



## مهم جداً

هذا الملف للمراجعة السريعة واخذ الملاحظات عليه فقط ،لانه يحتوي على اقل من 20٪ مما يتم شرحه في الفيديوهات الاستعجال والاعتماد عليه فقط سوف يجعلك تخسر كميه معلومات وخبرات كثيره

يجب عليك مشاهدة فيديو الدرس كاملا

لاتنسى عمل لايك ومشاركة القناة لتعم الفائدة للجميع لا تنسونا من دعائكم

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**Programming - Level 1** 

# Assemblies & Metadata

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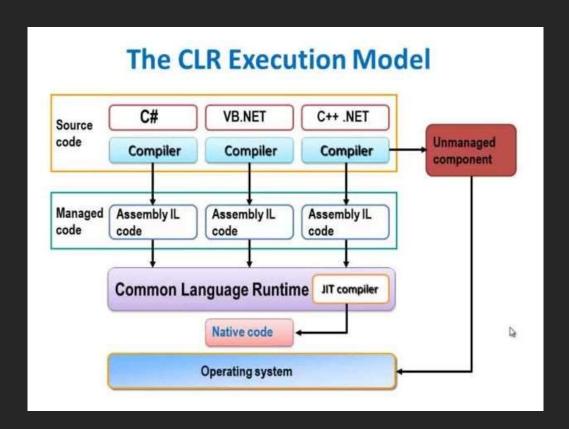
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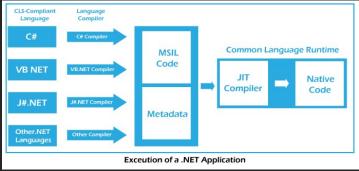


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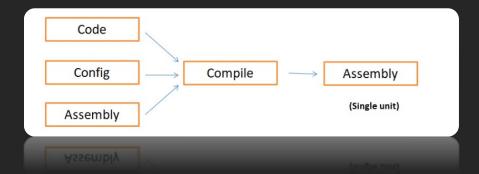
#### **Assemblies:**







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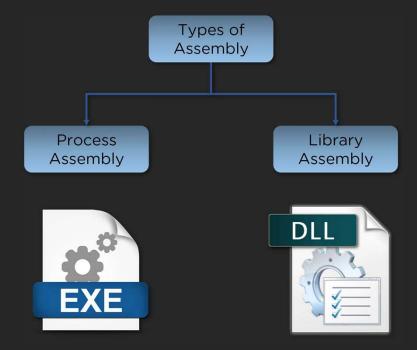
An assembly is a fundamental unit of physical code grouping.

- It is basically a compiled code that can be executed by the CLR.
- Assembly is a single unit of deployment.
- Pre-Complied Chunk of code that can be executed by CLR.
- It is also considered a basic deployment unit.



#### **Assemblies:**

Assembly can refer to either a dynamic link library (DLL) or an executable file (.exe), depending on its intended use.

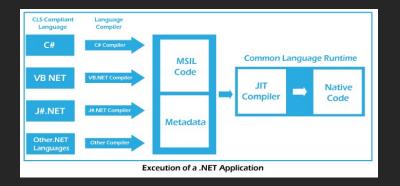




### Metadata (Manifest):

Metadata is a Data that provides information about other data.

Metadata is information about the assemblies, modules, and types that constitute .NET programs.





#### Metadata (Manifest):

#### Metadata Contains:

- The assembly's name
- Version number
- Digital signature that uniquely identifies an assembly's creator.
- All files which build up the assembly
- Information regarding all of the referenced assemblies.
- Information of all the exported classes, methods, properties, and other items.



