight
    flight1.reschedule_flight("2:00 PM")
    print("Rescheduled to:", flight1.departure_time)

```

```

# Cancel Reservation

if flight1.cancel_reservation(passenger2):

    print(f"{passenger2.name}'s reservation has been canceled.")

# Refund Ticket

if flight1.refund_ticket(passenger3):

    print(f"Ticket refunded for {passenger3.name}.")

# Display Passengers after changes

print("Passengers after changes:")

for passenger in flight1.passengers:

    print(passenger)

# Prioritize Reservations

flight1.prioritize_reservations()

print("Passengers after prioritizing:")

for passenger in flight1.passengers:

    print(passenger)

# Create Reservation

reservation = Reservation(flight1, passenger1)

print(reservation.display_reservation())

```

```

PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP4\flightTransaction.py"
Flight F001 to New York at 12:00 PM
30, Age: 30, Priority: 5
25, Age: 25, Priority: 2
45, Age: 45, Priority: 4
Rescheduled to: 2:00 PM
Bob's reservation has been canceled.
Ticket refunded for Charlie.
Passengers after changes:
30, Age: 30, Priority: 5
Passengers after prioritizing:
30, Age: 30, Priority: 5
Reservation: Alice on Flight F001 to New York at 2:00 PM
PS D:\SEM-5\PYTHON\EXPERIMENTS> 

```

## Code (Experiment 5 ) :

Inbuild error and their handling :

```
import math

import time


def catchKeyError():

    print("\nKey Error implemenation")

    try:

        dic = {'1':'params','2':'query'}

        print(dic['3'])

    except KeyError as ke:

        print('Key error exception : ',ke)


def catchImportError():

    print("\nimport error implemenation")

    try:

        import nonexistent_module

    except ImportError:

        print("Import error: The module does not exist or cannot be imported.")


def catchZeroDivError():

    print("\nzero Division Error implemenation")

    try:

        print(9/0)

    except ZeroDivisionError as e:

        print(e)


def catchRangeError():

    print("\nout range error handling implemenation")

    try:

        l = []

        print(l[1])

    except Exception as e:

        print(e)


def catchKeyboardInterrupt():

    print('\nkeyboard interrupt ')
```



```

try:
    print(input("Enter something : "))

    while True:
        print('print')
        time.sleep(1)

except Exception as kbe:
    print(kbe)

# create a custom exception

catchKeyError()
catchImportError()
catchZeroDivError()
catchRangeError()
catchKeyboardInterrupt()

```

## Output :

```

Key Error implemenation
Key error exception : '3'

import error implemenation
Import error: The module does not exist or cannot be imported.

zero Division Error implemenation
division by zero

out range error handling implemenation
list index out of range

keyboard interrupt
Enter something : hey
hey
print
print
Traceback (most recent call last):
  File "d:\SEM-5\PYTHON\EXPERIMENTS\EXP5\inbuiltErrors.py", line 88, in <module>
    catchKeyboardInterrupt()
  File "d:\SEM-5\PYTHON\EXPERIMENTS\EXP5\inbuiltErrors.py", line 75, in catchKeyboardInterrupt
    time.sleep(1)
KeyboardInterrupt
PS D:\SEM-5\PYTHON\EXPERIMENTS> █

```

## User defined Error Handling :

```

class BaseError(Exception):pass

class HighValueError(Exception):pass

class LowValueError(Exception):pass

value = 81

while(1):

```

```

try:
    n=int(input("Enter number:"))
    if n>value:
        raise HighValueError
    elif n < value:
        raise LowValueError
    else:
        print("Nice!Correct answer")
        break
except LowValueError:
    print("Very Low Value, Give input again")
    print()
except HighValueError:
    print("Very High value , give input again")
    print()

```

## Output :

```

PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP5\userDefErrors.py"
Enter number:99
Very High value , give input again

Enter number:22
Very Low Value, Give input again

Enter number:81
Nice!Correct answer
PS D:\SEM-5\PYTHON\EXPERIMENTS>

```

## Code (Experiment 6):

### File1.txt contains :

EXP6 > file1.txt	
	You, 20 hours ago
1	3 You, 2
2	8
3	15
4	20
5	58
6	69
7	78
8	82
9	

### File2.txt contains :



EXP6 >	file2.txt
	You, 20 hours ago
1	4
2	17
3	28
4	50
5	62
6	82
7	91

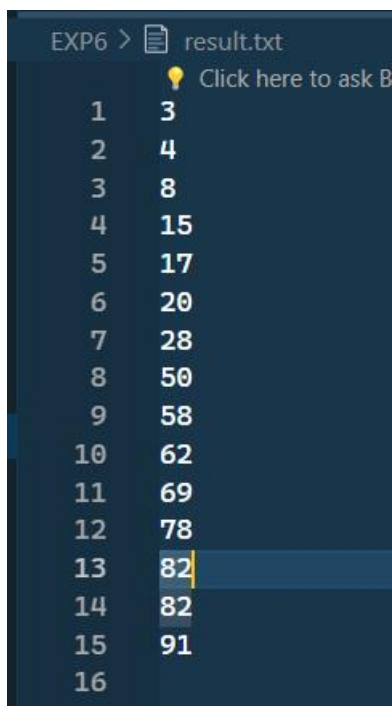
Sorting code :

```
def getValueAtIndex(content,index):  
    return int(content[index].strip())  
  
with open('file1.txt','r') as f, open('file2.txt','r') as g, open('sort.txt','w') as s:  
  
    i = j = 0  
  
    k = 1  
  
    content1, content2 = f.readlines(), g.readlines()  
  
    len1 = len(content1)  
    len2 = len(content2)  
  
    while(i<len1 and j<len2):  
        value1, value2 = int(content1[i].strip()), int(content2[j].strip())  
        if value1 < value2:  
            s.write(str(value1)+"\n")  
            i+=1  
        elif value1 > value2:  
            s.write(str(value2)+"\n")  
            j+=1  
        else:  
            s.write(str(value1)+"\n")  
            s.write(str(value2)+"\n")  
            i+=1  
            j+=1
```

```
while(i<len1):  
    value1 = content1[i].strip()  
    s.write(str(value1)+"\n")  
    i+=1  
  
while(j<len2):  
    value2 = content2[j].strip()  
    s.write(str(value2)+"\n")  
    j+=1
```

### Result :

A new file named as file3.txt is created and contains element as :




EXP6 > result.txt  
Click here to ask B

1	3
2	4
3	8
4	15
5	17
6	20
7	28
8	50
9	58
10	62
11	69
12	78
13	82
14	82
15	91
16	

### Code (Experiment 7):

Sample text where re is to be applied :

EXP7 >  sample.txt

💡 Click here to ask Blackbox to help you code faster

```
1 fakeemail@gmail.com python@hotmail.com
2 Mrs. pusha
3 https://amazon.com/
4 295058305
5 4*335*95
6 91-1234098756
7 Mr. X
8 X_Y@gmail.com
```

Code for re :

```
import re

file = open('sample.txt')

text = file.read()

email_pat = r'[a-zA-Z0-9\.\_]+\@[a-zA-Z0-9\.\_]+\com'

mob_pat = r'[0-9]+[#\-*]*[0-9]+[0-9]+[#\-*]*[0-9]'

url_pat = r"((?i)\b(?:https?://|www\d{0,3}[.]|[a-z0-9.-]+[.][a-z]{2,4}/)(?:[^\s()<>+|\\(\[^\s()<>+\\)\])+(?:\\([^\s()<>+|\\(\[^\s()<>+\\)\])\\)|[^\s!()\[\]{};: '\",.<?>«»“”‘’]))"
```

**Output :**

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP7\regex.py"
Emails in text field are : ['fakeemail@gmail.com', 'python@hotmail.com', 'X_Y@gmail.com']
Phone numbers are : ['295058305', '4*335*9', '91-1234098756']
Names are : ['Mrs. pusha', 'Mr. X']
Urls are : [(('https://amazon.com/', '', '', '', ''))]
PS D:\SEM-5\PYTHON\EXPERIMENTS>
```

## Code (Experiment 8) :

### 1) code for database creation and table creation:

```
import mysql.connector

mydb = mysql.connector.connect(
    host="localhost",
    user="root",
    password="xxx",
)

mycursor.execute("CREATE DATABASE electronics")

mycursor = mydb.cursor()

mycursor.execute("""
        CREATE TABLE LAPTOP(
            Id int(11) NOT NULL,
            Name varchar(250) NOT NULL,
            Price float NOT NULL,
            Purchase_date Date NOT NULL,
            PRIMARY KEY(Id)
        )
    """)

mydb.commit()
```

### 2) code for inserting values in table :

#### Single values query :

```
import mysql.connector

mydb = mysql.connector.connect(
    host="localhost",
    user="root",
    password="xxx",
    database="electronics"
)

mycursor.execute("""
        INSERT INTO LAPTOPS(Id, Name, Price, Purchase_date) VALUES(15,'Acer aspire 7','52000','2019-
08-17')
    """)

mydb.commit()
```

#### Multiple values query :

```

import mysql.connector

mydb = mysql.connector.connect(
    host="localhost",
    user="root",
    password="xxx",
    database="electronics"
)

mycursor = mydb.cursor()

sql = """
    INSERT INTO LAPTOP(Id, Name, Price, Purchase_date, Rating) VALUES(%s, %s, %s, %s, %s)
    """

val = [(31, 'Microsoft Go', '120000', '2019-08-22', 4.1), (29, 'Macbook M2 pro', '2370000', '2019-08-27', 4.7)]

mycursor.executemany(sql, val)

mydb.commit()

```

### 3) code for displaying rows in table :

```

import mysql.connector

mydb = mysql.connector.connect(
    host="localhost",
    user="root",
    password="xxx",
    database="electronics"
)

mycursor = mydb.cursor()

mycursor.execute("SELECT * FROM Laptop")

res = mycursor.fetchall()

for x in res:
    print(x)

```

### Output :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP8\displayDB.py"
(15, 'Acer aspire 7', 52000.0, datetime.date(2019, 8, 17))
(26, 'Windows', 144000.0, datetime.date(2020, 11, 23))
(29, 'Macbook M2 pro', 2370000.0, datetime.date(2019, 8, 27))
(31, 'Microsoft Go', 120000.0, datetime.date(2019, 8, 22))
(39, 'Macbook M2 ', 6670000.0, datetime.date(2012, 8, 27))
PS D:\SEM-5\PYTHON\EXPERIMENTS> █
```

4) code for deleting specific row in table :

```
import mysql.connector

mydb = mysql.connector.connect(
    host="localhost",
    user="root",
    password="xxx",
    database="electronics"
)

mycursor = mydb.cursor()

mycursor.execute("DELETE FROM Laptop WHERE Id = 17")

mydb.commit()

res = mycursor.fetchall()

for x in res:
    print(x)
```

Table after deletion :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP8\displayDB.py"
(26, 'Windows', 144000.0, datetime.date(2020, 11, 23))
(29, 'Macbook M2 pro', 2370000.0, datetime.date(2019, 8, 27))
(31, 'Microsoft Go', 120000.0, datetime.date(2019, 8, 22))
(39, 'Macbook M2 ', 6670000.0, datetime.date(2012, 8, 27))
PS D:\SEM-5\PYTHON\EXPERIMENTS> █
```

5) code for upadting specific row in table :

```
import mysql.connector

mydb = mysql.connector.connect(
    host="localhost",
    user="root",
```



```

password="xxx",
database="electronics"
)

mycursor = mydb.cursor()
print("Eariler Records : ")
mycursor.execute("SELECT * FROM Laptop")
res = mycursor.fetchall()
for x in res:
    print(x)

mycursor.execute("UPDATE Laptop SET Price = 150000 WHERE Id = 16")
mydb.commit()
print("Updated Records : ")
mycursor = mydb.cursor()
mycursor.execute("SELECT * FROM Laptop")
res = mycursor.fetchall()
for x in res:
    print(x)

```

### Output :

```

PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP8\updateRow.py"
Eariler Records :
(26, 'Windows', 144000.0, datetime.date(2020, 11, 23))
(29, 'Macbook M2 pro', 2370000.0, datetime.date(2019, 8, 27))
(31, 'Microsoft Go', 120000.0, datetime.date(2019, 8, 22))
(39, 'Macbook M2 ', 6670000.0, datetime.date(2012, 8, 27))
Updated Records :
(26, 'Windows', 144000.0, datetime.date(2020, 11, 23))
(29, 'Macbook M2 pro', 2370000.0, datetime.date(2019, 8, 27))
(31, 'Microsoft Go', 120000.0, datetime.date(2019, 8, 22))
(39, 'Macbook M2 ', 150000.0, datetime.date(2012, 8, 27))
PS D:\SEM-5\PYTHON\EXPERIMENTS> 

```

### 6) code for searching specific row in table:

```

import mysql.connector

mydb = mysql.connector.connect(
    host="localhost",
    user="root",
    password="xxx",
    database="electronics"
)

mycursor = mydb.cursor()
mycursor.execute("SELECT * FROM Laptop WHERE Rating > 3")

```

```
res = mycursor.fetchall()

for x in res:

    print(x)
```

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP8\searchRow.py"
(31, 'Microsoft Go', 120000.0, datetime.date(2019, 8, 22))
(39, 'Macbook M2 ', 150000.0, datetime.date(2012, 8, 27))
PS D:\SEM-5\PYTHON\EXPERIMENTS> □
```

## 7) code for altering table:

```
import mysql.connector

mydb = mysql.connector.connect(

    host="localhost",

    user="root",

    password="xxx",

    database="electronics"

)

mycursor = mydb.cursor()

mycursor.execute("ALTER TABLE Laptop ADD payment_mode varchar(250)")

mydb.commit()

mycursor.execute("SELECT * FROM Laptop")

res = mycursor.fetchall()

for x in res:

    print(x)
```

## Output where a new column is added :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP8\alterTable.py"
(26, 'Windows', 144000.0, datetime.date(2020, 11, 23), None)
(29, 'Macbook M2 pro', 2370000.0, datetime.date(2019, 8, 27), None)
(31, 'Microsoft Go', 120000.0, datetime.date(2019, 8, 22), None)
(39, 'Macbook M2 ', 150000.0, datetime.date(2012, 8, 27), None)
PS D:\SEM-5\PYTHON\EXPERIMENTS> □
```

## 8) code for deleting table and database :

```
import mysql.connector

mydb = mysql.connector.connect(

    host="localhost",

    user="root",

    password="xxx",

    database="electronics"
```

```
)  
mycursor = mydb.cursor()  
mycursor.execute("DROP TABLE LAPTOPS")  
print('\nTable Dropped\n')  
mydb.commit()  
mycursor.execute("DROP DATABASE electronics")  
mydb.close()
```

### Output :

```
PS D:\SEM-5\PYTHON\EXPERIMENTS> python -u "d:\SEM-5\PYTHON\EXPERIMENTS\EXP8\delTable.py"  
Table Dropped  
PS D:\SEM-5\PYTHON\EXPERIMENTS> █
```

## Code (Experiment 9) :

```
from tkinter import *

class MyWindow:

    def __init__(self, win):

        self.lbl1 = Label(win, text='Select Shape:')

        self.lbl2 = Label(win, text='Select Calculation:')

        self.t1 = StringVar()

        self.t2 = StringVar()

        shapes = ['Circle', 'Rectangle', 'Sphere', 'Cone']

        calculations = ['Area', 'Perimeter', 'Curved Area', 'Volume', 'Total Surface Area']

        self.shape_dropdown = OptionMenu(win, self.t1, *shapes)

        self.calculation_dropdown = OptionMenu(win, self.t2, *calculations)

        self.shape_dropdown.place(x=200, y=10)

        self.calculation_dropdown.place(x=200, y=50)

        self.lbl1.place(x=100, y=10)

        self.lbl2.place(x=100, y=50)

        self.dimension_label_1 = Label(win, text='Enter 1st Dimension:')

        self.dimension_label_1.place(x=100, y=90)

        self.dimension_entry_1 = Entry(win)

        self.dimension_entry_1.place(x=200, y=90)

        self.dimension_label_2 = Label(win, text='Enter 2nd Dimension:')

        self.dimension_label_2.place(x=100, y=110)

        self.dimension_entry_2 = Entry(win)

        self.dimension_entry_2.place(x=200, y=110)

        self.dimension_label_3 = Label(win, text='Enter 3rd Dimension:')

        self.dimension_label_3.place(x=100, y=130)

        self.dimension_entry_3 = Entry(win)

        self.dimension_entry_3.place(x=200, y=130)

        self.result_label = Label(win, text='')

        self.result_label.place(x=200, y=170)

        self.btn = Button(text='Submit', command=self.calculate)

        self.btn.place(x=200, y=210)

    def calculate(self):

        selected_shape = self.t1.get()

        selected_calculation = self.t2.get()

        d1 = self.dimension_entry_1.get()

        d2 = self.dimension_entry_2.get()

        d3 = self.dimension_entry_3.get()
```

```
result = "Result: "

if selected_shape == 'Circle':

    if selected_calculation == 'Area':

        res = str(3.14 * float(d1)*float(d1))

        result += res

    elif selected_calculation == 'Perimeter':

        result += "no Perimeter Calculation"

    elif selected_calculation == 'Curved Area':

        result += "Circle Curved Area Calculation"

elif selected_shape == 'Rectangle':

    if selected_calculation == 'Area':

        res = float(d1) * float(d2)

        result += str(res)

    elif selected_calculation == 'Perimeter':

        res = 2 * (float(d1) + float(d2))

        result += str(res)

    elif selected_calculation == 'Curved Area':

        result += "no Curved Area Calculation"

elif selected_shape == 'Sphere':

    if selected_calculation == 'Volume':

        res = 1.33 * 3.14 * (float(d1) * float(d1) * float(d1))

        result += str(res)

    elif selected_calculation == 'Perimeter':

        result += "no Perimeter Calculation"

    elif selected_calculation == 'Area':

        result += "no Area Calculation"

    elif selected_calculation == 'Total Surface Area':

        res = 4 * 3.14 * (float(d1) * float(d1))

        result += str(res)

elif selected_shape == 'Cone':

    if selected_calculation == 'Volume':

        res = 0.3333 * 3.14 * (float(d1) * float(d1)) * float(d2)

        result += str(res)

    elif selected_calculation == 'Perimeter':

        result += "no Perimeter Calculation"

    elif selected_calculation == 'Area':

        result += "no Area Calculation"

    elif selected_calculation == 'Total Surface Area':

        res = 3.14 * float(d1) * (float(d1) + float(d2))
```

```
        result += str(res)

        self.result_label.config(text=result)

window = Tk()

mywin = MyWindow(window)

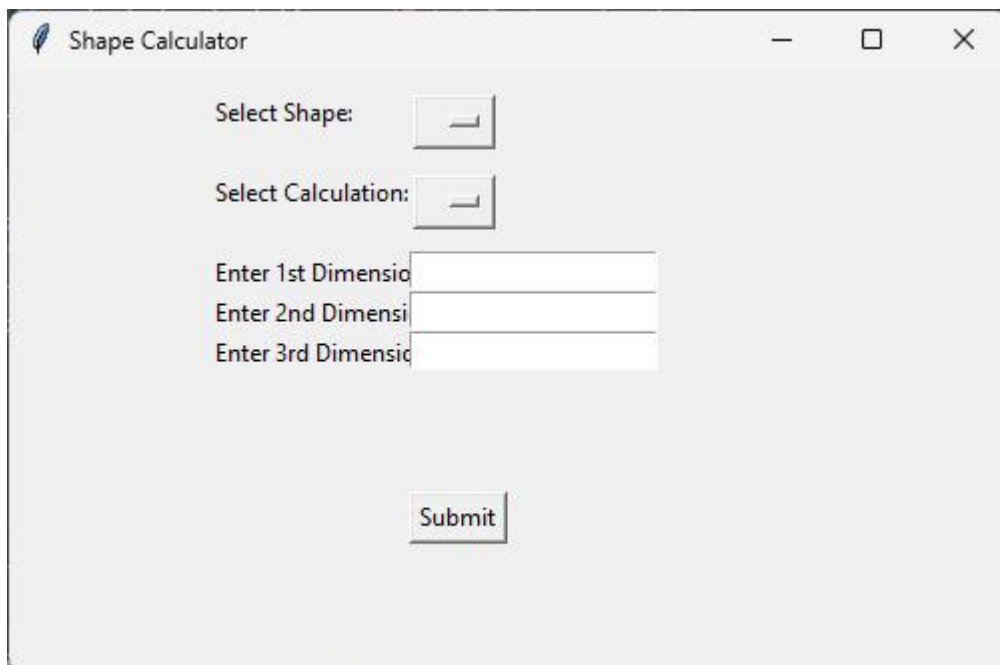
window.title('Shape Calculator')

window.geometry("500x300+10+10")

window.mainloop()
```

## Output Screen :

### Intial screen :

The screenshot shows a window titled "Shape Calculator" with standard Windows window controls (minimize, maximize, close). The interface is light gray and contains the following elements:

- "Select Shape:" label followed by a dropdown menu.
- "Select Calculation:" label followed by a dropdown menu.
- Three input fields stacked vertically, each with a label to its left:
  - "Enter 1st Dimension:"
  - "Enter 2nd Dimension:"
  - "Enter 3rd Dimension:"
- A "Submit" button centered at the bottom.

selecting Shape , calculation type and entering values :

Shape Calculator

Select Shape:

Select Calculation:

Enter 1st Dimension:

Enter 2nd Dimension:

Enter 3rd Dimension:

Shape Calculator

Select Shape:

Select Calculation:

Enter 1st Dimension:

Enter 2nd Dimension:

Enter 3rd Dimension:

Result: 12.56

Selecting wrong configuration :

Shape Calculator

Select Shape:

Select Calculation:

Enter 1st Dimension:

Enter 2nd Dimension:

Enter 3rd Dimension:

Shape Calculator

Select Shape:

Select Calculation:

Enter 1st Dimension:

Enter 2nd Dimension:

Enter 3rd Dimension:

Result: no Curved Area Calculation

## Code (Experiment 10 ) :

```
import pandas as pd  
list1=[]  
var1=pd.Series(list1)  
print(var1)
```

```
0    21  
1    18  
2     5  
3     3  
4     4  
dtype: int64
```

### Giving custom indexes :

```
var1=pd.Series(list1,index=['a','b','x','y','z'])  
print(var1)
```

```
a    21  
b    18  
x     5  
y     3  
z     4  
dtype: int64
```

### series for dictionary :

```
dist1={'1':'abc','2':'dfg'}  
var1=pd.Series(dist1)  
print(var1)
```

```
1    abc  
2    dfg  
dtype: object
```

### creating a DataFrame and printing value of index 0:

```
data={  
    'sapid':[157,159,161,None],  
    'name':['abc','dfg','xyz',None]}
```



```
}  
df=pd.DataFrame(data)  
df.loc[0]
```

```
sapid    157.0  
name      abc  
Name: 0, dtype: object
```

Finding the Index of Rows in a DataFrame Where the 'name' Column is 'abc' :

	sapid	name
0	12.0	abc
1	14.0	dfg
2	15.0	xyz
3	NaN	erf

```
row=df.loc[df['name']=='xyz'].index  
row
```

```
Int64Index([2], dtype='int64')
```

Use of head ,tail, info, finding null values in Dataframe :

```
df.head(2)
```

	sapid	name
0	157.0	abc
1	159.0	dfg

```
df.tail(1)
```

	sapid	name
3	NaN	None

```
df.info()
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 4 entries, 0 to 3
Data columns (total 2 columns):
#   Column  Non-Null Count  Dtype
---  ------  -
0   sapid    3 non-null      float64
1   name     3 non-null      object
dtypes: float64(1), object(1)
memory usage: 192.0+ bytes
```

filling Null Values with mean :

```
data={
    'sapid':[156,159,160,None],
    'name':['abcd','efgh','xyzq','erff']
}
df=pd.DataFrame(data)

df.fillna(df.mean())
```

	sapid	name
0	156.000000	abcd
1	159.000000	efgh
2	160.000000	xyzq
3	158.333333	erff

filling Null Values with median:

```
data={
    'sapid':[156,159,160,None],
    'name':['abcd','efgh','xyzq','erff']
}
df=pd.DataFrame(data)
```

```
df.fillna(df.median())
```

	sapid	name
0	156.0	abcd
1	159.0	efgh
2	160.0	xyzq
3	159.0	erff

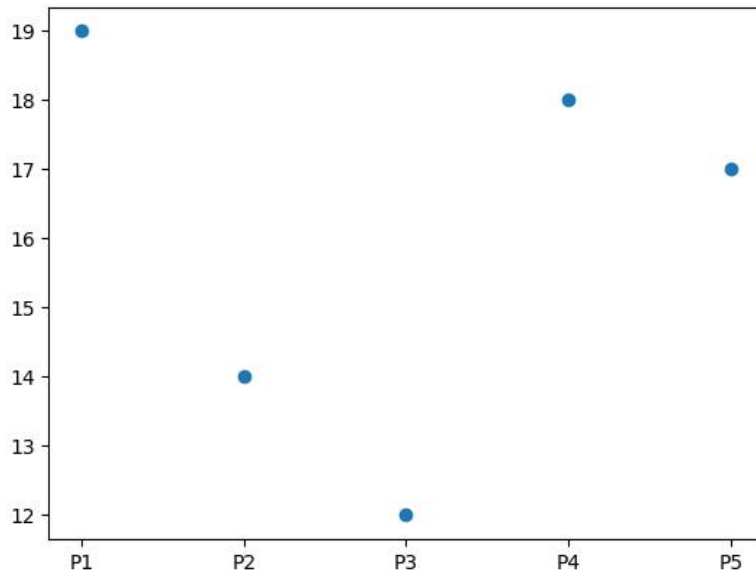
Use of Describe method :

```
df.describe()
```

	sapid
count	3.000000
mean	158.333333
std	2.081666
min	156.000000
25%	157.500000
50%	159.000000
75%	159.500000
max	160.000000

Plotting a graph :

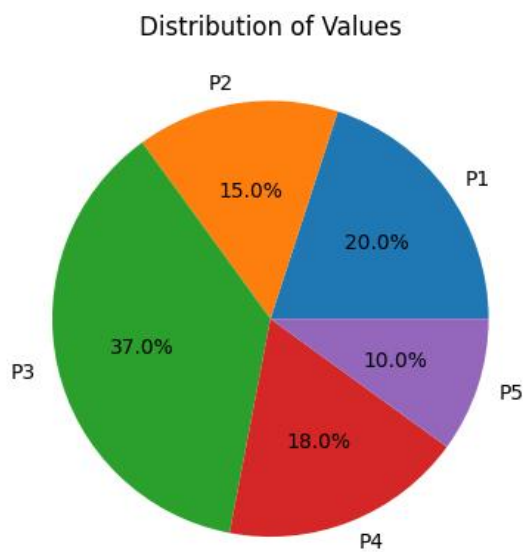
```
import matplotlib.pyplot as plt
import numpy as np
x=np.array(['P1','P2','P3','P4','P5'])
y=np.array([19,14,12,18,17])
plt.scatter(x,y)
plt.show()
```



### Plotting a Piechart :

```
x = np.array(['P1', 'P2', 'P3', 'P4', 'P5'])
y = np.array([20, 15, 37, 18, 10])

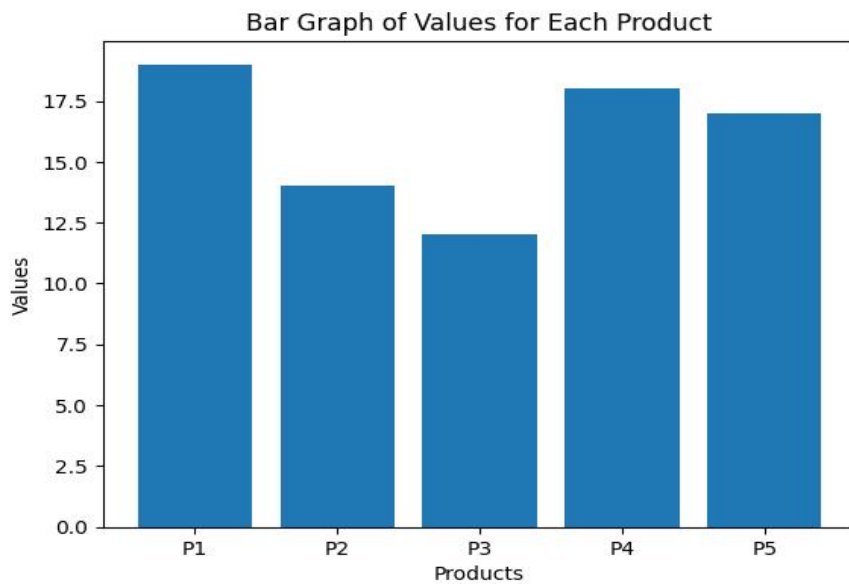
plt.pie(y, labels=x, autopct='%1.1f%%')
plt.title('Distribution of Values')
plt.show()
```



### Plotting a bargraph:

```
x = np.array(['P1', 'P2', 'P3', 'P4', 'P5'])
y = np.array([19, 14, 12, 18, 17])

plt.bar(x, y)
plt.xlabel('Products')
plt.ylabel('Values')
plt.title('Bar Graph of Values for Each Product')
plt.show()
```



### Plotting a histogram:

```
import matplotlib.pyplot as plt
import numpy as np

np.random.seed(42)
data = np.random.randn(1000)

plt.hist(data, bins=20, color='skyblue', edgecolor='black')

plt.xlabel('Random Values')
plt.ylabel('Frequency')
plt.title('Histogram of Random Values')

plt.show()
```

Histogram of Random Values

