



ممم جداً

هذا الملف للمراجعة السريعة واخذ الملاحظات عليه فقط ،لانه يحتوي على اقل من 20٪ مما يتم شرحه في الفيديوهات الاستعجال والاعتماد عليه فقط سوف يجعلك تخسر كميه معلومات وخبرات كثيره

يجب عليك مشاهدة فيديو الدرس كاملا

لاتنسى عمل لايك ومشاركة القناة لتعم الفائدة للجميع لا تنسونا من دعائكم

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What is .NET?

Platform = Programming Language + Libraries

.Net is a Platform ☺

Languages in .Net Platform are:

• C#, Visual Basic, and F#...etc.

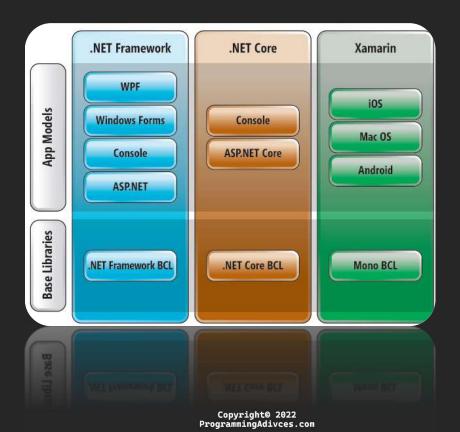
Platforms:

- .Net Core: (runs anywhere) Windows, Linux, and macOS
- .Net Framework: Websites, services, and desktop apps ..etc on windows
- Xamarin /Mono : a .NET for Mobile (Cross Platform runs on android or ios)

All use a standard set of libraries ©



.NET Platform?

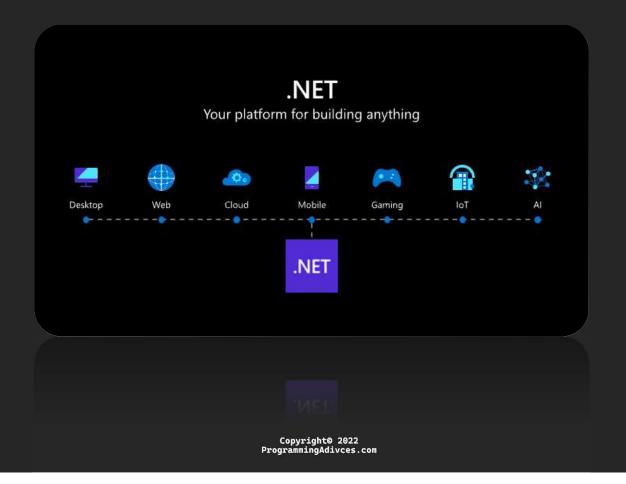




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What can we build using .NET?





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What can we build using .NET?



Web

Build web apps and services for Windows, Linux, macOS, and Docker.



Mobile

Use a single codebase to build native mobile apps for iOS, Android, and more.



Desktop

Create native apps for Windows and macOS or build apps that run anywhere with web technologies.



Microservices

Create independently deployable microservices that run on Docker containers.



Cloud

Consume existing cloud services, or create and deploy your own.



Machine learning

Add vision algorithms, speech processing, predictive models, and more to your apps.



Game development

Develop 2D and 3D games for the most popular desktops, phones, and consoles.



Internet of Things

Make IoT apps, with native support for the Raspberry Pi and other single-board computers.

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ind more to your apps

shones, and consoles

computers

and other single-board



Who Built .NET?

Microsoft + several thousands of companies ©

Over 100,000 developers and 3700 Companies Contribute to the .NET Platform ©



.NET Platform

- .NET is a platform, created by Microsoft, for building and running many different types of applications including web, desktop, mobile, gaming, IoT, AI, and cloud.
- It is a comprehensive development platform that provides tools and technologies for building all types of applications, including web, desktop, mobile, gaming, IoT, AI, and cloud.
- The .NET platform includes multiple components such as the <u>.NET runtime</u>, the <u>Base Class Library (BCL)</u>, and the <u>.NET Standard Library</u>.



.NET Standard

.NET Standard is a formal specification of the APIs that are common across
.NET implementations. This allows the same code and libraries to run on
different implementations.



.NET Framework

- ".NET Framework" is one of the components of the .NET platform.
- It is a specific implementation of the .NET platform that provides a runtime environment for executing .NET applications and provides a set of libraries for developing and <u>running applications on Windows</u>.
- The .NET Framework was first released <u>in 2002</u> and has since been updated multiple times to include new features and improvements.

In short, .NET is a platform, while .NET Framework is one of its implementations.



.Net vs .Net Core

- ".NET" and ".NET Core" are both components of the .NET platform, but they differ in their design goals and use cases.
- ".NET Core" is a cross-platform, open-source, and modular implementation of the .NET platform. It was created to provide a high-performance, scalable, and flexible runtime environment for building modern, cloud-based applications that can run on multiple operating systems, including <u>Windows</u>, <u>macOS</u>, and <u>Linux</u>.
- .NET Core provides a subset of the features and libraries available in the full .NET platform, but it is designed to be faster, lighter-weight, and more efficient.
- In short, .NET is a comprehensive platform for building all types of applications, while .NET Core is a cross-platform, open-source, and modular implementation of the .NET platform focused on modern, cloud-based applications.



