

done	1.	Explain the various design concepts in software engineering.
	2.	Define Software Engineering and explain its layers in brief.
	3.	Explain the various software engineering paradigms with example.
done	4.	Discuss advantages and disadvantages of (process model). Explain where to use the (process model)?
done	5.	Draw and Explain (any process model) with diagram.
done	6.	Define Agility. Explain its principals.
done	7.	Explain requirements engineering steps in brief.
done	8.	Explain the elicitation step in requirements engineering
	9.	Draw the analysis model clearly depicting the four elements.
done	10.	Explain FP estimation method with suitable diagram
	11.	Explain Work Breakdown Structure.
	12.	What do you mean by task network diagram? Explain with example
	13.	Problems on Critical Path Method
done	14.	Compare size oriented and function oriented metrics
done	15.	Explain in detail the Intermediate COCOMO model
DONE	16.	Explain (any) COCOMO I model
done	17.	Explain (any) COCOMO II model PPT
	18.	Write short note on CMMI levels. unit 1
	19.	Explain the different types of architectural styles and patterns with diagram
done	20.	Discuss on Modularity and Functional Independence fundamentals of design concepts.
done	21.	Explain in brief the different types of coupling and cohesion. Give one practical example of high cohesion and low coupling
done	22.	Discuss Abstraction, Information Hiding and Functional Independence.
	23.	Drawing all UML diagrams on a given case study <ul style="list-style-type: none"> <li>1. Library management system</li> <li>2. Tours &amp; Travel management</li> <li>3. E-banking system</li> <li>4. Retail store management</li> <li>5. Hotel management</li> <li>6. Hospital management</li> </ul>