







Artificial Neural Networks

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Content

• Two types of learning problem

- Supervised: Multi-Layer Perceptrons
- Unsupervised: Self-Organizing Maps

Content

• Two types of learning problem

- Supervised: Multi-Layer Perceptron
 - Provided with predictor data x_n and the response data y_n (y=f(x))
 - Given predictor data as input, the model produces outputs y'_n
 - Model learning is "supervised" in the sense that the model output y'_n is guided towards the given response data y_n , usually by minimizing an *objective function* (cost function or error function)
 - Regression and classification problems involve supervised learning

Content

• Two types of learning problem

- Unsupervised: Self-Organizing Maps
 - Only input data provided
 - Model discovers the natural patterns or structure in the input data
 - Clustering and principal component analysis involve unsupervised learning

Multi-Layer Perceptrons

What is a neuron?

• Definition: a neuron is a linear function, parameterised, with bounded values

- A neuron is defined by three characteristics:
 - -its state
 - -its connexions with the others neurons
 - -its activation (or transfer) function

What is a neural network?

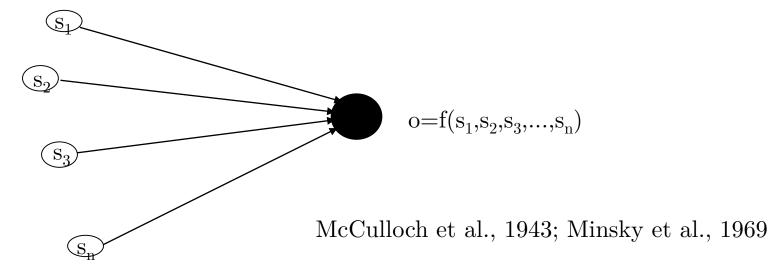
• A neural network consists of a system of simple interconnected neurons, or nodes, which is a model representing a nonlinear mapping between an input vector and an output vector

• Definitions:

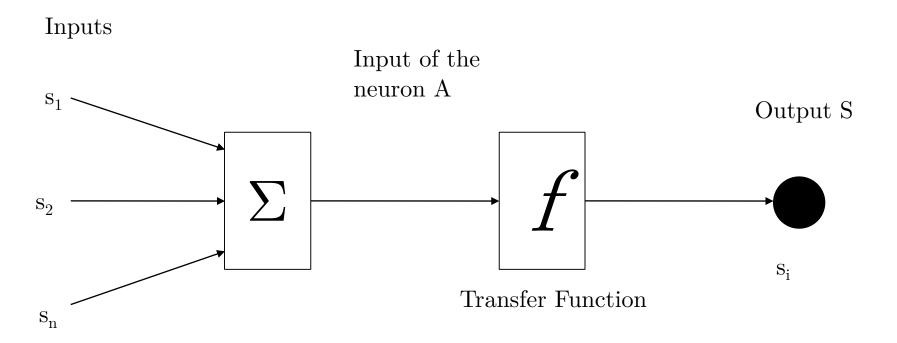
- O: the ensemble of the possible states of the neurons
- o_i: the state of the i-th neuron o_i
- a neighbourhood s_1, \ldots, s_n
- a transfer function associated to the neuron \mathbf{f}_{i}
- $\mathbf{w_{ij}}$, the weight of the connexion from the j-th neuron toward the i-th neuron; $\mathbf{w_{in}}$ in W the ensemble of the weights

What is a neural network?

- Examples:
 - -S=[0,1] ou [-1,1] binary neuron
 - 1: active
 - 0/-1: unactive
 - -S=[0,1,2,...,k] discrete neuron
 - -S=[a,b] continuous neuron



Activation function f



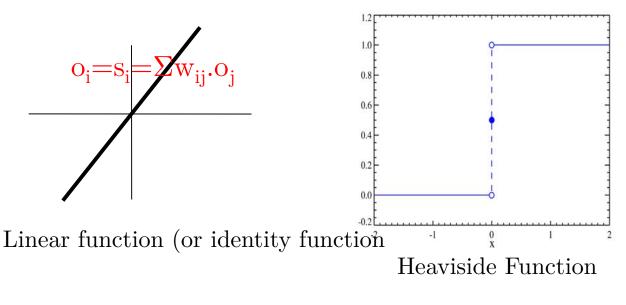
$$o_i = f(s_i)$$

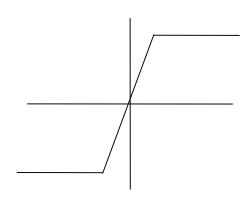
$$s_i = \sum w_{ij} o_j + w_{i0}$$

 w_{ij} is a real, represents the weight of the connection between o_i and o_j

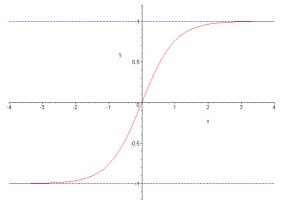
w_{i0}: bias/offset parameter

Differents types of activation function

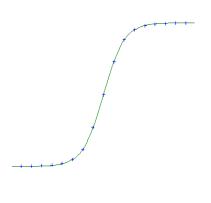




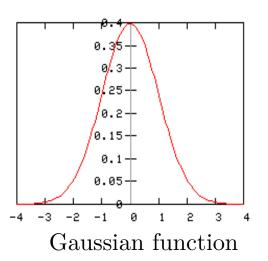
Quasi-Linear function



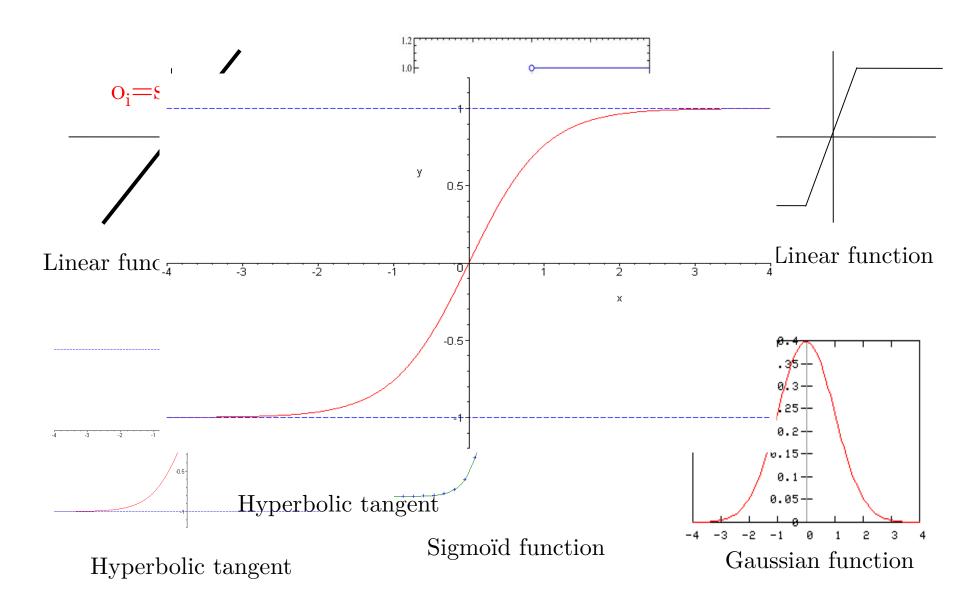
Hyperbolic tangent



Sigmoid function



Differents types of activation function

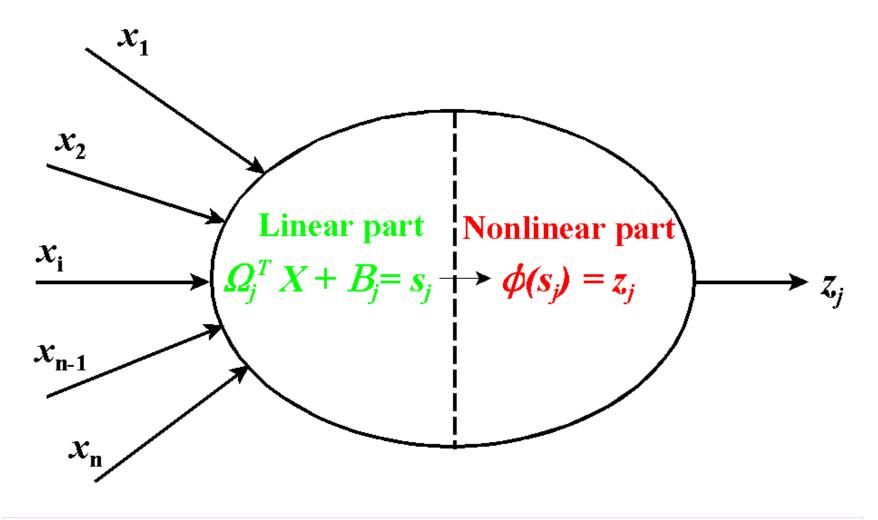


Sigmoïd function

- More used as a activation function
- Introduces non-linearity
- But also a continuous and differentiable function
- Defined by two forms

$$-f(s) = A \frac{e^{Ks} - 1}{e^{Ks} + 1} = A \tanh(\frac{K}{2}s) \qquad -f(s) = \frac{A}{e^{-Ks} + 1}$$

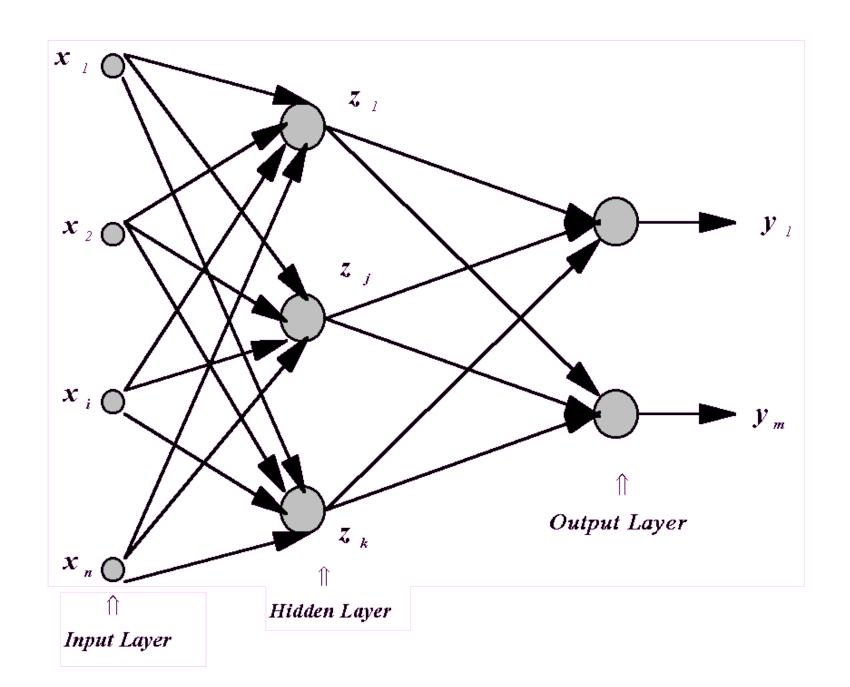
- These functions are bounded
- $s \rightarrow +\infty$, $f(s) \rightarrow A$
- $s \rightarrow -\infty$, $f(s) \rightarrow 0$
- A regulate the slope of the curve
- Usually, A=1.715095 and K=4/3
- → linear behaviour of the function between -1 and 1



$$z_{j} = \phi(B_{j} + \sum_{i=1}^{n} \Omega_{ji} x_{i}) = tanh(B_{j} + \sum_{i=1}^{n} \Omega_{ji} x_{i})$$

Multi-Layer Perceptron

- Neural Networks organized in successive layers of processing units
- The neurons are connected by weights and output signals which are function of the sum of the inputs to the neuron modified by the simple nonlinear transfer function
- Connections running from every unit in one layer to every unit in the next layer
- No others connections permitted
- MLP know as a *feed-forward neural network*



Muli-Layer Perceptron: Definitions

- One input layer corresponding to the inputs of the model $x_1, x_2, ..., x_n$
- One output layer corresponding to the ouputs of the model $y_1, y_2,, y_n$
- One or more hidden layers
- The numbers of neurons in the hidden layers are not known → Learning phase to determine the numbers and the values of the connexions between the layers (weights)
- $x \rightarrow y=F(x,W)$

Multi-Layer Perceptron: Proprieties

- Multilayer feedforward networks are universal approximators (Hornik, 1989)
- NN can be trained to approximate virtually any smooth, measurable function
- Can model *highly non-linear functions*
- Can be trained to accurately generalise when presented to new, unseen data

Multi-Layer Perceptron: Training phase

- Training requires a set of training data
- Consists of a series of input x and the corresponding outputs y vectors
- During training, MLP is repeatedly presented with the training data
- The weights of the network are adjusted until the desired input-output mapping occurs
- Training phase is a supervised training
- An error signal is defined as the difference between the desired and the NN-calculated output

Multi-Layer Perceptron: Training phase

- Requirement of a pre-processing before training phase
- Several reasons
 - Inputs (outputs also) of the model can have different orders of magnitude (non-homogeneity of the ranges)
 - Data ranges are often outside the validity bounds of the activation function (usually between -1 and 1)
- Rescaling of the data: $x_i^N = \frac{2}{3} * (\frac{x_i x_i}{\sigma(x_i)})$
- Factor 2/3 allows to rescale 80% of the data between -1 and 1

Multi-Layer Perceptron: Training phase

- Choice of the training phase algorithm: Backpropagation algorithm (Rumelhart et al., 1986; Bishop, 1994; Haykin, 1996)
- Training algorithm consists to determine the weights during an iterative process:
 - $-\mathbf{w}_{ij}(\mathbf{t}+1)=\mathbf{w}_{ij}(\mathbf{t})+\Delta\mathbf{w}_{ij}(\mathbf{t})$ where $\mathbf{w}_{ij}(\mathbf{t}+1)$ is the weight which relies the j-th neuron to the i-th neuron at the time t+1. This value depends to the value of the weight at t
 - Initialisation of the weight for t=0
 - → Usually, random initialisation between -1 and 1

Multi-Layer Perceptron: Back-Propagation algorithm

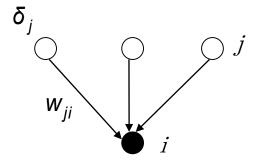
- Objective of the training phase is to find a combination of weights which results in the smallest error
- The backpropagation training algorithm uses a gradient descent procedure to attempt to locate the absolute (or global) minimum of the error (or cost) function
- → Minimization of a cost function, often taken a the Euclidean distance (or mean-square error) between the desired and NN-calculated NN
- But the choice of the cost function (called J) is a strategic task as it has to take into account all the informations the user has on the inputs and outputs

Calculation of the gradient of the cost function related to the control variables

$$\frac{\partial J}{\partial x} = \frac{\partial J}{\partial F} \cdot \frac{\partial F}{\partial x}$$

- ullet Back-Propagation gradient algorithm: Calculation of the partial derivatives of the function $F(\mathbf{x}, \mathbf{W})$ related to the control variables
 - Related to the weights of the network W_{ij}
 - Related to the input neurons and in particular related to the inputs of the NN (control variables x)

$$\frac{\partial F(x,W)}{\partial x_i} = \sum_{j} \delta_{j} w_{ji} \text{ avec } \delta_{j} = \frac{\partial J}{\partial s_i}$$



- F(x,W): function created by the NN
- W: weight of the connection between i-th neuron and the j-th neuron
- J: cost function
- s: state of the i-th neuron

Back-Propagation of the gradient

- $\frac{\partial J}{\partial s_i} = \delta_i$ can be recursively calculated by back-propagation from the output layer:
 - If the index k characterizes a neuron of the output layer,

$$\delta_k = f'_k(s_k) \cdot \frac{\partial J}{\partial o_k}$$

- If i is the index of a hidden neuron, by noting k the index of the neurons which takes the information from the i-th neuron:

$$\delta_{i} = f'(s_{i}) \cdot \sum_{k} \delta_{k} \cdot w_{ki}$$

- If i is the index of a neuron of the input layer; f is the identity function:

$$\frac{\partial J}{\partial x} = \sum_{i} \delta_{i} w_{ij}$$

• For a given architecture of the NN, only the knowledge of the derivatives of the cost function **related to the states of the output neurons** dJ/do occurs in the calculation of the gradient

Multi-Layer Perceptron: Back-Propagation algorithm

- The backpropagation algorithm can be summarized as followed:
 - 1) Initialise network weights
 - 2) Present first input vector, from training data, to the network
 - 3) Propagate the input vector through the network to obtain an output
 - 4) Calculate an error signal by comparing actual output to the desired (target) output
 - 5) Adjust weights to minimise overall error
 - 6) Repeat 2-7 with the next input vector, until overall error is satisfactorily small

Multi-Layer Perceptron: Back-Propagation algorithm

- Two main kind of training
 - sequential training: the network weights are adapted after each pattern has been presented
 - batch training: the summed error for all patterns is used to update the weights
- Backpropagation algorithm contains **two adjustable** parameters:
 - learning rate: determine the step size taken during the iterative gradient descent learning process
 - momentum term: used to assist the gradient descent process if it becomes stuck in a local minimum

Multi-Layer Perceptron: Test phase

- Optimal architecture of the NN is obtained by doing successive tests in which the number of neurons and hidden layers are increasing, using the validation set
- Optimal architecture=minimal error for minimal number of neurons
- When training phase finished, the NN model does algebraic operations only

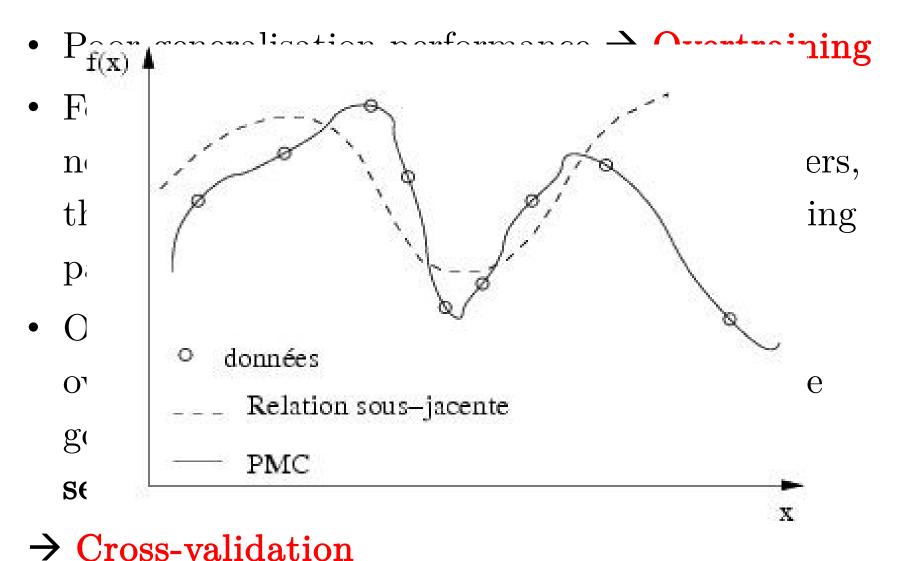
Multi-Layer Perceptron: Test phase

- Statistical parameters to define the performances of the NN:
 - Root-Mean-Square Error (RMS)
 - Relative error
 - Correlation coefficient

Multi-Layer Perceptron: Overtraining

- Poor generalisation performance \rightarrow Overtraining
- For instance, given some training data and a network with too many nodes and hidden layers, the network will eventually learn all the training patterns in the training data
- One way to ensure that the network is not overtrained and that the generalisation will be good, is to divide the training dataset into several sets: training, validation and test
- → Cross-validation

Multi-Layer Perceptron: Overtraining

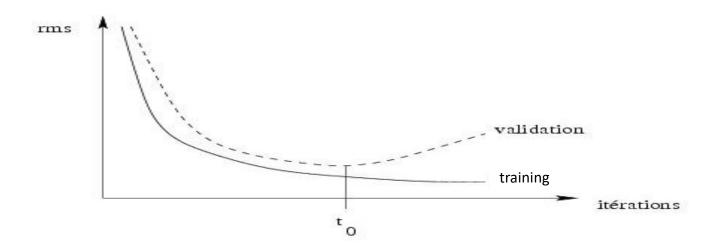


Multi-Layer Perceptron: Overtraining

- Training dataset: used to train the network
- Validation dataset: used to assess the generalisation ability of the network whilst training is occurring
- Test set: used to assess the generalisation performance of the NN
- Usually number of NN parameters << number of observations in the dataset → Not always attainable in environmental problems

Multi-Layer Perceptron: Test phase

- Training stopped when the generalisation performance reaches a max
- When overtraining occurs, the training error keep decreasing while the validation error starts to increase.
- The technique is known as early stopping



The architecture is chosen by comparing the validation error

Using NN

- Can be used as a « black-box » but warning !!!
- Matlab toolbox
- Python toolbox:
 - https://keras.io/
 - https://scikit-learn.org/stable/

Applications

- Vertical attenuation coefficient, K_d
- Atmospheric correction of ocean color images
- Estimation of the Inherent Optical Properties of the seawater
- Estimation of the chlorophyll-a concentration
- Estimation of nutrients

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Diffuse attenuation coefficient K_d

• Diffuse attenuation coefficient of downwelling irradiance $K_d(\lambda)$:

$$K_d(z) = \frac{1}{E_d(z)} \frac{d E_d(z)}{dz}$$

- Critical role in the regulation of biological and physical processes
 - Heat transfer (Lewis et al., 1990; Morel and Antoine, 1994)
 - Photosynthesis (Platt et al., 1988)
 - Visibility (Preisendorfer, 1986)

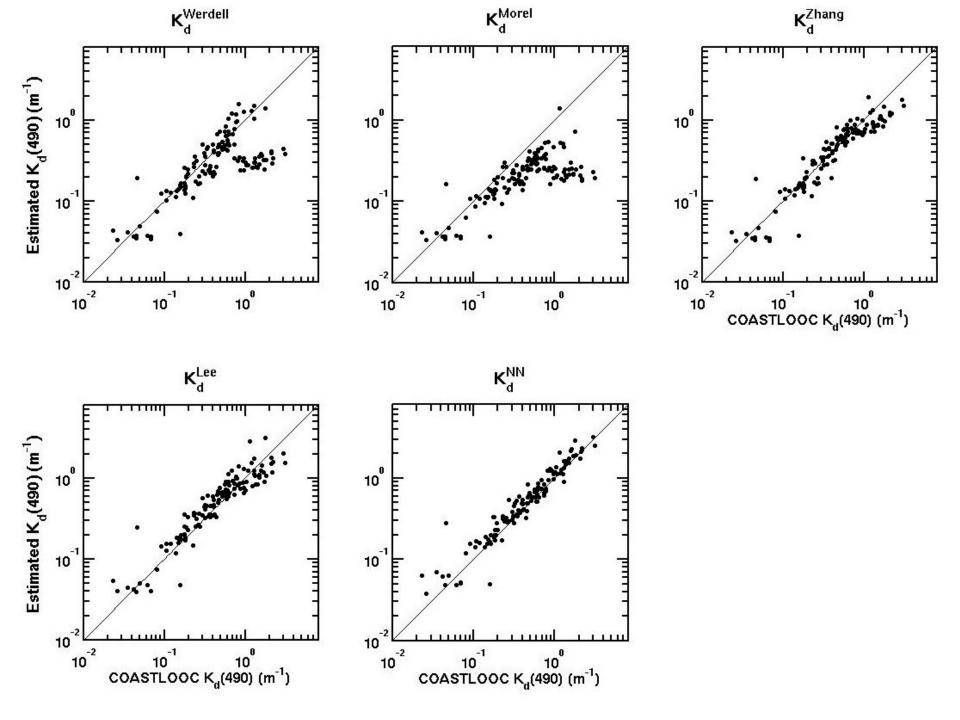
Validation in the European waters

Development of the method

- Artificial Neural Networks
- Simulated + in-situ datasets
- $K_d(490)$: [0.03; 3.5] m⁻¹
- $\lambda(\text{SeaWiFS}) = [412, 443, 490, 555, 670]$
- Inputs: spectrum of $R_{rs}(\lambda) + \lambda$
- Outputs: $K_d(\lambda)$

Validation

- Data from COASTLOOC (Babin et al., 2003)
- European Waters
- Values of Kd between 412 and 667 nm



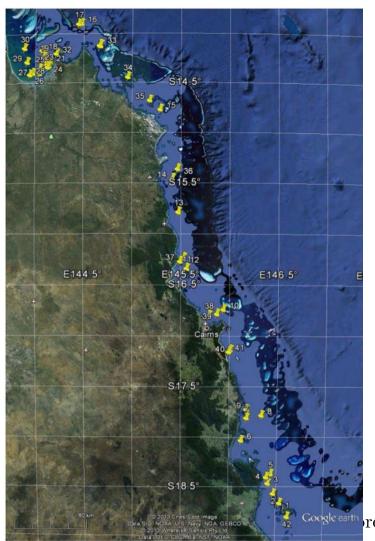
in-situ measurements in the Great Barrier Reef (Australia):

- 186 points of validation
- $K_d(490)$: [0.166; 1.90] m⁻¹, mean=0.411 m⁻¹; std=0.33 m⁻¹
- Burkedin River, Moreton Bay, Sud de la Nouvelle Galles

in-situ measurements in the Great Barrier Reef (Australia):

- 186 points of validation
- $K_d(490)$: [0.166; 1.90] m^{-1} , $mean=0.411 m^{-1}$; $std=0.33 m^{-1}$
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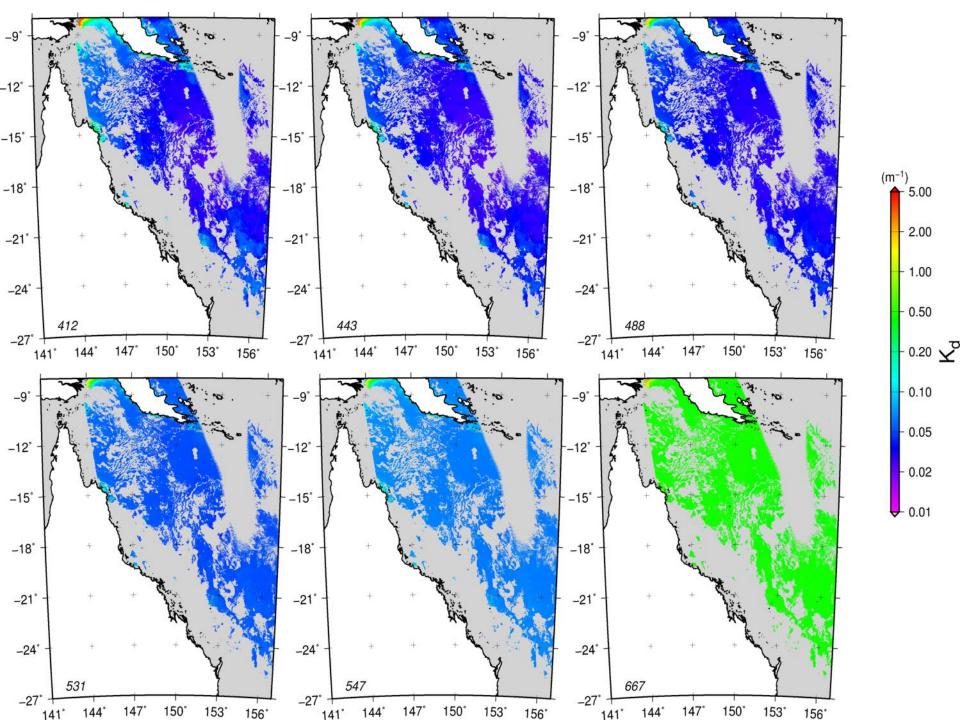


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TAB. 4.1 – Résultats statistiques pour l'évaluation de différents algorithmes estimant K₄(490) dans la Grande Barrière de Corail

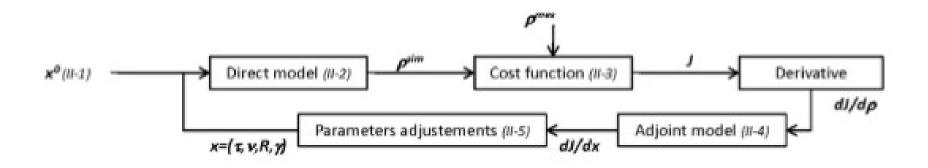
| | K_d^{NASA} | K_d^{Morel} | K_d^{Zhang} | K_d^{Tiwari} | K_d^{Wang} | K_d^{NN} |
|-----------------------------|--------------|---------------|---------------|----------------|--------------|------------|
| RMS | 34.03 | 0.378 | 0.763 | 0.251 | 0.767 | 0.199 |
| Relative Error (%) | 278 | 55 | 55 | 58 | 57 | 51 |
| ADP | 1.57 | 1.34 | 0.94 | 1.20 | 0.93 | 0.81 |
| Slope | 0.002 | 0.44 | 0.23 | 0.63 | 0.21 | 0.76 |
| Intercept | 0.34 | 0.22 | 0.26 | 0.17 | 0.26 | 0.12 |
| Correlation coefficient (%) | 30 | 73 | 69 | 81 | 60 | 84 |
| bias | 3 | -0.05 | 0.03 | -0.067 | 0.08 | -0.046 |
| $\%$ in \pm 25 $\%$ | 33 | 22 | 41 | 30 | 43 | 47 |



- Atmospheric correction of ocean color images
- Estimation of the Inherent Optical Properties of the seawater
- Estimation of the chlorophyll-a concentration
- Estimation of nutrients

Spectral matching/optimization algorithm

- Chomko et al. (1998); Kuchinke et al. (2009)
- Jamet et al. (2004); Brajard et al. (2010)
- Li et al. (2003); Stamnes et al. (2005)



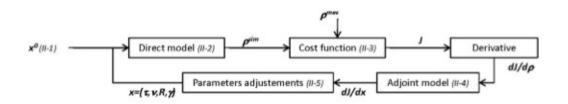
- Ocean and atmosphere are coupled
- Use of LUT or NN or ... for simulating (La+Lra, t, Lw)
- Allow to deal with absorbing aerosols/coastal waters

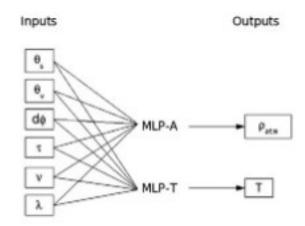
Neuro-variational inversion of ocean color images

- Joint MLP and Variational inversion
- MLP: Direct modelling from oceanic and atmospheric parameters
- Variational inversion: Iterative modification of the oceanic and atmospheric parameters to model the top of the atmosphere signal using a cost function

$$\begin{split} J(\tau, \upsilon, R, \gamma) &= \sum_{i=1}^{5} s_{i} \Big[\rho_{toa}^{\text{mes}}(\lambda_{i}) - \rho_{toa}^{\text{sim}}(\lambda_{i}, \tau, \upsilon, R, \gamma) \Big]^{2} + \beta^{\tau} \Big(\tau - \tau^{0} \Big)^{2} \\ &+ \beta^{\upsilon} \Big(\upsilon - \upsilon^{0} \Big)^{2} + \beta^{R} \Big(R - R^{0} \Big)^{2} + \beta^{\gamma} \Big(\gamma - \gamma^{0} \Big)^{2} \end{split}$$

• Need of a first guess → Use of MLP for a first approximation of the atmospheric parameters





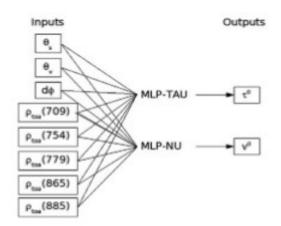


Table 4 Description of MLP-TAU and MLP-NU.

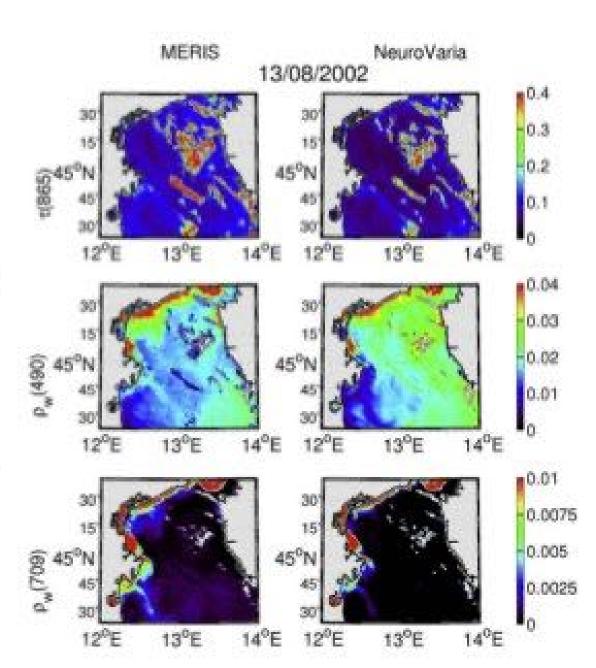
| MLP | MLP-TAU | MLP-NU | |
|------------------------------|---|-----------------------|--|
| Inputs (8 neurons) | $\rho_{toa}(709,754,779,865,885),\theta_s,\theta_r,d\phi$ | | |
| Output (1 neuron) | 70 | v^0 | |
| Number of hidden layers | 2 | 2 | |
| Size of the 1st hidden layer | 30 | 30 | |
| Size of the 2nd hidden layer | 25 | 25 | |
| RMS* | 1.58×10^{-2} | 3.79×10 ⁻² | |
| Relative error ^b | 2.77% | 0.6% | |
| Γ^{2c} | 1.0 | 1.0 | |

^a Root mean square error. ^b Relative error.

Table 5 Description of MLP-A and MLP-T.

| MLP | MLP-A | MLP-T | |
|---|--|------------------------------|--|
| In puts | $\theta_{s_1}\theta_{r_2}\Delta\phi_s\lambda_{s_1}\tau_s\nu$ | θ,λ.,τ,ν | |
| Output | ρ_{atm} | T | |
| Number of hidden layers | 2 | 1 | |
| Size of the 1st hidden layer | 28 | 16 | |
| Size of the 2nd hidden layer | 34 | - | |
| RMS ^a for $\lambda \ge 708$ nm | 1.43×10^{-3} | 6.9×10^{-4} | |
| Relative error ^b for λ≥708 nm | 1.11% | 0.04% | |
| r^{2e} | 0.998 | 1.0 | |
| | RMS (rel. err.) | RMS (rel. err.) | |
| $\lambda = 709 \text{ nm}$ | 1.4×10^{-3} (1.1%) | 6.3×10 ⁻⁴ (0.04%) | |
| $\lambda = 754 \text{ nm}$ | 1.5×10^{-3} (1.0%) | 4.8×10 ⁻⁴ (0.04%) | |
| λ=779 nm | 1.5×10 ⁻³ (1.1%) | 5.2×10 ⁻⁴ (0.03%) | |
| λ=865 nm | 1.2×10 ⁻³ (1.2%) | 9.7×10-4 (0.04% | |
| λ=885 nm | 1.4×10 ⁻³ (1.2%) | 7.4×10 ⁻⁴ (0.04%) | |
| $\lambda = 412 \text{ nm to } 681 \text{ nm (visible)}$ | $1.8 \times 10^{-3} \ (0.8\%)$ | 6.9×10-4 (0.04%) | |

a Root mean square error.

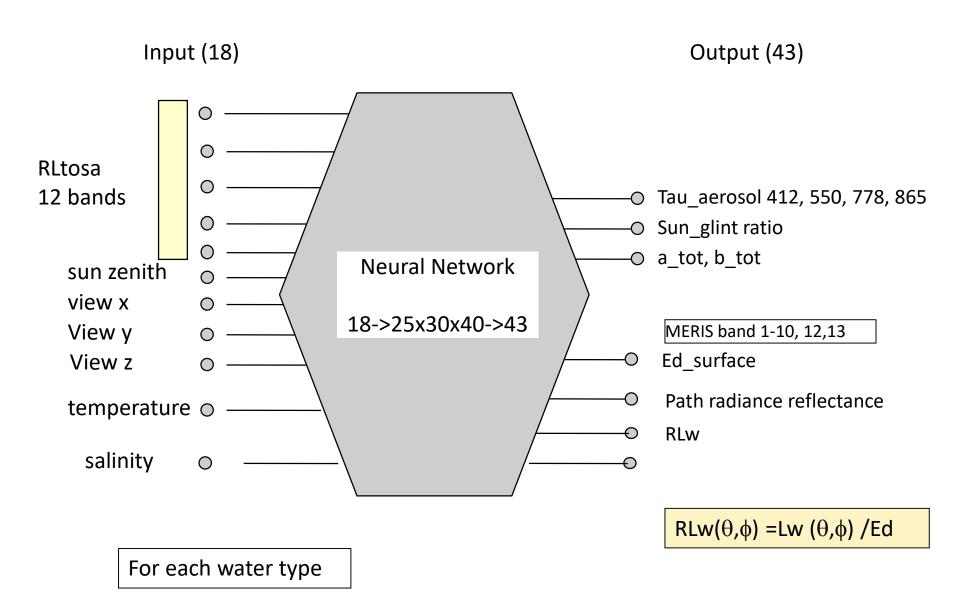


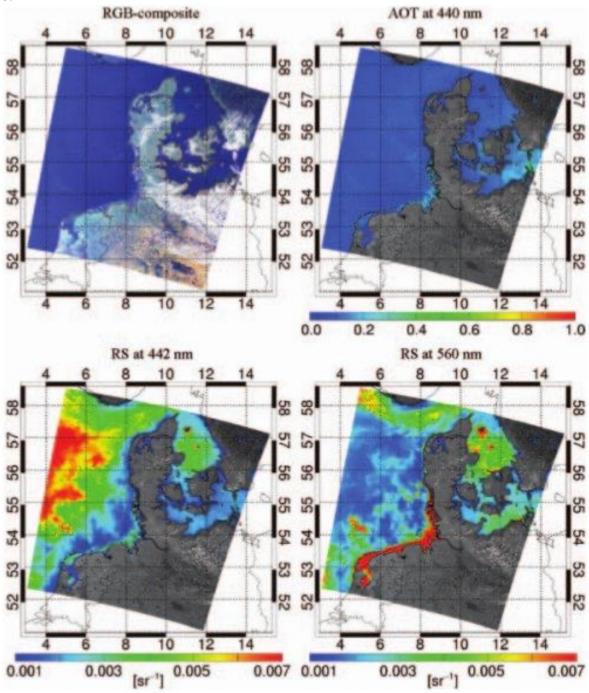
c Correlation coefficient.

b Relative error.

^c Correlation coefficient.

Inverse NN for atmospheric correction





Inverse NN for atmospheric correction

Schroeder et al. (2007)

- MLP
- Inversion directe des images L1B vers L2 (TOA L → Rrs)
- Apprentissage: 100000 données
- Test: 100000 données
- Couche d'entrée: 8 images à différentes **λ**, géométrie d'observation et du Soleil, pression de surface et vitesse du vent
- Couche de sortie: 8 images couleur de l'océan à différentes Λ + épaisseur optique aérosol à 4 Λ

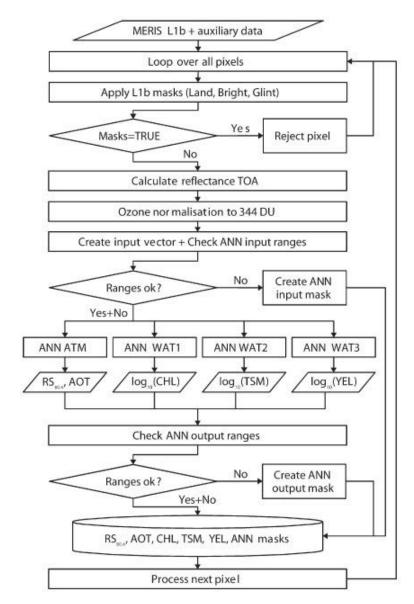
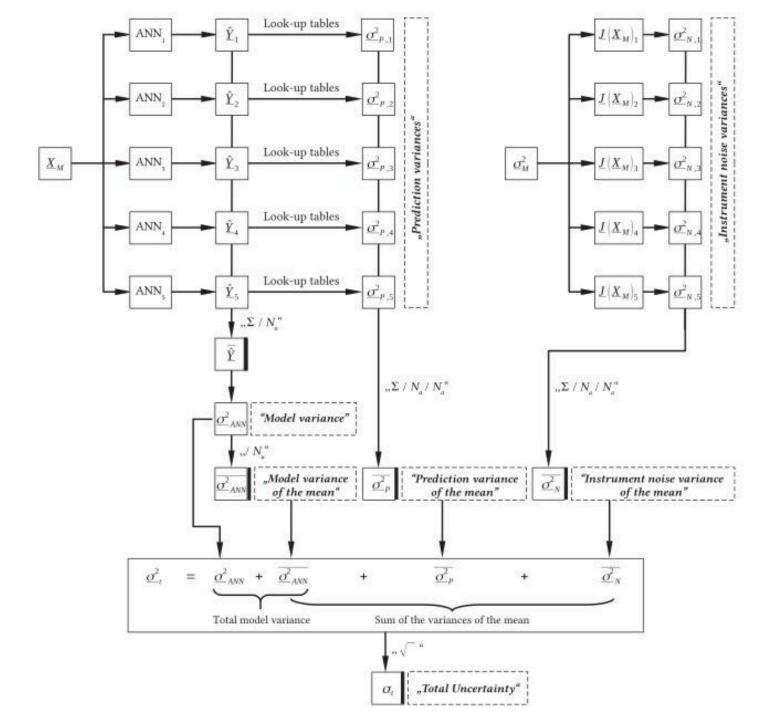
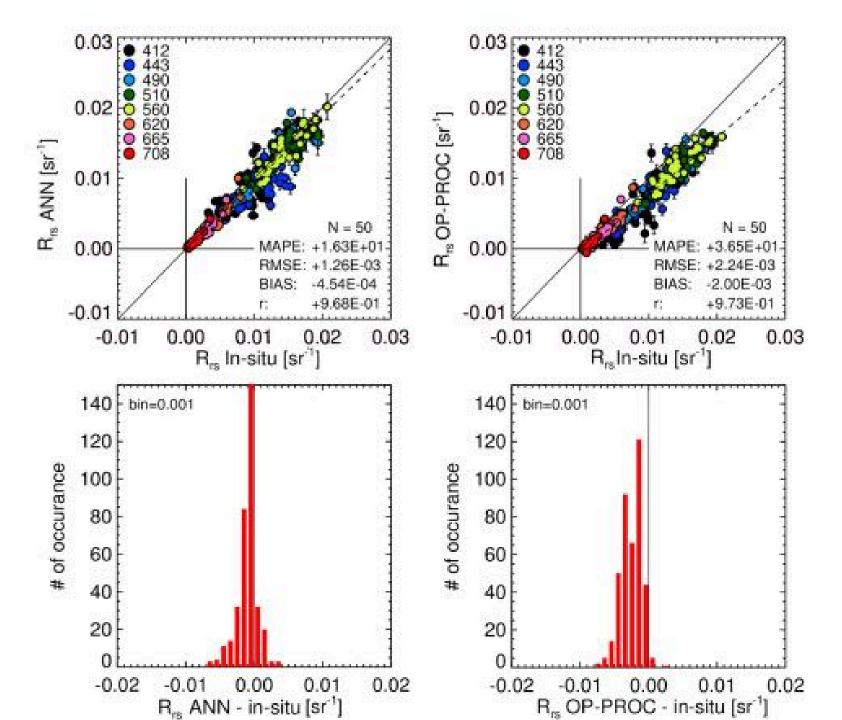
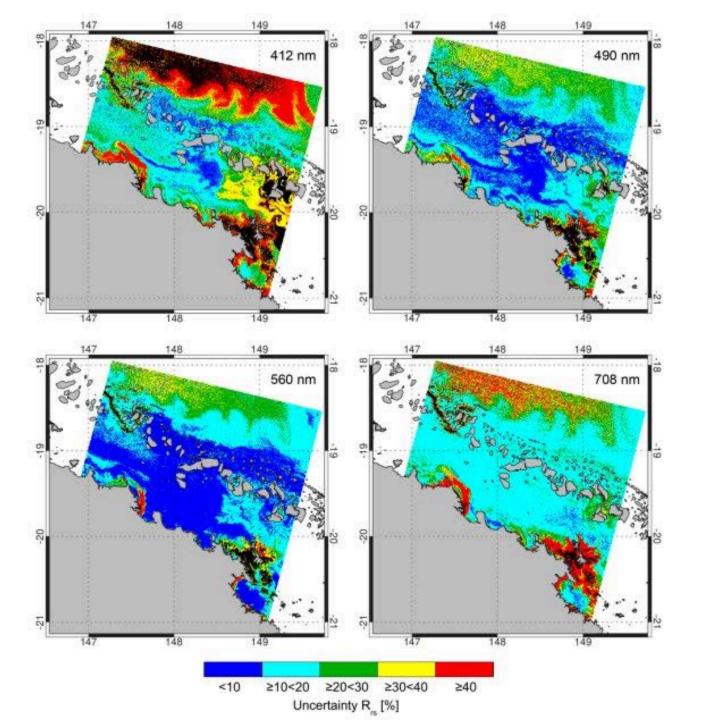


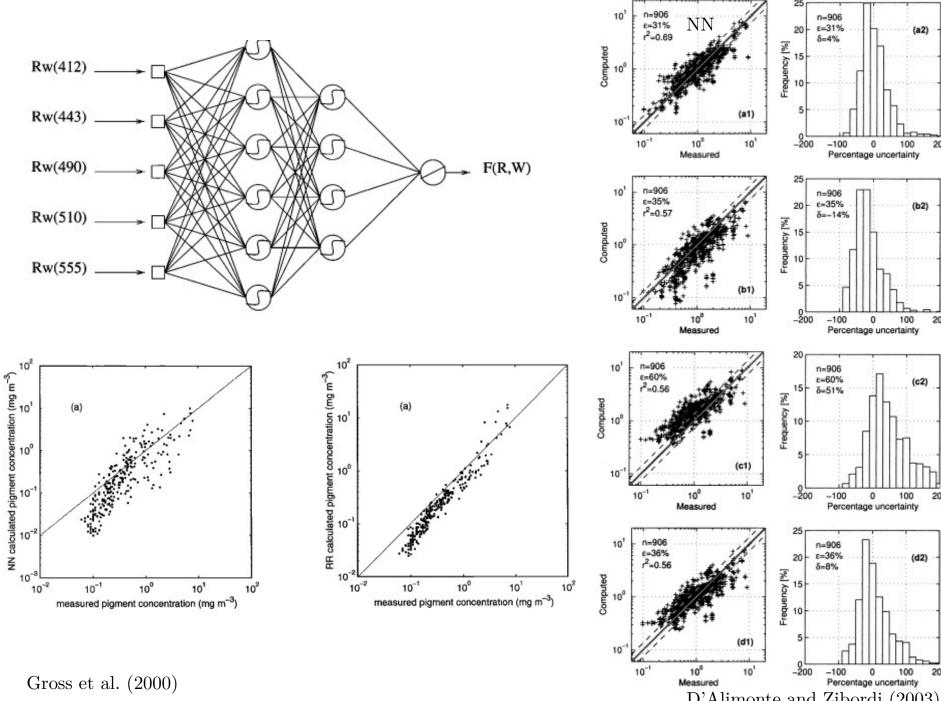
Figure 1. Flowchart of the proposed case-2 water processor.



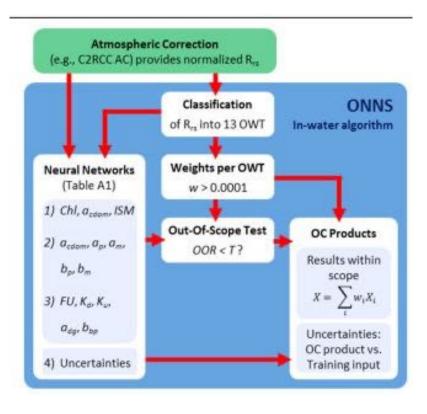


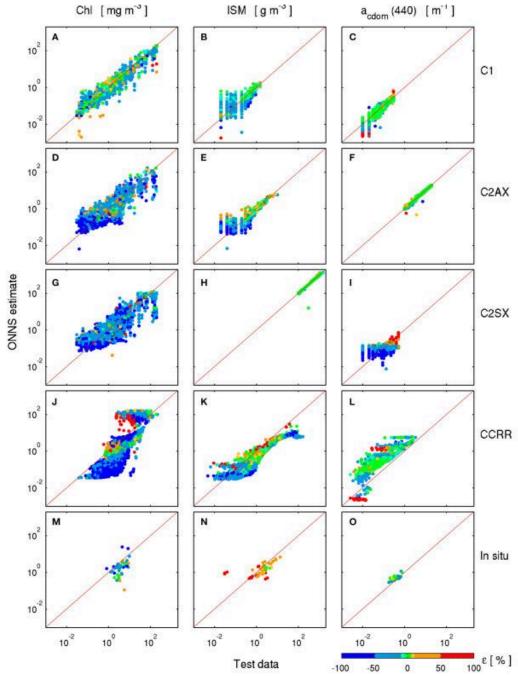


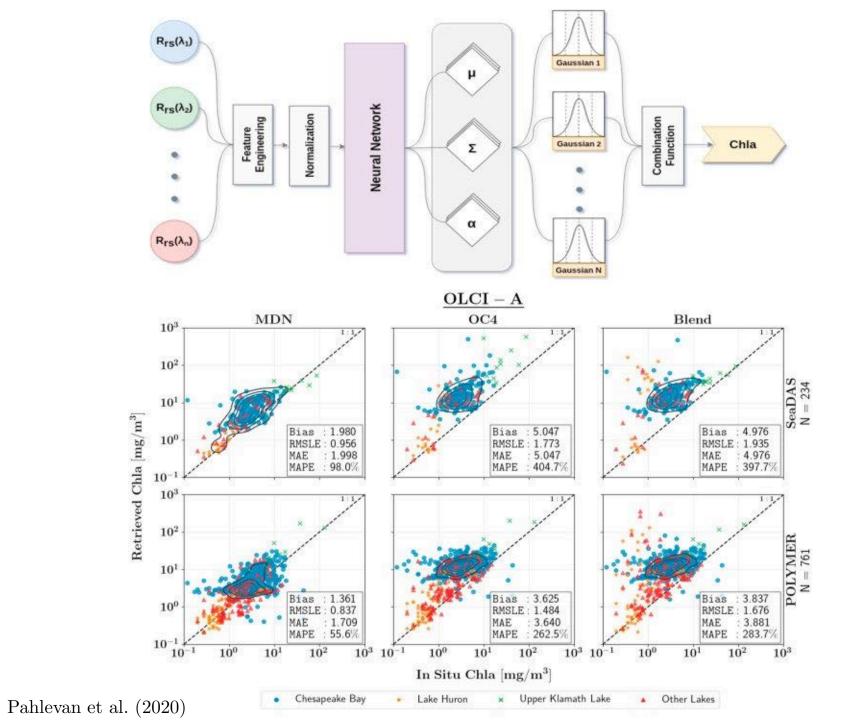
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- Estimation of the chlorophyll-a concentration
- Estimation of the Inherent Optical Properties of the seawater
- Estimation of nutrients



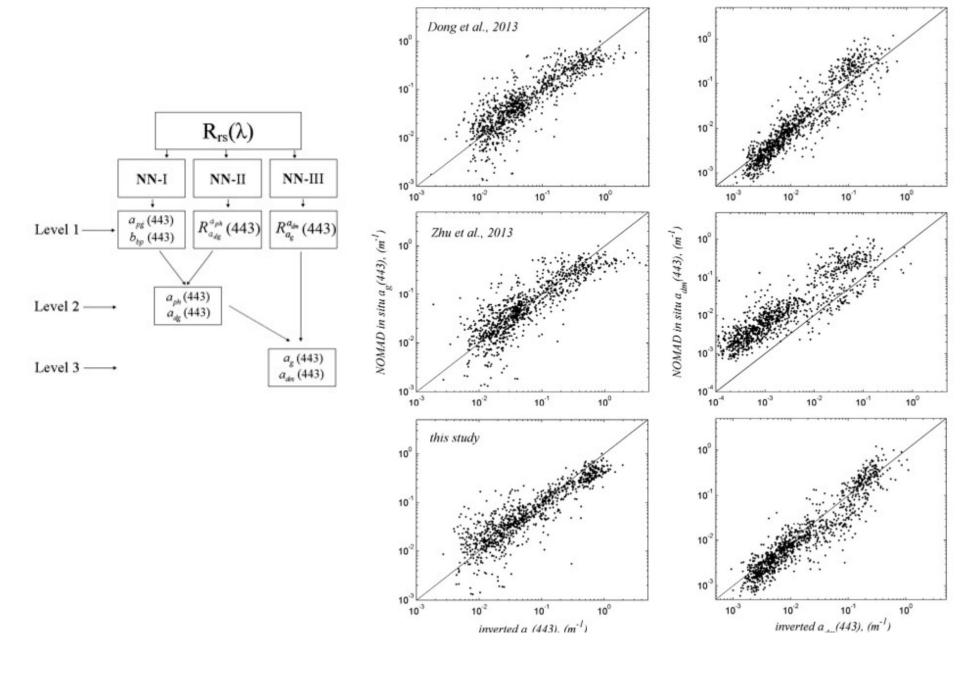
D'Alimonte and Zibordi (2003)







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Ioannou et al. (2013)

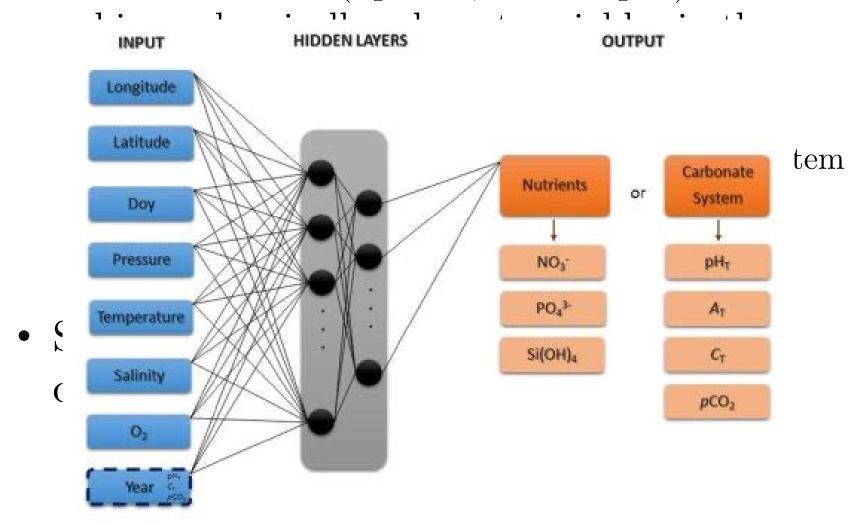
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CANYON method

- Using a MLP to estimate
 - Water-column (up to 8,000m depth) biogeochemically relevant variables in the global ocean
 - Concentrations of three nutrients (nitrate, phosphate and silicate) and four carbonate system parameters (total alkalinity, dissolved organic carbon, pH and pCO2)

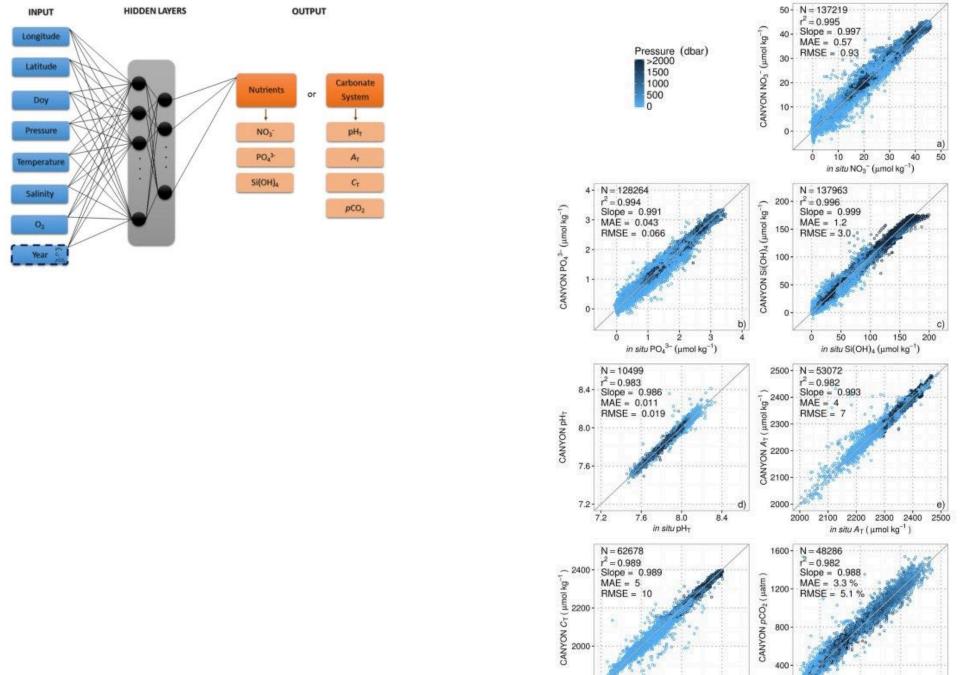
CANYON method

- Using a MLP to estimate
 - Water-column (up to 8,000m depth)



CANYON method

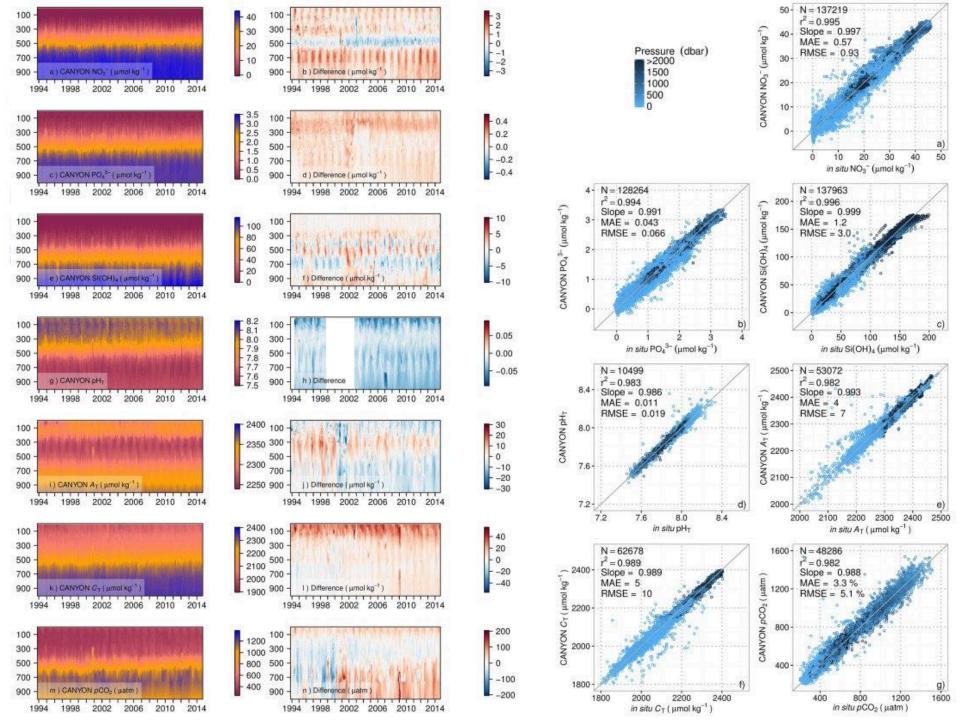
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- Seven NN developed using GLODAPv2 database
 - Training using 80% randomly chosen
 - Remaining 20% used for validation



in situ pCO2 (µatm)

in situ C_T (µmol kg⁻¹)

g)



Self-Organizing Maps (Unsupervised NN)

Unsupervised classification

- Can solve non-linear problems of almost infinite complexity
- Robust in handling noisy data
- Self-Organizing Maps (SOM):
 - Produce a low-dimensional discretized representation of the input data
 - Fully automated method without any a priori knowledge on the data
 - Uses a neighborhood function to preserve the topological properties of the input space

Kohonen Self-Organizing Maps

• Architecture:

 Kohonen maps consist of a two-dimensional array of neurons, fully connected, with no lateral connections, arranged on a squared or hexagonal lattice

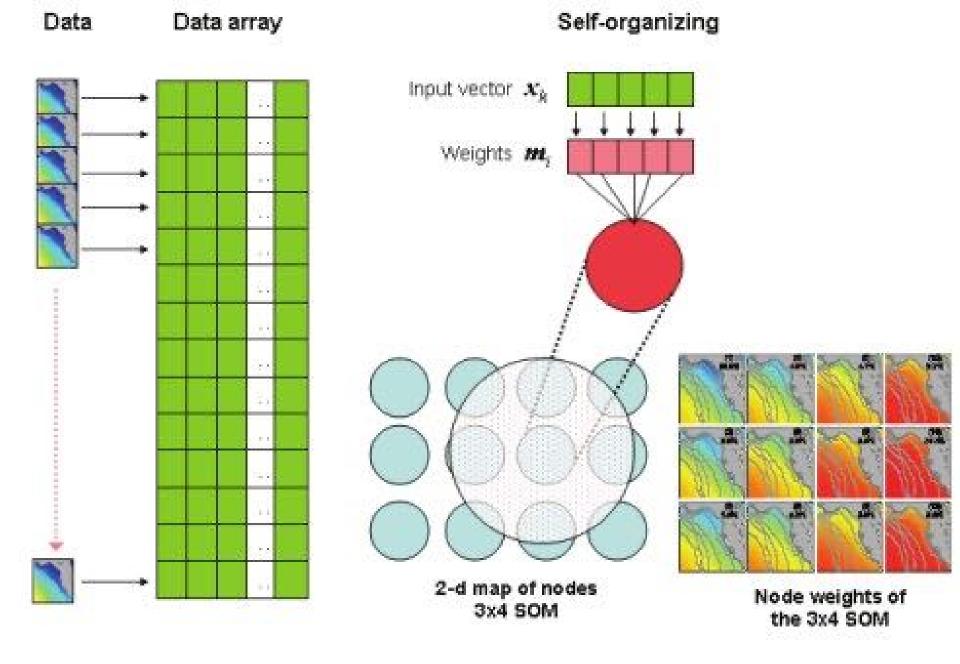
• Learning algorithm:

- follows the winner-take-all strategy
- forces close neurons to fire for similar inputs (Self-Organizing Maps)

• Properties:

- The topology of the input space is preserved

- The purpose of SOM is to map a multidimensional input space onto a topology preserving map of neurons
 - Preserve a topological so that neighboring neurons respond to «similar »input patterns
 - The topological structure is often a 2 or 3 dimensional space
 - the distance and proximity relationship (i.e., topology) are preserved as much as possible
- Similar to specific clustering: cluster centers tend to lie in a lowdimensional manifold in the feature space



Liu and Weisberg (2011)

- The SOM models are associated with the nodes of a regular, usually two-dimensional grid
- SOM constructs the models such that:
 - More similar models will be associated with nodes that are closer in the grid, whereas less similar models will be situated gradually farther away in the grid.
- Central idea of SOM
 - Every input data item shall select the model that matches best with the input item, and this model, as well as a subset of its spatial neighbors in the grid, shall be modified for better matching.

- First step of the classification:
 - To summarize the information contained in the training dataset by producing a set of reference vectors
 - Compression of the information embedded in the dataset
 - Each neuron is associated with a particular reference vector and thus corresponds to a group of specific subdataset
 - Neurons of the topological map are connected and determine the topological (neighborhood) relationship among the different neurons (groups)
 - Close neurons on the map represent similar subsets of data (classes presenting similarities)

- Second step of the classification:
 - Making link between the reference vectors and the parameters of interest
 - Supervised (experts) phase

- The activation of the neuron is spread in its direct neighborhood → neighbors become sensitive to the same input patterns
- The size of the neighborhood is initially large but reduce over time → Specialization of the network

Self organizing maps

- Two quantitative measures of mapping quality are commonly used:
 - Quantization Error (QE): Average distance between each data point
 - Topographic Error (TE): Fraction of data points for which the first Best Matching Unit and the second Best Matching Unit are not neighbouring units
 - Smaller QE and TE values indicate better mapping quality → Used to choose the appropriate number of neurons in the SOM

Self organizing maps

• Only the batch-learning version of the SOM is recommendable for practical applications, because it does not involve any learning-rate parameter, and its convergence is an order of magnitude faster and safer

Applications

| Oceanographic data | Regions | References | |
|---|------------------------|---|--|
| | Pacific | Ainsworth (1999), Ainsworth & Jones (199 | |
| Satellite ocean color, | Southeast Atlantic | Yacoub et al. (2001) | |
| Chlorophyll | Southwest Atlantic | Saraceno et al. (2006) | |
| | North Atlantic | Niang et al. (2003), Telszewski et al. (200 | |
| In situ Chlorophyll, absorption spectra of phytoplankton, plankton taxa, | Southern North Sea | Kropp & Klenke (1997) | |
| | Southeast Atlantic | Silulwane et al. (2001), Richardson et al. (2002) | |
| | Europe | Barreto & Perez-Uribe (2007ab), Alvarez- Guerra et al. (2008), Aymerich et al. (2009), Skwarzec et al. (2009), Žibret & Šajn (2010) | |
| ecological variables, | Lagoon of Venice | Bandelj et al. (2008) | |
| microbiological and geochemical variables, pCO2 | Northern Adriatic Sea | Solidoro et al. (2007, 2009) | |
| | Antarctic | Lee et al. (2003) | |
| | World oceans | Chazottes et al. (2006, 2007) | |
| | Indian Ocean | Astel et al. (2008) | |
| Satellite measured sea surface temperature, ENSO indices | Pacific | Ainsworth (1999), Ainsworth & Jones (1999) | |
| | Tropical Pacific | Leloup et al. (2007, 2008) | |
| | Southeast Atlantic | Richardson et al. (2003) | |
| | West Florida Shelf | Liu et al. (2006b) | |
| | North Atlantic | Telszewski et al. (2009) | |
| | Indian Ocean | Tozuka et al. (2008), Morioka et al. (2010), Iskandar (2010) | |
| Satellite measured sea surface height | Southeast Atlantic | Hardman-Mountford et al. (2003) | |
| | South China Sea | Liu et al. (2008) | |
| surface neight | Indian Ocean | Iskandar (2009) | |
| Ocean currents from in situ observations and numerical models | West Florida Shelf | Liu & Weisberg (2005, 2007), Liu et al. (2006a, 2007) | |
| | Columbia River plume | Liu et al. (2009) | |
| | New York Harbor | Cheng & Wilson (2006) | |
| | New York Bight | Mau et al. (2007) | |
| | Indian Ocean | Iskandar et al. (2008) | |
| | Kerama Gap | Jin et al. (2010) | |
| Surface winds | Southeast Atlantic | Richardson et al. (2003), Risien et al. (2004) | |
| Sea-floor roughness | South Atlantic | Chakraborty et al. (2003) | |
| Salinity | Columbia River plume | Liu et al. (2009) | |
| Oil spill | Galician coast, Europe | Corchado et al. (2008), Mata et al. (2009), Borges et al. (2010) | |
| Maritime data | Europe | Lobo (2009) | |

Table 2. SOM applications in oceanography

Liu and Weisberg (2011)

Applications

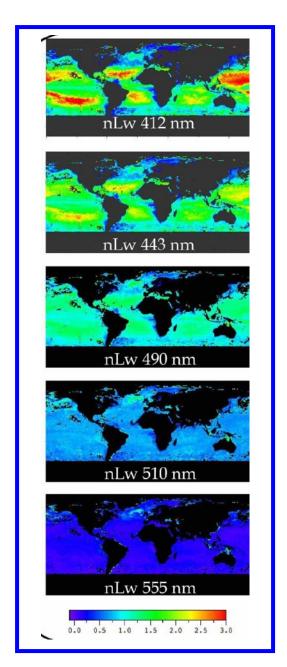
• Phytoplantkon Functional Types

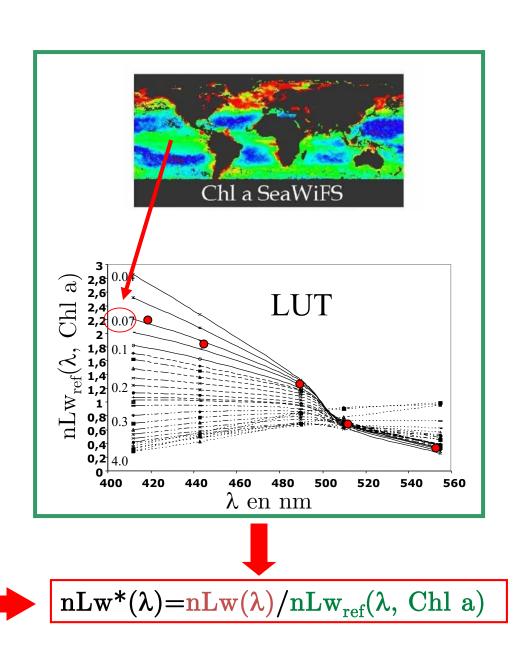
PHYSAT method

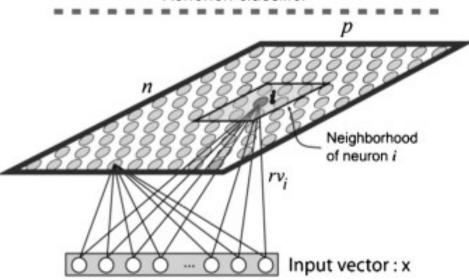
• The objective was to propose a global method in order to detect a large variety of phytoplankton functional group (biogechemical function) when they are dominant.

 \Rightarrow This method doesn't rely on IOP or chlorophyll *a* assumption or specific regional algorithms.

Removed the first order Chl a effect on the signal







x = Ra (\lambda) at 412, 443, 490, 510 and 555 nm

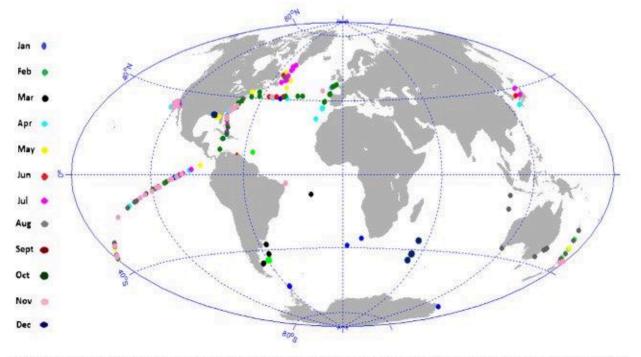
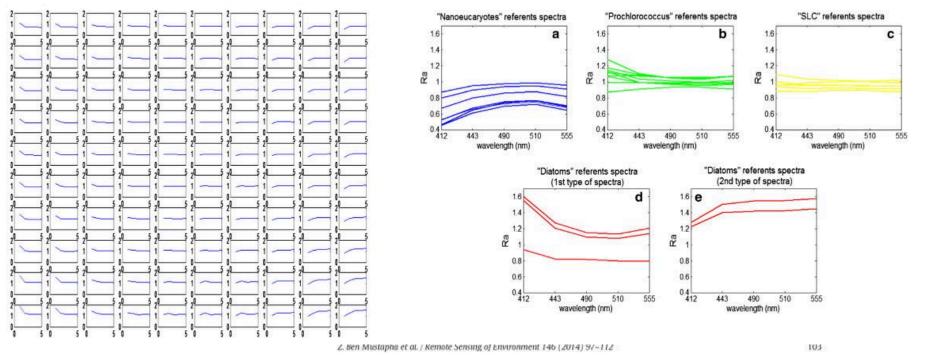
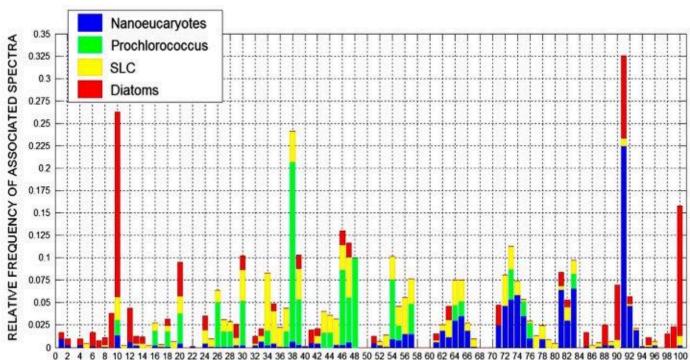


Fig. 1. Geographic distribution of the 1068 matchups, each month has been colored differently in order to show the seasonal variability covered by the in situ data.





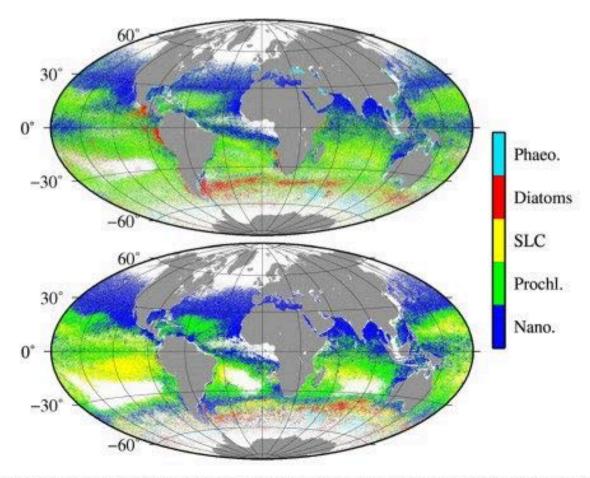
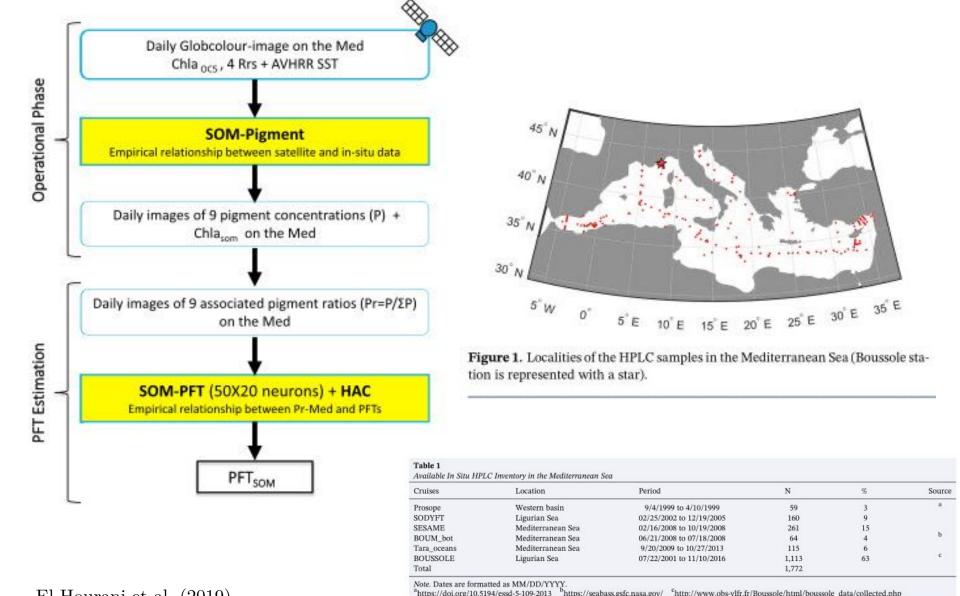


Fig. 11. Global climatology of most frequently dominant phytoplankton groups over the 1997–2010 SeaWiFS image archive made by PHYSAT-SOM (top) and PHYSAT-v2008 (bottom) for January month.



| | Pigments Using the Med HPLC Data Set | | | | | |
|-----|--------------------------------------|----------------|---------------------------|-------|-----------|--|
| | Pigment | R ² | RMSE (mg/m ³) | N Obs | | |
| 6 | Chla _{SOM} | 0.81 | 0.21 | 1,113 | | |
| | DVChla | 0.72 | 0.007 | 663 | | |
| _ | Chlb | 0.78 | 0.015 | 858 | | |
| 5 | DVChlb | 0.74 | 0.0005 | 79 | | |
| | 19HF | 0.66 | 0.023 | 1,030 | 35 E | |
| 300 | 19BF | 0.80 | 0.006 | 1,096 | ıssole s | |
| | Fuco | 0.85 | 0.044 | 1,133 | B-0-0-0-0 | |
| | Perid | 0.80 | 0.006 | 890 | | |
| | Allo | 0.62 | 0.014 | 579 | | |
| | Zea | 0.82 | 0.008 | 1,241 | | |

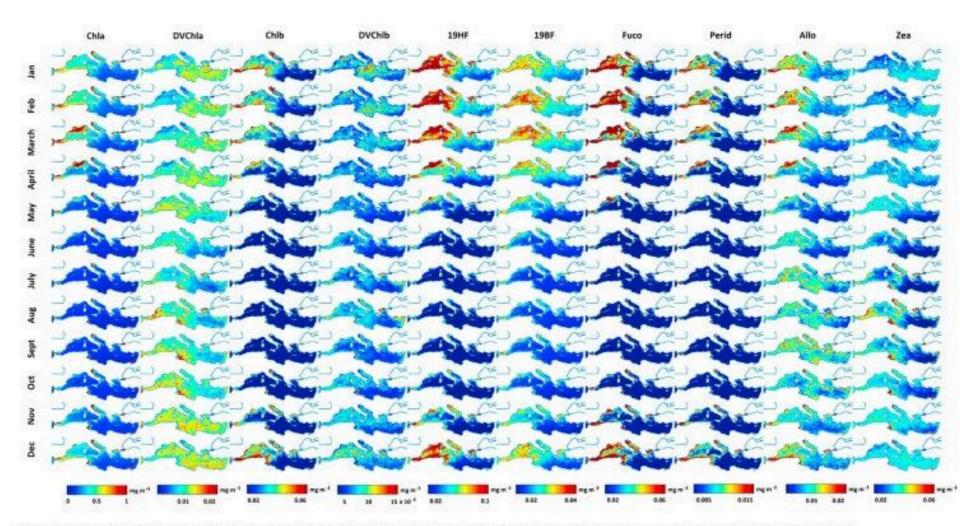


Figure 4. Monthly climatology images for each estimated pigment concentrations by self-organizing map-pigments along with the Chla OC5.

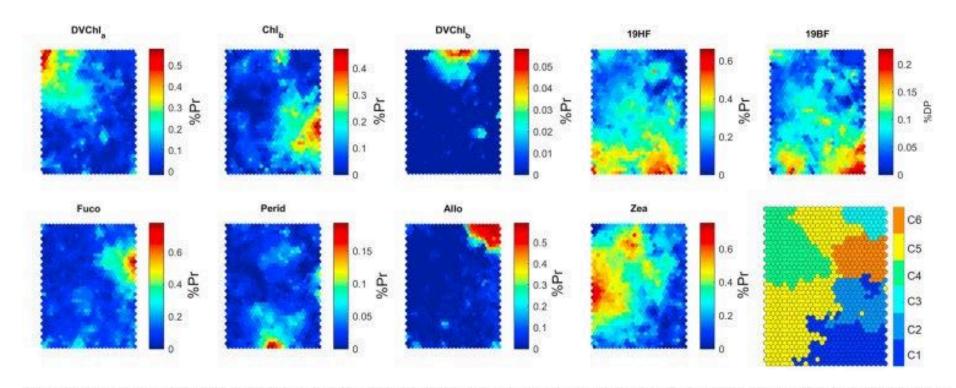


Figure 5. Discrete representation of each Pr on the self-organizing map-phytoplankton functional type and the hierarchical clustering in six classes (bottom right panel).

Thank you