

CS2610: Computer Organization and Architecture

Lab 4

Problem Statement:

In this lab you will design a RISC-V Instruction Decoder unit and a Register File Unit having following features:

Decoder Unit

- i. The input to the decoder unit will be a 32-bit instruction based on RISC-V ISA (restricted to R-type and I-type instructions only)
- ii. There are four outputs of the decoder:
 - a. Output 1 is for opcode
 - b. Output 2 is address of source register 1
 - c. Output 3 is address of source register 2
 - d. Output 4 is address of destination register
 - e. Output 5 is for immediate value

Register File

- i. There are thirty-two 32-bit registers (**x0 to x31**) where the description of each register is provided below.
- ii. Register File has two read ports (32 bits) and one write port (32 bits)
- iii. Input to the Register File is the addresses of source registers and address of the destination register. Additionally, one input is required which determine a read/write cycle and one input (32 bit) is required that will be loaded inside register based on write address.
- iv. Based on the input, Register File should read the source registers and output its value during read cycle or update the specific register during the write cycle.

- x0: the constant value 0
- x1: return address
- x2: stack pointer
- x3: global pointer
- x4: thread pointer
- x5 – x7, x28 – x31: temporaries
- x8: frame pointer
- x9, x18 – x27: saved registers
- x10 – x11: function arguments/results
- x12 – x17: function arguments