

Verified Message-Passing Concurrency in Iris

Separation Logic Meets Session Types

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Tutorial Timeline

Part 1: 14:00 – 15:30

- ▶ Introduction (10 min)
- ▶ Layered implementation of session channels (10 min)
- ▶ Basic concurrent separation logic and one-shot protocols (30 min)
- ▶ **Break** (10 min)
- ▶ Dependent separation protocols (30 min)

Break (30 min)

Part 2: 16:00 – 17:30

- ▶ Iris invariants and ghost state (30 min)
- ▶ **Break** (10 min)
- ▶ Supervised Coq hacking (50 min)

Message Passing Concurrency

Shared-memory message passing concurrency:

- ▶ Structured approach to concurrent programming
- ▶ Threads act as services or clients
- ▶ Used in Go, Scala, C#, and more

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Bi-directional session channels:

new ()	Create channel and return two endpoints <i>c1</i> and <i>c2</i>
<i>c</i>.send(<i>v</i>)	Send value <i>v</i> over endpoint <i>c</i>
<i>c</i>.recv()	Receive and return next inbound value on endpoint <i>c</i>

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$c.\text{send}(v)$	Send value v over endpoint c
$c.\text{recv}()$	Receive and return next inbound value on endpoint c

Example program:

```
let (c1, c2) = new () in  
  ( c1.send(40);  
    let y = c1.recv() in  
    assert(y = 42)  ||  let x = c2.recv() in  
                       c2.send(x + 2) )
```

Safety and Functional Correctness

Example Program:

$$\text{let } (c_1, c_2) = \text{new}() \text{ in } \left(\begin{array}{l} c_1.\text{send}(40); \\ \text{let } y = c_1.\text{recv}() \text{ in} \\ \text{assert}(y = 42) \end{array} \parallel \begin{array}{l} \text{let } x = c_2.\text{recv}() \text{ in} \\ c_2.\text{send}(x + 2) \end{array} \right)$$

Goal: Prove crash-freedom (safety) in presence of asserts (functional correctness)

Safety and Functional Correctness

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Type systems	Program logics

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$c_1 : !\mathbb{Z}. ?\mathbb{Z}. \mathbf{end}$	$c_1 \multimap !\langle 40 \rangle. ?\langle 42 \rangle. \mathbf{end}$

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Safety and Functional Correctness

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Actris: Session type-based extension of Iris

- ▶ **Session type-based:** Reasoning about message-passing concurrency via dependent separation protocols



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Actris: Session type-based extension of Iris

- ▶ **Session type-based:** Reasoning about message-passing concurrency via dependent separation protocols
- ▶ **MiniActris:** Layered minimalistic version of Actris from first principles (ICFP'23 Functional Pearl)



Learning Goals of this Tutorial

After this tutorial you will be able to:

- ▶ Design layers of abstractions in concurrent separation logic
- ▶ Verify sample programs using these abstractions
- ▶ Verify these abstractions using the Iris methodology
- ▶ Mechanize these results using the Iris Proof Mode in Coq

Overview of Abstraction Layers

Layer	Reasoning principles / specifications
#1 Iris's HeapLang	Basic concurrent separation logic Iris invariants and ghost state
#2 One-shot channels	One-shot protocols
#3 Functional session channels	Dependent separation protocols
#4 Session channels	Dependent separation protocols

Layered implementation of session
channels ala. MiniActris

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Layer #1: Iris's Heap Lang

Untyped OCaml-like language with

- ▶ Mutable references
- ▶ Higher-order recursive functions
- ▶ Parallel composition-based concurrency
- ▶ Assert statements

$$\begin{aligned} v, w \in \text{Val} &::= z \mid \mathbf{true} \mid \mathbf{false} \mid () \mid \ell \mid & (z \in \mathbb{Z}, \ell \in \text{Loc}) \\ &\mathbf{rec} \ f \ x = e \mid (v, w) \mid \mathbf{Some} \ v \mid \mathbf{None} \\ e \in \text{Expr} &::= v \mid x \mid e_1 \ e_2 \mid \\ &\mathbf{fst} \ e \mid \mathbf{snd} \ e \mid \\ &(\mathbf{match} \ e \ \mathbf{with} \ \mathbf{Some} \ v \Rightarrow e_1 \mid \mathbf{None} \Rightarrow e_2 \ \mathbf{end}) \mid \\ &\mathbf{ref} \ e \mid \mathbf{free} \ e \mid !e \mid e_1 \leftarrow e_2 \mid \\ &(e_1 \parallel e_2) \mid \mathbf{assert}(e) \mid \dots \end{aligned}$$

Example Program – Sequential

Simple sequential program:

```
ref_prog  $\triangleq$   
  let  $\ell$  = ref None in  
     $\ell \leftarrow$  Some 42;  
  let  $x = !\ell$  in  
    free  $\ell$ ;  
  assert( $x =$  Some 42)
```

The **assert** statement halts the program if the condition does not reduce to **true**

Layer #2: One-Shot Channels

One-shot channel implementation:

```
new1 ()  $\triangleq$  ref None  
send1  $c\ v$   $\triangleq$   $c \leftarrow$  Some  $v$   
recv1  $c$   $\triangleq$  let  $x = !c$  in  
    match  $x$  with  
        None  $\Rightarrow$  recv1  $c$   
    | Some  $v \Rightarrow$  free  $c$ ;  $v$   
    end
```

Layer #2: One-Shot Channels

One-shot channel implementation:

```
new1 ()  $\triangleq$  ref None  
send1 c v  $\triangleq$  c  $\leftarrow$  Some v  
recv1 c  $\triangleq$  let x = !c in  
    match x with  
        None  $\Rightarrow$  recv1 c  
    | Some v  $\Rightarrow$  free c; v  
    end
```

Concurrent program that uses one-shot channels:

```
oneshot_prog  $\triangleq$   
    let c = new1 () in  
    ( send1 c 42 || let x = recv1 c in  
      assert(x = 42) )
```

Example Programs – Reference Passing

Passing references over one-shot channels:

$$\text{oneshot_ref_prog} \triangleq$$
$$\text{let } c = \text{new1}() \text{ in}$$
$$\left(\begin{array}{l} \text{let } \ell = \text{ref } 42 \text{ in} \\ \text{send1 } c \ell \end{array} \parallel \begin{array}{l} \text{let } \ell = \text{recv1 } c \text{ in} \\ \text{let } x = !\ell \text{ in free } \ell; \\ \text{assert}(x = 42) \end{array} \right)$$

Example Programs – Higher-Order Channels

Passing one-shot channels over one-shot channels:

$$\text{oneshot_chan_prog} \triangleq$$

let $c = \text{new1}()$ in $\left(\begin{array}{l} \text{let } \ell = \text{ref } 40 \text{ in} \\ \text{let } c' = \text{new1}() \text{ in send1 } c(\ell, c'); \\ \text{recv1 } c'; \\ \text{let } x = !\ell \text{ in free } \ell; \\ \text{assert}(x = 42) \end{array} \right)$	$\parallel \parallel$	$\left(\begin{array}{l} \text{let } (\ell, c') = \text{recv1 } c \text{ in} \\ \ell \leftarrow (!\ell + 2); \\ \text{send1 } c'() \end{array} \right)$
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Layer #3: Functional Session Channels

Implementation (inspired by Kobayashi et al., Dardha et al.):

$\mathbf{new}_{\text{fun}} () \triangleq \mathbf{new1} ()$

$\mathbf{send}_c v \triangleq \mathbf{let } c' = \mathbf{new1} () \mathbf{ in } \mathbf{send1 } c (v, c'); c'$ $\mathbf{close } c \triangleq \mathbf{send1 } c ()$

$\mathbf{recv } c \triangleq \mathbf{recv1 } c$

$\mathbf{wait } c \triangleq \mathbf{recv1 } c$

Recovering the one-shot channel example:

$\mathbf{ses_fun_ref_prog} \triangleq$
 $\mathbf{let } c = \mathbf{new}_{\text{fun}} () \mathbf{ in}$
 $\left(\begin{array}{l} \mathbf{let } \ell = \mathbf{ref } 40 \mathbf{ in} \\ \mathbf{let } c' = \mathbf{send } c \ell \mathbf{ in} \\ \mathbf{wait } c'; \\ \mathbf{let } x = !\ell \mathbf{ in } \mathbf{free } \ell; \\ \mathbf{assert}(x = 42) \end{array} \right) \parallel \left(\begin{array}{l} \mathbf{let } (\ell, c') = \mathbf{recv } c \mathbf{ in} \\ \ell \leftarrow (!\ell + 2); \\ \mathbf{close } c' \end{array} \right)$

Layer #3: Functional Session Channels – Intuition

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Emerging polarized bi-directional linked list:

Thread 1



```
let c1 = send c1 0 in  
let c1 = send c1 1 in  
let c1 = send c1 2 in  
let (c1, _) = recv c1 in
```

Thread 2



```
let (c2, _) = recv c2 in  
let (c2, _) = recv c2 in  
let (c2, _) = recv c2 in  
let c2 = send c2 3 in
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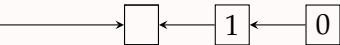
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$\mathbf{let} \, c_1 = \mathbf{send} \, c_1 \, 1 \, \mathbf{in}$

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$\mathbf{let} \, (c_1, _) = \mathbf{recv} \, c_1 \, \mathbf{in}$

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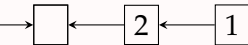
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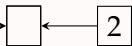
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Thread 2



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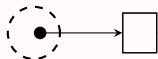
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Emerging polarized bi-directional linked list:

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Thread 2



`let c_1 = send c_1 0 in`

`let c_1 = send c_1 1 in`

`let c_1 = send c_1 2 in`

`let ($c_1, _$) = recv c_1 in`

`let ($c_2, _$) = recv c_2 in`

`let ($c_2, _$) = recv c_2 in`

`let ($c_2, _$) = recv c_2 in`

`let c_2 = send c_2 3 in`

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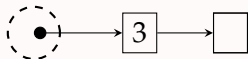
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Emerging polarized bi-directional linked list:

Thread 1



Thread 2



let $c_1 = \text{send } c_1 \ 0$ **in**

let $c_1 = \text{send } c_1 \ 1$ **in**

let $c_1 = \text{send } c_1 \ 2$ **in**

let $(c_1, _)$ **=** **recv** c_1 **in**

let $(c_2, _)$ **=** **recv** c_2 **in**

let $(c_2, _)$ **=** **recv** c_2 **in**

let $(c_2, _)$ **=** **recv** c_2 **in**

let $c_2 = \text{send } c_2 \ 3$ **in**

Layer #3: Functional Session Channels – Intuition

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Thread 2



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```
let (c2, _) = recv c2 in  
let (c2, _) = recv c2 in  
let (c2, _) = recv c2 in  
let c2 = send c2 3 in
```

Layer #4: Session Channels

Session channel implementation:

$\text{new}() \triangleq \text{let } c = \text{new}_{\text{fun}}() \text{ in } (\text{ref } c, \text{ref } c)$

$c.\text{send}(v) \triangleq c \leftarrow \text{send}(!c) v$

$c.\text{close}() \triangleq \text{close}(!c); \text{free } c$

$c.\text{recv}() \triangleq \text{let } (v, c') = \text{recv } !c \text{ in } c \leftarrow c'; v$

$c.\text{wait}() \triangleq \text{wait}(!c); \text{free } c$

Layer #4: Session Channels

Session channel implementation:

$$\begin{aligned} \text{new}() &\triangleq \text{let } c = \text{new}_{\text{fun}}() \text{ in } (\text{ref } c, \text{ref } c) \\ c.\text{send}(v) &\triangleq c \leftarrow \text{send}(!c) \ v & c.\text{close}() &\triangleq \text{close}(!c); \text{free } c \\ c.\text{recv}() &\triangleq \text{let } (v, c') = \text{recv } !c \text{ in } c \leftarrow c'; v & c.\text{wait}() &\triangleq \text{wait}(!c); \text{free } c \end{aligned}$$

Session channel example:

$$\text{ses_ref_prog} \triangleq \text{let } (c_1, c_2) = \text{new}() \text{ in } \left(\begin{array}{l} \text{let } \ell = \text{ref } 40 \text{ in} \\ c_1.\text{send}(\ell); c_1.\text{wait}(); \\ \text{let } x = !\ell \text{ in free } \ell; \\ \text{assert}(x = 42) \end{array} \parallel \begin{array}{l} \text{let } \ell = c_2.\text{recv}() \text{ in} \\ \ell \leftarrow (!\ell + 2); c_2.\text{close}() \end{array} \right)$$

Layer #4: Session Channels

Session channel implementation:

$$\mathbf{new}() \triangleq \mathbf{let } c = \mathbf{new}_{\text{fun}}() \mathbf{in } (\mathbf{ref } c, \mathbf{ref } c)$$
$$c.\mathbf{send}(v) \triangleq c \leftarrow \mathbf{send}(!c) v$$
$$c.\mathbf{close}() \triangleq \mathbf{close}(!c); \mathbf{free } c$$
$$c.\mathbf{recv}() \triangleq \mathbf{let } (v, c') = \mathbf{recv } !c \mathbf{in } c \leftarrow c'; v$$
$$c.\mathbf{wait}() \triangleq \mathbf{wait}(!c); \mathbf{free } c$$

Session channel example:

$$\text{ses_ref_prog} \triangleq$$
$$\mathbf{let } (c_1, c_2) = \mathbf{new}() \mathbf{in}$$
$$\left(\begin{array}{l} \mathbf{let } \ell = \mathbf{ref } 40 \mathbf{in} \\ \quad c_1.\mathbf{send}(\ell); c_1.\mathbf{wait}(); \\ \quad \mathbf{let } x = !\ell \mathbf{in } \mathbf{free } \ell; \\ \quad \mathbf{assert}(x = 42) \end{array} \parallel \begin{array}{l} \mathbf{let } \ell = c_2.\mathbf{recv}() \mathbf{in} \\ \quad \ell \leftarrow (!\ell + 2); c_2.\mathbf{close}() \end{array} \right)$$

Goal: Verify this example and all its dependencies in Iris

Questions?

Basic concurrent separation logic and one-shot protocols

Tutorial Timeline

Part 1: 14:00 – 15:30

- ▶ Introduction (10 min)
- ▶ Layered implementation of session channels (10 min)
- ▶ Basic concurrent separation logic and one-shot protocols (30 min)
- ▶ Break (10 min)
- ▶ Dependent separation protocols (30 min)

Break (30 min)

Part 2: 16:00 – 17:30

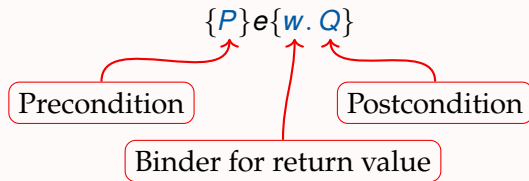
- ▶ Iris invariants and ghost state (30 min)
- ▶ Break (10 min)
- ▶ Supervised Coq hacking (50 min)

Overview of Abstraction Layers

Layer	Reasoning principles / specifications
#1 Iris's HeapLang	Basic concurrent separation logic Iris invariants and ghost state
#2 One-shot channels	One-shot protocols
#3 Functional session channels	Dependent separation protocols
#4 Session channels	Dependent separation protocols

Hoare Triples

Hoare triples for partial functional correctness:



If the initial state satisfies P , then:

- ▶ **Safety:** e does not crash
- ▶ **Postcondition validity:** if e terminates with value v , then the final state satisfies $Q[v/w]$

We often write $\{P\} e \{Q\} \triangleq \{P\} e \{w. w = () * Q\}$

Separation Logic [O'Hearn, Reynolds, Yang 2001]

Separation logic propositions assert ownership of resources

The points-to connective $\ell \mapsto v$

- ▶ Provides the knowledge that location ℓ has value v , and
- ▶ Provides **exclusive ownership** of ℓ

Separating conjunction $P * Q$ captures that the state consists of disjoint parts satisfying P and Q .

Separation Logic [O'Hearn, Reynolds, Yang 2001]

Separation logic propositions assert ownership of resources

The points-to connective $\ell \mapsto v$

- ▶ Provides the knowledge that location ℓ has value v , and
- ▶ Provides **exclusive ownership** of ℓ

Separating conjunction $P * Q$ captures that the state consists of disjoint parts satisfying P and Q .

Enables modular reasoning, through disjointness:

$$\frac{\text{HT-FRAME} \quad \{P\} e \{w. Q\}}{\{P * R\} e \{w. Q * R\}}$$

Sample of Separation Logic Rules

Heap manipulation:

HT-ALLOC

$$\{\text{True}\} \mathbf{ref} v \{w. \exists \ell. w = \ell * \ell \mapsto v\}$$

HT-LOAD

$$\{\ell \mapsto v\} !\ell \{w. w = v * \ell \mapsto v\}$$

HT-STORE

$$\{\ell \mapsto v\} \ell \leftarrow w \{ \ell \mapsto w \}$$

HT-FREE

$$\{\ell \mapsto v\} \mathbf{free} \ell \{\text{True}\}$$

Structural and general rules:

HT-LET

$$\frac{\{P\} e_1 \{w_1. Q\} \quad \forall w_1. \{Q\} e_2[w_1/x] \{w_2. R\}}{\{P\} \mathbf{let} x = e_1 \mathbf{in} e_2 \{w_2. R\}}$$

HT-VAL

$$\{\text{True}\} v \{w. w = v\}$$

HT-SEQ

$$\frac{\{P\} e_1 \{w_1. Q\} \quad \forall w_1. \{Q\} e_2 \{w_2. R\}}{\{P\} e_1; e_2 \{w_2. R\}}$$

HT-ASSERT

$$\frac{\{P\} e \{w. w = \mathbf{true} * Q\}}{\{P\} \mathbf{assert}(e) \{Q\}}$$

Simple Verification Example – Sequential Reference Program

```
let  $\ell$  = ref None in  
 $\ell \leftarrow$  Some 42;  
let  $x = !\ell$  in  
free  $\ell$ ;  
assert ( $x =$  Some 42)
```

Simple Verification Example – Sequential Reference Program

```
{True}  
let  $\ell$  = ref None in  
 $\ell \leftarrow$  Some 42;  
let  $x = !\ell$  in  
free  $\ell$ ;  
assert ( $x =$  Some 42)
```

Simple Verification Example – Sequential Reference Program

```
{True}  
let  $\ell$  = ref None in           // HT-LET, HT-ALLOC  
{ $\ell \mapsto$  None}  
 $\ell \leftarrow$  Some 42;  
let  $x = !\ell$  in  
free  $\ell$ ;  
assert ( $x =$  Some 42)
```

Simple Verification Example – Sequential Reference Program

```
{True}  
let  $\ell$  = ref None in           // HT-LET, HT-ALLOC  
{ $\ell \mapsto$  None}  
 $\ell \leftarrow$  Some 42;           // HT-SEQ, HT-STORE  
{ $\ell \mapsto$  Some 42}  
let  $x = !\ell$  in  
free  $\ell$ ;  
assert ( $x =$  Some 42)
```

Simple Verification Example – Sequential Reference Program

```
{True}
let  $\ell$  = ref None in           // HT-LET, HT-ALLOC
{ $\ell \mapsto$  None}
 $\ell \leftarrow$  Some 42;           // HT-SEQ, HT-STORE
{ $\ell \mapsto$  Some 42}
let  $x = !\ell$  in                 // HT-LET, HT-LOAD
{ $\ell \mapsto 42 * x =$  Some 42}
free  $\ell$ ;
assert ( $x =$  Some 42)
```

Simple Verification Example – Sequential Reference Program

```
{True}
let  $\ell$  = ref None in           // HT-LET, HT-ALLOC
{ $\ell \mapsto \mathbf{None}$ }
 $\ell \leftarrow$  Some 42;           // HT-SEQ, HT-STORE
{ $\ell \mapsto \mathbf{Some}$  42}
let  $x = !\ell$  in                 // HT-LET, HT-LOAD
{ $\ell \mapsto 42 * x = \mathbf{Some}$  42}
free  $\ell$ ;                       // HT-SEQ, HT-FREE
{ $x = \mathbf{Some}$  42}
assert ( $x = \mathbf{Some}$  42)
```


Simple Verification Example – Sequential Reference Program

```
{True}
let  $\ell$  = ref None in           // HT-LET, HT-ALLOC
{ $\ell \mapsto \mathbf{None}$ }
 $\ell \leftarrow$  Some 42;           // HT-SEQ, HT-STORE
{ $\ell \mapsto \mathbf{Some}$  42}
let  $x = !\ell$  in                 // HT-LET, HT-LOAD
{ $\ell \mapsto 42 * x = \mathbf{Some}$  42}
free  $\ell$ ;                       // HT-SEQ, HT-FREE
{ $x = \mathbf{Some}$  42}
assert ( $x = \mathbf{Some}$  42)         // HT-ASSERT
{True}
```

One-Shot Channel Specifications

Channel ownership $c \multimap p$

- Provides **exclusive permission** to use the channel c according to the protocol p

Protocols and duality:

Protocols: $p ::= (\text{Send}, \Phi) \mid (\text{Recv}, \Phi) \quad \text{where} \quad \Phi : \text{Val} \rightarrow \text{Prop}$

Duality: $\overline{(\text{Send}, \Phi)} \triangleq (\text{Recv}, \Phi) \quad \overline{(\text{Recv}, \Phi)} \triangleq (\text{Send}, \Phi)$

One-Shot Channel Specifications

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Duality: $\overline{(\text{Send}, \Phi)} \triangleq (\text{Recv}, \Phi) \quad \overline{(\text{Recv}, \Phi)} \triangleq (\text{Send}, \Phi)$

One-shot channel specifications:

HT-NEW

$\{\text{True}\} \mathbf{new1} () \{w. \exists c. w = c * c \multimap p * c \multimap \bar{p}\}$

HT-SEND

$\{c \multimap (\text{Send}, \Phi) * \Phi\} \mathbf{send1} c \vee \{\text{True}\}$

HT-RECV

$\{c \multimap (\text{Recv}, \Phi)\} \mathbf{recv1} c \{w. \Phi w\}$

Parallel composition rule:

$$\text{HT-PAR} \quad \frac{\{P_1\} e_1 \{w_1.Q_1\} \quad \{P_2\} e_2 \{w_2.Q_2\}}{\{P_1 * P_2\} (e_1 \parallel e_2) \{w. \exists w_1, w_2. w = (w_1, w_2) * Q_1 * Q_2\}}$$

One-Shot Channel Verification Examples – Basics

```
let  $c$  = new1 () in  
  ( send1  $c$  42 || let  $x$  = recv1  $c$  in assert( $x$  = 42) )
```

One-Shot Channel Verification Examples – Basics

```
{True}  
let  $c$  = new1 () in  
  ( send1  $c$  42 || let  $x$  = recv1  $c$  in assert( $x$  = 42) )
```

One-Shot Channel Verification Examples – Basics

```
{True}  
let  $c$  = new1 () in  
  ( send1  $c$  42 || let  $x$  = recv1  $c$  in assert( $x$  = 42) )
```

One-shot protocol:

$$\text{prot} \triangleq (\text{Send}, \lambda w. w = 42)$$

One-Shot Channel Verification Examples – Basics

```
{True}  
let c = new1 () in  
{c ↦ prot * c ↦ prot}  
( send1 c 42 || let x = recv1 c in  
  assert(x = 42) )
```

One-shot protocol:

$$\text{prot} \triangleq (\text{Send}, \lambda w. w = 42)$$

One-Shot Channel Verification Examples – Basics

```
{True}
let c = new1 () in
{c  $\multimap$  prot * c  $\multimap$   $\overline{\text{prot}}$ }
 $\left( \begin{array}{c|c} \{c \multimap \text{prot}\} & \{c \multimap \overline{\text{prot}}\} \\ \text{send1 } c \ 42 & \text{let } x = \text{recv1 } c \text{ in} \\ & \text{assert}(x = 42) \end{array} \right)$ 
```

One-shot protocol:

$$\text{prot} \triangleq (\text{Send}, \lambda w. w = 42)$$

One-Shot Channel Verification Examples – Basics

```
{True}
let c = new1 () in
{c ↦ prot * c ↦  $\overline{\text{prot}}$ }
 $\left( \begin{array}{c|c} \{c \mapsto \text{prot}\} & \{c \mapsto \overline{\text{prot}}\} \\ \text{send1 } c \ 42 & \text{let } x = \text{recv1 } c \text{ in} \\ \{True\} & \text{assert}(x = 42) \end{array} \right)$ 
```

One-shot protocol:

$$\text{prot} \triangleq (\text{Send}, \lambda w. w = 42)$$

One-Shot Channel Verification Examples – Basics

```
{True}
let c = new1 () in
{c  $\rightarrow$  prot * c  $\rightarrow$   $\overline{\text{prot}}$ }
 $\left( \begin{array}{c|c} \{c \rightarrow \text{prot}\} & \{c \rightarrow \overline{\text{prot}}\} \\ \text{send1 } c \ 42 & \text{let } x = \text{recv1 } c \text{ in} \\ \{True\} & \{x = 42\} \\ & \text{assert}(x = 42) \end{array} \right)$ 
```

One-shot protocol:

$$\text{prot} \triangleq (\text{Send}, \lambda w. w = 42)$$

One-Shot Channel Verification Examples – Basics

```
{True}
let c = new1 () in
{c  $\rightarrow$  prot * c  $\rightarrow$   $\overline{\text{prot}}$ }
 $\left( \begin{array}{c|c} \{c \rightarrow \text{prot}\} & \{c \rightarrow \overline{\text{prot}}\} \\ \text{send1 } c \ 42 & \text{let } x = \text{recv1 } c \text{ in} \\ \{True\} & \{x = 42\} \\ & \text{assert}(x = 42) \\ & \{True\} \end{array} \right)$ 
```

One-shot protocol:

$$\text{prot} \triangleq (\text{Send}, \lambda w. w = 42)$$

One-Shot Channel Verification Examples – Basics

```
{True}
let c = new1 () in
{c  $\multimap$  prot * c  $\multimap$   $\overline{\text{prot}}$ }
 $\left( \begin{array}{c|c} \{c \multimap \text{prot}\} & \{c \multimap \overline{\text{prot}}\} \\ \text{send1 } c \ 42 & \text{let } x = \text{recv1 } c \text{ in} \\ \{True\} & \{x = 42\} \\ & \text{assert}(x = 42) \\ & \{True\} \end{array} \right)$ 
{True}
```

One-shot protocol:

$$\text{prot} \triangleq (\text{Send}, \lambda w. w = 42)$$

One-Shot Channel Verification Examples – References

```
let c = new1 () in  
  ( let ℓ = ref 42 in  
    send1 c ℓ  
  ||  
    let ℓ = recv1 c in  
    let x = !ℓ in free ℓ;  
    assert(x = 42)  
  )
```

One-Shot Channel Verification Examples – References

```
{True}  
let  $c$  = new1() in  
   $\left( \begin{array}{l} \text{let } \ell = \text{ref } 42 \text{ in} \\ \text{send1 } c \ell \end{array} \parallel \begin{array}{l} \text{let } \ell = \text{recv1 } c \text{ in} \\ \text{let } x = !\ell \text{ in free } \ell; \\ \text{assert}(x = 42) \end{array} \right)$ 
```

One-Shot Channel Verification Examples – References

```
{True}  
let  $c$  = new1 () in  
   $\left( \begin{array}{l} \text{let } \ell = \text{ref } 42 \text{ in} \\ \text{send1 } c \ell \end{array} \parallel \begin{array}{l} \text{let } \ell = \text{recv1 } c \text{ in} \\ \text{let } x = !\ell \text{ in free } \ell; \\ \text{assert}(x = 42) \end{array} \right)$ 
```

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – References

```
{True}
let c = new1 () in
{c ↦ ref_prot * c ↦ ref_prot}
( let ℓ = ref 42 in | let ℓ = recv1 c in
  send1 c ℓ         | let x = !ℓ in free ℓ;
                    | assert(x = 42) )
```

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – References

```
{True}
let  $c$  = new1 () in
 $\{c \multimap \text{ref\_prot} * c \multimap \overline{\text{ref\_prot}}\}$ 
 $\left( \begin{array}{c|c} \{c \multimap \text{ref\_prot}\} & \{c \multimap \overline{\text{ref\_prot}}\} \\ \hline \text{let } \ell = \text{ref42} \text{ in} & \text{let } \ell = \text{recv1 } c \text{ in} \\ \text{send1 } c \ell & \text{let } x = !\ell \text{ in free } \ell; \\ & \text{assert}(x = 42) \end{array} \right)$ 
```

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – References

```
{True}
let c = new1() in
{c ↦ ref_prot * c ↦ ref_prot}
(
  {c ↦ ref_prot}
  let l = ref42 in
  {c ↦ ref_prot * l ↦ 42}
  send1 c l
  ||
  {c ↦ ref_prot}
  let l = recv1 c in
  let x = !l in free l;
  assert(x = 42)
)
```

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – References

```
{True}
let c = new1() in
{c ↦ ref_prot * c ↦ ref_prot}
(
  {c ↦ ref_prot}
  let l = ref42 in
  {c ↦ ref_prot * l ↦ 42}
  send1 c l
  {True}
  ||
  {c ↦ ref_prot}
  let l = recv1 c in
  let x = !l in free l;
  assert(x = 42)
)
```

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – References

$$\begin{array}{l} \{ \text{True} \} \\ \text{let } c = \text{new1}() \text{ in} \\ \{ c \multimap \text{ref_prot} * c \multimap \overline{\text{ref_prot}} \} \\ \left(\begin{array}{l|l} \{ c \multimap \text{ref_prot} \} & \{ c \multimap \overline{\text{ref_prot}} \} \\ \text{let } \ell = \text{ref42} \text{ in} & \text{let } \ell = \text{recv1 } c \text{ in} \\ \{ c \multimap \text{ref_prot} * \ell \mapsto 42 \} & \{ \ell \mapsto 42 \} \\ \text{send1 } c \ell & \text{let } x = !\ell \text{ in free } \ell; \\ \{ \text{True} \} & \text{assert}(x = 42) \end{array} \right) \end{array}$$

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – References

$$\begin{array}{c} \{ \text{True} \} \\ \text{let } c = \text{new1}() \text{ in} \\ \{ c \multimap \text{ref_prot} * c \multimap \overline{\text{ref_prot}} \} \\ \left(\begin{array}{c|c} \begin{array}{l} \{ c \multimap \text{ref_prot} \} \\ \text{let } \ell = \text{ref42} \text{ in} \\ \{ c \multimap \text{ref_prot} * \ell \mapsto 42 \} \\ \text{send1 } c \ell \\ \{ \text{True} \} \end{array} & \begin{array}{l} \{ c \multimap \overline{\text{ref_prot}} \} \\ \text{let } \ell = \text{recv1 } c \text{ in} \\ \{ \ell \mapsto 42 \} \\ \text{let } x = !\ell \text{ in free } \ell; \\ \{ x = 42 \} \\ \text{assert}(x = 42) \end{array} \end{array} \right) \end{array}$$

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – References

$$\begin{array}{c} \{ \text{True} \} \\ \text{let } c = \text{new1}() \text{ in} \\ \{ c \multimap \text{ref_prot} * c \multimap \overline{\text{ref_prot}} \} \\ \left(\begin{array}{c|c} \begin{array}{l} \{ c \multimap \text{ref_prot} \} \\ \text{let } \ell = \text{ref}42 \text{ in} \\ \{ c \multimap \text{ref_prot} * \ell \mapsto 42 \} \\ \text{send1 } c \ell \\ \{ \text{True} \} \end{array} & \begin{array}{l} \{ c \multimap \overline{\text{ref_prot}} \} \\ \text{let } \ell = \text{recv1 } c \text{ in} \\ \{ \ell \mapsto 42 \} \\ \text{let } x = !\ell \text{ in free } \ell; \\ \{ x = 42 \} \\ \text{assert}(x = 42) \\ \{ \text{True} \} \end{array} \end{array} \right) \end{array}$$

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – References

$$\begin{array}{c} \{ \text{True} \} \\ \text{let } c = \text{new1}() \text{ in} \\ \{ c \multimap \text{ref_prot} * c \multimap \overline{\text{ref_prot}} \} \\ \left(\begin{array}{c|c} \{ c \multimap \text{ref_prot} \} & \{ c \multimap \overline{\text{ref_prot}} \} \\ \text{let } \ell = \text{ref42} \text{ in} & \text{let } \ell = \text{recv1 } c \text{ in} \\ \{ c \multimap \text{ref_prot} * \ell \mapsto 42 \} & \{ \ell \mapsto 42 \} \\ \text{send1 } c \ell & \text{let } x = !\ell \text{ in free } \ell; \\ \{ \text{True} \} & \{ x = 42 \} \\ & \text{assert}(x = 42) \\ & \{ \text{True} \} \end{array} \right) \\ \{ \text{True} \} \end{array}$$

One-shot reference protocol:

$$\text{ref_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}). w = \ell * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – Higher-Order

<pre>let c = new1 () in (let ℓ = ref 40 in let c' = new1 () in send1 c (ℓ, c'); recv1 c'; let $x = !\ell$ in free ℓ; assert($x = 42$))</pre>	<pre> let (ℓ, c') = recv1 c in $\ell \leftarrow (!\ell + 2)$; send1 c' ()</pre>
--	---

One-Shot Channel Verification Examples – Higher-Order

{True}

let $c = \text{new1}()$ **in**

$\left(\begin{array}{l} \text{let } \ell = \text{ref } 40 \text{ in} \\ \text{let } c' = \text{new1}() \text{ in send1 } c(\ell, c'); \\ \text{recv1 } c'; \\ \text{let } x = !\ell \text{ in free } \ell; \\ \text{assert}(x = 42) \end{array} \right) \parallel \left(\begin{array}{l} \text{let } (\ell, c') = \text{recv1 } c \text{ in} \\ \ell \leftarrow (!\ell + 2); \\ \text{send1 } c'() \end{array} \right)$

One-Shot Channel Verification Examples – Higher-Order

```
{True}
let c = new1 () in
  (let  $\ell$  = ref 40 in
    let  $c'$  = new1 () in send1 c ( $\ell, c'$ );
    recv1  $c'$ ;
    let  $x$  = ! $\ell$  in free  $\ell$ ;
    assert( $x$  = 42)
  |||
  let ( $\ell, c'$ ) = recv1 c in
     $\ell \leftarrow$  (! $\ell$  + 2);
    send1  $c'$  ())
```

One-shot channel protocols:

$$\text{chan_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \multimap \overline{\text{chan_prot}' \ell})$$
$$\text{chan_prot}' (\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – Higher-Order

```
{True}
let c = new1 () in
{c ↦ chan_prot * c ↦ chan_prot}
(
  let ℓ = ref 40 in
  let c' = new1 () in send1 c (ℓ, c');
  recv1 c';
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  let (ℓ, c') = recv1 c in
  ℓ ← (!ℓ + 2);
  send1 c' ()
)
```

One-shot channel protocols:

$$\text{chan_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \mapsto \overline{\text{chan_prot}' \ell})$$
$$\text{chan_prot}' (\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – Higher-Order

```

{True}
let c = new1 () in
{c ↦ chan_prot * c ↦ chan_prot}
(
  {c ↦ chan_prot}
  let ℓ = ref 40 in
  let c' = new1 () in send1 c (ℓ, c');
  recv1 c';
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  {c ↦ chan_prot}
  let (ℓ, c') = recv1 c in
  ℓ ← (!ℓ + 2);
  send1 c' ()
)

```

One-shot channel protocols:

$$\begin{aligned}
 \text{chan_prot} &\triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \mapsto \overline{\text{chan_prot}' \ell}) \\
 \text{chan_prot}' (\ell : \text{Loc}) &\triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)
 \end{aligned}$$

One-Shot Channel Verification Examples – Higher-Order

```

{True}
let c = new1 () in
{c ↦ chan_prot * c ↦ chan_prot}
(
  {c ↦ chan_prot}
  let ℓ = ref 40 in
  {c ↦ chan_prot * ℓ ↦ 40}
  let c' = new1 () in send1 c (ℓ, c');
  recv1 c';
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  {c ↦ chan_prot}
  let (ℓ, c') = recv1 c in
  ℓ ← (!ℓ + 2);
  send1 c' ()
)

```

One-shot channel protocols:

$\text{chan_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \mapsto \overline{\text{chan_prot}' \ell})$
 $\text{chan_prot}' (\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$

One-Shot Channel Verification Examples – Higher-Order

```

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{c ↦ chan_prot * c ↦ chan_prot}
(
  {c ↦ chan_prot}
  let ℓ = ref 40 in
  {c ↦ chan_prot * ℓ ↦ 40}
  let c' = new1 () in send1 c (ℓ, c');
  {c' ↦ (chan_prot' ℓ 40)}
  recv1 c';
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  {c ↦ chan_prot}
  let (ℓ, c') = recv1 c in
  ℓ ← (!ℓ + 2);
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)

```

One-shot channel protocols:

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 \text{chan_prot} &\triangleq (\text{Send}, \lambda w. \exists (\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \mapsto \overline{\text{chan_prot}' \ell}) \\
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One-Shot Channel Verification Examples – Higher-Order

```

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let c = new1() in
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(
  {c ↦ chan_prot}
  let ℓ = ref 40 in
  {c ↦ chan_prot * ℓ ↦ 40}
  let c' = new1() in send1 c (ℓ, c');
  {c' ↦ (chan_prot' ℓ 40)}
  recv1 c';
  {ℓ ↦ 42}
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  {c ↦ chan_prot}
  let (ℓ, c') = recv1 c in
  ℓ ← (!ℓ + 2);
  send1 c' ()
)

```

One-shot channel protocols:

$$\text{chan_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \mapsto \overline{\text{chan_prot}' \ell})$$

$$\text{chan_prot}' (\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – Higher-Order

$$\begin{array}{c}
 \{\text{True}\} \\
 \text{let } c = \text{new1}() \text{ in} \\
 \{c \multimap \text{chan_prot} * c \multimap \overline{\text{chan_prot}}\} \\
 \left(\begin{array}{l}
 \{c \multimap \text{chan_prot}\} \\
 \text{let } \ell = \text{ref} 40 \text{ in} \\
 \{c \multimap \text{chan_prot} * \ell \mapsto 40\} \\
 \text{let } c' = \text{new1}() \text{ in send1 } c(\ell, c'); \\
 \{c' \multimap (\text{chan_prot}' \ell 40)\} \\
 \text{recv1 } c'; \\
 \{\ell \mapsto 42\} \\
 \text{let } x = !\ell \text{ in free } \ell; \\
 \{x = 42\} \\
 \text{assert}(x = 42)
 \end{array} \right) \parallel \left(\begin{array}{l}
 \{c \multimap \overline{\text{chan_prot}}\} \\
 \text{let } (\ell, c') = \text{recv1 } c \text{ in} \\
 \ell \leftarrow (!\ell + 2); \\
 \text{send1 } c'()
 \end{array} \right)
 \end{array}$$

One-shot channel protocols:

$$\begin{aligned}
 \text{chan_prot} &\triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \multimap \overline{\text{chan_prot}' \ell}) \\
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One-Shot Channel Verification Examples – Higher-Order

$$\begin{array}{c}
 \{\text{True}\} \\
 \text{let } c = \text{new1}() \text{ in} \\
 \{c \multimap \text{chan_prot} * c \multimap \overline{\text{chan_prot}}\} \\
 \left(\begin{array}{l}
 \{c \multimap \text{chan_prot}\} \\
 \text{let } \ell = \text{ref} 40 \text{ in} \\
 \{c \multimap \text{chan_prot} * \ell \mapsto 40\} \\
 \text{let } c' = \text{new1}() \text{ in send1 } c(\ell, c'); \\
 \{c' \multimap (\text{chan_prot}' \ell 40)\} \\
 \text{recv1 } c'; \\
 \{\ell \mapsto 42\} \\
 \text{let } x = !\ell \text{ in free } \ell; \\
 \{x = 42\} \\
 \text{assert}(x = 42) \\
 \{\text{True}\}
 \end{array} \right) \parallel \left(\begin{array}{l}
 \{c \multimap \overline{\text{chan_prot}}\} \\
 \text{let } (\ell, c') = \text{recv1 } c \text{ in} \\
 \ell \leftarrow (!\ell + 2); \\
 \text{send1 } c'()
 \end{array} \right)
 \end{array}$$

One-shot channel protocols:

$$\begin{aligned}
 \text{chan_prot} &\triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \multimap \overline{\text{chan_prot}' \ell}) \\
 \text{chan_prot}'(\ell : \text{Loc}) &\triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)
 \end{aligned}$$

One-Shot Channel Verification Examples – Higher-Order

<pre> {True} let c = new1 () in {c >→ chan_prot * c >→ <u>chan_prot</u>} </pre>	$\left \right $	<pre> {c >→ <u>chan_prot</u>} let (ℓ, c') = recv1 c in {c' >→ (<u>chan_prot'</u> ℓ) * ℓ ↦ 40} ℓ ← (!ℓ + 2); send1 c' () </pre>
<pre> {c >→ chan_prot} let ℓ = ref 40 in {c >→ chan_prot * ℓ ↦ 40} let c' = new1 () in send1 c (ℓ, c'); {c' >→ (<u>chan_prot'</u> ℓ 40)} recv1 c'; {ℓ ↦ 42} let x = !ℓ in free ℓ; {x = 42} assert(x = 42) {True} </pre>	$\left \right $	

One-shot channel protocols:

$\text{chan_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \rightarrow \overline{\text{chan_prot}' \ell})$
 $\text{chan_prot}' (\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$

One-Shot Channel Verification Examples – Higher-Order

<pre> {True} let c = new1() in {c ↦ chan_prot * c ↦ chan_prot} </pre>	$\left(\begin{array}{l} \{c \mapsto \text{chan_prot}\} \\ \text{let } \ell = \text{ref } 40 \text{ in} \\ \{c \mapsto \text{chan_prot} * \ell \mapsto 40\} \\ \text{let } c' = \text{new1}() \text{ in send1 } c(\ell, c'); \\ \{c' \mapsto (\text{chan_prot}' \ell \ 40)\} \\ \text{recv1 } c'; \\ \{\ell \mapsto 42\} \\ \text{let } x = !\ell \text{ in free } \ell; \\ \{x = 42\} \\ \text{assert}(x = 42) \\ \{\text{True}\} \end{array} \right) \parallel \left(\begin{array}{l} \{c \mapsto \overline{\text{chan_prot}}\} \\ \text{let } (\ell, c') = \text{recv1 } c \text{ in} \\ \{c' \mapsto (\overline{\text{chan_prot}' \ell}) * \ell \mapsto 40\} \\ \ell \leftarrow (!\ell + 2); \\ \{c' \mapsto (\overline{\text{chan_prot}' \ell}) * \ell \mapsto 42\} \\ \text{send1 } c'() \end{array} \right)$
---	--

One-shot channel protocols:

$$\text{chan_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \mapsto \overline{\text{chan_prot}' \ell})$$

$$\text{chan_prot}'(\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$$

One-Shot Channel Verification Examples – Higher-Order

<pre> {True} let c = new1() in {c ↦ chan_prot * c ↦ chan_prot} </pre>	<pre> {c ↦ chan_prot} let l = ref 40 in {c ↦ chan_prot * l ↦ 40} let c' = new1() in send1 c (l, c'); {c' ↦ (chan_prot' l 40)} recv1 c'; {l ↦ 42} let x = !l in free l; {x = 42} assert(x = 42) {True} </pre>	<pre> {c ↦ chan_prot} let (l, c') = recv1 c in {c' ↦ (chan_prot' l) * l ↦ 40} l ← (!l + 2); {c' ↦ (chan_prot' l) * l ↦ 42} send1 c' () {True} </pre>
---	--	--

One-shot channel protocols:

$\text{chan_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \mapsto \overline{\text{chan_prot}' \ell})$
 $\text{chan_prot}' (\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$

One-Shot Channel Verification Examples – Higher-Order

<pre> {True} let c = new1() in {c ↦ chan_prot * c ↦ chan_prot} ({c ↦ chan_prot} let ℓ = ref 40 in {c ↦ chan_prot * ℓ ↦ 40} let c' = new1() in send1 c (ℓ, c'); {c' ↦ (chan_prot' ℓ 40)} recv1 c'; {ℓ ↦ 42} let x = !ℓ in free ℓ; {x = 42} assert(x = 42) {True} {True} </pre>	<pre> {c ↦ chan_prot} let (ℓ, c') = recv1 c in {c' ↦ (chan_prot' ℓ) * ℓ ↦ 40} ℓ ← (!ℓ + 2); {c' ↦ (chan_prot' ℓ) * ℓ ↦ 42} send1 c' () {True} </pre>
--	--

One-shot channel protocols:

$\text{chan_prot} \triangleq (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \mapsto \overline{\text{chan_prot}' \ell})$
 $\text{chan_prot}' (\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$

Questions?

Break (10 min!)

Dependent separation protocols

Tutorial Timeline

Part 1: 14:00 – 15:30

- ▶ Introduction (10 min)
- ▶ Layered implementation of session channels (10 min)
- ▶ Basic concurrent separation logic and one-shot protocols (30 min)
- ▶ **Break** (10 min)
- ▶ Dependent separation protocols (30 min)

Break (30 min)

Part 2: 16:00 – 17:30

- ▶ Iris invariants and ghost state (30 min)
- ▶ **Break** (10 min)
- ▶ Supervised Coq hacking (50 min)

Overview of Abstraction Layers

Layer	Reasoning principles / specifications
#1 Iris's HeapLang	Basic concurrent separation logic Iris invariants and ghost state
#2 One-shot channels	One-shot protocols
#3 Functional session channels	Dependent separation protocols
#4 Session channels	Dependent separation protocols

Functional Session Channels

Implementation (inspired by Kobayashi et al., Dardha et al.):

$\text{new}_{\text{fun}} () \triangleq \text{new1} ()$

$\text{send } c \ v \triangleq \text{let } c' = \text{new1} () \text{ in send1 } c \ (v, c'); \ c'$ $\text{close } c \triangleq \text{send1 } c \ ()$

$\text{recv } c \triangleq \text{recv1 } c$

$\text{wait } c \triangleq \text{recv1 } c$

Example program:

$\text{ses_fun_ref_prog} \triangleq$
 $\text{let } c = \text{new}_{\text{fun}} () \text{ in}$
 $\left(\begin{array}{l} \text{let } \ell = \text{ref } 40 \text{ in} \\ \text{let } c' = \text{send } c \ \ell \text{ in} \\ \text{wait } c'; \text{ let } x = !\ell \text{ in free } \ell; \\ \text{assert}(x = 42) \end{array} \right) \parallel \left(\begin{array}{l} \text{let } (\ell, c') = \text{recv } c \text{ in} \\ \ell \leftarrow (!\ell + 2); \text{close } c' \end{array} \right)$

Functional Session Channel Specifications?

Implementation (inspired by Kobayashi et al., Dardha et al.):

$\mathbf{new}_{\text{fun}} () \triangleq \mathbf{new1} ()$

$\mathbf{send}_c v \triangleq \mathbf{let } c' = \mathbf{new1} () \mathbf{ in } \mathbf{send1 } c (v, c'); c'$ $\mathbf{close } c \triangleq \mathbf{send1 } c ()$

$\mathbf{recv } c \triangleq \mathbf{recv1 } c$

$\mathbf{wait } c \triangleq \mathbf{recv1 } c$

Specifications:

$\{\text{True}\} \mathbf{new}_{\text{fun}} () \{w. \exists c. w = c * c \multimap p * c \multimap \bar{p}\}$

$\{c \multimap ??? * ???\} \mathbf{send } c v \{w. ???\}$

$\{c \multimap ???\} \mathbf{recv } c \{w. ???\}$

$\{c \multimap ??? * ???\} \mathbf{close } c \{w. ???\}$

$\{c \multimap ???\} \mathbf{wait } c \{w. ???\}$

Dependent Separation Protocols

$$\text{chan_prot} \triangleq \\ (\text{Send}, \lambda w. \exists (\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \multimap \overline{\text{chan_prot}' \ell})$$

Dependent Separation Protocols

$$\text{send_prot} \triangleq \\ (\text{Send}, \lambda w. \exists(\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \multimap \overline{\text{chan_prot}' \ell})$$

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$$\text{send_prot} \triangleq \\ (\text{Send}, \lambda w. \exists (\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \multimap \overline{\text{chan_prot}' \ell})$$

Dependent Separation Protocols

$\text{send_prot } (p : \text{Loc} \rightarrow \text{iProto}) \triangleq$
 $(\text{Send}, \lambda w. \exists (\ell : \text{Loc}), c'. w = (\ell, c') * \ell \mapsto 40 * c' \multimap \overline{p \ell})$

Dependent Separation Protocols

$$\text{send_prot } (P : \text{Loc} \rightarrow \text{iProp}) (p : \text{Loc} \rightarrow \text{iProto}) \triangleq \\ (\text{Send}, \lambda w. \exists (\ell : \text{Loc}), c'. w = (\ell, c') * P \ell * c' \multimap \overline{p \ell})$$

Dependent Separation Protocols

$$\text{send_prot } (v : \text{Loc} \rightarrow \text{Val}) (P : \text{Loc} \rightarrow \text{iProp}) (p : \text{Loc} \rightarrow \text{iProto}) \triangleq \\ (\text{Send}, \lambda w. \exists (\ell : \text{Loc}), c'. w = (v \ell, c') * P \ x * c' \multimap \overline{p \ x})$$

Dependent Separation Protocols

$\text{send_prot } (\tau : \text{Type}) (v : \tau \rightarrow \text{Val}) (P : \tau \rightarrow \text{iProp}) (p : \tau \rightarrow \text{iProto}) \triangleq$
 $(\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x})$

Dependent Separation Protocols

$$\begin{aligned} &!(x : \tau) \langle v \rangle \{P\}.p \triangleq \\ &(\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x}) \end{aligned}$$

Dependent Separation Protocols

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x})$$

Dependent Separation Protocols

$$\begin{aligned} ! (x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \rightarrow \overline{p \ x}) \\ ? (x : \tau) \langle v \rangle \{P\}.p &\triangleq \overline{! (x : \tau) \langle v \rangle \{P\}.\bar{p}} \end{aligned}$$

Dependent Separation Protocols

$$\begin{aligned}!(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x}) \\?(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{\overline{p \ x}})\end{aligned}$$

Dependent Separation Protocols

$$\begin{aligned}!(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x}) \\?(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)\end{aligned}$$

Dependent Separation Protocols

$$\begin{aligned}!(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x}) \\?(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)\end{aligned}$$

$$\text{chan_prot}'(\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$$

Dependent Separation Protocols

$$\begin{aligned}!(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x}) \\?(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)\end{aligned}$$

$$\text{close_prot } (\ell : \text{Loc}) \triangleq (\text{Recv}, \lambda w. w = () * \ell \mapsto 42)$$

Dependent Separation Protocols

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x})$$

$$?(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)$$

$$\text{close_prot } (\ell : \text{Loc}) \triangleq (\text{Send}, \lambda w. w = () * \ell \mapsto 42)$$

Dependent Separation Protocols

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x})$$

$$?(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)$$

$$\text{close_prot } (P : \text{iProp}) \triangleq (\text{Send}, \lambda w. w = () * P)$$

Dependent Separation Protocols

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x})$$

$$?(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)$$

$$!\text{end}\{P\} \triangleq (\text{Send}, \lambda w. w = () * P)$$

Dependent Separation Protocols

$$\begin{aligned}!(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x}) \\?(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)\end{aligned}$$

$$\begin{aligned}!\text{end}\{P\} &\triangleq (\text{Send}, \lambda w. w = () * P) \\?\text{end}\{P\} &\triangleq \overline{!\text{end}\{P\}}\end{aligned}$$

Dependent Separation Protocols

$$\begin{aligned}!(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x}) \\?(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)\end{aligned}$$

$$\begin{aligned}!\text{end}\{P\} &\triangleq (\text{Send}, \lambda w. w = () * P) \\?\text{end}\{P\} &\triangleq (\text{Recv}, \lambda w. w = () * P)\end{aligned}$$

Dependent Separation Protocols

$$\begin{aligned}!(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap \overline{p \ x}) \\?(x : \tau) \langle v \rangle \{P\}.p &\triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * P \ x * c' \multimap p \ x)\end{aligned}$$

$$\begin{aligned}!\text{end}\{P\} &\triangleq (\text{Send}, \lambda w. w = () * P) \\?\text{end}\{P\} &\triangleq (\text{Recv}, \lambda w. w = () * P)\end{aligned}$$

$$\text{chan_prot} \triangleq !(\ell : \text{Loc}) \langle \ell \rangle \{\ell \mapsto 40\}. ?\text{end}\{\ell \mapsto 42\}$$

Functional Session Channels Specifications!

Dependent session protocols:

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v\ x, c') * (P\ x) * c' \multimap \bar{p}\ x)$$

$$?(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Recv}, \lambda w. \exists (x : \tau), c'. w = (v\ x, c') * (P\ x) * c' \multimap p\ x)$$

$$!\text{end}\{P\} \triangleq (\text{Send}, \lambda w. w = () * P)$$

$$?\text{end}\{P\} \triangleq (\text{Recv}, \lambda w. w = () * P)$$

Functional session channel specifications:

$$\{\text{True}\} \text{ new}_{\text{fun}} () \{w. \exists c. w = c * c \multimap p * c \multimap \bar{p}\}$$

$$\{c \multimap (!(x : \tau) \langle v \rangle \{P\}.p) * P\ t\} \text{ send } c\ (v\ t) \{w. \exists c'. w = c' * c' \multimap p\ t\}$$

$$\{c \multimap (?(x : \tau) \langle v \rangle \{P\}.p)\} \text{ recv } c \{w. \exists (x : \tau), c'. w = (v\ x, c') * P\ x * c' \multimap p\ x\}$$

$$\{c \multimap !\text{end}\{P\} * P\} \text{ close } c \{\text{True}\}$$

$$\{c \multimap ?\text{end}\{P\}\} \text{ wait } c \{P\}$$

Proof of Send Specification

```
let  $c' = \text{new1}()$  in  
send1  $c(v\ t, c')$ ;  
 $c'$ 
```

Proof of Send Specification

$\{c \multimap !(x : \tau) \langle v \rangle \{P\}.p \quad * \quad P \ t\}$
let $c' = \mathbf{new1}()$ **in**
send1 $c \ (v \ t, c')$;
 c'

Proof of Send Specification

$\{c \multimap !(x : \tau) \langle v \rangle \{P\}.p \quad * \quad P \ t\}$
let $c' = \mathbf{new1} ()$ **in**
send1 $c (v \ t, c')$;
 c'

Send protocol:

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * (P \ x) * c' \multimap \overline{p \ x})$$

Proof of Send Specification

```
 $\{c \rightarrow !(x : \tau) \langle v \rangle \{P\}.p \quad * \quad P t\}$   
let  $c' = \mathbf{new1}()$  in  
 $\{c \rightarrow !(x : \tau) \langle v \rangle \{P\}.p \quad * \quad P t \quad * \quad c' \rightarrow p t \quad * \quad c' \rightarrow \overline{p} t\}$   
send1  $c (v t, c')$ ;  
 $c'$ 
```

Send protocol:

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v x, c') * (P x) * c' \rightarrow \overline{p} x)$$

Proof of Send Specification

```

{c ⟶ !(x : τ) ⟨v⟩ {P}.p * P t}
let c' = new1 () in
{c ⟶ !(x : τ) ⟨v⟩ {P}.p * P t * c' ⟶ p t * c' ⟶ p̄ t}
send1 c (v t, c');
{c' ⟶ p t}
c'

```

Send protocol:

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v \ x, c') * (P \ x) * c' \longrightarrow \overline{p \ x})$$

Proof of Send Specification

$\{c \multimap !(x : \tau) \langle v \rangle \{P\}.p \quad * \quad P t\}$
let $c' = \mathbf{new1} ()$ **in**
 $\{c \multimap !(x : \tau) \langle v \rangle \{P\}.p \quad * \quad P t \quad * \quad c' \multimap p t \quad * \quad c' \multimap \overline{p t}\}$
send1 $c (v t, c')$;
 $\{c' \multimap p t\}$
 c'
 $\{w. \exists c'. w = c' * c' \multimap p t\}$

Send protocol:

$$!(x : \tau) \langle v \rangle \{P\}.p \triangleq (\text{Send}, \lambda w. \exists (x : \tau), c'. w = (v x, c') * (P x) * c' \multimap \overline{p x})$$

Functional Session Channel Example

```
let c = newfun() in  
  ( let  $\ell$  = ref 40 in  
    let  $c'$  = send  $c$   $\ell$  in  
    wait  $c'$ ;  
    let  $x$  = ! $\ell$  in free  $\ell$ ;  
    assert( $x$  = 42)  ||  let ( $\ell, c'$ ) = recv  $c$  in  
                         $\ell \leftarrow$  (! $\ell$  + 2);  
                        close  $c'$  )
```

Functional Session Channel Example

```
{True}  
let c = newfun() in  
  ( let  $\ell$  = ref 40 in  
    let  $c'$  = send  $c$   $\ell$  in  
    wait  $c'$ ;  
    let  $x$  = ! $\ell$  in free  $\ell$ ;  
    assert( $x$  = 42)  ||  let ( $\ell, c'$ ) = recv  $c$  in  
                         $\ell \leftarrow$  (! $\ell$  + 2);  
                        close  $c'$  )
```

Functional Session Channel Example

```
{True}  
let c = newfun() in  
  ( let  $\ell$  = ref 40 in  
    let  $c'$  = sendc  $\ell$  in  
    wait  $c'$ ;  
    let  $x = !\ell$  in free  $\ell$ ;  
    assert( $x = 42$ )  
  ||  
  ( let ( $\ell, c'$ ) = recvc in  
     $\ell \leftarrow (!\ell + 2)$ ;  
    close  $c'$  ) )
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}) \langle \ell \rangle \{ \ell \mapsto 40 \}. ?\text{end} \{ \ell \mapsto 42 \}$$

Functional Session Channel Example

```
{True}  
let c = newfun() in  
{c  $\rightarrow$  ses_prot * c  $\rightarrow$  ses_prot}  
(  
  let  $\ell$  = ref 40 in  
  let  $c'$  = send c  $\ell$  in  
  wait  $c'$ ;  
  let  $x$  = ! $\ell$  in free  $\ell$ ;  
  assert( $x$  = 42)  
  ||  
  let ( $\ell, c'$ ) = recv c in  
   $\ell \leftarrow$  (! $\ell$  + 2);  
  close  $c'$   
)
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}) \langle \ell \rangle \{ \ell \mapsto 40 \}. ?\text{end} \{ \ell \mapsto 42 \}$$

Functional Session Channel Example

```
{True}
let c = new_fun () in
{c → ses_prot * c → ses_prot}
(
  {c → ses_prot}
  let ℓ = ref 40 in
  let c' = send c ℓ in
  wait c';
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  {c → ses_prot}
  let (ℓ, c') = recv c in
  ℓ ← (!ℓ + 2);
  close c'
)
```

Protocol:

$$\text{ses_prot} \triangleq !(ℓ : \text{Loc}) \langle ℓ \rangle \{ℓ \mapsto 40\}. ?\text{end} \{ℓ \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = newfun() in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let ℓ = ref 40 in
  {c ↦ ses_prot * ℓ ↦ 40}
  let c' = send c ℓ in
  wait c';
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  {c ↦ ses_prot}
  let (ℓ, c') = recv c in
  ℓ ← (!ℓ + 2);
  close c'
)
```

Protocol:

$$\text{ses_prot} \triangleq !(ℓ : \text{Loc}) \langle ℓ \rangle \{ℓ \mapsto 40\}. ?\text{end} \{ℓ \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = newfun() in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let ℓ = ref 40 in
  {c ↦ ses_prot * ℓ ↦ 40}
  let c' = send c ℓ in
  {c' ↦ ?end{ℓ ↦ 42}}
  wait c';
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  {c ↦ ses_prot}
  let (ℓ, c') = recv c in
  ℓ ← (!ℓ + 2);
  close c'
)
```

Protocol:

$$\text{ses_prot} \triangleq !(ℓ : \text{Loc}) \langle ℓ \rangle \{ℓ \mapsto 40\}. ?\text{end}\{ℓ \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = newfun() in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let ℓ = ref 40 in
  {c ↦ ses_prot * ℓ ↦ 40}
  let c' = send c ℓ in
  {c' ↦ ?end{ℓ ↦ 42}}
  wait c';
  {ℓ ↦ 42}
  let x = !ℓ in free ℓ;
  assert(x = 42)
  ||
  {c ↦ ses_prot}
  let (ℓ, c') = recv c in
  ℓ ← (!ℓ + 2);
  close c'
)
```

Protocol:

$$\text{ses_prot} \triangleq !(ℓ : \text{Loc}) \langle ℓ \rangle \{ℓ \mapsto 40\}. ?\text{end}\{ℓ \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = newfun() in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let ℓ = ref 40 in
  {c ↦ ses_prot * ℓ ↦ 40}
  let c' = send c ℓ in
  {c' ↦ ?end{ℓ ↦ 42}}
  wait c';
  {ℓ ↦ 42}
  let x = !ℓ in free ℓ;
  {x = 42}
  assert(x = 42)
  ||
  {c ↦ ses_prot}
  let (ℓ, c') = recv c in
  ℓ ← (!ℓ + 2);
  close c'
)
```

Protocol:

$$\text{ses_prot} \triangleq !(ℓ : \text{Loc}) \langle ℓ \rangle \{ℓ \mapsto 40\}. ?\text{end}\{ℓ \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = newfun() in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let ℓ = ref 40 in
  {c ↦ ses_prot * ℓ ↦ 40}
  let c' = send c ℓ in
  {c' ↦ ?end{ℓ ↦ 42}}
  wait c';
  {ℓ ↦ 42}
  let x = !ℓ in free ℓ;
  {x = 42}
  assert(x = 42)
  {True}
  ||
  {c ↦ ses_prot}
  let (ℓ, c') = recv c in
  ℓ ← (!ℓ + 2);
  close c'
)
```

Protocol:

$$\text{ses_prot} \triangleq !(ℓ : \text{Loc}) \langle ℓ \rangle \{ℓ \mapsto 40\}. ?\text{end}\{ℓ \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = new_fun() in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let l = ref 40 in
  {c ↦ ses_prot * l ↦ 40}
  let c' = send c l in
  {c' ↦ ?end{l ↦ 42}}
  wait c';
  {l ↦ 42}
  let x = !l in free l;
  {x = 42}
  assert(x = 42)
  {True}
  ||
  {c ↦ ses_prot}
  let (l, c') = recv c in
  {c' ↦ !end{l ↦ 42} * l ↦ 40}
  l ← (!l + 2);
  close c'
)
```

Protocol:

$$\text{ses_prot} \triangleq !(l : \text{Loc}) \langle l \rangle \{l \mapsto 40\}. ?\text{end}\{l \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = new_fun () in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let l = ref 40 in
  {c ↦ ses_prot * l ↦ 40}
  let c' = send c l in
  {c' ↦ ?end{l ↦ 42}}
  wait c';
  {l ↦ 42}
  let x = !l in free l;
  {x = 42}
  assert(x = 42)
  {True}
  ||
  {c ↦ ses_prot}
  let (l, c') = recv c in
  {c' ↦ !end{l ↦ 42} * l ↦ 40}
  l ← (!l + 2);
  {c' ↦ !end{l ↦ 42} * l ↦ 42}
  close c'
)
```

Protocol:

$$\text{ses_prot} \triangleq !(l : \text{Loc}) \langle l \rangle \{l \mapsto 40\}. ?\text{end}\{l \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = new_fun() in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let l = ref 40 in
  {c ↦ ses_prot * l ↦ 40}
  let c' = send c l in
  {c' ↦ ?end{l ↦ 42}}
  wait c';
  {l ↦ 42}
  let x = !l in free l;
  {x = 42}
  assert(x = 42)
  {True}
  ||
  {c ↦ ses_prot}
  let (l, c') = recv c in
  {c' ↦ !end{l ↦ 42} * l ↦ 40}
  l ← (!l + 2);
  {c' ↦ !end{l ↦ 42} * l ↦ 42}
  close c'
  {True}
)
```

Protocol:

$$\text{ses_prot} \triangleq !(l : \text{Loc}) \langle l \rangle \{l \mapsto 40\}. ?\text{end}\{l \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = new_fun() in
{c → ses_prot * c → ses_prot}
(
  {c → ses_prot}
  let l = ref 40 in
  {c → ses_prot * l ↦ 40}
  let c' = send c l in
  {c' → ?end{l ↦ 42}}
  wait c';
  {l ↦ 42}
  let x = !l in free l;
  {x = 42}
  assert(x = 42)
  {True}
)
{True}
```

```
{c → ses_prot}
let (l, c') = recv c in
{c' → !end{l ↦ 42} * l ↦ 40}
l ← (!l + 2);
{c' → !end{l ↦ 42} * l ↦ 42}
close c'
{True}
```

Protocol:

$$\text{ses_prot} \triangleq !(l : \text{Loc}) \langle l \rangle \{l \mapsto 40\}. ?\text{end}\{l \mapsto 42\}$$

Functional Session Channel Example

```
{True}
let c = new_fun () in
{c ↦ ses_prot * c ↦ ses_prot}
(
  {c ↦ ses_prot}
  let l = ref 40 in
  {c ↦ ses_prot * l ↦ 40}
  let c' = send c l in
  {c' ↦ ?end{l ↦ 42}}
  wait c';
  {l ↦ 42}
  let x = !l in free l;
  {x = 42}
  assert(x = 42)
  {True}
)
||
(
  {c ↦ ses_prot}
  let (l, c') = recv c in
  {c' ↦ !end{l ↦ (x + 2)} * l ↦ x}
  l ← (!l + 2);
  {c' ↦ !end{l ↦ (x + 2)} * l ↦ (x + 2)}
  close c'
  {True}
)
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end} \{ \ell \mapsto (x + 2) \}$$

Session Channels Specifications

$\mathbf{new}() \triangleq \mathbf{let } c = \mathbf{new}_{\mathbf{fun}}() \mathbf{in } (\mathbf{ref } c, \mathbf{ref } c)$

$c.\mathbf{send}(v) \triangleq c \leftarrow \mathbf{send } (!c) v$

$c.\mathbf{close}() \triangleq \mathbf{close } (!c); \mathbf{free } c$

$c.\mathbf{recv}() \triangleq \mathbf{let } (v, c') = \mathbf{recv } !c \mathbf{in } c \leftarrow c'; v$

$c.\mathbf{wait}() \triangleq \mathbf{wait } (!c); \mathbf{free } c$

$c \xrightarrow{\text{imp}} p \triangleq \exists (c' : \text{Val}). c \mapsto c' * c' \xrightarrow{\quad} p$

Session Channels Specifications

$\mathbf{new}() \triangleq \mathbf{let } c = \mathbf{new}_{\text{fun}}() \mathbf{in } (\mathbf{ref } c, \mathbf{ref } c)$

$c.\mathbf{send}(v) \triangleq c \leftarrow \mathbf{send}(!c) v$

$c.\mathbf{close}() \triangleq \mathbf{close}(!c); \mathbf{free } c$

$c.\mathbf{recv}() \triangleq \mathbf{let } (v, c') = \mathbf{recv } !c \mathbf{in } c \leftarrow c'; v$

$c.\mathbf{wait}() \triangleq \mathbf{wait}(!c); \mathbf{free } c$

$c \xrightarrow{\text{imp}} p \triangleq \exists (c' : \text{Val}). c \mapsto c' * c' \xrightarrow{\text{imp}} p$

Actris specifications:

$\{\text{True}\} \mathbf{new}() \{w. \exists c_1, c_2. w = (c_1, c_2) * c_1 \xrightarrow{\text{imp}} p * c_2 \xrightarrow{\text{imp}} \bar{p}\}$

$\{c \xrightarrow{\text{imp}} (! (x : \tau) \langle v \rangle \{P\}.p) * P t\} c.\mathbf{send}(v t) \{c \xrightarrow{\text{imp}} p t\}$

$\{c \xrightarrow{\text{imp}} (? (x : \tau) \langle v \rangle \{P\}.p)\} c.\mathbf{recv}() \{w. \exists (x : \tau). w = (v x) * P x * c \xrightarrow{\text{imp}} p x\}$

$\{c \xrightarrow{\text{imp}} !\mathbf{end}\{P\} * P\} c.\mathbf{close}() \{\text{True}\}$

$\{c \xrightarrow{\text{imp}} ?\mathbf{end}\{P\}\} c.\mathbf{wait}() \{P\}$

Session Channel Example

```
let (c1, c2) = new() in  
  ( let ℓ = ref 40 in  
    c1.send(ℓ);  
    c1.wait();  
    let x = !ℓ in free ℓ;  
    assert(x = 42)  ||  let ℓ = c2.recv() in  
                        ℓ ← (!ℓ + 2);  
                        c2.close()
```

Session Channel Example

```
{True}  
let (c1, c2) = new() in  
  ( let ℓ = ref 40 in  
    c1.send(ℓ);  
    c1.wait();  
    let x = !ℓ in free ℓ;  
    assert(x = 42)  ||  let ℓ = c2.recv() in  
                        ℓ ← (!ℓ + 2);  
                        c2.close()
```

Session Channel Example

```
{True}  
let (c1, c2) = new() in  
  ( let ℓ = ref 40 in  
    c1.send(ℓ);  
    c1.wait();  
    let x = !ℓ in free ℓ;  
    assert(x = 42)  ||  let ℓ = c2.recv() in  
                       ℓ ← (!ℓ + 2);  
                       c2.close()
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. \text{?end} \{ \ell \mapsto (x + 2) \}$$

Session Channel Example

```
{True}
let (c1, c2) = new() in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
 $\left( \begin{array}{l|l} \text{let } \ell = \text{ref } 40 \text{ in} & \text{let } \ell = c_2.\text{recv}() \text{ in} \\ c_1.\text{send}(\ell); & \ell \leftarrow (!\ell + 2); \\ c_1.\text{wait}(); & c_2.\text{close}() \\ \text{let } x = !\ell \text{ in free } \ell; & \\ \text{assert}(x = 42) & \end{array} \right)$ 
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end} \{ \ell \mapsto (x + 2) \}$$

Session Channel Example

```
{True}
let (c1, c2) = new() in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
 $\left( \begin{array}{c|c} \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot}\} & \{c_2 \xrightarrow{\text{imp}} \overline{\text{ses\_prot}}\} \\ \text{let } \ell = \text{ref } 40 \text{ in} & \text{let } \ell = c_2.\text{recv()} \text{ in} \\ c_1.\text{send}(\ell); & \ell \leftarrow (!\ell + 2); \\ c_1.\text{wait}(); & c_2.\text{close}() \\ \text{let } x = !\ell \text{ in free } \ell; & \\ \text{assert}(x = 42) & \end{array} \right)$ 
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end} \{ \ell \mapsto (x + 2) \}$$

Session Channel Example

```
{True}
let (c1, c2) = new() in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
 $\left( \begin{array}{l|l} \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot}\} & \{c_2 \xrightarrow{\text{imp}} \overline{\text{ses\_prot}}\} \\ \text{let } \ell = \text{ref } 40 \text{ in} & \text{let } \ell = c_2.\text{recv}() \text{ in} \\ \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot} * \ell \mapsto 40\} & \ell \leftarrow (!\ell + 2); \\ c_1.\text{send}(\ell); & c_2.\text{close}() \\ c_1.\text{wait}(); & \\ \text{let } x = !\ell \text{ in free } \ell; & \\ \text{assert}(x = 42) & \end{array} \right)$ 
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end} \{ \ell \mapsto (x + 2) \}$$

Session Channel Example

```
{True}
let (c1, c2) = new () in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
 $\left( \begin{array}{l|l} \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot}\} & \{c_2 \xrightarrow{\text{imp}} \overline{\text{ses\_prot}}\} \\ \text{let } \ell = \text{ref } 40 \text{ in} & \text{let } \ell = c_2.\text{recv}() \text{ in} \\ \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot} * \ell \mapsto 40\} & \ell \leftarrow (!\ell + 2); \\ c_1.\text{send}(\ell); & c_2.\text{close}() \\ \{c_1 \xrightarrow{\text{imp}} ?\text{end}\{\ell \mapsto 42\}\} & \\ c_1.\text{wait}(); & \\ \text{let } x = !\ell \text{ in free } \ell; & \\ \text{assert}(x = 42) & \end{array} \right)$ 
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end}\{ \ell \mapsto (x + 2) \}$$

Session Channel Example

```
{True}
let (c1, c2) = new () in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
 $\left( \begin{array}{l|l} \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot}\} & \{c_2 \xrightarrow{\text{imp}} \overline{\text{ses\_prot}}\} \\ \text{let } \ell = \text{ref } 40 \text{ in} & \text{let } \ell = c_2.\text{recv}() \text{ in} \\ \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot} * \ell \mapsto 40\} & \ell \leftarrow (!\ell + 2); \\ c_1.\text{send}(\ell); & c_2.\text{close}() \\ \{c_1 \xrightarrow{\text{imp}} ?\text{end}\{\ell \mapsto 42\}\} & \\ c_1.\text{wait}(); & \\ \{\ell \mapsto 42\} & \\ \text{let } x = !\ell \text{ in free } \ell; & \\ \text{assert}(x = 42) & \end{array} \right)$ 
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end}\{\ell \mapsto (x + 2)\}$$

Session Channel Example

```
{True}
let (c1, c2) = new () in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
 $\left( \begin{array}{l|l} \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot}\} & \{c_2 \xrightarrow{\text{imp}} \overline{\text{ses\_prot}}\} \\ \text{let } \ell = \text{ref } 40 \text{ in} & \text{let } \ell = c_2.\text{recv}() \text{ in} \\ \{c_1 \xrightarrow{\text{imp}} \text{ses\_prot} * \ell \mapsto 40\} & \ell \leftarrow (!\ell + 2); \\ c_1.\text{send}(\ell); & c_2.\text{close}() \\ \{c_1 \xrightarrow{\text{imp}} ?\text{end}\{\ell \mapsto 42\}\} & \\ c_1.\text{wait}(); & \\ \{\ell \mapsto 42\} & \\ \text{let } x = !\ell \text{ in free } \ell; & \\ \{x = 42\} & \\ \text{assert}(x = 42) & \end{array} \right)$ 
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end} \{ \ell \mapsto (x + 2) \}$$

Session Channel Example

```
{True}
let (c1, c2) = new () in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
(
  {c1  $\xrightarrow{\text{imp}}$  ses_prot}
  let  $\ell$  = ref 40 in
  {c1  $\xrightarrow{\text{imp}}$  ses_prot *  $\ell \mapsto 40$ }
  c1.send( $\ell$ );
  {c1  $\xrightarrow{\text{imp}}$  ?end{ $\ell \mapsto 42$ }}
  c1.wait();
  { $\ell \mapsto 42$ }
  let x = ! $\ell$  in free  $\ell$ ;
  {x = 42}
  assert(x = 42)
  {True}
  ||
  {c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
  let  $\ell$  = c2.recv() in
   $\ell \leftarrow (!\ell + 2)$ ;
  c2.close()
)
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end} \{ \ell \mapsto (x + 2) \}$$

Session Channel Example

```
{True}
let (c1, c2) = new () in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
(
  {c1  $\xrightarrow{\text{imp}}$  ses_prot}
  let  $\ell$  = ref 40 in
  {c1  $\xrightarrow{\text{imp}}$  ses_prot *  $\ell \mapsto 40$ }
  c1.send( $\ell$ );
  {c1  $\xrightarrow{\text{imp}}$  ?end{ $\ell \mapsto 42$ }}
  c1.wait();
  { $\ell \mapsto 42$ }
  let x = ! $\ell$  in free  $\ell$ ;
  {x = 42}
  assert(x = 42)
  {True}
  ||
  {c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
  let  $\ell$  = c2.recv() in
  {c2  $\xrightarrow{\text{imp}}$  !end{ $\ell \mapsto (x + 2)$ } *  $\ell \mapsto x$ }
   $\ell \leftarrow (!\ell + 2)$ ;
  c2.close()
)
```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end} \{ \ell \mapsto (x + 2) \}$$

Session Channel Example

$$\begin{array}{l}
 \{ \text{True} \} \\
 \text{let } (c_1, c_2) = \text{new}() \text{ in} \\
 \{ c_1 \xrightarrow{\text{imp}} \text{ses_prot} * c_2 \xrightarrow{\text{imp}} \overline{\text{ses_prot}} \} \\
 \left(\begin{array}{l}
 \{ c_1 \xrightarrow{\text{imp}} \text{ses_prot} \} \\
 \text{let } \ell = \text{ref } 40 \text{ in} \\
 \{ c_1 \xrightarrow{\text{imp}} \text{ses_prot} * \ell \mapsto 40 \} \\
 c_1.\text{send}(\ell); \\
 \{ c_1 \xrightarrow{\text{imp}} ?\text{end}\{\ell \mapsto 42\} \} \\
 c_1.\text{wait}(); \\
 \{ \ell \mapsto 42 \} \\
 \text{let } x = !\ell \text{ in free } \ell; \\
 \{ x = 42 \} \\
 \text{assert}(x = 42) \\
 \{ \text{True} \}
 \end{array} \parallel \begin{array}{l}
 \{ c_2 \xrightarrow{\text{imp}} \overline{\text{ses_prot}} \} \\
 \text{let } \ell = c_2.\text{recv}() \text{ in} \\
 \{ c_2 \xrightarrow{\text{imp}} !\text{end}\{\ell \mapsto (x + 2)\} * \ell \mapsto x \} \\
 \ell \leftarrow (!\ell + 2); \\
 \{ c_2 \xrightarrow{\text{imp}} !\text{end}\{\ell \mapsto (x + 2)\} * \ell \mapsto (x + 2) \} \\
 c_2.\text{close}()
 \end{array} \right)
 \end{array}$$

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?\text{end}\{\ell \mapsto (x + 2)\}$$

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 c_2.\text{close}() \\
 \{ \text{True} \}
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Session Channel Example

```

{True}
let (c1, c2) = new() in
{c1  $\xrightarrow{\text{imp}}$  ses_prot * c2  $\xrightarrow{\text{imp}}$   $\overline{\text{ses\_prot}}$ }
(
  {c1  $\xrightarrow{\text{imp}}$  ses_prot}
  let  $\ell$  = ref 40 in
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```

Protocol:

$$\text{ses_prot} \triangleq !(\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. \text{?end} \{ \ell \mapsto (x + 2) \}$$

Break (30 min!)
We start again at 16:00!

If you attend the Coq hacking session please pull
`https://gitlab.mpi-sws.org/iris/tutorial-pop124`
and follow the installation instructions!

Iris invariants and ghost state

Tutorial Timeline

Part 1: 14:00 – 15:30

- ▶ Introduction (10 min)
- ▶ Layered implementation of session channels (10 min)
- ▶ Basic concurrent separation logic and one-shot protocols (30 min)
- ▶ **Break** (10 min)
- ▶ Dependent separation protocols (30 min)

Break (30 min)

Part 2: 16:00 – 17:30

- ▶ Iris invariants and ghost state (30 min)
- ▶ **Break** (10 min)
- ▶ Supervised Coq hacking (50 min)

Overview of Abstraction Layers

Layer	Reasoning principles / specifications
#1 Iris's HeapLang	Basic concurrent separation logic Iris invariants and ghost state
#2 One-shot channels	One-shot protocols
#3 Functional session channels	Dependent separation protocols
#4 Session channels	Dependent separation protocols

One-Shot Channels Recap

One-shot channel implementations:

```
new1 ()  $\triangleq$  ref None  
send1  $c\ v$   $\triangleq$   $c \leftarrow$  Some  $v$   
recv1  $c$   $\triangleq$  let  $x = !c$  in  
    match  $x$  with  
        None  $\Rightarrow$  recv1  $c$   
    | Some  $v \Rightarrow$  free  $c$ ;  $v$   
    end
```

One-shot channel specifications:

```
 $\{\text{True}\}$  new1 ()  $\{w. \exists c. w = c * c \rightsquigarrow p * c \rightsquigarrow \bar{p}\}$   
 $\{c \rightsquigarrow (\text{Send}, \Phi) * \Phi\ v\}$  send1  $c\ v$   $\{\text{True}\}$   
 $\{c \rightsquigarrow (\text{Recv}, \Phi)\}$  recv1  $c$   $\{w. \Phi\ w\}$ 
```

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    end
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```

Crux: Definition of $c \rightsquigarrow p$

Definition of One-Shot Channel Resource

One-shot channel ownership defined using standard Iris methodology

$$c \multimap (tag, \Phi) \triangleq \dots$$

Definition of One-Shot Channel Resource

One-shot channel ownership defined using standard Iris methodology:

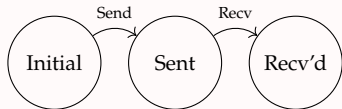
1. Model abstraction as a state transition system (STS)

$$c \rightsquigarrow (tag, \Phi) \triangleq \dots$$

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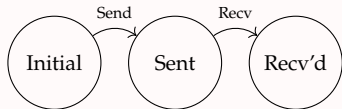


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Definition of One-Shot Channel Resource

One-shot channel ownership defined using standard Iris methodology:

1. Model abstraction as a state transition system (STS)
2. Define an invariant as a disjunction of the states

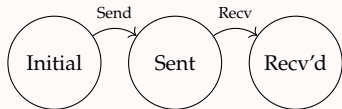


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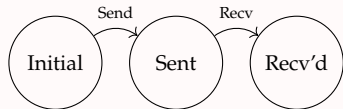
$$\text{chan_inv} \triangleq \underbrace{(\quad)}_{(1) \text{ initial state}} \vee \underbrace{(\quad)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\quad)}_{(3) \text{ final state}}$$

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Definition of One-Shot Channel Resource

One-shot channel ownership defined using standard Iris methodology:

1. Model abstraction as a state transition system (STS)
2. Define an invariant as a disjunction of the states
3. Determine resource ownership of each state



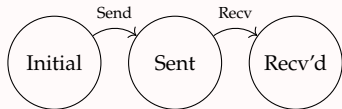
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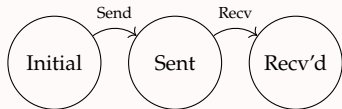
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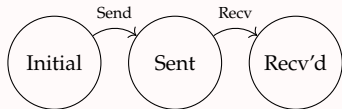
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One-shot channel ownership defined using standard Iris methodology:

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4. Encode STS transition permissions with ghost state



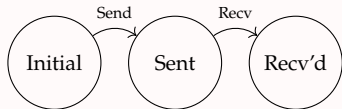
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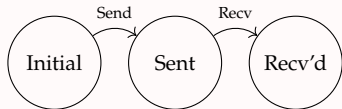
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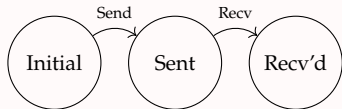
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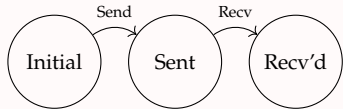
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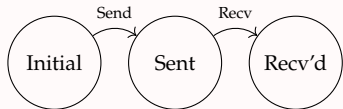
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The invariant assertion \boxed{R} expresses that R is maintained as an invariant on the state

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The invariant assertion $\boxed{R}^{\mathcal{N}}$ expresses that R is maintained as an invariant on the state

Invariant opening:

$$\frac{\{R * P\} e \{R * Q\}_{\varepsilon} \quad e \text{ atomic}}{\{\boxed{R}^{\mathcal{N}} * P\} e \{\boxed{R}^{\mathcal{N}} * Q\}_{\varepsilon \oplus \mathcal{N}}}$$

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Technicalities: **names** prevent opening the same invariant twice

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Technicalities: **names** prevent opening the same invariant twice and the **later** \triangleright is

needed for impredicativity, i.e., $\boxed{\dots \boxed{R}^{\mathcal{N}_2} \dots}^{\mathcal{N}_1}$

Ghost Tokens

Consider the invariant:

$$\boxed{\underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v \dots)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\dots)}_{(3) \text{ final state}}}$$

How to determine which state the one-shot channel is in?

Ghost Tokens

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Ghost tokens allow deriving contradictions:

$$\text{True} \Rightarrow \exists \gamma. \text{tok } \gamma \quad \text{tok } \gamma * \text{tok } \gamma \vdash \text{False}$$

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$$\text{True} \Rightarrow \exists \gamma. \text{tok } \gamma \quad \text{tok } \gamma * \text{tok } \gamma \vdash \text{False}$$

You can exclude cases which would end up in duplicate tokens:

$$\frac{((c \mapsto \mathbf{None}) \vee (\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s) \vee (\text{tok } \gamma_s * \text{tok } \gamma_r)) * \text{tok } \gamma_s}{c \mapsto \mathbf{None} * \text{tok } \gamma_s}$$

Proof of New

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

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ref None

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{True}

refNone

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Proof of New

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

{True}

refNone

{w. $\exists c. w = c * c \mapsto \mathbf{None}$ }

{w. $\exists c. w = c * c \mapsto p * c \mapsto \bar{p}$ }

Proof of New

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

{True}

refNone

{w. $\exists c. w = c * c \mapsto \mathbf{None}$ }

{w. $\exists c. w = c * c \mapsto \mathbf{None} * \text{tok } \gamma_s * \text{tok } \gamma_r$ }

{w. $\exists c. w = c * c \mapsto p * c \mapsto \bar{p}$ }

Proof of New

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \rightsquigarrow (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

{True}

refNone

{w. $\exists c. w = c * c \mapsto \mathbf{None}$ }

{w. $\exists c. w = c * c \mapsto \mathbf{None} * \text{tok } \gamma_s * \text{tok } \gamma_r$ }

{w. $\exists c. w = c * \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \text{tok } \gamma_r$ } // $p = (tag, \Phi)$

{w. $\exists c. w = c * c \rightsquigarrow p * c \rightsquigarrow \bar{p}$ }

Proof of New

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi \ v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \rightsquigarrow (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

{True}

refNone

{w. $\exists c. w = c * c \mapsto \mathbf{None}$ }

{w. $\exists c. w = c * c \mapsto \mathbf{None} * \text{tok } \gamma_s * \text{tok } \gamma_r$ }

{w. $\exists c. w = c * \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \text{tok } \gamma_r$ } // $p = (tag, \Phi)$

{w. $\exists c. w = c * \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_r$ }

{w. $\exists c. w = c * c \rightsquigarrow p * c \rightsquigarrow \bar{p}$ }

Proof of New

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

{True}

refNone

{w. $\exists c. w = c * c \mapsto \mathbf{None}$ }

{w. $\exists c. w = c * c \mapsto \mathbf{None} * \text{tok } \gamma_s * \text{tok } \gamma_r$ }

{w. $\exists c. w = c * \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \text{tok } \gamma_r$ } // $p = (tag, \Phi)$

{w. $\exists c. w = c * \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_r$ }

{w. $\exists c. w = c * c \mapsto (\text{Send}, \Phi) * c \mapsto (\text{Recv}, \Phi)$ }

{w. $\exists c. w = c * c \mapsto p * c \mapsto \bar{p}$ }

Proof of Send

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

$$c \leftarrow \mathbf{Some } v$$

Proof of Send

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

$$\{c \mapsto (\text{Send}, \Phi) * \Phi v\}$$

$$c \leftarrow \mathbf{Some } v$$

$$\{\mathbf{True}\}$$

Proof of Send

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

$$\{c \mapsto (\text{Send}, \Phi) * \Phi v\}$$

$$\{\boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \Phi v\}$$

$$c \leftarrow \mathbf{Some } v$$

$$\{\mathbf{True}\}$$

Proof of Send

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

$$\begin{aligned} & \{c \mapsto (\text{Send}, \Phi) * \Phi v\} \\ & \{ \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \Phi v \} \\ & \{ \text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_s * \Phi v \} \end{aligned}$$

$$c \leftarrow \mathbf{Some } v$$

$$\{\mathbf{True}\}$$

Proof of Send

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

$$\begin{aligned} & \{c \mapsto (\text{Send}, \Phi) * \Phi v\} \\ & \{ \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \Phi v \} \\ & \{ \text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_s * \Phi v \} \\ & \{ c \mapsto \mathbf{None} * \text{tok } \gamma_s * \Phi v \} \end{aligned}$$

$c \leftarrow \mathbf{Some } v$

$\{\text{True}\}$

Proof of Send

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

$$\begin{aligned} & \{c \mapsto (\text{Send}, \Phi) * \Phi v\} \\ & \{ \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \Phi v \} \\ & \quad \{ \text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_s * \Phi v \} \\ & \quad \{ c \mapsto \mathbf{None} * \text{tok } \gamma_s * \Phi v \} \\ c \leftarrow \mathbf{Some } v \\ & \quad \{ c \mapsto \mathbf{Some } v * \text{tok } \gamma_s * \Phi v \} \\ & \{ \text{True} \} \end{aligned}$$

Proof of Send

$$\text{chan_inv } \gamma_s \gamma_r c \Phi \triangleq \underbrace{(c \mapsto \mathbf{None})}_{(1) \text{ initial state}} \vee \underbrace{(\exists v. c \mapsto \mathbf{Some } v * \Phi v * \text{tok } \gamma_s)}_{(2) \text{ message sent, but not yet received}} \vee \underbrace{(\text{tok } \gamma_s * \text{tok } \gamma_r)}_{(3) \text{ final state}}$$

$$c \mapsto (tag, \Phi) \triangleq \exists \gamma_s, \gamma_r. \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \begin{cases} \text{tok } \gamma_s & \text{if } tag = \text{Send} \\ \text{tok } \gamma_r & \text{if } tag = \text{Recv} \end{cases}$$

$$\begin{aligned} & \{c \mapsto (\text{Send}, \Phi) * \Phi v\} \\ & \{ \boxed{\text{chan_inv } \gamma_s \gamma_r c \Phi} * \text{tok } \gamma_s * \Phi v \} \\ & \{ \text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_s * \Phi v \} \\ & \{ c \mapsto \mathbf{None} * \text{tok } \gamma_s * \Phi v \} \end{aligned}$$

$$\begin{aligned} c \leftarrow \mathbf{Some } v \\ & \{ c \mapsto \mathbf{Some } v * \text{tok } \gamma_s * \Phi v \} \\ & \{ \text{chan_inv } \gamma_s \gamma_r c \Phi \} \\ & \{\mathbf{True}\} \end{aligned}$$

Proof of Receive

```
let  $w = !c$  in  
match  $w$  with  
  None  $\Rightarrow$  recv1  $c$   
| Some  $v \Rightarrow$  free  $c$ ;  $v$   
end
```

Proof of Receive

```
{c}  $\rightsquigarrow$  (Recv,  $\Phi$ )  
let w = !c in  
match w with  
  None  $\Rightarrow$  recv1 c  
| Some v  $\Rightarrow$  free c; v  
end  
{w.  $\Phi$  w}
```

Proof of Receive

```
{c}  $\rightsquigarrow$  (Recv,  $\Phi$ )  
{tok  $\gamma_r$  * chan_inv  $\gamma_s$   $\gamma_r$  c  $\Phi$ }  
let w = !c in  
match w with  
  None  $\Rightarrow$  recv1 c  
  | Some v  $\Rightarrow$  free c; v  
end  
{w.  $\Phi$  w}
```

Proof of Receive

```
{c ↦→ (Recv, Φ)}  
{tok γr}  
let w = !c in  
match w with  
  None ⇒ recv1 c  
  | Some v ⇒ free c; v  
end  
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \ \gamma_r \ c \ \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}  
{tok γr}  
  {chan_inv γs γr c Φ * tok γr}  
let w = !c in  
match w with  
  None   ⇒ recv1 c  
| Some v ⇒ free c; v  
end  
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}  
{tok γr}  
  {chan_inv γs γr c Φ * tok γr}  
  {(c ↦→ None) ∨ (∃v. c ↦→ Some v * Φ v * tok γs) * tok γr}  
let w = !c in  
match w with  
  None   ⇒ recv1 c  
  | Some v ⇒ free c; v  
end  
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}  
{tok γr}  
  {chan_inv γs γr c Φ * tok γr}  
  {(c ↦→ None) ∨ (∃v. c ↦→ Some v * Φ v * tok γs) * tok γr}  
  {c ↦→ None * tok γr} {c ↦→ Some v * Φ v * tok γs * tok γr}  
let w = !c in  
match w with  
  None   ⇒ recv1 c  
  | Some v ⇒ free c; v  
end  
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}  
{tok γr}  
  {chan_inv γs γr c Φ * tok γr}  
  {(c ↦→ None) ∨ (∃v. c ↦→ Some v * Φ v * tok γs) * tok γr}  
  {c ↦→ None * tok γr} {c ↦→ Some v * Φ v * tok γs * tok γr}  
let w = !c in  
  {w = None * c ↦→ None * tok γr}  
match w with  
  None ⇒ recv1 c  
| Some v ⇒ free c; v  
end  
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}  
{tok γr}  
  {chan_inv γs γr c Φ * tok γr}  
  {(c ↦→ None) ∨ (∃v. c ↦→ Some v * Φ v * tok γs) * tok γr}  
  {c ↦→ None * tok γr} {c ↦→ Some v * Φ v * tok γs * tok γr}  
let w = !c in  
  {w = None * c ↦→ None * tok γr}  
  {w = None * chan_inv γs γr c Φ * tok γr}  
match w with  
  None ⇒ recv1 c  
| Some v ⇒ free c; v  
end  
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}  
{tok γr}  
  {chan_inv γs γr c Φ * tok γr}  
  {(c ↦→ None) ∨ (∃v. c ↦→ Some v * Φ v * tok γs) * tok γr}  
  {c ↦→ None * tok γr} {c ↦→ Some v * Φ v * tok γs * tok γr}  
let w = !c in  
  {w = None * c ↦→ None * tok γr} {w = Some v * c ↦→ Some v * Φ v * tok γs * tok γr}  
  {w = None * chan_inv γs γr c Φ * tok γr}  
match w with  
  None   ⇒ recv1 c  
| Some v ⇒ free c; v  
end  
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}  
{tok γr}  
  {chan_inv γs γr c Φ * tok γr}  
  {(c ↦→ None) ∨ (∃v. c ↦→ Some v * Φ v * tok γs) * tok γr}  
  {c ↦→ None * tok γr} {c ↦→ Some v * Φ v * tok γs * tok γr}  
let w = !c in  
  {w = None * c ↦→ None * tok γr} {w = Some v * c ↦→ Some v * Φ v * tok γs * tok γr}  
  {w = None * chan_inv γs γr c Φ * tok γr} {w = Some v * chan_inv γs γr c Φ * c ↦→ Some v * Φ v}  
match w with  
  None   ⇒ recv1 c  
| Some v ⇒ free c; v  
end  
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}
{tok γr}
  {chan_inv γs γr c Φ * tok γr}
  {(c ↦→ None) ∨ (∃v. c ↦→ Some v * Φ v * tok γs) * tok γr}
  {c ↦→ None * tok γr} {c ↦→ Some v * Φ v * tok γs * tok γr}
let w = !c in
  {w = None * c ↦→ None * tok γr} {w = Some v * c ↦→ Some v * Φ v * tok γs * tok γr}
  {w = None * chan_inv γs γr c Φ * tok γr} {w = Some v * chan_inv γs γr c Φ * c ↦→ Some v * Φ v}
  {chan_inv γs γr c Φ * (w = None * tok γr) ∨ (∃v. w = Some v * c ↦→ Some v * Φ v)}
match w with
  None   ⇒ recv1 c
  | Some v ⇒ free c; v
end
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

```
{c ↦→ (Recv, Φ)}
{tok γr}
  {chan_inv γs γr c Φ * tok γr}
  {(c ↦→ None) ∨ (∃v. c ↦→ Some v * Φ v * tok γs) * tok γr}
  {c ↦→ None * tok γr} {c ↦→ Some v * Φ v * tok γs * tok γr}
let w = !c in
  {w = None * c ↦→ None * tok γr} {w = Some v * c ↦→ Some v * Φ v * tok γs * tok γr}
  {w = None * chan_inv γs γr c Φ * tok γr} {w = Some v * chan_inv γs γr c Φ * c ↦→ Some v * Φ v}
  {chan_inv γs γr c Φ * (w = None * tok γr) ∨ (∃v. w = Some v * c ↦→ Some v * Φ v)}
  {(w = None * tok γr) ∨ (∃v. w = Some v * c ↦→ Some v * Φ v)}
match w with
  None   ⇒ recv1 c
| Some v ⇒ free c; v
end
{w. Φ w}
```

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

Proof of Receive

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

$\{c \multimap (\text{Recv}, \Phi)\}$

$\{\text{tok } \gamma_r\}$

$\{\text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_r\}$

$\{(c \mapsto \text{None}) \vee (\exists v. c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s) * \text{tok } \gamma_r\}$

$\{c \mapsto \text{None} * \text{tok } \gamma_r\} \{c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s * \text{tok } \gamma_r\}$

let $w = !c$ **in**

$\{w = \text{None} * c \mapsto \text{None} * \text{tok } \gamma_r\} \{w = \text{Some } v * c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s * \text{tok } \gamma_r\}$

$\{w = \text{None} * \text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_r\} \{w = \text{Some } v * \text{chan_inv } \gamma_s \gamma_r c \Phi * c \mapsto \text{Some } v * \Phi v\}$

$\{\text{chan_inv } \gamma_s \gamma_r c \Phi * (w = \text{None} * \text{tok } \gamma_r) \vee (\exists v. w = \text{Some } v * c \mapsto \text{Some } v * \Phi v)\}$

$\{(w = \text{None} * \text{tok } \gamma_r) \vee (\exists v. w = \text{Some } v * c \mapsto \text{Some } v * \Phi v)\}$

$\{w = \text{None} * \text{tok } \gamma_r\} \{w = \text{Some } v * c \mapsto \text{Some } v * \Phi v\}$

match w **with**

None \Rightarrow **recv1** c

| **Some** $v \Rightarrow$ **free** c ; v

end

$\{w. \Phi w\}$

Proof of Receive

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

$\{c \multimap (\text{Recv}, \Phi)\}$

$\{\text{tok } \gamma_r\}$

$\{\text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_r\}$

$\{(c \mapsto \text{None}) \vee (\exists v. c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s) * \text{tok } \gamma_r\}$

$\{c \mapsto \text{None} * \text{tok } \gamma_r\} \{c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s * \text{tok } \gamma_r\}$

let $w = !c$ **in**

$\{w = \text{None} * c \mapsto \text{None} * \text{tok } \gamma_r\} \{w = \text{Some } v * c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s * \text{tok } \gamma_r\}$

$\{w = \text{None} * \text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_r\} \{w = \text{Some } v * \text{chan_inv } \gamma_s \gamma_r c \Phi * c \mapsto \text{Some } v * \Phi v\}$

$\{\text{chan_inv } \gamma_s \gamma_r c \Phi * (w = \text{None} * \text{tok } \gamma_r) \vee (\exists v. w = \text{Some } v * c \mapsto \text{Some } v * \Phi v)\}$

$\{(w = \text{None} * \text{tok } \gamma_r) \vee (\exists v. w = \text{Some } v * c \mapsto \text{Some } v * \Phi v)\}$

$\{w = \text{None} * \text{tok } \gamma_r\} \{w = \text{Some } v * c \mapsto \text{Some } v * \Phi v\}$

match w **with**

None $\Rightarrow \{\text{tok } \gamma_r\} \text{recv1 } c$

| **Some** $v \Rightarrow \text{free } c; v$

end

$\{w. \Phi w\}$

Proof of Receive

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

```
{c ↦ (Recv, Φ)}
{tok γr}
  {chan_inv γs γr c Φ * tok γr}
  {(c ↦ None) ∨ (∃v. c ↦ Some v * Φ v * tok γs) * tok γr}
  {c ↦ None * tok γr} {c ↦ Some v * Φ v * tok γs * tok γr}
let w = !c in
  {w = None * c ↦ None * tok γr} {w = Some v * c ↦ Some v * Φ v * tok γs * tok γr}
  {w = None * chan_inv γs γr c Φ * tok γr} {w = Some v * chan_inv γs γr c Φ * c ↦ Some v * Φ v}
  {chan_inv γs γr c Φ * (w = None * tok γr) ∨ (∃v. w = Some v * c ↦ Some v * Φ v)}
{(w = None * tok γr) ∨ (∃v. w = Some v * c ↦ Some v * Φ v)}
{w = None * tok γr} {w = Some v * c ↦ Some v * Φ v}
match w with
| None ⇒ {tok γr} {c ↦ (Recv, Φ)} recv1 c
| Some v ⇒ free c; v
end
{w. Φ w}
```

Proof of Receive

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

$\{c \multimap (\text{Recv}, \Phi)\}$

$\{\text{tok } \gamma_r\}$

$\{\text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_r\}$

$\{(c \mapsto \text{None}) \vee (\exists v. c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s) * \text{tok } \gamma_r\}$

$\{c \mapsto \text{None} * \text{tok } \gamma_r\} \{c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s * \text{tok } \gamma_r\}$

let $w = !c$ **in**

$\{w = \text{None} * c \mapsto \text{None} * \text{tok } \gamma_r\} \{w = \text{Some } v * c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s * \text{tok } \gamma_r\}$

$\{w = \text{None} * \text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_r\} \{w = \text{Some } v * \text{chan_inv } \gamma_s \gamma_r c \Phi * c \mapsto \text{Some } v * \Phi v\}$

$\{\text{chan_inv } \gamma_s \gamma_r c \Phi * (w = \text{None} * \text{tok } \gamma_r) \vee (\exists v. w = \text{Some } v * c \mapsto \text{Some } v * \Phi v)\}$

$\{(w = \text{None} * \text{tok } \gamma_r) \vee (\exists v. w = \text{Some } v * c \mapsto \text{Some } v * \Phi v)\}$

$\{w = \text{None} * \text{tok } \gamma_r\} \{w = \text{Some } v * c \mapsto \text{Some } v * \Phi v\}$

match w **with**

None $\Rightarrow \{\text{tok } \gamma_r\} \{c \multimap (\text{Recv}, \Phi)\} \text{recv1 } c \{w. \Phi w\}$

| **Some** $v \Rightarrow \text{free } c; v$

end

$\{w. \Phi w\}$

Proof of Receive

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

```
{c ↦ (Recv, Φ)}
{tok γr}
  {chan_inv γs γr c Φ * tok γr}
  {(c ↦ None) ∨ (∃v. c ↦ Some v * Φ v * tok γs) * tok γr}
  {c ↦ None * tok γr} {c ↦ Some v * Φ v * tok γs * tok γr}
let w = !c in
  {w = None * c ↦ None * tok γr} {w = Some v * c ↦ Some v * Φ v * tok γs * tok γr}
  {w = None * chan_inv γs γr c Φ * tok γr} {w = Some v * chan_inv γs γr c Φ * c ↦ Some v * Φ v}
  {chan_inv γs γr c Φ * (w = None * tok γr) ∨ (∃v. w = Some v * c ↦ Some v * Φ v)}
{(w = None * tok γr) ∨ (∃v. w = Some v * c ↦ Some v * Φ v)}
{w = None * tok γr} {w = Some v * c ↦ Some v * Φ v}
match w with
  None   ⇒ {tok γr} {c ↦ (Recv, Φ)} recv1 c {w. Φ w}
| Some v ⇒ {c ↦ Some v * Φ v} free c; v
end
{w. Φ w}
```

Proof of Receive

Duplicable propositions:

$\text{chan_inv } \gamma_s \gamma_r c \Phi$

$\{c \multimap (\text{Recv}, \Phi)\}$

$\{\text{tok } \gamma_r\}$

$\{\text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_r\}$

$\{(c \mapsto \text{None}) \vee (\exists v. c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s) * \text{tok } \gamma_r\}$

$\{c \mapsto \text{None} * \text{tok } \gamma_r\} \{c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s * \text{tok } \gamma_r\}$

let $w = !c$ in

$\{w = \text{None} * c \mapsto \text{None} * \text{tok } \gamma_r\} \{w = \text{Some } v * c \mapsto \text{Some } v * \Phi v * \text{tok } \gamma_s * \text{tok } \gamma_r\}$

$\{w = \text{None} * \text{chan_inv } \gamma_s \gamma_r c \Phi * \text{tok } \gamma_r\} \{w = \text{Some } v * \text{chan_inv } \gamma_s \gamma_r c \Phi * c \mapsto \text{Some } v * \Phi v\}$

$\{\text{chan_inv } \gamma_s \gamma_r c \Phi * (w = \text{None} * \text{tok } \gamma_r) \vee (\exists v. w = \text{Some } v * c \mapsto \text{Some } v * \Phi v)\}$

$\{(w = \text{None} * \text{tok } \gamma_r) \vee (\exists v. w = \text{Some } v * c \mapsto \text{Some } v * \Phi v)\}$

$\{w = \text{None} * \text{tok } \gamma_r\} \{w = \text{Some } v * c \mapsto \text{Some } v * \Phi v\}$

match w with

None $\Rightarrow \{\text{tok } \gamma_r\} \{c \multimap (\text{Recv}, \Phi)\} \text{recv1 } c \{w. \Phi w\}$

| Some $v \Rightarrow \{c \mapsto \text{Some } v * \Phi v\} \text{free } c; v \{w. \Phi w\}$

end

$\{w. \Phi w\}$

Questions?

Iris and Actris Beyond This Tutorial

Iris

- ▶ **Features:** Custom ghost state, persistent modality, Löb induction, ...
- ▶ **Technicalities:** Later modality, invariant masks, ghost updates, ...
- ▶ Website: <https://iris-project.org>

Iris and Actris Beyond This Tutorial

Iris

- ▶ **Features:** Custom ghost state, persistent modality, Löb induction, ...
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Actris

- ▶ Recursive protocols (POPL'20)
- ▶ Semantic Session Type System (CPP'21)
- ▶ Subprotocols (cf. subtyping) (LMCS'22)
- ▶ Dependent separation protocol ghost state and rules (LMCS'22)
- ▶ Application to distributed systems (ICFP'23)
- ▶ Deadlock-freedom (POPL'24 [on Thursday: 14:40](#))
- ▶ Website: <https://iris-project.org/actris>

Break (10 min!)

Time for Coq hacking session!